



# ShadowDark

NAME

Calgor Lorwin

STR

15 / +2

INT

10 / +0

ANCESTRY

Human

DEX

14 / +2

WIS

15 / +2

CLASS

Priest

CON

10 / +0

CHA

8 / -1

LEVEL

1

XP

\_\_\_\_ / 10

HP

3

AC

15

TITLE

Seeker

ALIGNMENT

Neutral

BACKGROUND

Soldier

DEITY

Gede

## TALENTS / SPELLS

**Ambitious.** +1 on melee attacks.

**1st-Level Talent.** +2 WIS stat.

**Spellcasting.** +2 (DC 10 + spell tier). **Tier 1 Spells.** **Cure Wounds:** Touch heals 1d6 HP. **Shield of Faith:** Self, +2 AC (5 rounds). **Turn Undead:** Undead in Near CHA vs. spellcasting check. Flee if fail, death if fail by 10+ and LV 0-1.

**Languages.** Common, Sylvan, Celestial.

## GEAR

GP 4

SP \_\_\_\_

CP \_\_\_\_

- |                            |           |
|----------------------------|-----------|
| 1. <u>Leather armor</u>    | 11. _____ |
| 2. <u>Shield</u>           | 12. _____ |
| 3. <u>Mace</u>             | 13. _____ |
| 4. <u>Crossbow</u>         | 14. _____ |
| 5. <u>Bow bolts (20)</u>   | 15. _____ |
| 6. <u>Torch</u>            | 16. ____  |
| 7. <u>Flint and steel</u>  | 17. ____  |
| 8. <u>Iron spikes (10)</u> | 18. ____  |
| 9. <u>Rations (3)</u>      | 19. ____  |
| 10. <u>Rope (60')</u>      | 20. ____  |

### FREE TO CARRY

Backpack

Holy Symbol

## ATTACKS

**Mace,** +3, 1d6

**Crossbow,** +2 (F), 1d6,  
skip move to reload