

## ARMSCOR MODEL 96-12 AND 96-6 GRENADE LAUNCHER

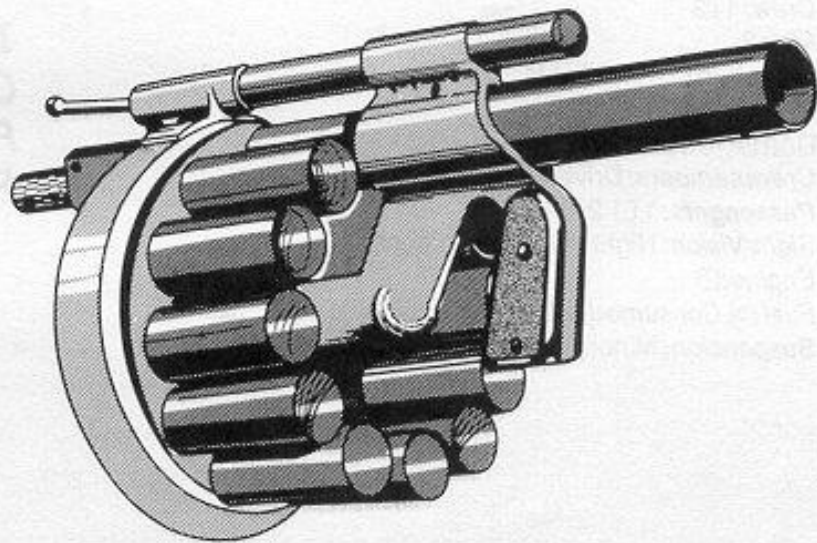
The Armscor Model 96 is a 6/12 shot 40mm grenade launcher, made in South Africa and sold commercially. It is essentially a licensed version of the MM1 grenade launcher, using a six or twelve-shot revolving shell cylinder. It can use any 40mm grenade launcher shell except the high-velocity rounds used in the Mk-19.

*Wt:* 5.5 kg 6 shot, 7.5 kgs 12-shot

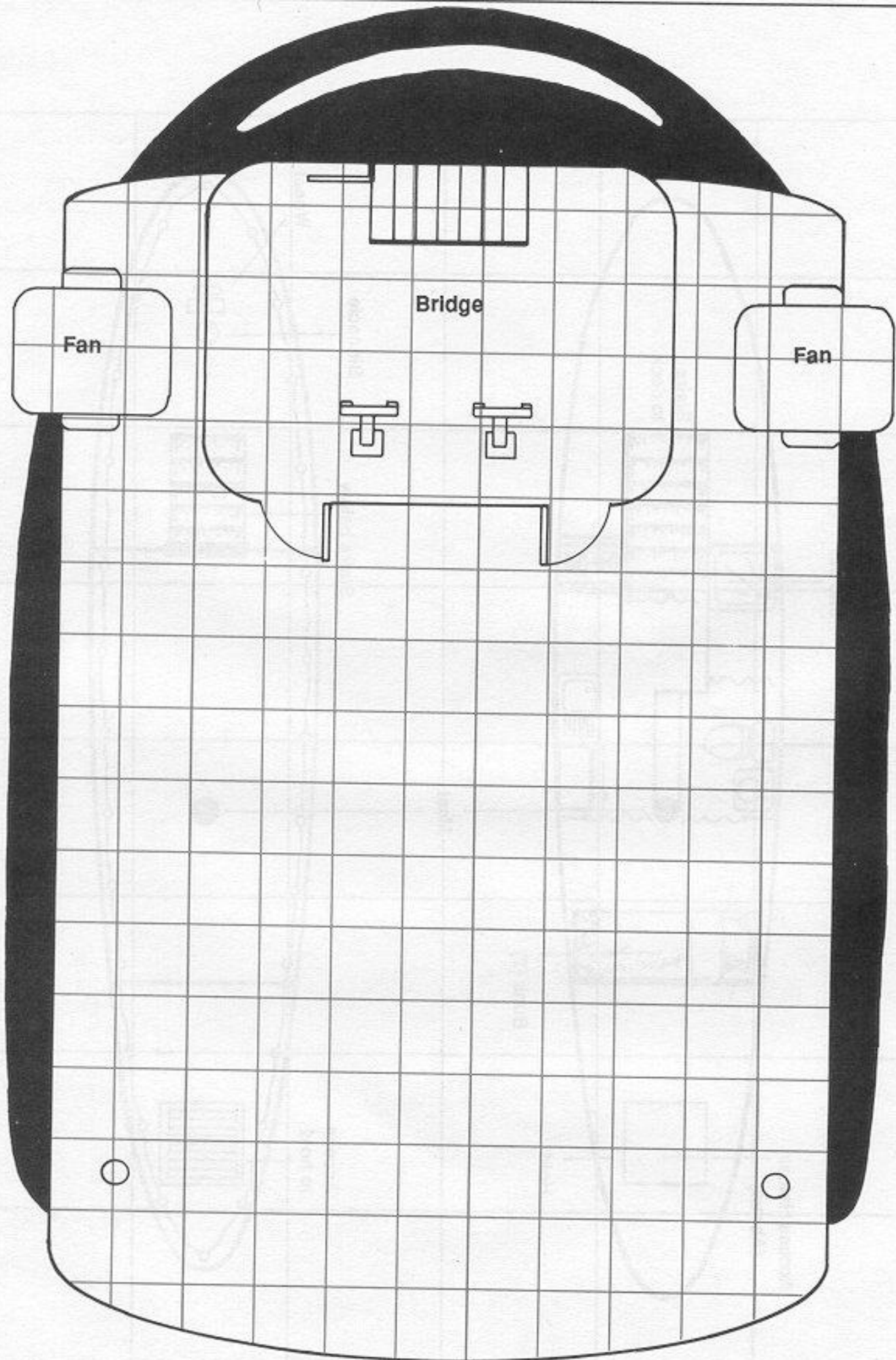
*Mag:* 6/12

*Twilight: 2000 Weapon Price:* \$750 (R/—) (both types)

*Merc: 2000 Weapon Price:* \$600 (—/R) (both types)



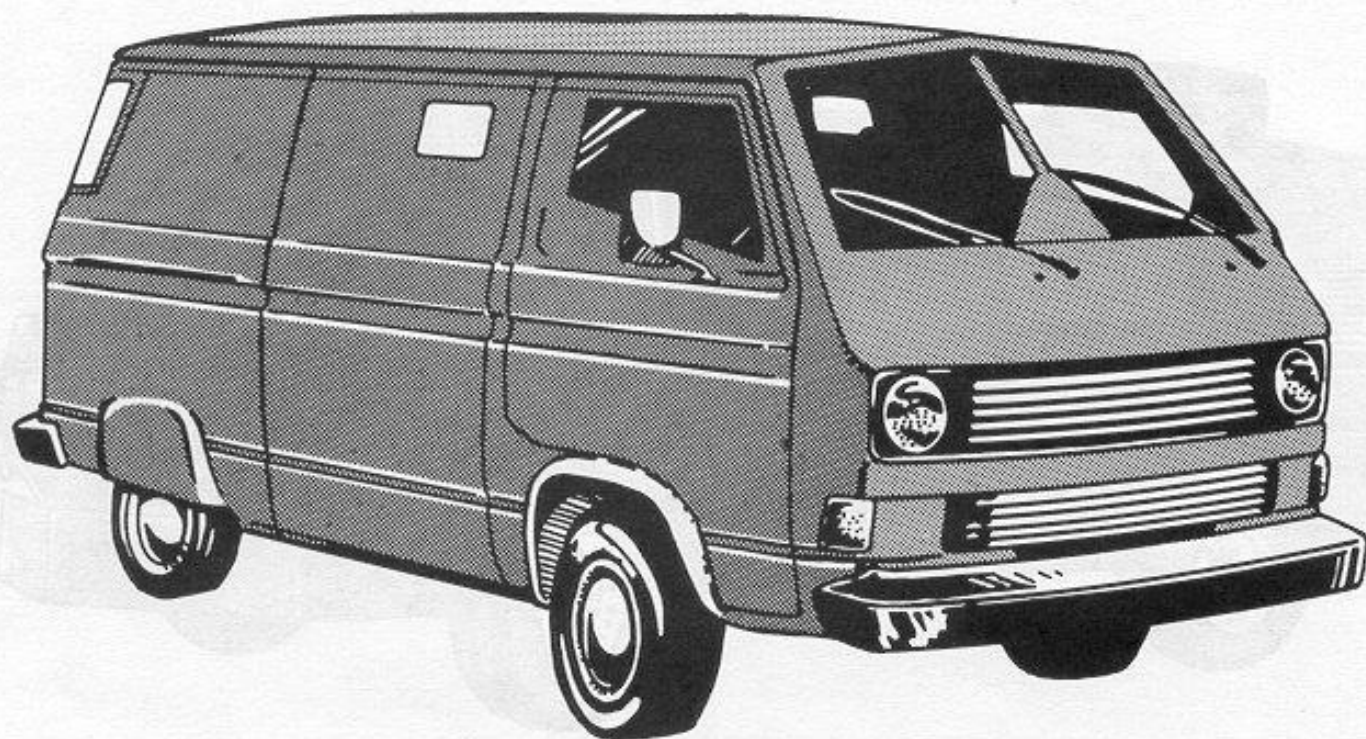
| Type    | ROF | Mag  | Rng | IFR | Rnd   | Damage      | Pen |
|---------|-----|------|-----|-----|-------|-------------|-----|
| Armscor | 5   | 6/12 | 100 | 400 | HE    | C: 3, B: 12 | Nil |
|         |     |      |     |     | HEDP  | C: 3, B: 12 | 4C  |
|         |     |      |     |     | CHEM  | C: 1, B: 4  | Nil |
|         |     |      |     |     | ILLUM | B: 100 Nil  |     |



