

Russian Packages

Infantry	
Military Science	15
Infantry Tactics	5
General Mechanics	10
Medicine	10
Aim	20
Autofire	5
Longarm	5
Survival	10
Armed HTH	10
Unarmed HTH	15
Drive / Track	10

Total Value	125
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Package Cost	115
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A conscription force that has always stressed rigid compliance to instruction and squashed individual initiative, and is now suffering from severe financial shortages. Training, pay and even food are often in short supply.

Option: Naval infantry add Swim 10 (Value 135/Cost 125)

Recce	
Geogrpahy	5
Military Science / Hardware	5
General Mechanics	10
Forward Observer	10
Hiding	20
Concealment	10
Navigation	20
Land	10
Drive	15
Track	5

Total Value	
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Package Cost	
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The reconnaissance battalion of each division receives better training and is tasked with forward operations. Like western cavalry units, the units are heavily mechanized.

Requires **Infantry** package.

Airborne	
Military Science	5
Infantry Tactics	5
Hiding	10
Navigation	10
Armed HTH	5
Thrust	5
Unarmed HTH / Grapple	5
Punch	5
Parachute	30

Total Value	
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Package Cist	
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The top of the years conscripts (formerly mostly communists) find their way to the airborne divisions where training is slightly better and esprit de corps is much better. Like the infantry, the airborne units are all mechanized. Requires **Infantry** package.

Spetsnaz	
Geography	15
LG - foreign	30
L - foreign	15
Military Science	35
Hardware	10
Infantry Tactics	10
Acting	10
Photography	10
Medicine	20
Emergency	10
Aim	35
Autofire	10
Longarm	15
Smallarm	10
Demolitions	25
Military	10
Forward Observer	20
Hiding	25
Concealment	15
Creeping	10
Navigation	25
Land	15
Survival	25
Armed HTH	10

SVR	
Geography	15
LG - foreign	40
L -	20
Law	20
Military Science	15
Hardware	5
Police Science	20
Research	35
Acting	30
Photography	30
General Mechanics	10
Aim	20
Smallarm	10
Hiding	20
Concealment	5
Shadowing	10
Survival	10

Swing	5
Thrust	5
Climbing	25
Unarmed HTH	10
Combat Throw	5
Grapple	5
Punch	5
Parachute / Freefall	15
Engineering	20
Total Value	530
Package Cost	480

Spetsnaz, Voyska Specialnoye Naznachenia, is the elite special operations and terror force of the Russian military. Formerly all communists who had completed their original two year service, communists are now banned and top conscripts can enter directly. Requires **Airborne** package.

Option: Personnel attached to the single naval spetsnaz unit add Navigation/Underwater 10, Swim 40/Scuba 20 (new Value 615/Cost 555).

Unarmed HTH	20
Grapple	10
Punch	5
Forensics	20
Criminalistics	10
Psychology	20
Diplomacy	30
Coercion	5
Persuasion	15
Total Value	490
Package Cost	445

The Sluzhba Vnezhney Razvedki, or Foreign Intelligence Service, comprises much of the foreign operations of the former KGB. Most personnel are former KGB, and the agency goals don't seem to have changed. Training is superior to most western intelligence services.

FSB	
Law	20
Military Science	10
Police Science	30
Research	15
Acting	10
Aim	20
Longarm	5
Smallarm	10
Hiding	20
Creeping	5
Shadowing	10
Unarmed HTH	20
Combat Throw	5
Grapple	10
Punch	5

Drive	5
Forensics	20
Diplomacy	25
Coercion	10

Total Value	260
Package Cost	235

The Federal'naya Sluzhba Bezopasnosti, or Federal Security Service, is made up of several former KGB Directorates and is responsible for domestic intelligence (which overlaps with several other agencies). The mission profile is considered equivalent to the FBI, and anti-corruption is a major focus although corruption within in the ranks is a major problem.

Alpha	
Military Science	25
Hardware	10
Infantry Tactics	15
Police Science / Tactics	15
Electrics	20
General Mechanics	20
Medicine	10
Emergency Medicine	10
Aim	35
Autofire	5
Longarm	15
Smallarm	10
Demolitions	20
Military	10
Hiding	15
Concealment	5
Creeping	10
Survival	20
Armed HTH	30
Swing	10
Thrust	15
Climbing	30
Rappelling	15

Unarmed HTH	35
Combat Throw	5
Grapple	10
Kick	10
Punch	15

Drive	10
Automobile	5
Parachute	30

Total Value	525
Package Cost	475

Considered the premiere Russian anti-terrorist/hostage rescue unit, Alpha has also been involved in direct assaults and covert actions against breakaway republics. In the KGB days the personnel were drawn from the Border Guard, but now they are drawn from a wide variety of other agencies and military units. Requires **FSB** package.

