

## SCARE SHEET: LOHENGRIN

[SCARE sheet] Klaus Hausser

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To:

**R**

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Date:

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Sir,

It's only prudent to keep an eye on a foreign national ace, particularly one so powerful, who exerts so much influence in both our nation and in the world. Lohengrin was intended as only a sideshow on American Hero, scheduled as a guest star in only one episode. However, he quickly insinuated himself within the core cadre of the contestants and, in fact, was one of the first to follow John Fortune to Egypt.

After Fortune left the Committee, he rose to its leadership, and has overseen many operations, including a number on American soil that were probably in contravention of United States law. However, he has been careful in his movements and has done nothing he can actually be held accountable for.

He is a careful tactician on the world's political stage and his craftiness should not be underestimated because he has such a blunt character and blatantly powerful physical appearance and power. It remains to be seen how the recent wound he suffered at the hands of Tom Weathers will permanently affect him.

Sincerely,

Jamal Norwood

SCARE operative

## HISTORY

Lohengrin is a German national from a middle-class farming background. He has big blue eyes, pale blond hair, and pinchable apple cheeks. He's kind of pudgy and speaks good English with a pronounced German accent.

A member of the Reichsbanner, Lohengrin is disappointed that his fellow German aces are more interested in securing corporate sponsorships than in righting wrongs or protecting the innocent. Over time he begins to follow in their ways, but he salves his conscience by only promoting products he himself uses and believes in.

While on a world tour to promote a new model of BMW motorcycle, Lohengrin signs on as a guest "villain" on the first season

**NAME: KLAUS HAUSER****WC NAME: LOHENGRIN****OCCUPATION: GERMAN ACE, COMMITTEE MEMBER/HEAD****BASE: ORIGINALLY GERMANY, NOW NEW YORK CITY****WC STATUS: ACE****ETHNICITY: CAUCASIAN**

*American Hero* Rogue Ace Challenge. He strikes up friendships with Jonathan Hive and John Fortune and quickly becomes embroiled in Fortune's problems, being on the drunken jaunt that accidentally frees Sekhmet and incidentally burns down Peregrine's Beverly Hills mansion. He and Buggy are the first two aces to join Fortune in Egypt, and he's a heavy-hitter in the battles with the various armies they fight to protect the Egyptian jokers. After the aces are victorious in Egypt, he gives the Committee an international membership from its founding.