Square= 2 meters

Bridge Deck of Hovercraft

# Commercial Van



*Price:* \$35,000 (V/V)  
*Fuel Type:* G, A  
*Load:* 1 ton  
*Veh Wt:* 2.5 tons  
*Crew:* 1+5  
*Mnt:* 4  
*Night Vision:* Headlights

## Damage Record

*Crewmembers:* Driver ☐  
*Passengers:* 1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☐  
*Sight/Vision:* Gun sight ☐ Range finder ☐ Night vision equipment ☐  
*Engine:* ☐  
*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐  
*Suspension:* Minor damage ☐ Immobilized ☐

**Commercial Van (Unarmored Cargo Vehicle):** Businesses the world over use panel vans and similar delivery and cargo vehicles. Because of their cargo capacity and ubiquity, espionage and police organizations like them, too.

**Tr Move:** 160/30

**Com Move:** 45/8

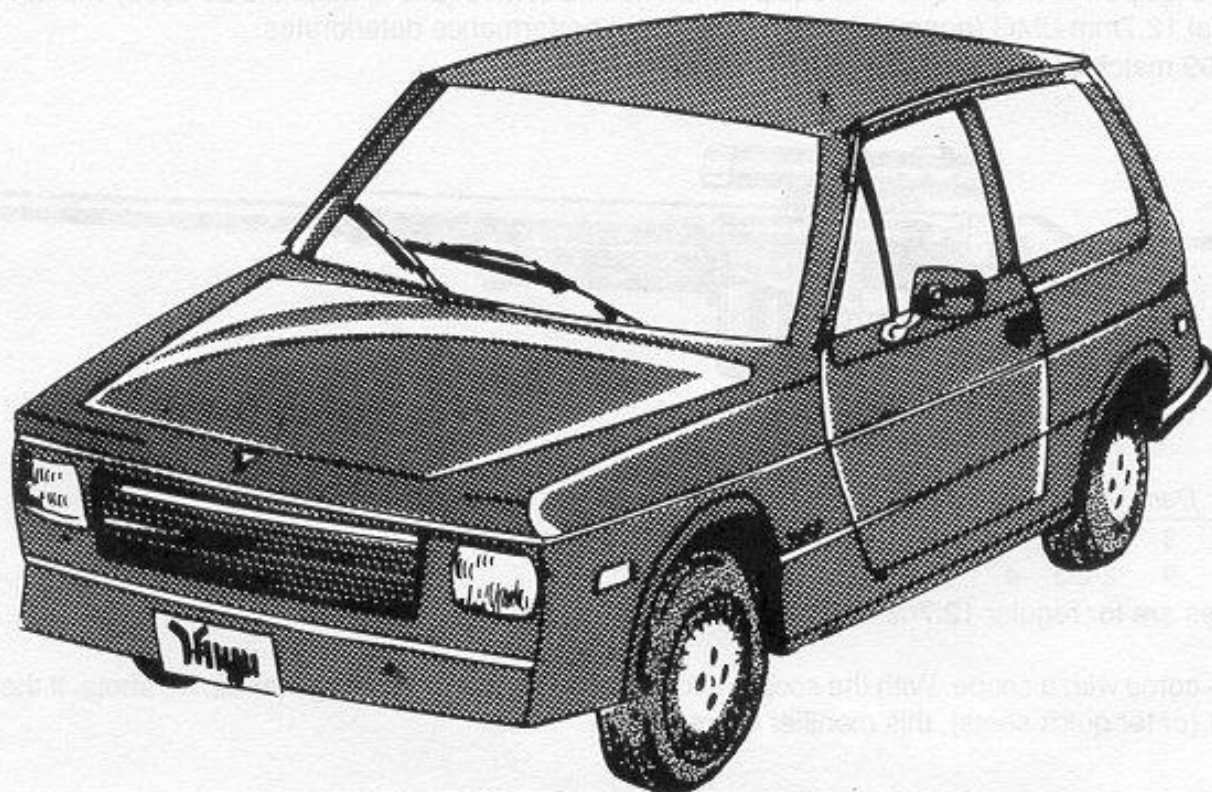
**Fuel Cap:** 120

**Fuel Cons:** 32

## Combat Statistics

|                    |       |
|--------------------|-------|
| <i>Config:</i> Std | HF: 1 |
| <i>Susp:</i> W (2) | HS: 1 |
|                    | HR: 1 |

# Compact Car



*Price:* \$10,000 (V/V)

*Fuel Type:* G, A

*Load:* 250 kg

*Veh Wt:* 1 ton

*Crew:* 1+3

*Mnt:* 2

*Night Vision:* Headlights

## Damage Record

*Crewmembers:* Driver ☐

*Passengers:* 1 ☐ 2 ☐ 3 ☐

*Sight/Vision:* Night vision equipment ☐

*Engine:* ☐

*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐☐☐

*Suspension:* Minor damage ☐ Immobilized ☐

**Compact Car (Unarmored Cargo Vehicle):** Representative of a number of small cars, the most common automobiles on the world's roadways. While these differ in appearance, their overall performance is similar enough to be represented by one example.

**Tr Move:** 190/30

**Com Move:** 50/8

**Fuel Cap:** 80

**Fuel Cons:** 20

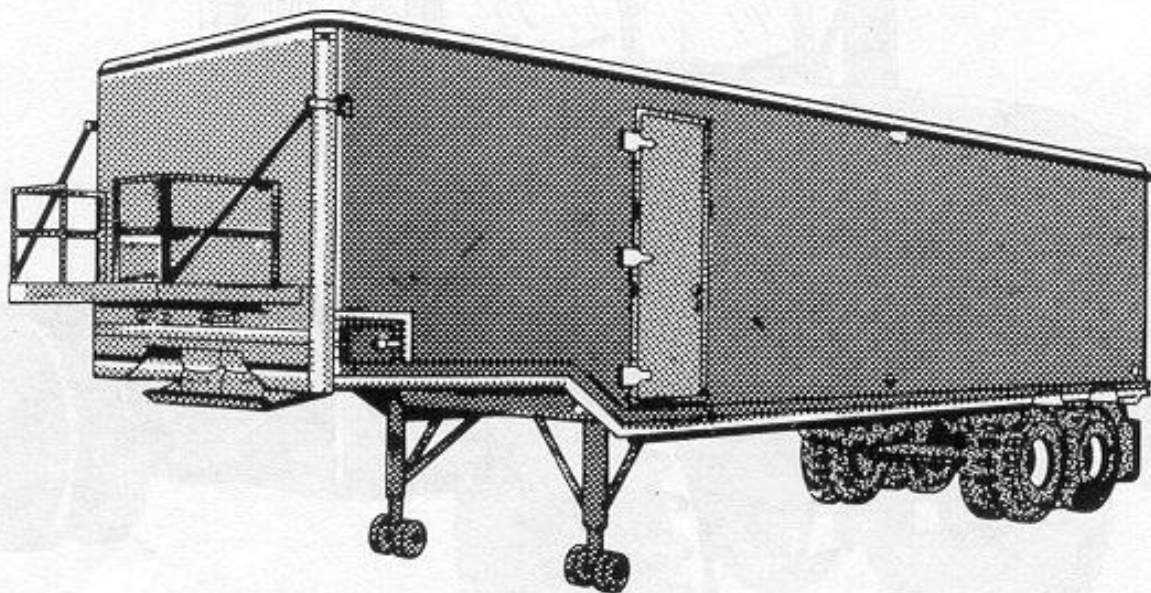
## Combat Statistics

*Config:* Stnd HF: 1

*Susp:* W (2) HS: 1

HR: 1

# Enclosed Trailer



*Price:* \$25,000 (C/C)

*Load:* 20 ton

*Veh Wt:* 12 tons

*Mnt:* 4

## Damage Record

*Suspension:* Minor damage ☐ Immobilized ☐

**Enclosed Trailer (Unarmored Cargo Vehicle):** A fully enclosed or open flatbed trailer may be towed behind the semi-trailer tractor. The enclosed version can handle cargos that can be loaded on through the rear doors (some have a side door); the flatbed can handle any cargo that can fit on and be secured to the bed. Some of the enclosed versions have integral temperature control. Movement is per towing vehicle.

