

Name _____					Total XP _____
Race _____		Cosm _____	Unspent _____		
Axioms: Magic	Social	Spirit	Tech	Clearance Level	

ATTRIBUTES & SKILLS

Charisma

Dexterity

Mind

Spirit

Strength

Movement

Run

Total Toughness

Armor

DEFENSES

Dodge

Melee Defense

Unarmed Defense

SHOCK

WOUNDS

[illegible]

PERKS

[illegible]

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

Bonus Chart

Die Roll	1	2	3 4	5 6	7 8	9 10	11 12	13 14	15	16	17	18	19	20	21 25	26 30	31 35	36 40	41 45	46 50	+5
Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1

-1	-2	-3	-3	-3	KO	+2	+4	-2	-4	
WoundTracker					Vulnerable					Stymied



MOMENT OF CRISIS

PHYSICAL DESCRIPTION & QUOTE

Physical Description

[illegible]

ADVANCEMENT TRACK

Increase

Spend

Increase

Spend

[illegible]

GLORY

[illegible]

TRAVEL RECORD

[illegible]



COMPLEX PERKS

[illegible]

SPELLS / MIRACLES / POWERS

[illegible]



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

VEHICLE

Name _____ Speed _____



Passengers



Maneuverability Rating



Tough



Wounds

Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Wound Tracker Vulnerable Stymied



MOMENT OF CRISIS

PHYSICAL DESCRIPTION & QUOTE

Physical Description

Quote

ADVANCEMENT TRACK

Increase

Spend

Increase

Spend

[illegible]

GLORY

[illegible]

TRAVEL RECORD

[illegible]

[illegible][illegible]



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

CREATURE

Name _____ Type _____



Charisma



Dexterity



Mind



Spirit



Strength



Move



Tough



Shock



Wounds

Skill	Attribute	Skill Adds	Value

Perks and Special Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Name _____					Total XP _____
Race _____		Cosm _____	Unspent _____		
Axioms: Magic	Social	Spirit	Tech	Clearance Level	

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Dexterity

Mind

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Total Toughness

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WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

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Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1

-1	-2	-3	-3	-3	KO	+2	+4	-2	-4	
WoundTracker					Vulnerable					Stymied



[illegible][illegible][illegible][illegible]

[illegible][illegible]



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

VEHICLE

Name _____ Speed _____



Passengers



Maneuverability Rating



Tough



Wounds

Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Name _____					Total XP _____
Race _____		Cosm _____	Unspent _____		
Axioms: Magic	Social	Spirit	Tech	Clearance Level	

ATTRIBUTES & SKILLS

Charisma

Dexterity

Mind

Spirit

Strength

Movement

Run

Total Toughness

Armor

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SHOCK

WOUNDS

[illegible]

PERKS

[illegible]

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

Bonus Chart

Die Roll	1	2	3 4	5 6	7 8	9 10	11 12	13 14	15	16	17	18	19	20	21 25	26 30	31 35	36 40	41 45	46 50	+5
Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1

[illegible]



POWERS AND ABILITIES



COMPLEX PERKS

Perk:	Perk:	Perk:	Perk:	Perk:
Description:	Description:	Description:	Description:	Description:

MIRACLES

Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

CREATURE

Name _____ Type _____



Charisma



Dexterity



Mind



Spirit



Strength



Move



Tough



Shock



Wounds

Skill	Attribute	Skill Adds	Value

Perks and Special Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Name _____					Total XP _____
Race _____		Cosm _____	Unspent _____		
Axioms: Magic	Social	Spirit	Tech	Clearance Level	

ATTRIBUTES & SKILLS

Charisma

Dexterity

Mind

Spirit

Strength

Movement

Run

Total Toughness

Armor

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[illegible]

PERKS

[illegible]

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

Bonus Chart

Die Roll	1	2	3 4	5 6	7 8	9 10	11 12	13 14	15	16	17	18	19	20	21 25	26 30	31 35	36 40	41 45	46 50	+5
Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1

TRAVEL RECORD



POWERS AND ABILITIES



PULP POWERS AND COMPLEX PERKS

Perk:	Perk:	Perk:	Perk:	Perk:
Description:	Description:	Description:	Description:	Description:

