

ENERGY BLAST

You create damaging blasts of energy, such as kinetic force, or some elemental force like fire, lightning, cold, or wind.

POWER STUNT



: Make this use an area attack

(roll this attack against the target and each other character up close to that target)



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FLIGHT

You can fly, either under your own power or with wings.

WHEN YOU MOVE USING THIS POWER...

You can fly, getting up close to other characters or objects that are flying through the air.

BASIC POWER 5/20



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WHEN YOU MOVE USING THIS POWER...

You can fly, getting up close to other characters or objects that are flying through the air.

BASIC POWER 6/20



FLIGHT

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BASIC POWER 7/20



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WHEN YOU MOVE USING THIS POWER...

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BASIC POWER 8/20



SUPER STRENGTH

You can lift cars, smash through brick walls, and bend steel girders with casual ease.

POWER STUNT



: Make this effect a powerful attack

(add +20 to the damage or reduce the size of a squad of minions by 2 extra minions)



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SUPER TOUGHNESS

You can withstand an incredible amount of punishment, bouncing back from attacks that would leave normal people reeling.

WHEN YOU WOULD TAKE DAMAGE...



: Reduce that damage by 20.



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BASIC POWER 16/20



SIGNATURE WEAPON

You have a weapon, such as a sword, axe, hammer, gun, bow, or shuriken, that is a core part of your aesthetic and fighting style.

POWER STUNT



 : Make this use a **precision attack**
(you can swap the digits of the number you rolled on your percentile dice)



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SPECTACULARS

BASIC POWERS