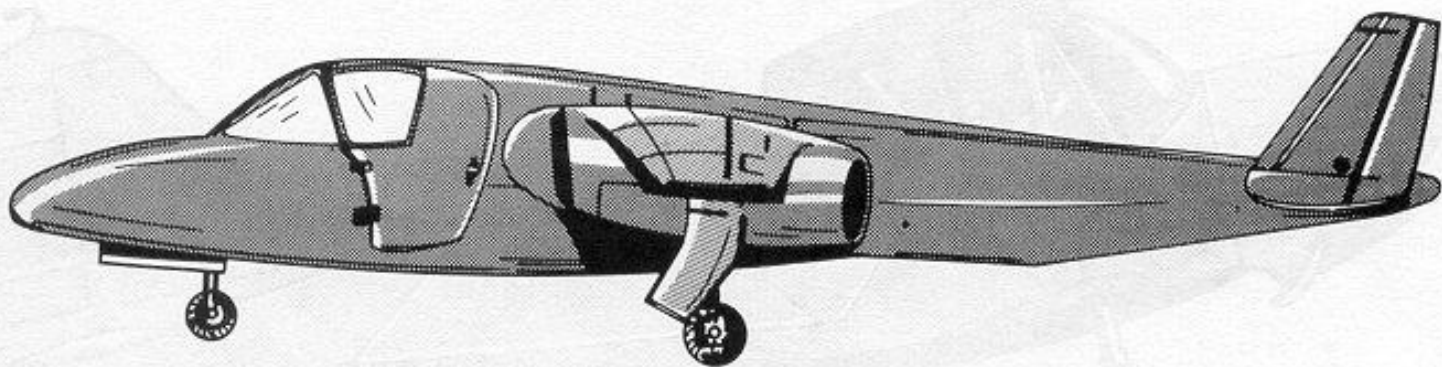
## Combat Statistics

*Config:* Std      HF: 1

*Susp:* W (2)      HS: 1

HR: 1

# Executive Jet



*Merc:* 2000 Price: \$2,500,000 (R/S)  
*Twilight:* 2000 Price: \$6,000,000 (—/R)  
*Armament:* No fixed armament  
*Fuel Type:* AvG  
*Load:* 1 ton  
*Veh Wt:* 14 tons  
*Crew:* 2+4  
*Mnt:* 10  
*Runway Type:* Hardened  
*Min. Runway, Takeoff/Land:* 500/600 m

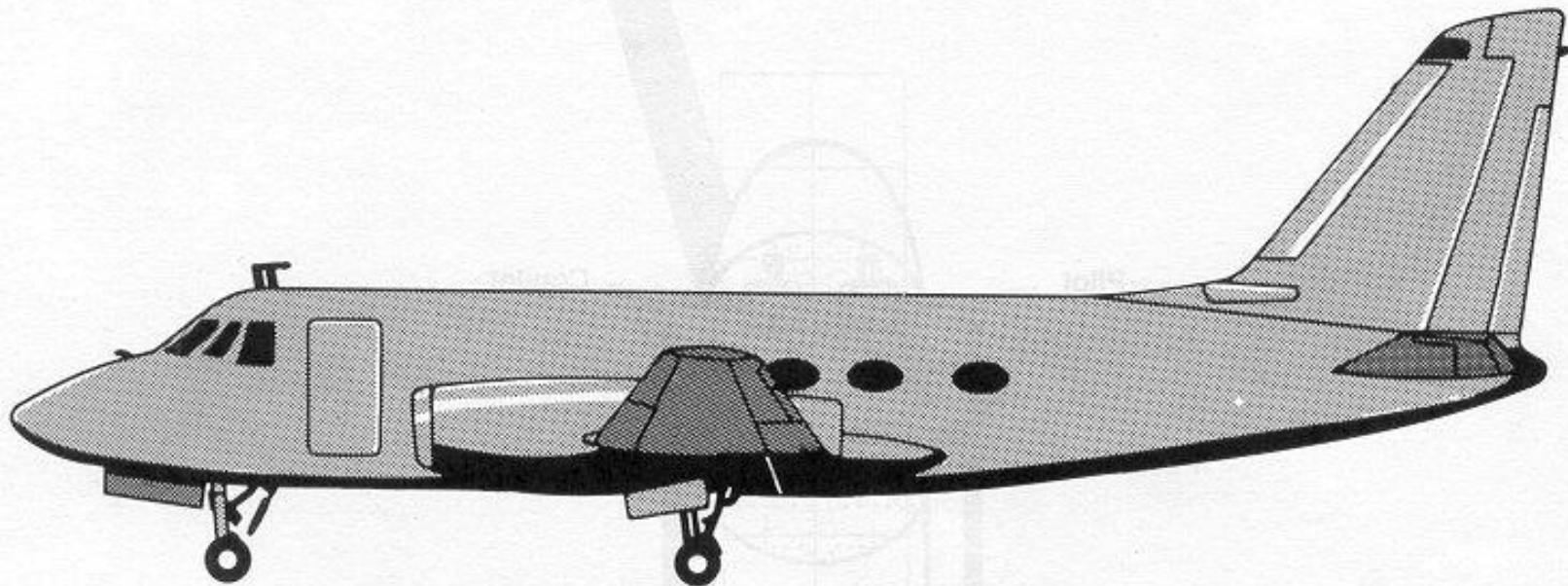
## Damage Record

*Crewmembers:* Pilot ☐ Copilot ☐  
*Passengers:* 1 ☐ 2 ☐ 3 ☐ 4 ☐  
*Sight/Vision:* Gun sight ☐ Range finder ☐ Night vision equipment ☐  
*Radio:* ☐  
*Instruments:* ☐  
*Controls:* ☐  
*Engine:* 1 ☐ 2 ☐  
*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐☐  
*Wings:* Damaged ☐ Destroyed ☐

**Executive Jet (Fixed-Wing Aircraft):** Rather than use commercial transportation, corporations maintain small fleets of fast executive jets to carry their VIPs from one part of the world to another.

**Tr Move:** 4500  
**Com Move:** 90 (15)  
**Fuel Cap:** 7000  
**Fuel Cons:** 5600

# Large Executive Jet



*Merc: 2000 Price: \$3,250,000 (R/S)*  
*Twilight: 2000 Price: \$7,800,000 (—/R)*  
*Armament: No fixed armament*  
*Fuel Type: AvG*  
*Load: 1 ton*  
*Veh Wt: 14 tons*  
*Crew: 3+7*  
*Mnt: 10*  
*Runway Type: Hardened*  
*Min. Runway, Takeoff/Land: 500/600 m*

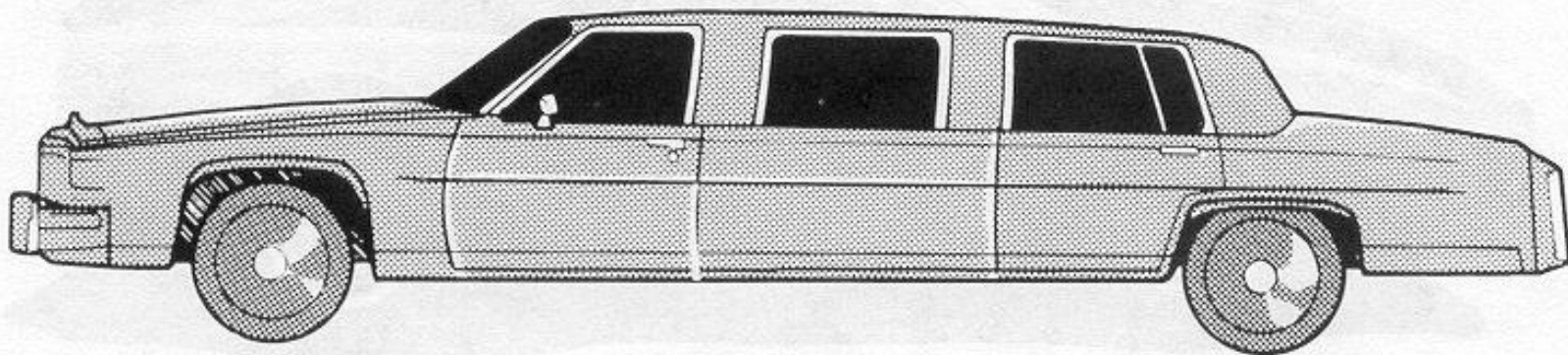
**Large Executive Jet (Fixed-Wing Aircraft):** Higher-level executives and government officials make use of slightly more luxurious aircraft for their travels. After all, what's the use of having rank if it has no privileges?

