

SILVER AGE SENTINELS



CHARACTER FOLIO



CHARACTER'S NAME

Name: _____
 Identity: _____
 Occupation: _____
 First Appearance: _____
 Former Aliases: _____
 Place of Birth: _____
 Group Affiliation: _____
 Base of Operations: _____
 Notes: _____

 Original Character Points: _____
 Current Character Points: _____
 Unused Advancement Points: _____

BODY ☐ Less Capable (_____) ☐
 Less Capable (_____) ☐
MIND ☐ Less Capable (_____) ☐
 Less Capable (_____) ☐
SOUL ☐ Less Capable (_____) ☐
 Less Capable (_____) ☐

Attack Combat Value: _____
 Defense Combat Value: _____
 Health Points Max: _____ Current: _____
 Energy Points Max: _____ Current: _____
 Armour: _____
 Force Field: _____
 Force Field Modifiers: _____

WEAPON/SPECIAL ATTACK

Name: _____
 Modified Attack Combat Value: _____ (Base ACV + Skill Bonuses + Miscellaneous Modifiers)
 2-5 (100%) 6-10 (75%) 11-16 (50%) 17-20 (25%)
 Damage: _____
 Special Effects/Notes: _____

WEAPON/SPECIAL ATTACK

Name: _____
 Modified Attack Combat Value: _____ (Base ACV + Skill Bonuses + Miscellaneous Modifiers)
 2-5 (100%) 6-10 (75%) 11-16 (50%) 17-20 (25%)
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 Modified Attack Combat Value: _____ (Base ACV + Skill Bonuses + Miscellaneous Modifiers)
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 Damage: _____
 Special Effects/Notes: _____

POWER MODIFIER VALUES

[illegible]

SKILLS

Skill Level Cost Specializations

Skill Level Cost Specializations

DEFECTS

Defect Bonus Points

Notes

ITEM OF POWER

Name: _____ Level: _____ Total Power Points: _____

Description: _____

Attribute/Defect	Level	Area	Duration	Range	Targets	Point Cost	Notes
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		

ITEM OF POWER

Name: _____ Level: _____ Total Power Points: _____

Description: _____

Attribute/Defect	Level	Area	Duration	Range	Targets	Point Cost	Notes
		/	/	/	/		
		/	/	/	/		
		/	/	/	/		
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		/	/	/	/		
		/	/	/	/		
		/	/	/	/		

GADGETS

Gadget	Notes

VEHICLES

Vehicle	Notes

LIBERTY

JUSTICE

SECURITY

PEACE

CHARACTER DESCRIPTION

BASIC INFORMATION

CHARACTER ATTRIBUTES

SKILLS & DEFECTS

ITEMS & GADGETS

CHARACTER DESCRIPTION

CHARACTER HISTORY

SOCIAL ELEMENTS

SIDEKICKS & HENCHMEN

SITUATION REPORTS

CHARACTER GOALS

OTHER NOTES

CHARACTER ADVANCEMENT

SECTION 1

SECTION 2

SECTION 3

SECTION 4

SECTION 5

SECTION 6

SECTION 7

SECTION 8

SECTION 9

SECTION 10

SECTION 11

SECTION 12

DESCRIPTION

Ethnicity/Nationality: _____

Gender: _____

Age: _____

Birthdate: _____

Height: _____

Weight: _____

Hair Colour: _____

Eye Colour: _____

Distinguishing Marks: _____

Notes: _____

PERSONALITY PROFILE

Personality Traits: _____

Strengths: _____

Weaknesses: _____

Character Illustration

SILVER AGE SENTINELS

CHARACTER HISTORY & FAMILY

Background Events of Note: _____

Source of Powers: _____

Family Member Name: _____

Relation: _____

Location: _____

Notes: _____

Family Member Name: _____

Relation: _____

Location: _____

Notes: _____

Family Member Name: _____

Relation: _____

Location: _____

Notes: _____

Family Member Name: _____

Relation: _____

Location: _____

Notes: _____

LIBERTY

JUSTICE

SECURITY

PEACE

CHARACTER HISTORY

Contact Name: _____

Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

Contact Name: _____

Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

Contact Name: _____

Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

Contact Name: _____

Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

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Location: _____

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Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

Contact Name: _____

Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

Contact Name: _____

Location: _____

Allegiances: _____

Abilities of Note: _____

Notes: _____

PHILOSOPHY AND IDEALS

Thoughts on Law and Order: _____

Thoughts on Responsibility and Obligation: _____

Thoughts on Love and Romance: _____

Other Thoughts/Beliefs of Note: _____

SUPERHERO TEAM

Team Name: _____

Role within the Team: _____

Teammate

Role within the Team

Thoughts on Teammate

Team Dynamics: _____

Tensions and Rivalries: _____

Romances: _____

SIDEKICKS/HENCHMEN

Name: _____

Occupation: _____

Body: _____ Mind: _____ Soul: _____

Attack Combat Mastery: _____

Defense Combat Mastery: _____

Health Points: _____

Weapon/Special Attack

Name: _____

Modified Attack Combat Value: _____

2-5 6-10 11-16 17-20

Damage: _____

Special Effects/Notes: _____

Attributes: _____

Skills: _____

Defects _____

SIDEKICKS/HENCHMEN

Name: _____

Occupation: _____

Body: _____ Mind: _____ Soul: _____

Attack Combat Mastery: _____

Defense Combat Mastery: _____

Health Points: _____

Weapon/Special Attack

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Special Effects/Notes: _____

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Skills: _____

Defects _____

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Skills: _____

Defects _____

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Name: _____

Occupation: _____

Body: _____ Mind: _____ Soul: _____

Attack Combat Mastery: _____

Defense Combat Mastery: _____

Health Points: _____

Weapon/Special Attack

Name: _____

Modified Attack Combat Value: _____

2-5 6-10 11-16 17-20

Damage: _____

Special Effects/Notes: _____

Attributes: _____

Skills: _____

Defects _____

SITUATION REPORTS

Companions/Allies/Teammates: _____

Villains Involved: _____

Notable Events: _____

Outcome: _____

Notes: _____

SITUATION REPORTS

Companions/Allies/Teammates: _____

Villains Involved: _____

Notable Events: _____

Outcome: _____

Notes: _____

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Villains Involved: _____

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Outcome: _____

Notes: _____

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Companions/Allies/Teammates: _____

Villains Involved: _____

Notable Events: _____

Outcome: _____

Notes: _____

SITUATION REPORTS

Companions/Allies/Teammates: _____

Villains Involved: _____

Notable Events: _____

Outcome: _____

Notes: _____

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OTHER NOTES

OTHER NOTES

ADVANCEMENT TRACKER

Points Earned

Attributes/Skills Gained or Defects Removed

Designed by:

Jeff Mackintosh

Cover by:

Storn Cook (Illustration)

Jeff Mackintosh (Colouring)

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SILVER AGE SENTINELS

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CHARACTER FOLIO



Your superheroes can't be expected to keep all their notes on random pieces of paper.

They deserve their own Character Folio!

This is the ultimate *Silver Age Sentinels* character sheet and player bookkeeping tool. Inside you'll find entries where you can record:

- Stats
- Derived Values
- Attributes
- Defects
- character advancement
- armour
- weapons
- items of power
- gadget designs,
- vehicle data
- henchmen and sidekick profiles
- team players
- background information
- and much more.

The complete story of your superhero character — all in one place!

