



# Eldred Heavy Cruiser

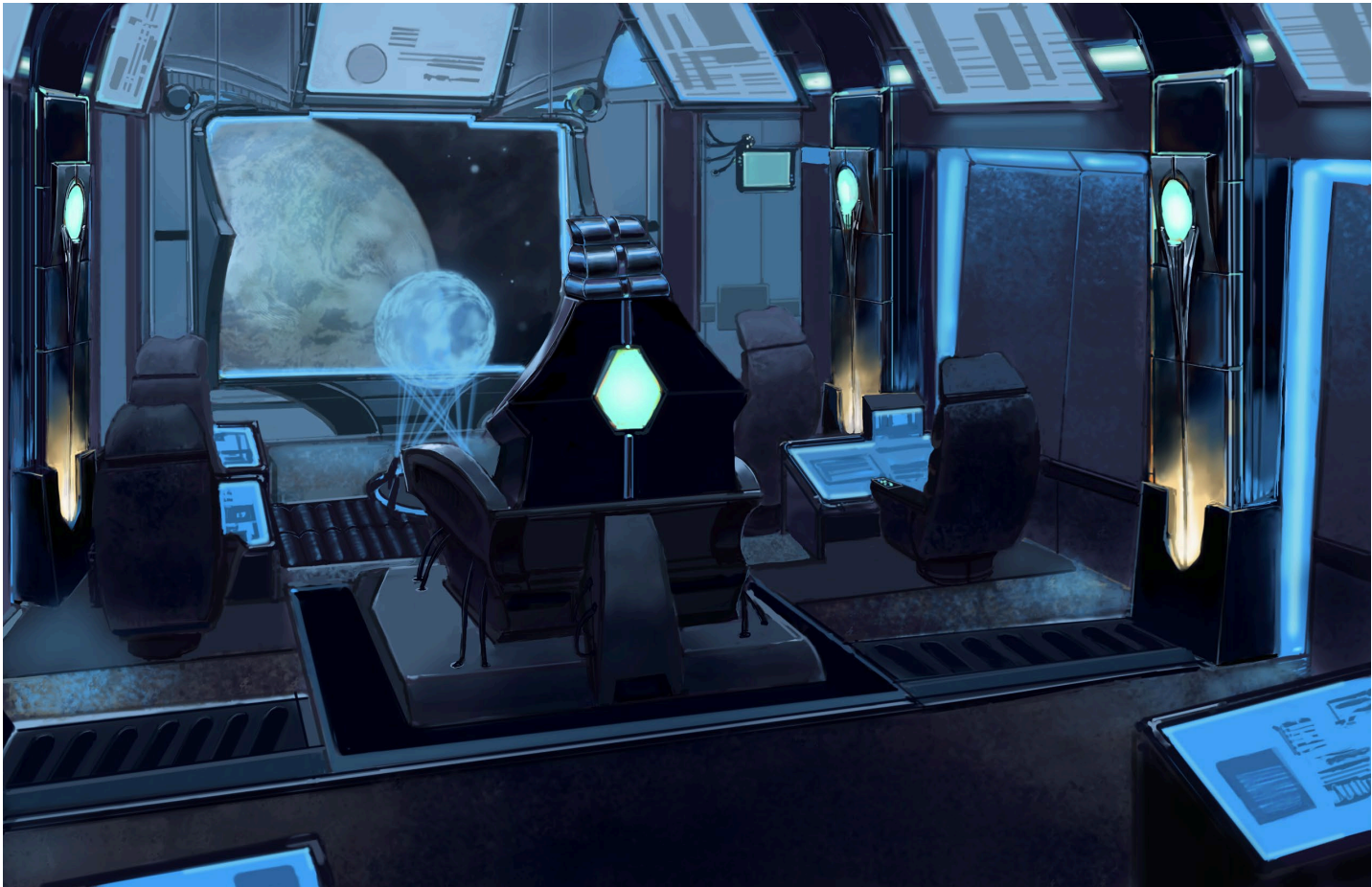
*Eldred Heavy Cruisers are typically used to command task forces and larger fleets: these ships are used to interdict large pirate operations and provide Command and Control for military campaigns. The Admiralty often sends a Heavy Cruiser to take over peacekeeping in border systems when the local defense forces have proven insufficient.*

ELDRED HEAVY CRUISER TIER 10 (268 BP)  
Huge Cruiser  
**Speed** 6; **Maneuverability** average (+0 Piloting, turn 2)  
**AC** 22; **TL** 22  
**HP** 230; **DT** 5; **CT** 46  
**Shields** medium 200 (forward 50, port 50, starboard 50, aft 50)  
**Attack (Forward)** mass driver (2d6x10)  
**Attack (Forward)** heavy torpedo launcher (5d8)  
**Attack (Port)** heavy laser cannon (4d8)  
**Attack (Starboard)** heavy laser cannon (4d8)  
**Attack (Turret)** heavy plasma torpedo launcher (5d10)  
**Power Core** Nova Ultra (300 PCU); **Drift Engine** Signal Basic;  
**Systems** MK3 Mono computer, basic long-range sensors, crew quarters (good), mk 4 armor, mk 4 defenses;  
**Expansion Bays** cargo holds (1), shuttle bay, medical bay, escape pods (2)  
**Modifiers** +3 any one check per round, +2 Computers, +1 Piloting; Complement 100  
CREW  
**Captain** Bluff +19 (10 ranks), Computers +19 (10 ranks), Diplomacy +24 (10 ranks), gunnery +19, Intimidate +19 (10 ranks), Piloting +20 (10 ranks)