**Tr Move: 4400**  
**Com Move: 85 (15)**  
**Fuel Cap: 8400**  
**Fuel Cons: 6700**

## Damage Record

*Crewmembers:* Pilot ☐ Copilot ☐ Flight attendant ☐  
*Passengers:* 1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☐ 6 ☐ 7 ☐  
*Sight/Vision:* Radar ☐  
*Radio:* ☐  
*Engine:* 1 ☐ 2 ☐  
*Fuel (% Consumed or Destroyed):* ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐  
*Wings:* Damaged ☐ Destroyed ☐  
*Rotor:* Damaged ☐ Destroyed ☐

# Limousine



*Price:* \$75,000 (C/V)  
*Fuel Type:* G, D, A  
*Load:* 750 kg  
*Veh Wt:* 2.5 tons  
*Crew:* 1+6  
*Mnt:* 4  
*Night Vision:* Headlights

## Damage Record

*Crewmembers:* Driver ☐  
*Passengers:* 1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☐ 6 ☐  
*Sight/Vision:* Night vision equipment ☐  
*Engine:* ☐  
*Fuel (% Consumed or Destroyed):* ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐  
*Suspension:* Minor damage ☐ Immobilized ☐

**Limousine (Unarmored Cargo Vehicle):** Most wealthy executives would much rather use one of these than a normal car. And they can afford it. The second armor listing is for the armored version, which costs \$25,000 more and is (S/C).

**Tr Move:** 160/30

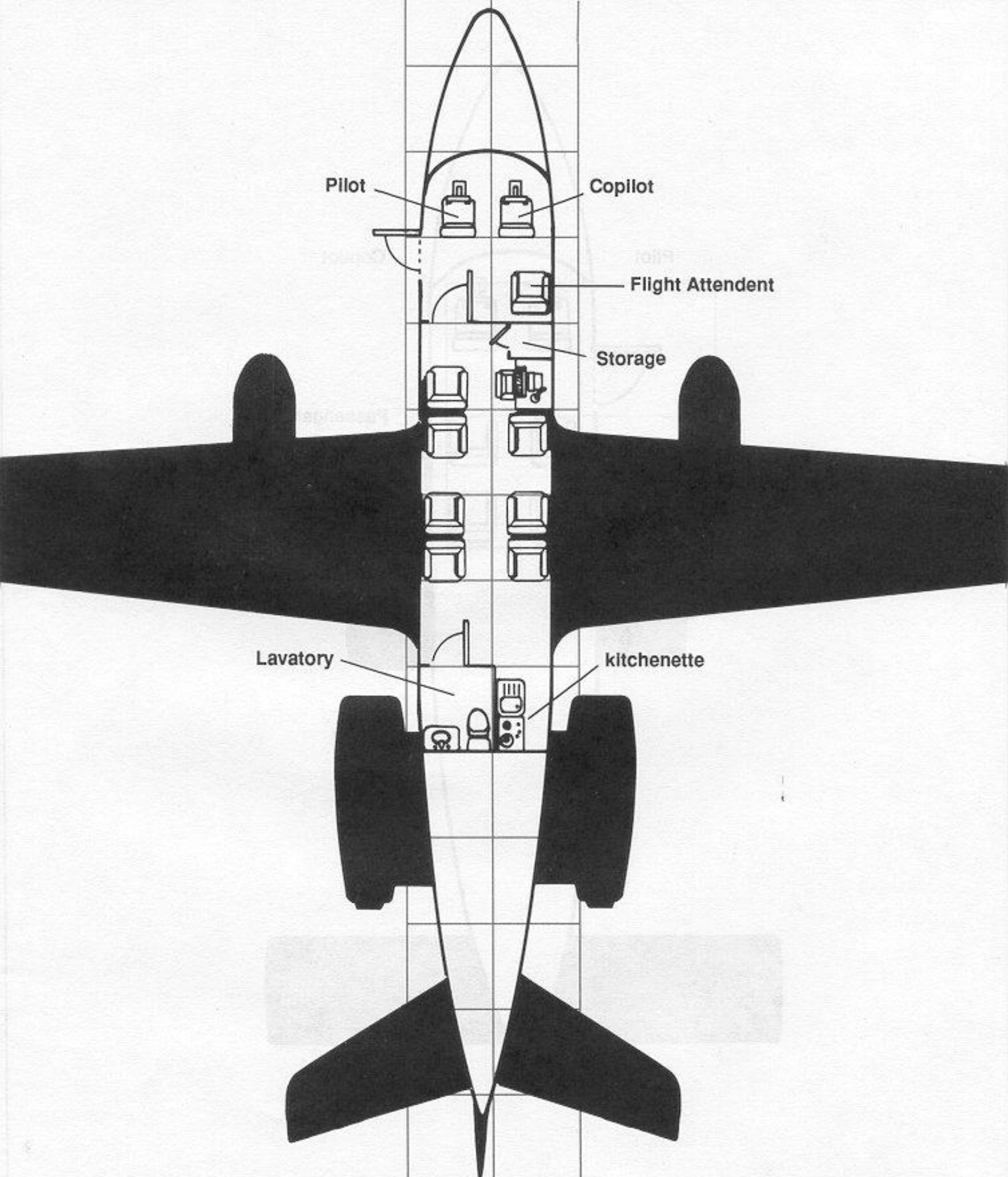
**Com Move:** 45/6

**Fuel Cap:** 150

**Fuel Cons:** 24

## Combat Statistics

|                     |           |
|---------------------|-----------|
| <i>Config:</i> Stnd | HF: 1 (3) |
| <i>Susp:</i> W (3)  | HS: 1 (3) |
|                     | HR: 1 (3) |



