

SUMMARY

TROOPS

	WS	BS	S	T	W	I	A	Ld	Sv	Page
Abaddon	7	5	4(8)	4(5)	4	6	4*	10	2+	46
Ahriman	5	5	4	4	3	5	3	10	3+	50
Aspiring Champion	4	4	4	4	1	4	2	10	3+	27
Aspiring Sorcerer	4	4	4	4	1	4	2	10	3+	37
Berzerker	5	4	4	4	1	4	2	9	3+	36
Biker Champion	4	4	4	4(5)	1	4	2	10	3+	27
Chaos Biker	4	4	4	4(5)	1	4	1	9	3+	27
Chaos Lord	6	5	4	4	3	5	3	10	3+	30
Chaos Space Marine	4	4	4	4	1	4	1	9	3+	27
Chaos Spawn	3	0	5	5	3	3	D6	10	-	33
Chosen	4	4	4	4	1	4	1	10	3+	27
Daemon Prince	7	5	6	5	4	5	4	10	3+	32
Fabius Bile	5	4	5	4	3	4	5	10	3+	52
Greater Daemon	8	0	6	6	4	4	5	10	-	62
Huron	6	5	4	4	3	5	3	10	3+	56
Khârn	7	5	5	4	3	5	5	10	3+	48
Lesser Daemon	4	0	4	4	1	4	2	10	-	63
Lucius	7	5	4	4	3	6	3	10	3+	54
Noise Champion	4	4	4	4	1	5	2	10	3+	39
Noise Marine	4	4	4	4	1	5	1	9	3+	39
Obliterator	4	4	4	4	2	4	2	9	2+	35
Plague Champion	4	4	4	4(5)	1	3	2	10	3+	38
Plague Marine	4	4	4	4(5)	1	3	1	9	3+	38
Possessed	4	4	5	4	1	4	2	10	3+	29
Possessed Champion	4	4	5	4	1	4	3	10	3+	29
Raptor	4	4	4	4	1	4	1	9	3+	34
Skull Champion	5	4	4	4	1	4	3	10	3+	36
Sorcerer	5	5	4	4	3	5	3	10	3+	31
Terminator	4	4	4	4	1	4	2	10	2+	28
Terminator Champion	4	4	4	4	1	4	3	10	2+	28
Thousand Son	4	4	4	4	1	4	1	9	3+	37
Typhus	5	5	4	4(5)	4	5	3	10	2+	55

* Abaddon has +D6 attacks from his Daemon Weapon.

VEHICLES

	Armour				
	BS	F	S	R	Page
Chaos Land Raider	4	14		14	44
Chaos Predator	4	13	11	10	43
Chaos Rhino	4	11	11	10	42
Chaos Vindicator	4	13	11	10	43

	Armour							
	WS	BS	S	F	S	R	I	A
Defiler	3	3	6	12	12	10	3	3
Chaos Dreadnought	4	4	6	12	12	10	4	3

RANGED WEAPONS

	Range	Strength	AP	Type	Page
Autocannon	48"	7	4	Heavy 2	81
Blastmaster	36"	5	4	Assault 2,	39
(Varied Frequency)				pinning	
Blastmaster	48"	8	3	Heavy 1,	39
(Single Frequency)				Blast, pinning	
Boltgun	24"	4	5	Rapid Fire	83
Bolt Pistol	12"	4	5	Pistol	83
Doom Siren	Template	5	3	Assault 1	39
Flamer	Template	4	5	Assault 1	83
Heavy Bolter	36"	5	4	Heavy 3	81
Heavy Flamer	Template	5	4	Assault 1	81
Lascannon	48"	9	2	Heavy 1	82
Meltagun	12"	8	1	Assault 1,	83
				Melta	
Missile Launcher (Frag)*	48"	4	6	Heavy 1, Blast	82
Missile Launcher (Krak)*	48"	8	3	Heavy 1	82
Multi-melta	24"	8	1	Heavy 1, Melta	82
Plasma Cannon	36"	7	2	Heavy 1,	82
				Blast; Gets Hot!	
Plasma Gun	24"	7	2	Rapid Fire,	83
				Gets Hot!	
Plasma Pistol	12"	7	2	Pistol	83
				Gets Hot!	
Reaper Autocannon	36"	7	4	Heavy 2,	82
				Twin-linked	
Sonic Blaster	24"	4	5	Assault2 or	39
				Heavy 3	
Battlecannon	72"	8	3	Ordnance 1,	87
				Large Blast	
Demolisher Cannon	24"	10	2	Ordnance 1,	87
				Large Blast	
Havoc Launcher	48"	5	5	Heavy 1, Blast	87
				Twin-linked	

* A missile launcher can fire either frag or krak missiles.
See the Warhammer 40,000 rulebook for an explanation of weapon types.

Written by: Gav Thorpe. **Additional text:** Alessio Cavatore. **Cover art:** Alex Boyd.

Illustrations: Alex Boyd, Paul Dainton, Dave Gallagher, John Blanche, Karl Kopinski, Adrian Smith, Ian Miller.

Graphic design: Nuala Kennedy, Pete Borlace, Alun Davies, Neil Hodgson. **Production:** Simon Burton, Carl Dafforn, Chris Eggar, Rachel Ryan, Stuart White, Nathan Winter, James Shardlow. **Hobby material:** Dave Andrews, Neil Hodgson, Mark Jones, Chad Mierzwa. **Miniatures design:** Mark Harrison, Aly Morrison, Juan Diaz, Tim Adcock, Jes Goodwin, Gary Morley.

'Eavy Metal: Fil Dunn, Neil Langdown, Neil Green, Darren Latham, Kirsten Williams, Keith Robertson, Anja Wettergren, Pete Foley.

Special thanks: Alan Merrett, Graham Davey, Jeremy Vetock, Ed Rusk, Tim Pearce, Darryl Trainor, Matt Plonski.

UK

Games Workshop Ltd.,
Willow Rd, Lenton,
Nottingham,
NG7 2WS

US

Games Workshop Inc,
6721 Baymeadow Drive,
Glen Burnie,
Maryland, 21060-6401

CANADA

Games Workshop,
2679 Bristol Circle,
Unit 3, Oakville,
Ontario, L6H 6Z8

AUSTRALIA

Games Workshop,
23 Liverpool Street,
Ingleburn,
NSW 2565