

A large, empty rounded rectangle with a black border, intended for a drawing or notes.

Name: _____

Appearance: _____

Trait: _____

Ability: _____

Gumption:

A horizontal bar representing a scale from Current to Max. It has a diagonal line indicating the current value.

Current Max

Spirit:

Three empty square boxes arranged horizontally, used for recording the Spirit value.

Bond:

A single empty square box used for recording the Bond value.

For **Max Gumption**: Roll **1D6** +1 if Small, +3 if Medium, +5 if Large, +8 if Hugemongous.

To **Woo** this beastie roll against DC of **Gumption +15**. If successfully Woo'd, set initial **Bond** to -3.

Roll **1D20 + Bond** against DC when **Acting** or **Defending**. On a Critical Success mark **1 Spirit**.

Size:

(Roll 2D6 use lowest result)

- Small
- Medium
- Large
- Hugemongous



Appearance:

Roll 1D6: 1-4 Single Species (choose 1)
5-6 Hybrid Species (choose 2)

- | | | |
|-------------|------------|---------------|
| ■-■ | ■-■ | ■-■ |
| ■ Dogonian | ■ Robotic | ■ Xeniform |
| ■ Catonian | ■ Plantoid | ■ Marsupoid |
| ■ Inorganic | ■ Primate | ■ Rodentine |
| ■ Whaloid | ■ Reptoid | ■ Cephalapoid |
| ■ Bearoid | ■ Bugoid | ■ Amorphous |
| ■ Horsoid | ■ Avian | ■ Crustacian |

How To Train Your Beastie:

Spend 3 Spirit to Train your Beastie.

When Training your Beastie Roll 1D6:

- = +1 Gumption
- = +1 Bond

■ = Gain additional Ability

Personality:

- Aggressive
- Fearful
- Protective
- Disinterested
- Curious
- Friendly



Choose or Roll on tables.
Write your results on the front of the card.

Traits:

- | | | |
|--------------|---------------|----------------------|
| ■-■ | ■-■ | ■-■ |
| ■ Armored | ■ Pokey | ■ Translucent |
| ■ Talks | ■ Crystalline | ■ Telekinetic |
| ■ Colorful | ■ Swims | ■ Extra Limbs |
| ■ Floats | ■ Flies | ■ Extra Eyes |
| ■ Telepathic | ■ Digs | ■ Oversized Feature |
| ■ Glowing | ■ Climbs | ■ Undersized Feature |



Abilities:

- | | | |
|-------------|------------|----------------|
| ■-■ | ■-■ | ■-■ |
| ■ Defending | ■ Draining | ■ Electrifying |
| ■ Bonking | ■ Speeding | ■ Illuminating |
| ■ Sensing | ■ Charming | ■ Hypnotizing |
| ■ Finding | ■ Burning | ■ Teleporting |
| ■ Poisoning | ■ Freezing | ■ Camouflaging |
| ■ Unhurting | ■ Thieving | ■ Entrapping |