Pilot

Copilot

Flight Attendant

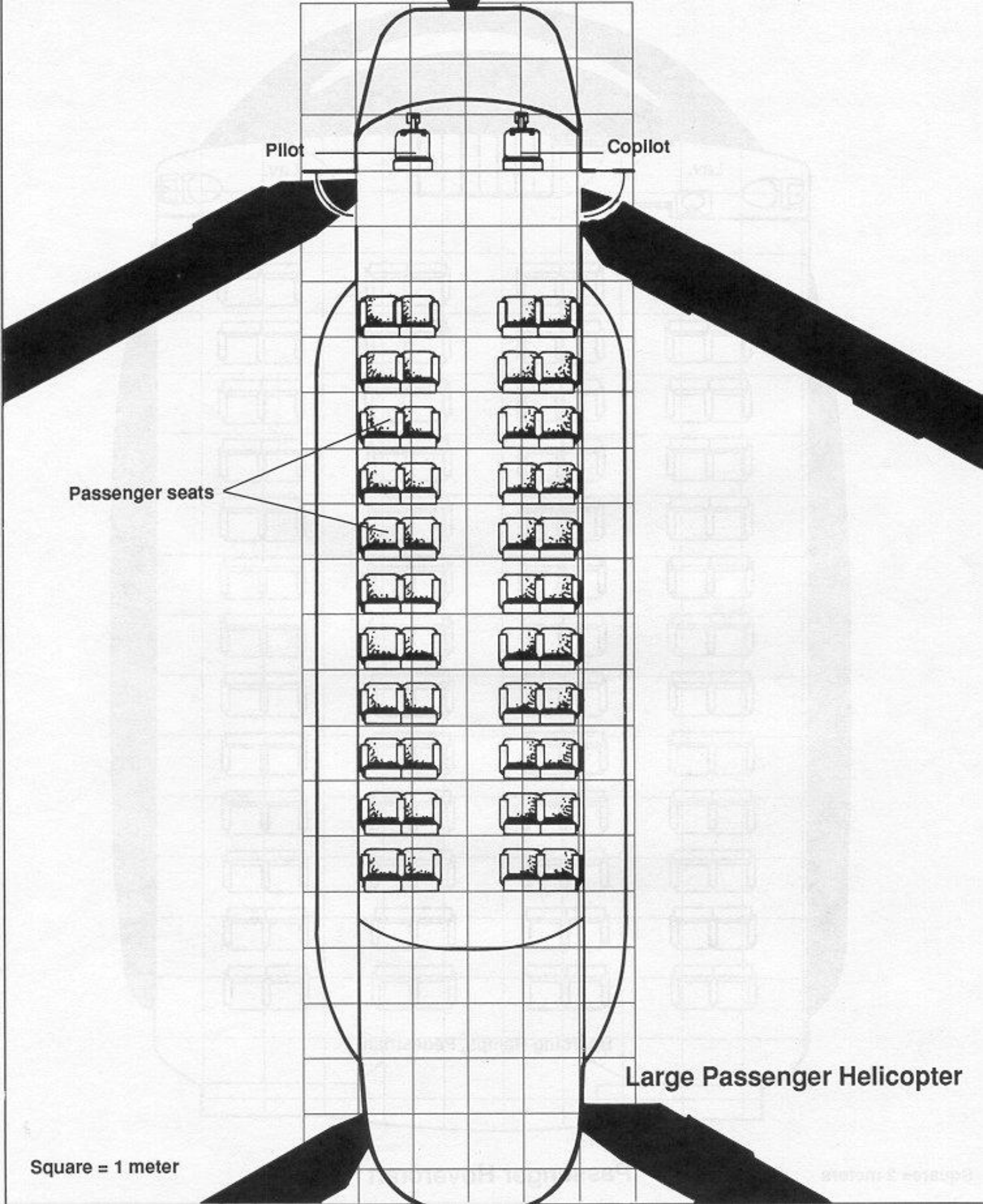
Storage

Lavatory

kitchenette

Square = 2 meters

Large Plane



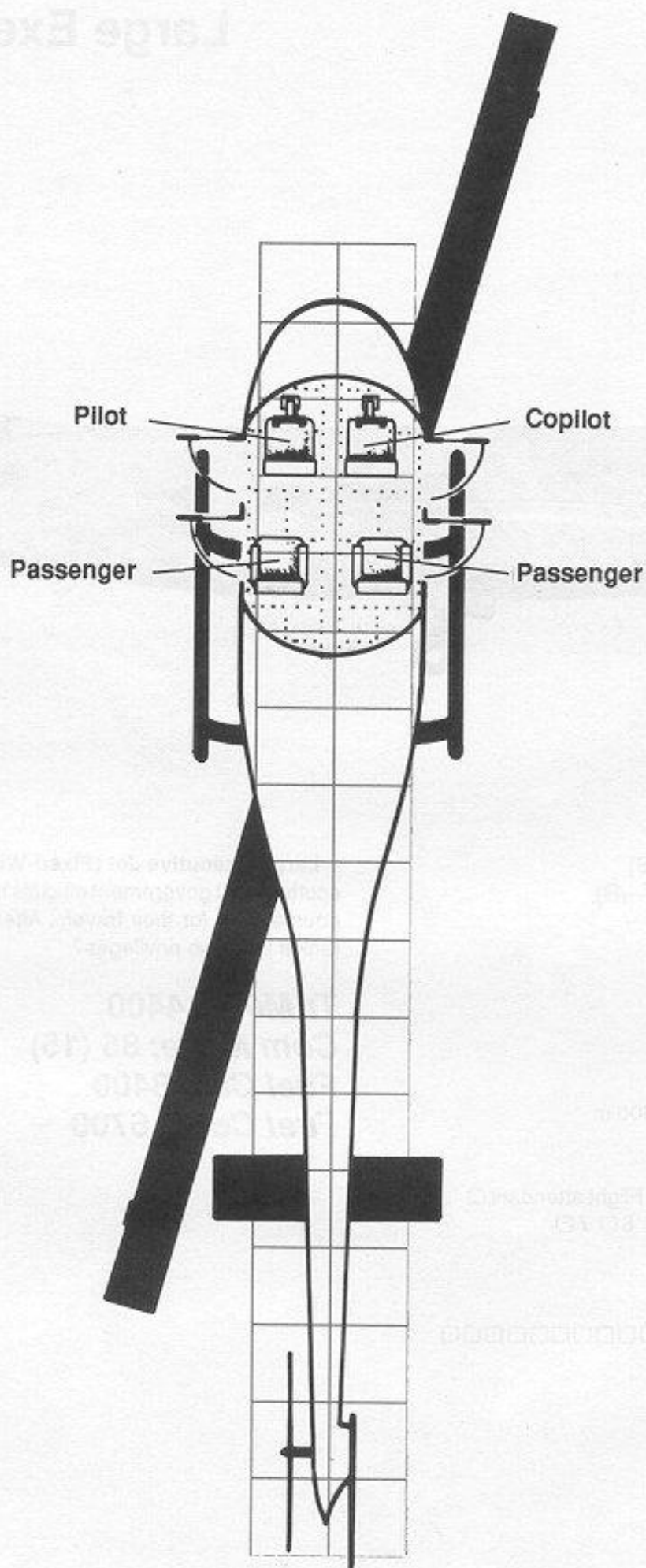
Pilot

Copilot

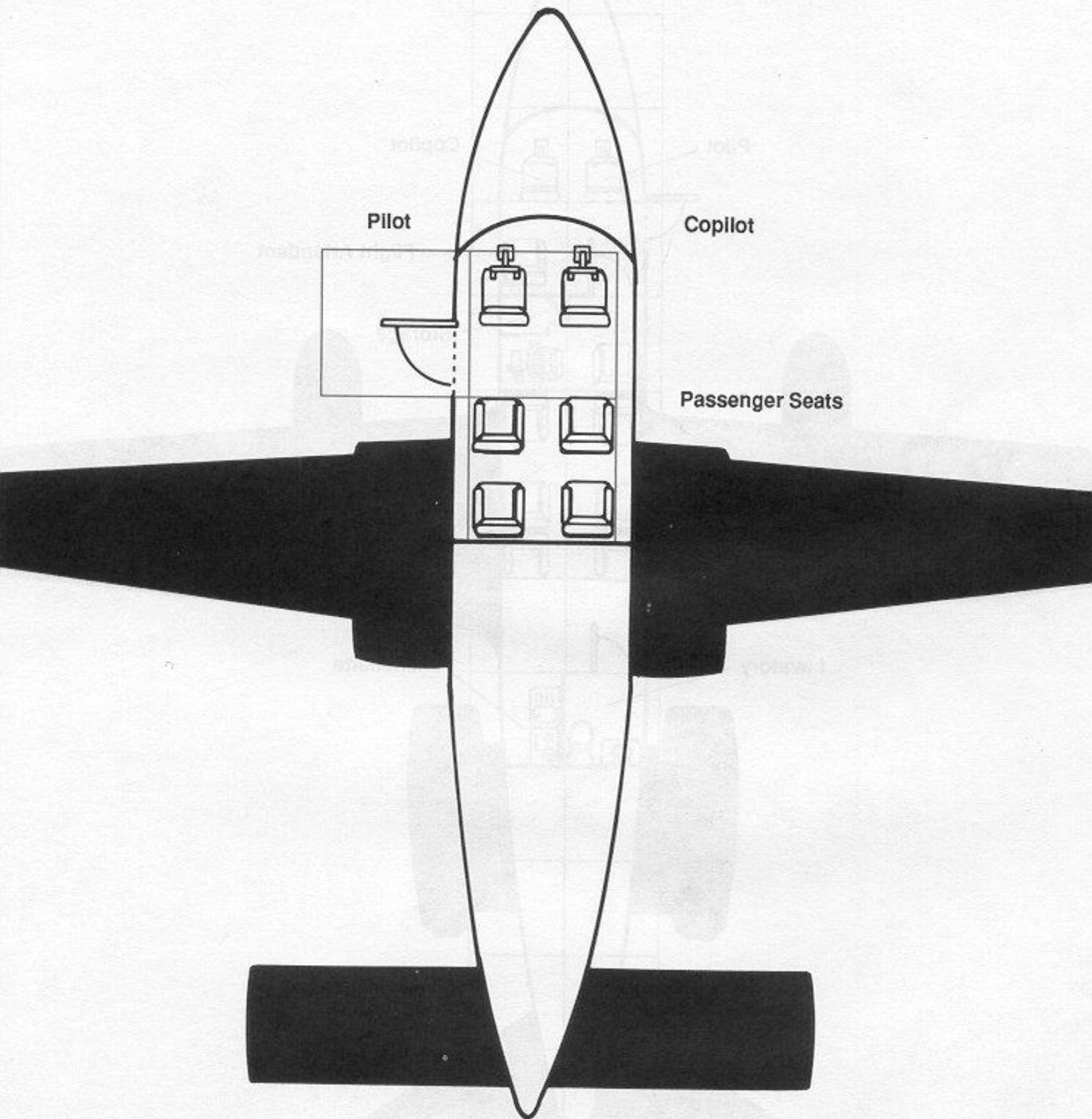
Passenger seats

Large Passenger Helicopter

Square = 1 meter



**Small Helicopter**



Pilot

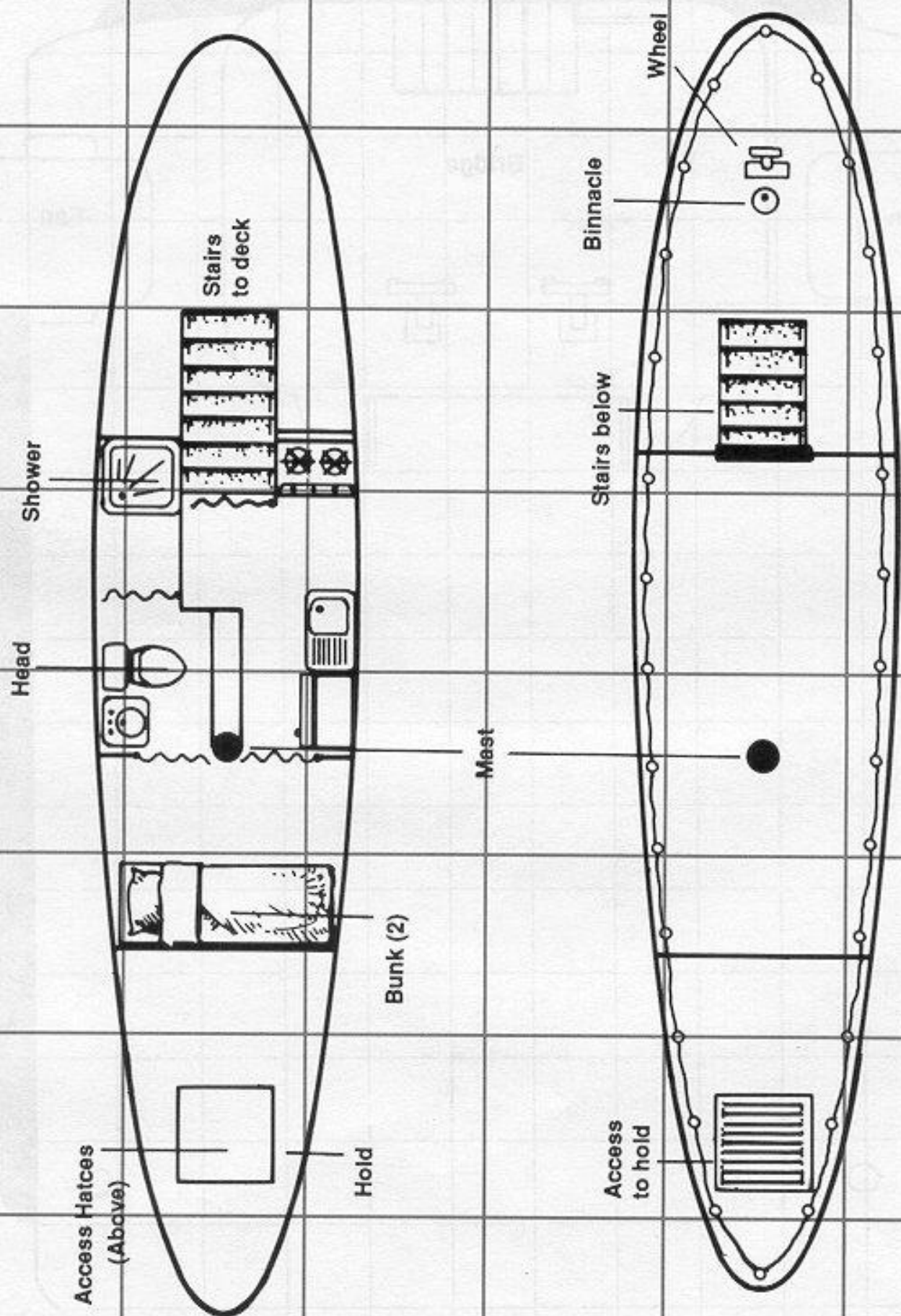
Copilot

Passenger Seats

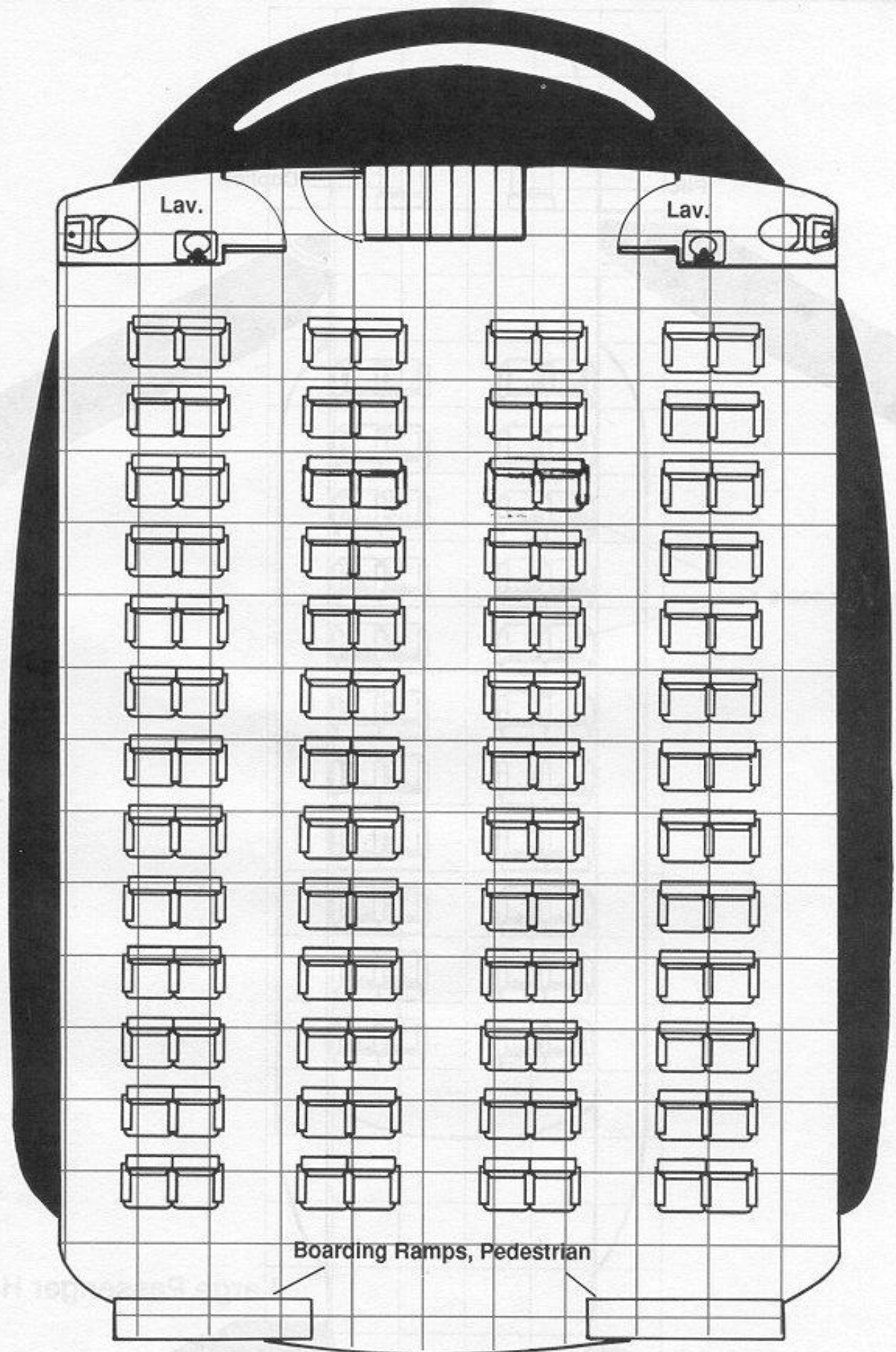
Square = 2 meters

Small Plane

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Small Sailboat



