

Name Background

Alignment Ritual Knowledge Level XP

Order Chaos

STR **Strength** DEX

CON **Dexterity** WIL

INT **Constitution** WIL

INT **Will** WIL

INT **Intelligence** WIL

CHA **Charisma** WIL

Health CON x 10

Vril WILL x 10

Max

Current

Allocated

Soul INT+WILL x 5

Sanity INT x 10

Skills

Combat	Non-combat
Carbine (DEX)	Alchemy (0)
Dodge (DEX x 2)	Appraisal (0)
Find Cover (DEX x 2)	Technology (0)
One-Handed Melee (STR + DEX)	First Aid (20)
Parry (STR + DEX x 2)	Knowledge of the Astral (0)
Pistols (DEX)	Linguistics (0)
Psychic Offense (WILL x 2)	Lock-picking (DEX)
Psychic Defense (WILL x 2)	Magical Liturgy (10)
Rifle (DEX)	Meditation (WILL)
Throw (STR + DEX)	Occult Knowledge (10)
Two-Handed Melee (STR x 2)	Perception (20)
Unarmed (STR + DEX)	Persuasion (CHAR x 2)
	Sneaking (DEX x 2)

Talents



Orders

Order Name

Favor

Rank

Magic



Gear

Max Slots

Known Spirits

Favor

Evoke

Invoke

Gear Item

Slots

Gear Item

Slots

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Known Spells

Known Rituals

Alchemy Ingredients

Spell & Ritual Reagents

Known Alchemical Formulae

Discipline Proficiencies

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- Offensive
- Environmental
- Restorative
- Folk Magic
- Control
- Protection
- Astral



Notes