

[illegible]

REVISÉ 09 MARCH 2000.

IDENT	HIT POINTS	NOTES

THIS SHIP HAS ONE SHUTTLE BAY.

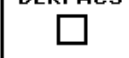
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$$FA = LF + RF$$
$$IS = IF + I + IR$$
$$RS = RF + R + RR$$

PLAYER	
TOURN	
ROUND	

	*
	*

DIE ROLL	RANGE						6-8	9-15	16-25	26-50	51-75
	0	1	2	3	4	5					
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



TURN/100 YDS		SPEED
C	1	2-4
	2	5-9
HET	3	10-14
	4	15-20
BD	5	21-27
	6	28+

1							B
2							B
3							B
4							B

(No Reloads)

DIE ROLL	RANGE				4- 8	9- 15
	0	1	2	3		
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0



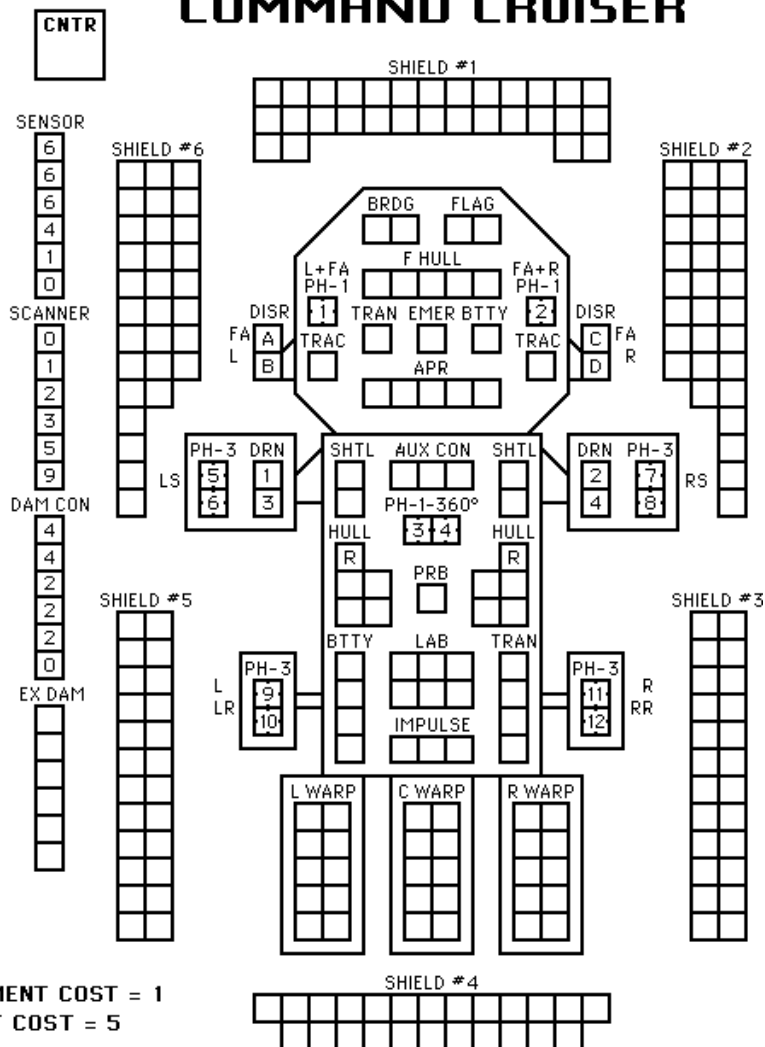
1. CAN CONTROL DRONES EQUAL TO DOUBLE THE SENSOR RATING.
2. HAS ONE SCATTER PACK.
3. HAS FOUR POINTS TO UPGRADE DRONES.
4. CAN TRADE TWO TYPE-I DRONES FOR ONE TYPE-IV (THREE TIMES).

RANGE	0	1	2	3-4	5-8	9-15	16-22	23-30
HIT (STD)	NA	1-5	1-5	1-4	1-4	1-4	1-3	1-2
HIT(DEFACS)	NA	1-5	1-5	1-4	1-4	1-4	1-3	1-3
HIT(OVERLOAD)	1-6	1-5	1-5	1-4	1-4	NA	NA	NA
DAMAGE, STD	0	5	4	4	3	3	2	2
DAMAGE, OVLD	10	10	8	8	6	0	0	0

MOVEMENT COST = 1

HET COST = 5

1	SYSTEM DESTROYED; BP RETURNS
2	SYSTEM & BP DESTROYED
3-5	SYSTEM UNDAMAGED; BP DESTROYED
6	SYSTEM UNDAMAGED; BP RETURNS



1-3	BP DESTROYED
4-5	BP RETURNS
6	CONDUCT H&R

N