Square= 2 meters

Passenger Hovercraft

## RAI MODEL 500 SNIPER RIFLE

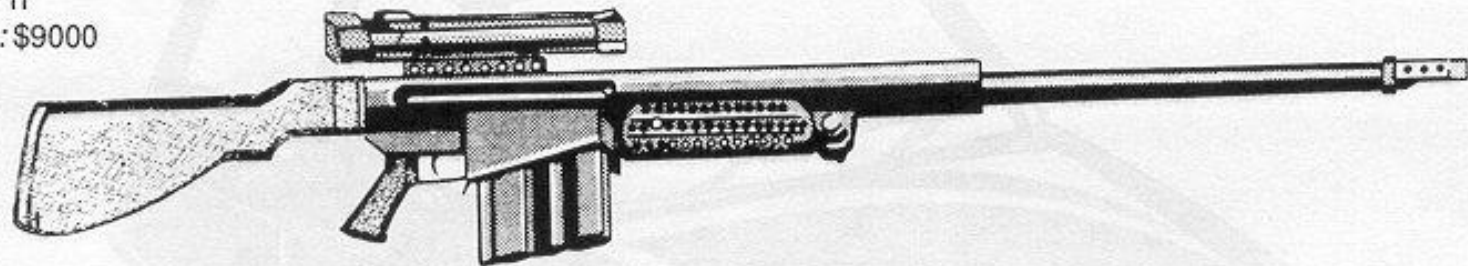
A special, long-ranged, .50-caliber sniper rifle, using 12.7mm BMG match ammunition. Weapons like this are the arms of choice for USMC and US Navy SEAL snipers. The weapon is built for a particular user and fitted to individual physical parameters. An 8-24 power scope is normal equipment. The rifle comes (and is meant to be used) with an integral bipod. It can use normal 12.7mm BMG (nonmatch) ammunition, but performance deteriorates.