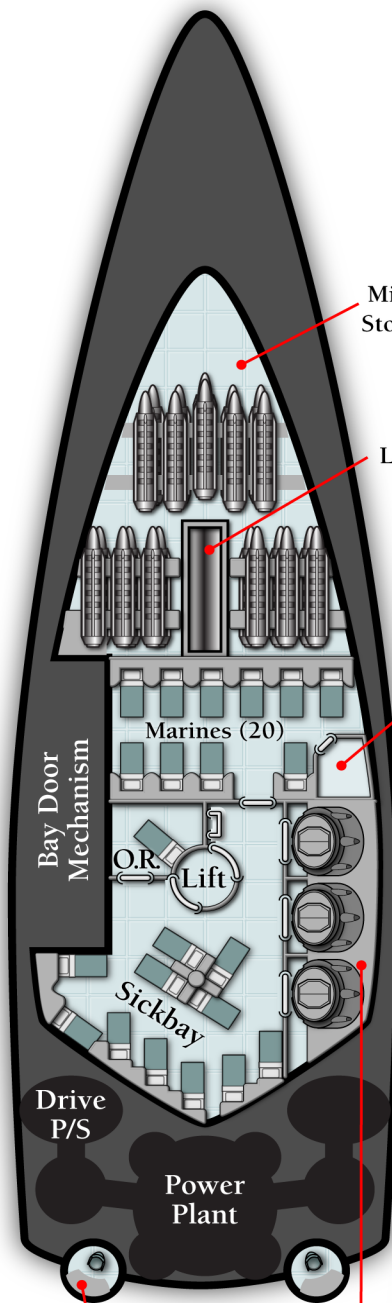
**Engineers** (2 officers, 3 crew each) Engineering +19 (10 ranks)  
**Gunners** (1 officer, 4 crew) gunnery +19  
**Pilot** Computers +21 (10 ranks), gunnery +19, Piloting +25 (10 ranks)  
**Science Officers** (2 officers, 2 crew each) Computers +21 (10 ranks)

ELDRED HEAVY CRUISER TIER 10	
HUGE CRUISER COMPUTER CHECK DC'S	
DC 24	Huge Cruiser, Speed 6, Average Maneuverability, Crew 100.
DC 29	AC 22, TL 22, 230 Hull Points, 200 Shields, Power Core 300
DC 34	Forward facing mass driver Port and Starboard heavy laser cannon Turreted heavy plasma torpedo launcher Forward facing heavy torpedo launcher
DC 39	Shuttle Bay, Medical Bay, 3 Escape Pods, 1 cargo bays.