SPELLS / MIRACLES

Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

VEHICLE

Name _____ Speed _____



Passengers



Maneuverability Rating



Tough



Wounds

Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Name _____ **Total XP** _____
Race _____ **Cosm** _____ **Unspent** _____
Axioms: Magic _____ **Social** _____ **Spirit** _____ **Tech** _____ **Clearance Level** _____

ATTRIBUTES & SKILLS

Charisma

Dexterity

Mind

Spirit

Strength

Movement

Run

Total Toughness

Armor

DEFENSES

Dodge

Melee Defense

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WOUNDS

[illegible]

PERKS

[illegible]

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

Bonus Chart

Die Roll	1	2	3 4	5 6	7 8	9 10	11 12	13 14	15	16	17	18	19	20	21 25	26 30	31 35	36 40	41 45	46 50	+ 5
Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+ 1

-1 -2 -3 -3 -3 K0 +2 +4 -2 -4
WoundTracker **Vulnerable** **Stymied**

TRAVEL RECORD



COMPLEX PERKS

Perk:	Perk:	Perk:	Perk:	Perk:
Description:	Description:	Description:	Description:	Description:

SPELLS / MIRACLES

Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

GENERAL GEAR

Item	Axiom	Notes

OTHER EQUIPMENT

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

CREATURE

Name _____ Type _____



Charisma



Dexterity



Mind



Spirit



Strength



Move



Tough



Shock



Wounds

Skill	Attribute	Skill Adds	Value

Perks and Special Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Name _____					Total XP _____
Race _____		Cosm _____	Unspent _____		
Axioms: Magic	Social	Spirit	Tech	Clearance Level	

ATTRIBUTES & SKILLS

Charisma

Dexterity

Mind

Spirit

Strength

Movement

Run

Total Toughness

Armor

DEFENSES

Dodge

Melee Defense

Unarmed Defense

SHOCK

WOUNDS

[illegible]

PERKS

[illegible]

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

Bonus Chart

Die Roll	1	2	3 4	5 6	7 8	9 10	11 12	13 14	15	16	17	18	19	20	21 25	26 30	31 35	36 40	41 45	46 50	+5
Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1

-1	-2	-3	-3	-3	KO	+2	+4	-2	-4	
WoundTracker					Vulnerable					Stymied



MOMENT OF CRISIS	

PHYSICAL DESCRIPTION & QUOTE	
Physical Description	
Quote	

[illegible][illegible][illegible]



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

VEHICLE

Name _____ Speed _____



Passengers



Maneuverability Rating



Tough



Wounds

Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes

Name _____					Total XP _____
Race _____		Cosm _____	Unspent _____		
Axioms: Magic	Social	Spirit	Tech	Clearance Level	

ATTRIBUTES & SKILLS

Charisma

Dexterity

Mind

Spirit

Strength

Movement

Run

Total Toughness

Armor

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WOUNDS

[illegible]

PERKS

[illegible]

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

Bonus Chart

Die Roll	1	2	3 4	5 6	7 8	9 10	11 12	13 14	15	16	17	18	19	20	21 25	26 30	31 35	36 40	41 45	46 50	+5
Bonus	fail	-8	-6	-4	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1

Wound Tracker Vulnerable Symmed



MOMENT OF CRISIS	

PHYSICAL DESCRIPTION & QUOTE	
Physical Description	
Quote	

[illegible][illegible][illegible]



POWERS AND ABILITIES



COMPLEX PERKS

Perk:	Perk:	Perk:	Perk:	Perk:
Description:	Description:	Description:	Description:	Description:

SPELLS / POWERS

Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			
Name		Difficulty		Name		Difficulty	
Axiom		Range		Axiom		Range	
Skill		Duration		Skill		Duration	
Effects				Effects			



GEAR



ARMOR

Armor	Axiom	Adds	Max Dex	Notes

OTHER EQUIPMENT

GENERAL GEAR

Item	Axiom	Notes

WEAPONS

Weapon	Axiom	Damage	Ammo	Range	Notes

VEHICLE

Name _____ Speed _____



Passengers



Maneuverability Rating



Tough



Wounds

Abilities

Weapon	Axiom	Damage	Ammo	Range	Notes