



NPCS

AGE		ANCESTRY	
d8	Age	d12	Ancestry
1	Child	1-4	Human
2	Adolescent	5-6	Elf
3-4	Adult	7-8	Dwarf
5-6	Middle-Aged	9-10	Halfling
7	Elderly	11	Half-orc
8	Ancient	12	Goblin

ALIGNMENT		WEALTH	
d6	Alignment	d6	Wealth
1-3	Lawful	1	Poor
4	Neutral	2-3	Standard
5-6	Chaotic	4-5	Wealthy
		6	Extravagant

CHARACTERISTIC				
d8, d4	1	2	3	4
1	Suspicious	Quiet	Frail	Missing limb
2	Boorish	Pious	Greedy	Cruel
3	Animated	Rowdy	Jolly	Brave
4	Cowardly	Eccentric	Ragged	Scarred
5	Hardy	Stern	Vain	Bitter
6	Exhausted	Muscular	Friendly	Generous
7	Snobby	Refined	Dignified	Loud
8	Heartbroken	Prim	Pacifist	Suave

NAMES BY SYLLABLE

d20	Prefix	Syllable 2	Syllable 3	Suffix
1	Ir-	an	l	-int
2	Van-	ish	n	-us
3	Cyr-	tos	pil	-ios
4	Den-	zar	g	-el
5	Cor-	ven	z	-inne
6	Hil-	sen	bor	-os
7	Sal-	win	t	-ian
8	Bri-	on	c	-ius
9	Mar-	en	ar	-iol
10	Gar-	lin	q	-an
11	Tin-	sor	v	-isk
12	Vor-	oc	iv	-erg
13	Nel-	vyn	ov	-ent
14	Ri-	al	b	-ial
15	Quor-	osh	den	-ant
16	Bal-	er	k	-iel
17	Mur-	in	s	-onne
18	Par-	el	r	-org
19	Tor-	un	jen	-enne
20	Lem-	nar	w	-ynne

OCCUPATION

d4, d4	1	2	3	4
1	Gravedigger	Carpenter	Scholar	Blacksmith
2	Tax collector	Farmer	Bartender	Beggar
3	Baker	Cook	Sailor	Butcher
4	Locksmith	Cobbler	Friar/nun	Merchant

RANDOM ENCOUNTERS (1:6 CHANCE)

FREQUENCY		DISTANCE	
Unsafe	Every 3 rounds	d6	Starting Distance
Risky	Every 2 rounds	1	Close
Deadly	Every round	2-4	Near
		5-6	Far

ACTIVITY		REACTION	
2d6	Activity	2d6 + CHA mod	Attitude
2-4	Hunting	0-6	Hostile
5-6	Eating	7-8	Suspicious
7-8	Building/nesting	9	Neutral
9-10	Socializing/playing	10-11	Curious
11	Guarding	12+	Friendly
12	Sleeping		

TREASURE

UNIQUE FEATURE				
d8, d4	1	2	3	4
1	Forgery	Bite marks	Chipped	Carved
2	Misshapen	Burned	Dried blood	Odd material
3	Poorly made	Dusty	Fragile	Web-covered
4	Blemished	Mud-caked	Rusty	Finely made
5	Worn smooth	Artist mark	Rotting	Pockmarked
6	Dented	Moldy	Sturdy	Rare color
7	Lightweight	Cracked	Inlaid	Hefty
8	Polished	Repaired	Painted on	Famous

XP FOR TREASURE QUALITY

Quality	XP	Examples
Poor	0	Bag of silver, used dagger, knucklebone dice
Normal	1	Bag of gold, gem, fine armor, magic scroll
Fabulous	3	Magic sword, giant diamond, mithral chainmail
Legendary	10	The <i>Staff of Ord</i> , a djinni's <i>wish</i> , a dragon hoard

LUXURY ITEMS

d20	Feature	Item
1	Golden	Life-sized humanoid figure
2	Etched-copper	1d4: 1. tusk, 2. horn, 3. fang, 4. skull
3	Dragonscaled	Altar, 1d4: 1. Memnon, 2. Ord, 3-4. Madeera
4	Gilded	Statuette, 1d4: 1. fox, 2. cat, 3. dog, 4. owl
5	Bone-carved	1d4: 1. chest, 2. table, 3. lockbox, 4. chair
6	Amber-encased	Icon, 1d4: 1. Chaos, 2. Neutrality, 3-4. Law
7	Painting of	Bust, 1d4: 1. god, 2. ruler, 3. hero, 4. bard
8	Silver	Egg, 1d4: 1. dragon, 2. basilisk, 3-4. griffon
9	Jade	1d4: 1. charm, 2. amulet, 3. locket, 4. signet
10	Tapestry of	Mask, 1d4: 1. crow, 2. jester, 3. thief, 4. god
11	White marble	1d4: 1. mirror, 2. vase, 3. pottery, 4. ewer
12	Ivory	1d4: 1. chalice, 2. plate, 3. cutlery, 4. mug
13	Crystal	1d4: 1. circlet, 2. ring, 3. chain, 4. torc
14	Mithral	Bottle, 1d4: 1. wine, 2. grog, 3. mead, 4. ale
15	Dragonbone	1d4: 1-2. scroll case, 3. ink pot, 4. quill
16	Holy relic	1d4: 1. shield, 2. helm, 3. bracers 4. greaves
17	Meteorite	1d4: 1. lute, 2. viol, 3. harp, 4. flute
18	Masterwork	1d4: 1. urn, 2. coffin, 3. bier, 4. sarcophagus
19	Silk-wrapped	1d4: 1. crown, 2. scepter, 3. orb, 4. throne
20	Stained glass	1d4: 1-2. beetle, 3. butterfly, 4. spider