

SEVEN VOYAGES of ZYLARTHEN Character Record Sheet

Character's Name

Race

Class

Level

Age

Gender

Armor Class

Hit Points

Attack Capability

Character Sketch or Symbol

ABILITIES:

STRENGTH

INTELLIGENCE

WISDOM

Adjustment

Adjustment

Adjustment

Adjustment

Adjustment

Adjustment

SAVING THROWS:

DEATH RAY or POISON

WANDS & POLYMORPH or PARLAYSIS

STONE

DRAGON BREATH

STAVES & SPELLS

ENCUMBRANCE UNITS :
U - L - M - H - SH

BASE MOVE RATE:

LANGUAGES:

SPECIAL SKILLS: Spells, Thief's Abilities, Undead Turning, etc

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EQUIPMENT CARRIED

MAGIC ITEMS

NORMAL ITEMS

TO-HIT ARMOR CLASS (INCL. +)											
WEAPON	CLASS	9	8	7	6	5	4	3	2	VS. LG	

MONEY and TREASURE

EXPERIENCE

DP:
GP:
SP:
CP:
IP:

GEMS/JEWELS:

BONUS/PENALTY:

Needled for next level:

TOTAL VALUE: