

Character Sheet

Attributes	
	3 (-2) 4-7 (+1) 8-13 (+0) 14-17 (+1) 18 (+2)
STR	
DEX	
CON	
INT	
WIS	
CHA	

Boosts: 1st-1sp (w/1) | 2nd-2sp (w/1)
3rd-3sp (N/3) | 4th-4sp (N/6) | 5th-5sp (N/9)

Max:	
Hipoints / Conditions	
(1D6 + Con) x Level	Warriors: Additional +2 per level

Permanent:	
System Strain	
Saves	
Physical	
Evasion	
Mental	

Max = CON

16 - lvl | [Str] | Con 16 - lvl | [Dex] | Int 16 - lvl | [Wis] | Cha

Weapons	Range and Ammo	Total Atk Bonus
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[illegible]

☐	Name	
	Mods	
		AC

Cybernetics / Innate Abilities

[illegible]

Psonic Effort	Effort: 1 + Highest Psychic Skill + Highest of Wis or Con	Max:

[illegible]

Debits	Credits