## LOHENGRIN

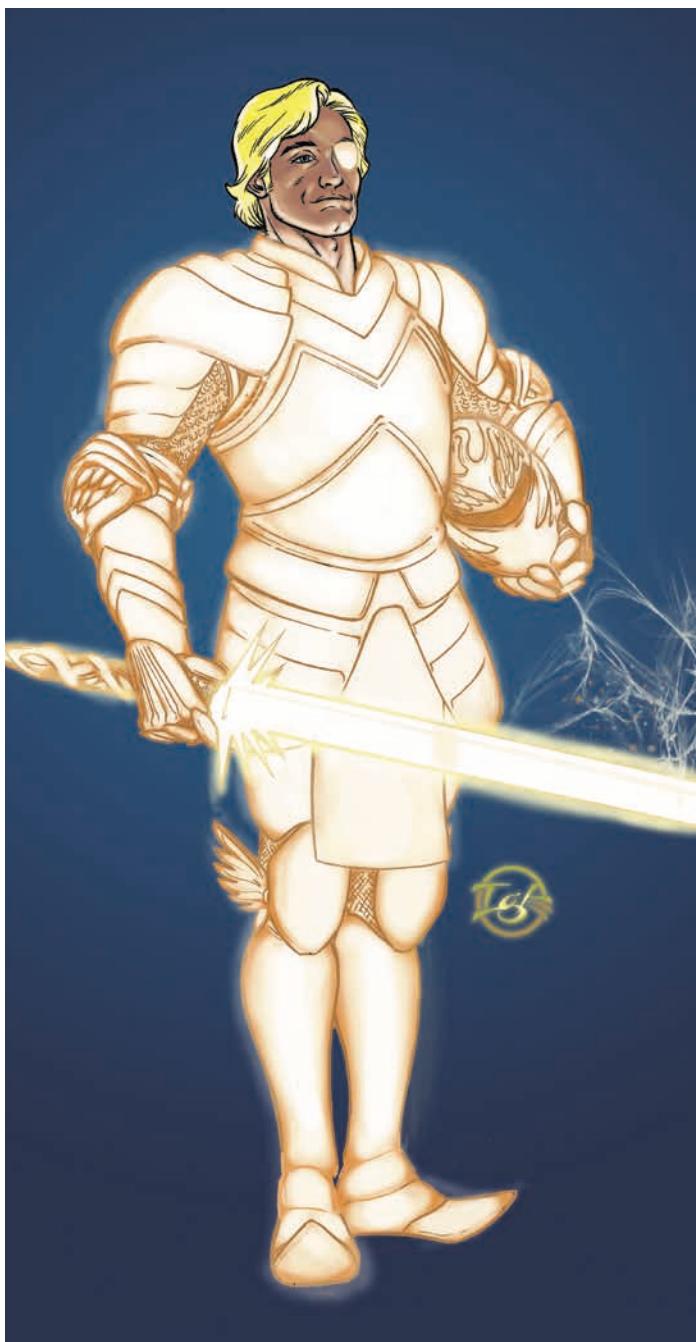
## POWER LEVEL 9

STRENGTH	STAMINA	AGILITY	DEXTERITY	FIGHTING	INTELLECT	AWARENESS	PRESENCE
2	2	2	2	6	1	1	2

### POWERS

**Ghost Armor:** Protection 9, Impervious Toughness 11 • 20 points

**Ghost Weapons:** Damage 10, Penetrating 10, Reach 1 (melee), Variable Descriptor: Melee Weapons • 22 points



### EQUIPMENT

Motorcycle (Medium size, Str 1, Tou 8, Def 0, Speed 6)

### SKILLS

Athletics 4 (+6), Close Combat: Ghost Weapons 2 (+8), Expertise: Knighthood 4 (+5), Insight 2 (+3), Intimidation 2 (+4), Perception 4 (+5), Persuasion 3 (+5), Technology 2 (+3), Vehicles 4 (+6)

### ADVANTAGES

Attractive, Benefit 2 (UN backing), Benefit (Well-off), Equipment 2, Improved Smash, Languages (English, German native), Leadership, Move-by Action, Power Attack

### OFFENSE

#### INITIATIVE +2

Ghost Weapons +8 Close, Damage 10, Penetrating 10  
Unarmed +6 Close, Damage 2

### DEFENSE

DODGE	6	FORTITUDE	6
PARRY	7	TOUGHNESS	11
WILL	5		

### COMPLICATIONS

**Motivation—Doing Good:** Klaus couches his moral choices in the language of honor and nobility, but in the end, he does good because, well, it's just what one does.

**Power Loss:** If asleep, unconscious, or taken by complete surprise, Lohengrin's ghost armor and weapons aren't present.

Abilities 36 + Powers 42 + Advantages 10 + Skills 14 + Defenses 13 = 115

Lohengrin takes over the Committee after the near-disasters of New Orleans when Fortune leaves after losing his powers. At the same time, Klaus is mortified to discover the long-term relationship he's been having with the mysterious Lilith was actually (sort of) an affair with a man. But his bruised emotions aside, Lohengrin still tries to convince Lilith to remain in the Committee because they need her abilities.

His leadership of the Committee comes at a time of increasing politicalization and bureaucratic strangling of the Committee's effectiveness, and Lohengrin spends more time behind a desk than on the field of battle. He does fight Tom

## LOHENGRIN

Weathers to a draw in the battle of the Paris Peace Conference, but is wounded during the melee and loses an eye.

## PERSONALITY

Somewhat naive, but with a good heart, Lohengrin believes that as an ace his actions should always be guided by what is right and noble. He is honorable and chivalrous and is a good friend and a bad enemy. He actively strives to help the weak and innocent, but soon discovers it's not always as easy as it should be, given the complexity of world politics. He still generally finds a way to do what is right, using his guileless image to back up assertions such as "acting for humanitarian reasons" that would be questioned if they'd come from someone known to be devious.

Of a somewhat religious bent (taking the motto "Deus volt!" ("As God wills!") as his personal battle cry), his Muslim opponents in Egypt and Kuwait call him "The Crusader," and he doesn't realize how much hatred there is behind the word.

He has a weakness for vintage motorcycles, good-tasting beer, and good-looking women.

## POWERS & ABILITIES

With but a thought Lohengrin can conjure up armor and weapons of hardened ectoplasm—what he calls "ghost steel"—white, shining metallic plate with the Holy Grail pictured on the breastplate and swan wings on his war helm. He carries a shield on his left arm and wields a broadsword, although he can call up any knightly weapon. The armor is impervious to knives, axes, bullets, flame throwers, acid, shrapnel, and lightning bolts. Not even Tom Weathers could break through it (though he did discover one of its few weak points). Lohengrin's weapons can cut through almost any material.

## ALLIES

Every member of the Committee would come to Klaus's aid, especially Jonathan Hive or (when he had powers) John Fortune. Lohengrin's old teammates in the Reichsbanner might be persuaded to join him for the right cause.

## ENEMIES

Much of the Muslim world hates Lohengrin, but bureaucrats are the bane of Klaus's daily existence now.



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