tibet the role playing game

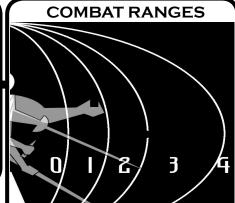
ARMOR				
Armor Name	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20	PR	Penalties	
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	COMBAT SKILLS			
	Skill	Levels	Actions/Reactions	
-				
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UNARMED					
Punch Dmg	Kick Dr	ng	Unarmed	Plusses	
Action/Reaction	Att1 + A	ktt2 + Skil	l + Miscl =	= Total $+$ 1 c	l20 vs. Difficulty
					

MELEE WEAPONS			
Dmg_	Range	Pierces As	
t1 + Att2 + Skill + M	iscl = Total + 1d2	0 vs. Difficulty	
Dmg_	Range	Pierces As	
t1 + Att2 + Skill + M	iscl = Total + 1d2	0 vs. Difficulty	
	Dmg	Dmg Range t1 + Att2 + Skill + Miscl = Total + 1d2	

PROJECTILE WEAPONS			
Weapon	Dmg	FR N	IR ROF
Pierces As_	Clip Holds	Amount of A	ammo
Action/Reaction	Att1 + Att2 + Skill + M	$\overline{ \operatorname{isc} } = \operatorname{Total} - 1/F$	R+1d20 vs. Difficulty
Weapon	Dmg Ran	ge Miscl	
Action/Reaction	$\overline{Att1} + Att2 + Skill + M$	liscl = Total + 1d	20 vs. Difficulty



Aim	+4 to roll	
Blinded (Full)	-15 to roll	
Blinded (Partial)	-7 to roll	
Burst	-4 to roll	
Extended Action	+5 to roll (-10 to next reaction)	
Improvised Weapon	-8 to most rolls	
Leaning	-10 to roll	
Paired	-4 to roll	
Simultaneous Act	-20 +WIL to roll	
Split	-10 to rolls	
Targeted	-4 to roll	
Underwater	-8 to rolls, half damage	
ACTIONS		

COMBAT MODIFIERS

Area Attack	INL+#of shots+1d20 vs.	
	25+area in ft. (or +3/m.)	
Blinding Strike	INL+AGY+1d20 vs. 30	
Crippling Attack	STH+INL+1d20 vs. 30	
Disarm	STH+AGY+1d20 vs. 30	
Grab	STH+AGY+1d20 vs. 25	
Grab (Pain)	STH+INL+1d20 vs. 35	
Grab (Strangle)	STH+AGY+1d20 vs. 25	
Grab (Wrestling)	STH+INL+1d20 vs. 30	
Knockaway	STH+AGY+1d20 vs. 25	
Knockdown	STH+AGY+1d20 vs. 30	
Knockout	STH+AGY+1d20 vs. 30	
Pain/Stun	INL+AGY+1d20 vs. 25	
Slash	INL+AGY+1d20 vs. 25	
Stomp	SPD+STH+1d20 vs. 25	
Strike (Handheld)	STH+AGY+1d20 vs. 25	
Strike (Projectile)	INL+AGY+1d20 vs. 25	
Tackle	SPD+STH+1d20 vs. 20	
Vital Strike (Bladed)	INL+AGY+1d20 vs. 35	
Vital Strike (Blunt)	INL+STH+1d20 vs. 40	
Wing	INL+AGY+1d20 vs. 20	
REACTIONS		
Vital Strike (Blunt) Wing	INL+STH+1d20 vs. 40 INL+AGY+1d20 vs. 20	

Dodge	AWR+AGY+1d20 vs. 25
Entangle	INL+STH+1d20 vs. 30
Flip	AGY+STH+1d20 vs. 35
Drop	AWR+AGY+1d20 vs. 20
Jump	SPD+AGY+1d20 vs. 25
Mental Block	WIL+1d20 vs. 20
Parry	STH+AGY+1d20 vs. 25