


ATTRIBUTES

STRENGTH	
DEXTERITY	
INTELLIGENCE	
WITS	
PERCEPTION	
INTUITION	
CHARISMA	
ATTITUDE	

COMBAT STATS

COMBAT POINTS	
FATIGUE POINTS	
HTH DAMAGE	
LIFT	
JUMP	
WILL	
FEAR	
WOUND POINTS	
SEVERE WOUNDS	
DEADLY WOUNDS	

SKILLS

[illegible]

INFORMATION

ETHNICITY	
NATIONALITY	
RELIGION	
ARCHETYPE	
MAGICKAL THEORY	
AFILLIATIONS	

CHARACTER SKETCH



CHARACTER NOTES

CHARACTER BACKGROUND

GIFTS	OBSTACLES	TANGIBLES

GEAR CARRIED	LOCATION

GEAR OWNED	LOCATION

EXPERIENCE			
CAREER	EXPERIENCE POINTS	SKILL	EXPERIENCE POINTS