



character record sheet

Player _____

Adventures in the
Xtreme Dungeon
Crawl League™

Character Name _____ Team Name _____ Division Rating _____
Class _____ Race _____ Alignment _____ Level _____ Patron _____
Age _____ Gender _____ Height _____ Weight _____ Eyes _____ Hair _____ Skin _____

Abilities	score	modifier	temp score	temp mod
Charisma	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Strength	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Dexterity	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Constitution	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Intelligence	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Wisdom	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Initiative	modifier
TOTAL =	Dex + Misc
<input type="text"/>	<input type="text"/>

Speed
<input type="text"/>

Attack Bonuses
BASE <input type="text"/>
Total = Base + Str + Size + Misc + Temp
Melee <input type="text"/>
Ranged <input type="text"/>

Hit Points
TOTAL CURRENT HP SUBDUAL DAMAGE
<input type="text"/>

armor Class
TOTAL = 10 + Armor + Shield + Dex + Size + Misc
<input type="text"/>

Weapon	Type
Total Attack Bonus	<input type="text"/>
Damage	Critical
Range	Size
Special Properties	

Weapon	Type
Total Attack Bonus	<input type="text"/>
Damage	Critical
Range	Size
Special Properties	

Experience Points
<input type="text"/>

Skills	Ability	TOTAL	Mod	Ranks	Misc Mod
Alchemy	int	=	+	+	
Animal Empathy	cha	=	+	+	
Appraise	int	=	+	+	
Balance	dex	=	+	+	
Bluff	cha	=	+	+	
Climb	str	=	+	+	
Concentration	con	=	+	+	
Craft-	int	=	+	+	
Decipher Script	int	=	+	+	
Diplomacy	cha	=	+	+	
Disable Device	int	=	+	+	
Disguise	cha	=	+	+	
Drive	dex	=	+	+	
Dungeon Crawl Lore	int	=	+	+	
Escape Artist	dex	=	+	+	
Forgery	int	=	+	+	
Gather Info	cha	=	+	+	
Handle Animal	cha	=	+	+	
Heal	wis	=	+	+	
Hide	dex	=	+	+	
Innuendo	wis	=	+	+	
Intimidate	cha	=	+	+	
Intuit Direction	wis	=	+	+	
Jump	str	=	+	+	
Knowledge-arcana	int	=	+	+	
Knowledge-astronomy	int	=	+	+	
Knowledge-nobility.royalty	int	=	+	+	
Knowledge-the planes	int	=	+	+	
Knowledge-religion	int	=	+	+	
Knowledge-dungeon crawl	int	=	+	+	
Knowledge-	int	=	+	+	
Knowledge-	int	=	+	+	
Listen	wis	=	+	+	
Move Silently	dex	=	+	+	
Open Lock	dex	=	+	+	
Perform-	cha	=	+	+	
Perform-	cha	=	+	+	
Perform-	cha	=	+	+	
Pick Pocket	dex	=	+	+	
Profession-	wis	=	+	+	
Read Lips	int	=	+	+	
Ride-	dex	=	+	+	
Scry	int	=	+	+	
Search	int	=	+	+	
Sense Motive	wis	=	+	+	
Spellcraft	int	=	+	+	
Spot	wis	=	+	+	
Swim	str	=	+	+	
Tumble	dex	=	+	+	
Use Magic Device	cha	=	+	+	
		=	+	+	
		=	+	+	
		=	+	+	

fame rating	Turn
<input type="text"/>	

Saving Throws					
Total = Base Save + Ability + Magic + Misc + Temp					
Fortitude	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Reflex	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Will	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Conditional Modifiers					



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Campaign _____

Team Members _____

Commercial Endorsements

Agent- _____

Sponsors- _____

Contracts- _____

Money

Copper Pieces _____

Silver Pieces _____

Gold Pieces _____

Prizes

Signature Move

Name _____

Description _____

Stats _____

Gear

Armor

Type _____

Bonus Max Dex Bonus

Check Penalty Spell Failure

Speed _____ Weight _____

Special Properties _____

Shield/Protective Item

Armor Bonus Check Penalty

Spell Failure Weight _____

Special Properties _____

Special Abilities & Feats

Languages

Spells

0: _____	3rd: _____	6th: _____
_____	_____	_____
_____	_____	_____
_____	_____	_____
1st: _____	4th: _____	7th: _____
_____	_____	_____
_____	_____	_____
_____	_____	8th: _____
2nd: _____	5th: _____	_____
_____	_____	9th: _____
_____	_____	_____
_____	_____	_____

Spell Levels

DC Modifier

Spell Save DC	Level	Spells Per Day	Bonus Spells
<input type="text"/>	0	<input type="text"/>	0
<input type="text"/>	1st	<input type="text"/>	<input type="text"/>
<input type="text"/>	2nd	<input type="text"/>	<input type="text"/>
<input type="text"/>	3rd	<input type="text"/>	<input type="text"/>
<input type="text"/>	4th	<input type="text"/>	<input type="text"/>
<input type="text"/>	5th	<input type="text"/>	<input type="text"/>
<input type="text"/>	6th	<input type="text"/>	<input type="text"/>
<input type="text"/>	7th	<input type="text"/>	<input type="text"/>
<input type="text"/>	8th	<input type="text"/>	<input type="text"/>
<input type="text"/>	9th	<input type="text"/>	<input type="text"/>

Spell Save

Number of Spells Known

0: _____
1st: _____
2nd: _____
3rd: _____
4th: _____
5th: _____
6th: _____
7th: _____
8th: _____
9th: _____

Notes