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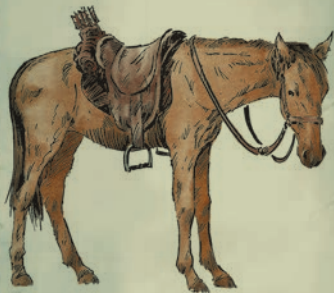
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INITIATIVE



SPUNDER



MOLVIA



HELIENDE



GRUDLER



JAGHURDA



SUNCREST



GREYCAT



BONEJAW



BARKHYDE



CLAY'S ROSARY



QUEEN AGATHA'S TWIN TABLETS



ARROW OF THE
FIRE WYRM



FEROXA'S CLAWS



SCARNESBANE



CARSKENFOOT'S BOOTS



THE STANENGIST CROWN



THE BLOOD STAR CLOAK CLASP



MENKAURA'S TOOTH



NIGHTWALKER'S HOURGLASS



WYRM'S KEY



PHANTOM DAGGER



THE NEKHAKA SCEPTER



IVELDE



ASINA



MALIGARN



THE TEZAU



TVEDRA'S
TWIN RINGS



WELL OF TEARS



WAIL'S HORN



VOLLER'S HELMET



INSTRUCTIONS

MOUNT CARDS: These 8 cards describe a selection of horses and wolves that you can use as mounts in the Forbidden Lands. The Gamemaster decides when and where these appear.

ARTIFACT CARDS: These 22 cards describe powerful artifacts in the Forbidden Lands. Place the card next to your character sheet if you find the artifact. The artifacts are described in greater detail in the *Gamemaster's Guide* or in the *Raven's Purge* campaign book.