

Player Name _____



Cracked Monocle

Lephra



Character Name _____

Race _____ Nationality _____

Religion _____ Age _____ Height _____ Weight _____

Weapon

_____ Description _____

Size _____ Type _____ Reach _____

AP to Use _____ AP to Ready _____

Accuracy _____ Strike _____

Damage Class _____

Notes/Augments: _____

Weapon

_____ Description _____

Size _____ Type _____ Reach _____

AP to Use _____ AP to Ready _____

Accuracy _____ Strike _____

Damage Class _____

Notes/Augments: _____

Tiers

1-9 **1**

10-19 **2**

20-29 **3**

30+ **4**

AP

Priority

Speed

Swim Speed

Climb Speed

Fly Speed

Armor

_____ Description _____

Size _____ Soak Class _____

Evade Penalty _____

Speed Penalty _____

Climb/Swim Penalty _____

Notes/Augments: _____

Evade

Defense

Deflection

Item _____

Evade Bonus

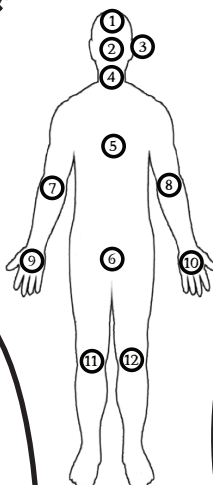


vs Ranged



vs Melee

1 AP to Activate



Hit Points

Max HP

Max Wounds

Wounds

Wound Effects: _____

Fatal Effects: _____

Status Effects: _____

Alchemy _____ Bio-Flux _____
Armsmith _____ Engineer _____
Automata _____ Gadgetry _____

Science

Misc _____

Espionage _____
Expertise _____
Showmanship _____
Tactical _____

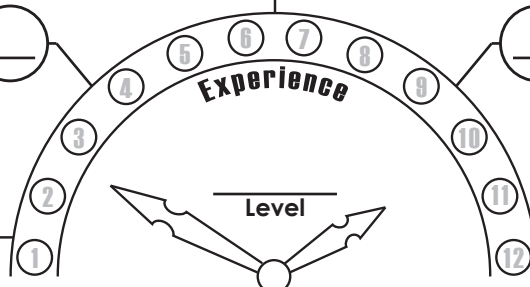
Cunning

Misc _____

Brawl _____
Frenzy _____
Overpower _____
Resilience _____

Brute

Misc _____



Level

Dexterity

Misc _____

Ace _____
Agility _____
Marksmanship _____
Swashbuckling _____

Spirit

Misc _____

Faith _____
Grace _____
Luck _____
Shamanism _____

Character Name

Specialties

Lvl

1

1

1

2

3

4

5

6

7

8

9

10

11

12

Totals

Misc

A 10x10 grid of squares. The top two rows are shaded gray. The remaining eight rows are white, with the first square of each row shaded gray.

Stories:

Racial Traits:

Money
on-hand

Money
in bank

Gear

Augments

Notes