*Ammo:* 12.7×99 match or BMG 50

*Wt:* 15 kg

*Mag:* 11

*Price:* \$9000

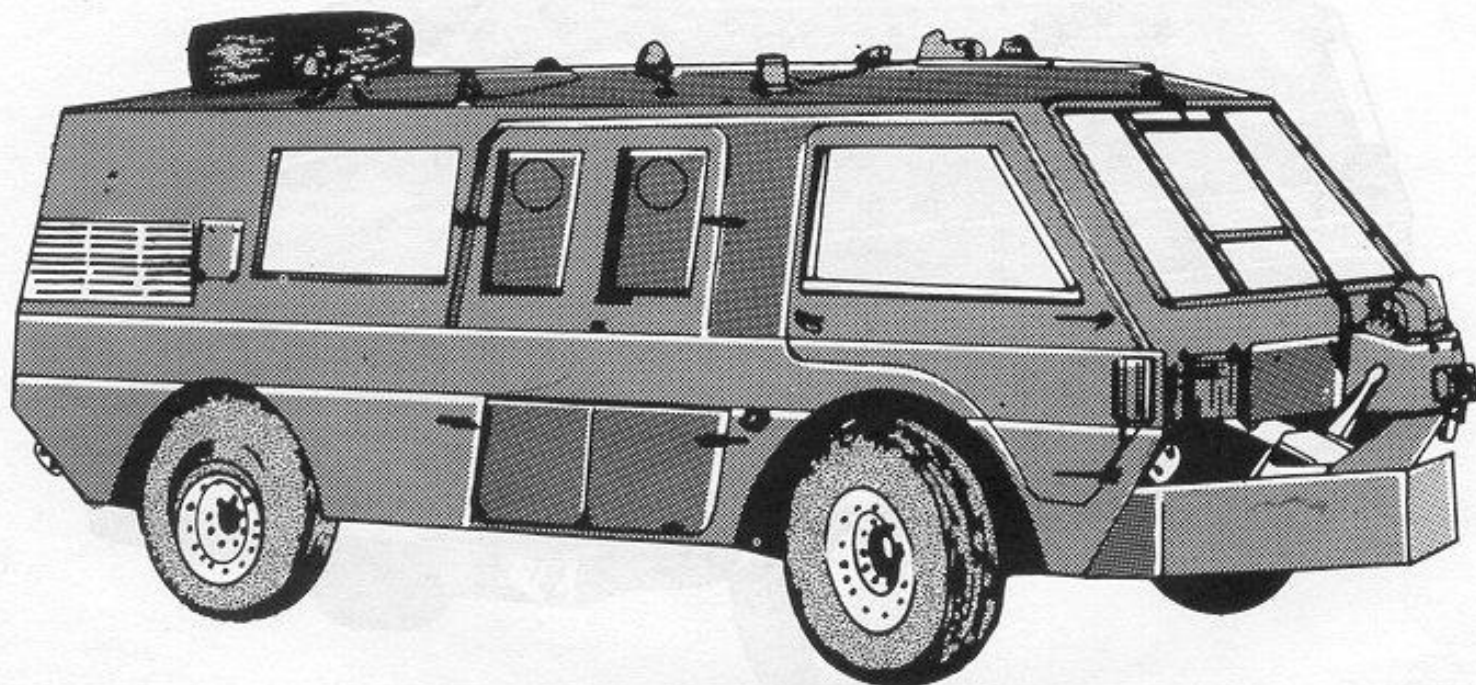


| Weapon  | ROF | Dam | Pen   | Blk | Mag | —Recoil— |      | Rng        |
|---------|-----|-----|-------|-----|-----|----------|------|------------|
|         |     |     |       |     |     | SS       | Brst |            |
| RAI 500 | SS  | 9   | 2-2-3 | 4   | 11  | 8        | —    | 50 (50)*   |
| bipod   | SS  | 9   | 2-2-3 | 4   | 11  | 8        | —    | 200 (100)* |

\*Smaller ranges are for regular 12.7mm BMG ammunition.

All sniper rifles come with a scope. With the scope, add 15 meters to the basic range for *aimed* shots. If the scope is later damaged or lost (or for quick shots), this modifier is not added.

# Recreational Vehicle



*Price:* \$45,000 (C/C)

*Fuel Type:* G, A

*Load:* 1 ton

*Veh Wt:* 3 tons

*Crew:* 1+4

*Mnt:* 6

*Night Vision:* Headlights

## Damage Record

*Crewmembers:* Driver ☐

*Passengers:* 1 ☐ 2 ☐ 3 ☐ 4 ☐

*Sight/Vision:* Night vision equipment ☐

*Engine:* ☐

*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

*Suspension:* Minor damage ☐ Immobilized ☐

**Recreational Vehicle (Unarmored Cargo Vehicle):** RVs are favorite vehicles of special operations and espionage teams. They're fairly inconspicuous, large enough to hold surveillance equipment, and comfortable enough for long occupancy.

**Tr Move:** 160/30

**Com Move:** 45/8

**Fuel Cap:** 120

**Fuel Cons:** 32

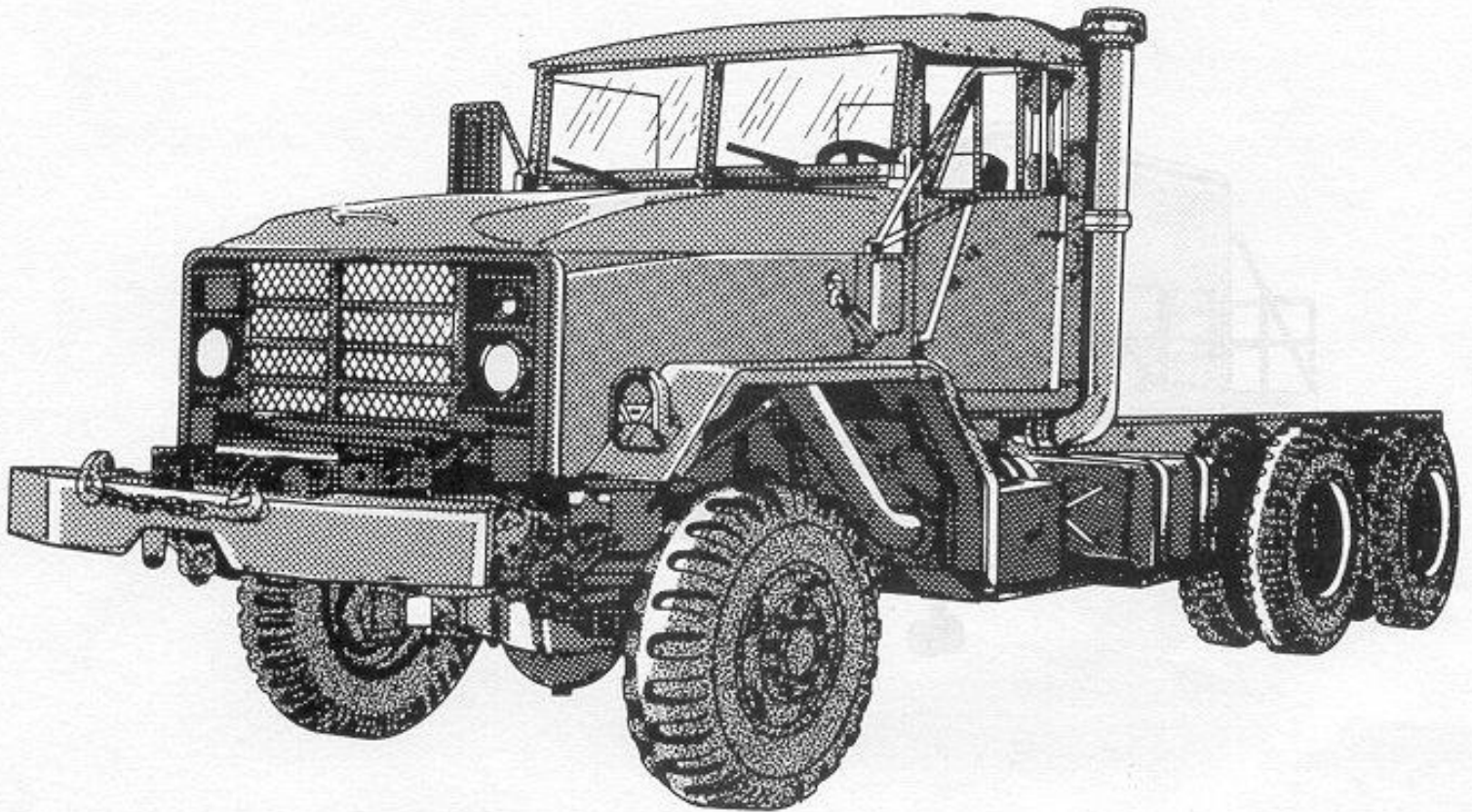
## Combat Statistics

*Config:* Stnd      HF: 1

*Susp:* W (2)      HS: 1

HR: 1

# Semi-Trailer Tractor



*Price:* \$100,000 (C/C)

*Fuel Type:* D, A

*Load:* 500 kg

*Veh Wt:* 9 tons

*Crew:* 1+1

*Mnt:* 6

*Night Vision:* Headlights

## Damage Record

*Crewmembers:* Driver ☐

*Passengers:* 1 ☐

*Sight/Vision:* Night vision equipment ☐

*Radio:* ☐

*Engine:* ☐

*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐

*Suspension:* Minor damage ☐ Immobilized ☐

**Semi-Trailer Tractor (Unarmored Cargo Vehicle):** These can be found on the highways in most countries. North America has the greatest concentration of them, and uses them for cargo-transport jobs other countries relegate to trains. Each is usually equipped with a citizens-band radio.

