KIPBLADES

Let's Ripblade! Let it Rip! These spinning tops are fun to battle but are also great to take on slugblasting trips too. You never know when you'll need to settle a score with a rival or find new parts to kitbash onto your blade.

FUNCTION

Let it rip! to fling a metal toy at someone. It'll really hurt.

LOOK

Metallic, covered in stickers, cheap plastic, custom paintiob

TURBO

Describe how your device helps you with an action, then boost or kick as needed.



MODS

- Perfect Aim Launcher (1 coil, 1 gem). With it's super cool handle and rip cord that looks like a sword. This launcher is really badass. It also helps you aim your Ripblade perfectly to hit any target you wish or send your Ripblade off on a certain trajectory.
- String Launcher (1 coil, 1 lens). Launch your Ripblade off at lightning speed and fire a rope line that you can transverse across.
- Pointless Gimick (1 coil, 1 lens). Someone in the R&D department thought this gimick would be cool. It's absolutely useless and actually reduces the Ripblades stamina, but it does look flashy and is a great distraction.
- Z-Dash Rails (1 gem, 1 lens). In a flashback, show how you set up z-dash rails nearby to launch your Ripblade (Or any other metallic object such as a hoverboard) whenever it makes contact. You get a boost of speed. But it becomes very unstable.
- Part Beast (1 coil, 2 gems, 1 lens). You've gained full control over your Ripblade, unleashing the ancient spirit that has been trapped inside. What does it look like? Once per session let it rip and do the impossible.

COMPONENTS

LENSES COILS

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DISCS GEMS

- Power Cell (2 gems).
 Turbo gains 1 kick.
- O Stabilizer (1 coil, 1 disc).
 Turbo gains 1 boost.
- **Kitbashed.** Buy a mod from another device.