FPS	
Geography	5
Military Science	15
Police Science	10
General Mechanics	10
Medicine	10
Aim	15
Autofire	5
Longarm	5
Navigation	10
Survival	10
Armed HTH	15
Unarmed HTH	10

Drive	15
Automobile	5
Diplomacy	10

Total Value	150
Package Cost	135

The Federal'naya Pogranichnaya Sluzhba, or Federal Border Service, is another KGB offspring that is responsible for border security, counter intelligence (among other agencies), and commerce regulations. They are not responsible for immigration control, which is a function of the FSB.

FSO	
Military Science	10
Police Science	20
Medicine	10
Aim	20
Longarm	10
Smallarm	5
Armed HTH	20
Swing	10
Unarmed HTH	10
Grapple	5

Drive	5
Diplomacy	10

Total Value	135
Package Cost	125

The Federal'naya Sluzhba Okhrani, or Federal Protective Service, is responsible for security of major government installations in and around Moscow. For the most part they are uniformed security personnel, investigation aspects being carried out by the FSB.

PSB	
Military Science	25
Infantry Tactics	10
Police Science	25
Tactics	15
Medicine	25
Emergency Medicine	15
Aim	35
Autofire	10
Longarm	10
Smallarm	15
Hiding	25
Creeping	10
Shadowing	5
Armed HTH	5
Thrust	10
Unarmed HTH	35

Combat Throw	15
Grapple	15
Kick	10
Punch	20
Drive	30
Automobile	5
Diplomacy	5
Persuasion	5

Total Value	405
Package Cost	365

The Prezidentskaya Sluzhba Bezopasnosti, or Presidential Security Service, is responsible for protection of high government officials. Originally a KGB unit, they then became a autonomous agency and were later brought under the FSO. Requires **FSO** package.

The Ministry of Internal Affairs (MVD, Ministerstvo Vnutrennikh Del) maintains numerous “elite” units, which come and go, some of which are quite large (OMON is believed to have between 5,500 and 9,000 personnel and Fakel has some 74 detachments).

Militsiia		Total Value	175
Geography	5	Package Cost	160
Law	10	The local police are poorly equipped and trained. Pay is so bad that it is not uncommon to see on duty units acting as taxis or doing food delivery to make extra money. Corruption is said to be extremely rampant. Note: Many militsiia barracks have reverted to local control, but how they operate and most personnel are ex-MVD.	
Police Science	20		
General Mechanics	10		
Aim	15		
Longarm	5		
Smallarm	5		
Armed HTH	25		
Swing	10		
Unarmed HTH	5		
Grapple	5		
Punch	5		
Drive	15		
Automobile	5		
Forensics	10		
Diplomacy	10		
Coercion	5		

Internal Security		Total Value	145
Geography	5	Package Cost	135
Military Science	15	The internal security units are conventionally trained infantry formations that patrol the countryside and support the militsiia in major incidents. They have been at the forefront of fighting in Chechnya.	
Infantry Tactics	5		
Police Science	10		
General Mechanics	10		
Medicine	10		
Aim	15		
Autofire	5		
Longarm	5		
Navigation	10		
Survival	10		
Armed HTH	15		
Swing	5		
Unarmed HTH	10		
Grapple	5		
Punch	5		
Drive	5		

SWAT		Climbing	20
Military Science	5	Unarmed HTH	10
Infantry Tactics	5	Combat Throw	5
Police Science	5	Grapple	5
Tactics	5	Punch	5
Medicine	5		
Emergency Medicine	5	Total Value	185
Aim	20	Package Cost	170
Autofire	5	Special purpose militsiia detachments, OMON and OMSM, perform SWAT and light infantry duties. Like the militsiia, some units have reverted to local control. Corruption is fairly rampant with several units implicated in organized contract murders. Requires Internal Security package.	
Longarm	5		
Smallarm	5		
Hiding	20		
Creeping	10		
Survival	10		
Armed HTH	20		
Swing	10		
Thrust	5		

Special Forces		Unarmed HTH	15
Military Science	15	Grapple	5
Hardware	5	Kick	5
Infantry Tactics	5	Punch	5
Police Science	5	Parachute	30
Tactics	5		
Medicine	5	Total Value	
Emergency Medicine	5	Package Cost	
Aim	20	A step up are units like RSN and Fakel which perform such diverse missions as hostage rescue, riot suppression in gulags, and “spetsnaz-like” missions. Personnel are well trained and equipped, having access to the latest designs from the MVD affiliated companies. Requires SWAT package.	
Longarm	10		
Smallarm	10		
Demolitions	20		
Hiding	15		
Concealment	5		
Creeping	5		
Navigation	10		
Land	10		
Armed HTH / Thrust	5		
Climbing	15		
Rappelling	10		