**Tr Move:** 180/30

**Com Move:** 40/8

**Fuel Cap:** 280

**Fuel Cons:** 58

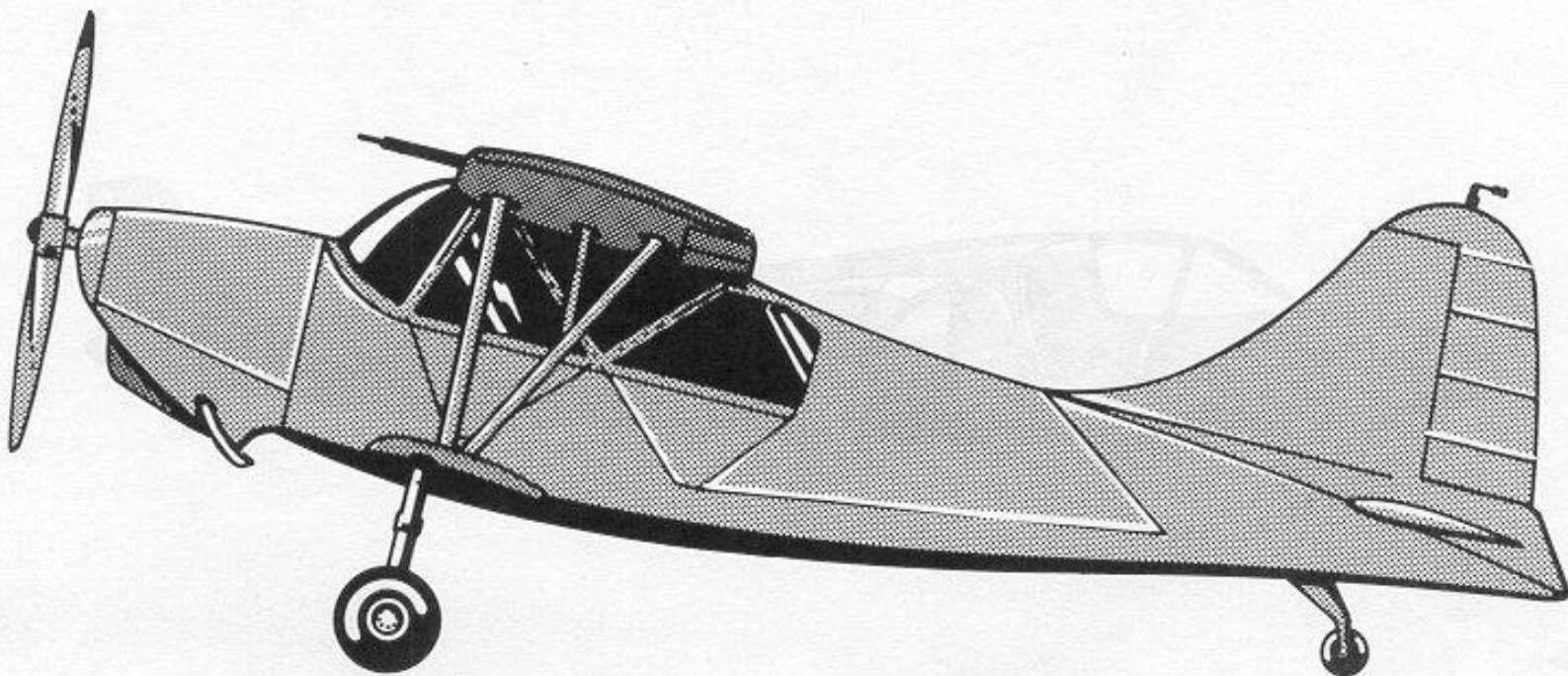
## Combat Statistics

*Config:* Std HF: 1

*Susp:* W (2) HS: 1

HR: 1

# Small Monoplane



*Merc: 2000 Price:* \$125,000 (S/C)

*Twilight: 2000 Price:* \$275,000 (R/S)

*Fuel Type:* AvG, G, A

*Load:* 250 kg

*Veh Wt:* 4 tons

*Crew:* 1+3

*Mnt:* 4

*Night Vision:* None

*Runway Type:* Hardened or primitive, if fitted with reinforced landing gear

*Min. Runway, Takeoff/Land:* 400/250 m

## Damage Record

*Crewmembers:* Pilot ☐

*Passengers:* 1 ☐ 2 ☐ 3 ☐

*Radio:* ☐

*Instruments:* ☐

*Controls:* ☐

*Engine:* ☐

*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐

*Wings:* Damaged ☐ Destroyed ☐

**Small Monoplane (Fixed-Wing Aircraft):** The mercenary trade is filled with small aircraft. They're readily available, fast, easy to maintain and relatively inexpensive (by comparison to a helicopter). IR SAM missiles firing at this type of propeller aircraft are at one level of difficulty greater to hit, because there's precious little IR signature to track. Reinforced landing gear for primitive airfields costs an additional \$10,000 and can only be installed upon purchase.

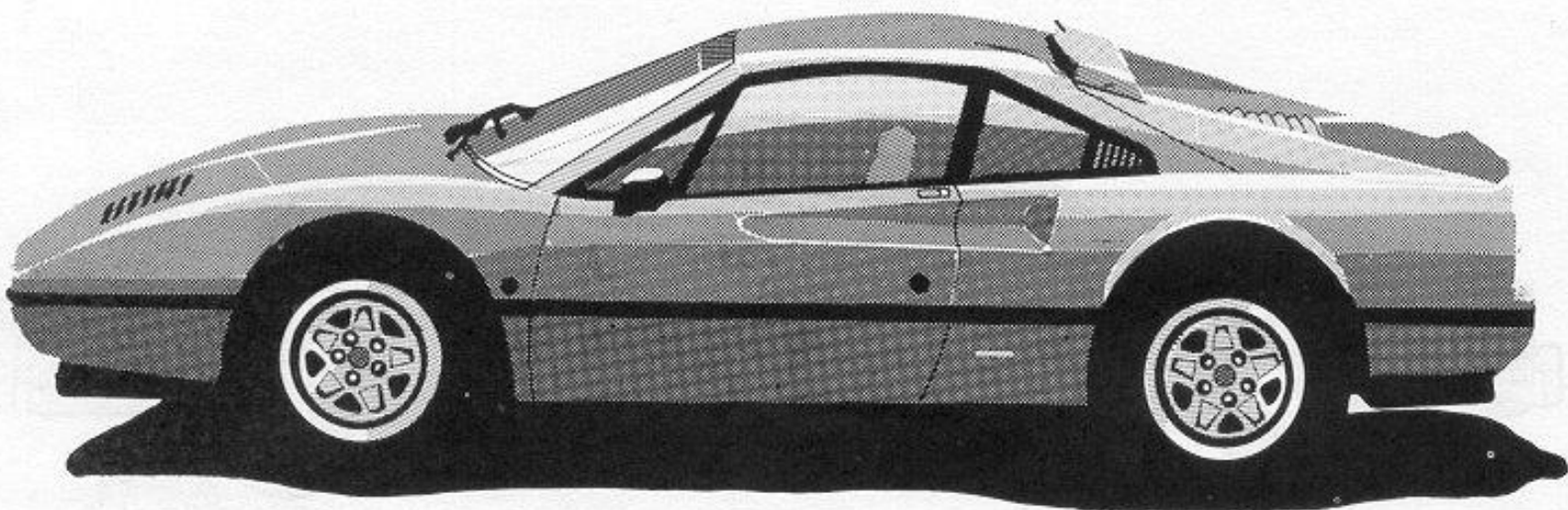
**Tr Move:** 1650

**Com Move:** 44 (12)

**Fuel Cap:** 1150

**Fuel Cons:** 1150

# Sports Car



*Price:* \$30,000 (C/C)

*Fuel Type:* G, A, AvG

*Load:* 250 kg

*Veh Wt:* 1.5 tons

*Crew:* 1+1

*Mnt:* 6

*Night Vision:* Headlights

## Damage Record

*Crewmembers:* Driver ☐

*Passengers:* 1 ☐

*Sight/Vision:* Night vision equipment ☐

*Radio:* ☐

*Weapon:* ☐

*Loader:* ☐

*Traverse:* ☐

*Engine:* ☐

*Fuel (% Consumed or Destroyed):* ☐☐☐☐☐☐☐☐☐☐

*Suspension:* Minor damage ☐ Immobilized ☐

**Sports Car (Unarmored Cargo Vehicle):** Built for speed rather than carrying capacity, this car is representative of a number of similar vehicles throughout the world.

***Tr Move:* 200/30**

***Com Move:* 60/10**

***Fuel Cap:* 80**

***Fuel Cons:* 5**

## Combat Statistics

*Config:* Stnd      HF: 1

*Susp:* W (2)      HS: 1

HR: 1