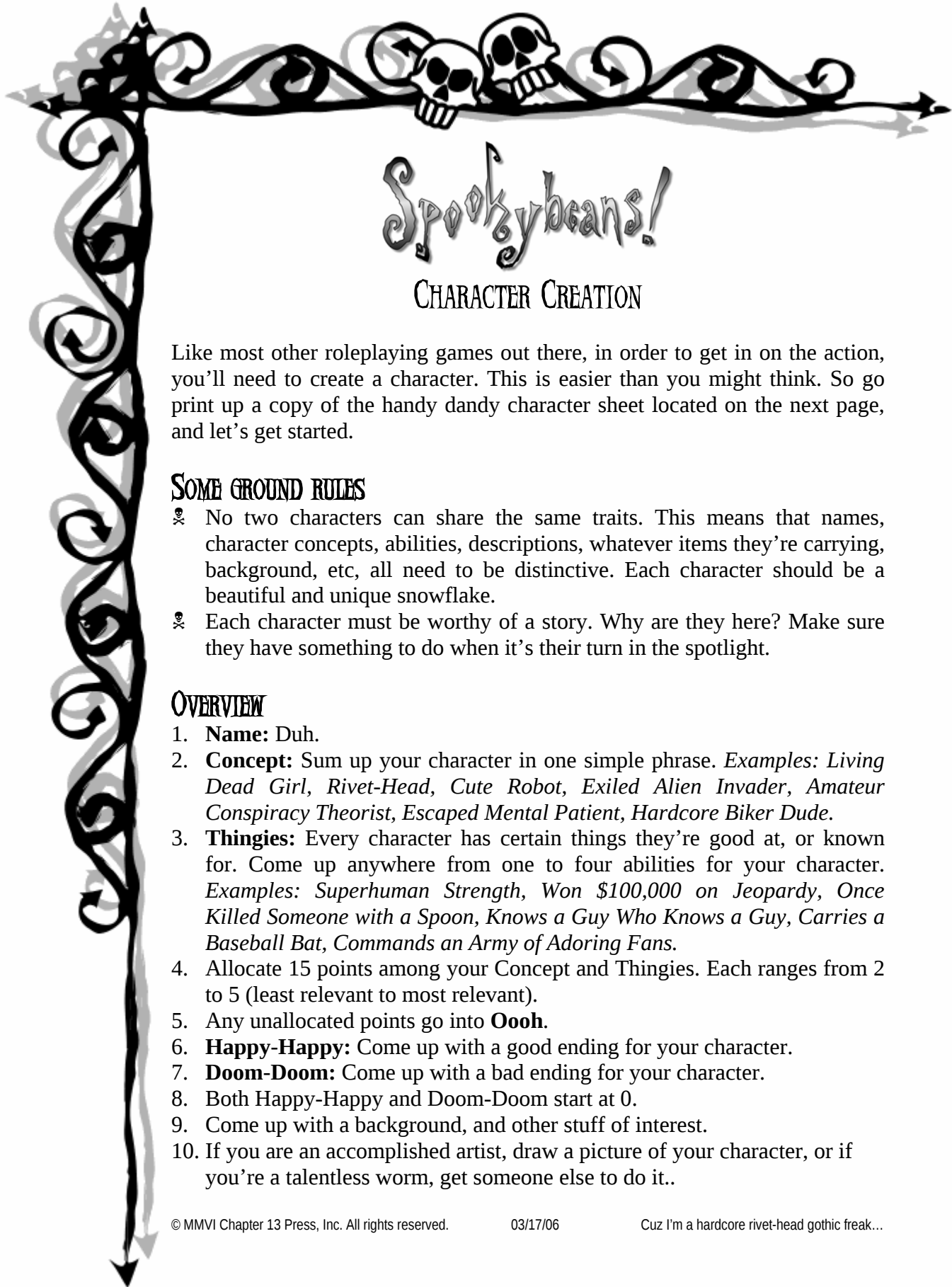




Spookybeans!

CHARACTER CREATION

Like most other roleplaying games out there, in order to get in on the action, you'll need to create a character. This is easier than you might think. So go print up a copy of the handy dandy character sheet located on the next page, and let's get started.

SOME GROUND RULES

- ✕ No two characters can share the same traits. This means that names, character concepts, abilities, descriptions, whatever items they're carrying, background, etc, all need to be distinctive. Each character should be a beautiful and unique snowflake.
- ✕ Each character must be worthy of a story. Why are they here? Make sure they have something to do when it's their turn in the spotlight.

OVERVIEW

1. **Name:** Duh.
2. **Concept:** Sum up your character in one simple phrase. *Examples: Living Dead Girl, Rivet-Head, Cute Robot, Exiled Alien Invader, Amateur Conspiracy Theorist, Escaped Mental Patient, Hardcore Biker Dude.*
3. **Thingies:** Every character has certain things they're good at, or known for. Come up anywhere from one to four abilities for your character. *Examples: Superhuman Strength, Won \$100,000 on Jeopardy, Once Killed Someone with a Spoon, Knows a Guy Who Knows a Guy, Carries a Baseball Bat, Commands an Army of Adoring Fans.*
4. Allocate 15 points among your Concept and Thingies. Each ranges from 2 to 5 (least relevant to most relevant).
5. Any unallocated points go into **Oooh**.
6. **Happy-Happy:** Come up with a good ending for your character.
7. **Doom-Doom:** Come up with a bad ending for your character.
8. Both Happy-Happy and Doom-Doom start at 0.
9. Come up with a background, and other stuff of interest.
10. If you are an accomplished artist, draw a picture of your character, or if you're a talentless worm, get someone else to do it..



NAME

CONCEPT

_____ ☐

THINGIES

_____ ☐

_____ ☐

_____ ☐

_____ ☐

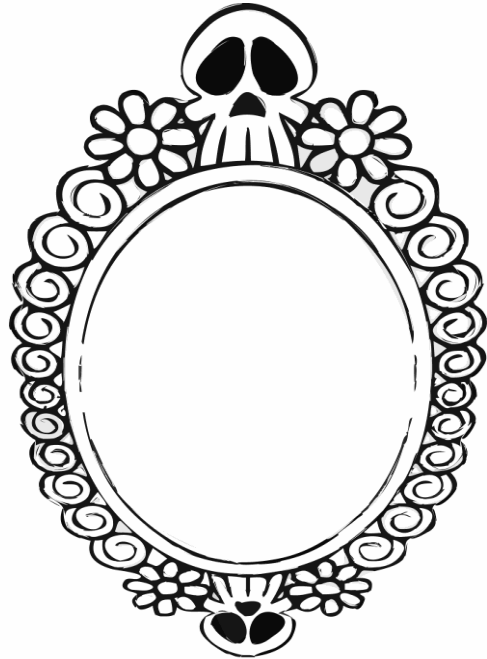
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HAPPY-HAPPY

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THE GOTHIC COMIX
ROLEPLAYING GAME



OooH

☐

DOOM-DOOM

☐