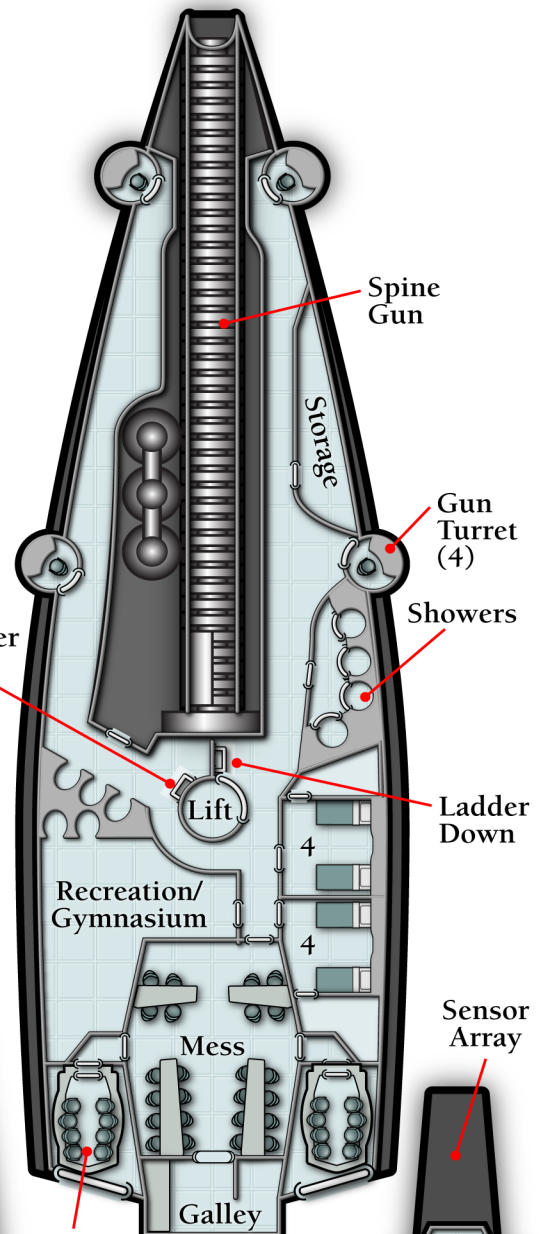
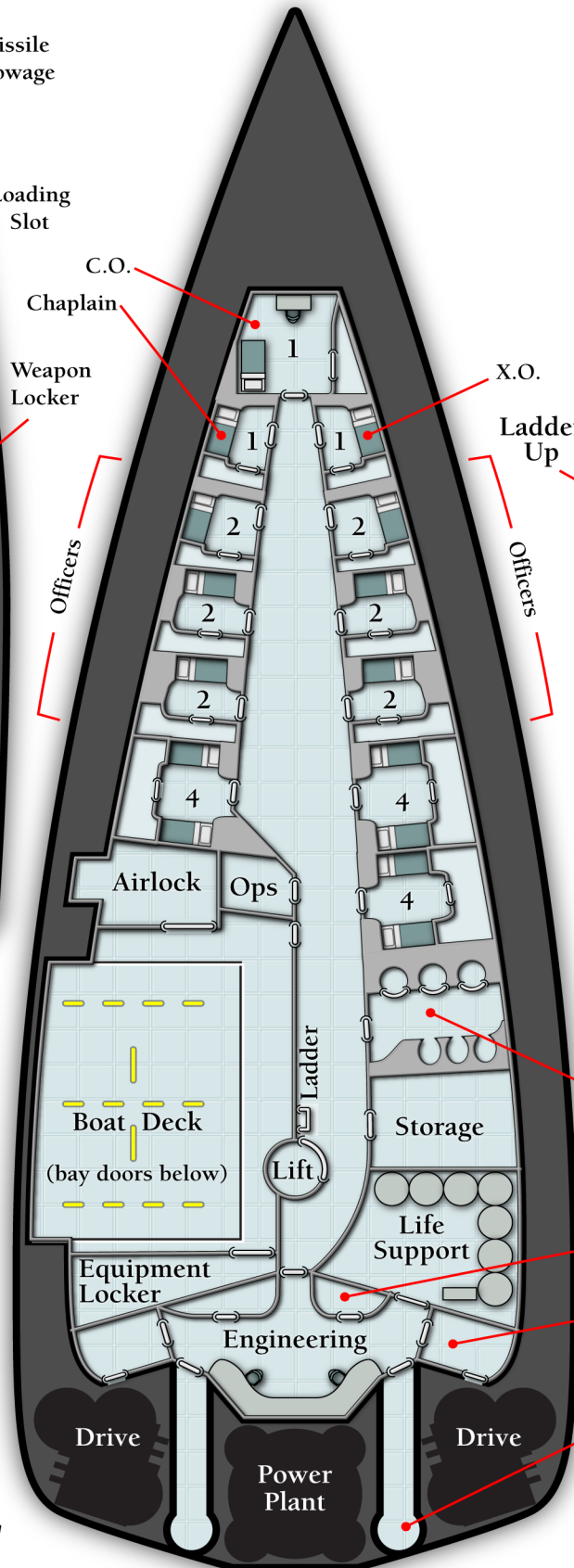
**Heavy Cruiser**  
During the Eldred Slavern war, the fleet suffered from a lack of heavy warships. The wartime fleet was comprised of purpose built patrol ships along with conscripted freighters and exploration vessels. These lightly armed craft were hard pressed to damage the armor of the heavier Slavern scrap cruisers. The war exposed the Eldred people's total lack of a professional fighting force and purpose built fleet to protect their territory. When an Old Empire fleet routed the Slavern invasion of the Eldred homeworld, it was painfully obvious how badly the defenders needed capital ship weapons. The Heavy Cruiser was built around a mass driver, enough shields to stay in a fight and enough support personnel to command a fleet of warships.



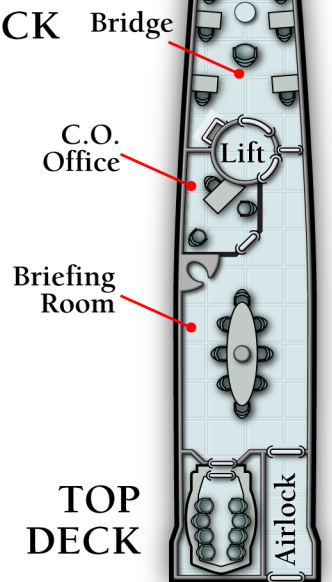
## MAIN DECK



## KEEL DECK



## GUN DECK



## TOP DECK

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# HEAVY CRUISER

**Authors •**

**Cover Artist •**

**Interior Artist •**

**Layout and Production •**

Paul Fields and Jim Milligan

Nicole Cardiff

Nicole Cardiff, Keith Curtis

Jim Milligan for Atomic Rocket Games

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