



# New Frontiers Laboratories



## Jake McGee

Jake works in room 508. He is a young and upcoming scientist and is working on a few great ideas.

He brought his friend Angie along to show her his new project. He hopes that by impressing her, she will feel the same way about him as he does about her. In his nervousness he dropped some vials. He phoned for a janitor to help clean the green goo on the floor.

Rank: Novice (0xp)

**EMPLOYEE ID    #29374547**

# Jake McGee

## ATTRIBUTES

AGILITY **D4**

SMARTS **D10**

SPIRIT **D6**

STRENGTH **D4**

VIGOR **D6**

## DERIVED STATS

CHARISMA **0**

PACE **6**

PARRY **4**

TOUGHNESS **4**

## SKILLS

CLIMBING **D4**

FIGHTING **D8**

HEALING **D4**

KNOWLEDGE  
(CHEMISTRY) **D8**

KNOWLEDGE  
(ZOOLOGY) **D8**

NOTICE **D6**

THROWING **D6**

## HINDRANCES

Doubting Thomas,  
Quirk (Clumsy)  
Small

## EDGES

Scholar

## WOUNDS



-1



-2



-3



## FATIGUE



-2



-1

## GEAR

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## Jake McGee

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He brought his friend Angie along to show her his new project. He hopes that by impressing her, she will feel the same way about him as he does about her. In his nervousness he dropped some vials. He phoned for a janitor to help clean the green goo on the floor.

Rank: Novice (0xp)

EMPLOYEE ID **#29374547**



# New Frontiers Laboratories



## Angie Bornn

Angie is a friendly and outgoing gamer girl and she has earned her nickname "Terror babe" many times over.

Even though she knows how Jake feels about her, she will never have feelings for him. He is fun to have around and a good friend. Angie was excited to see the labs, but so far it has been pretty boring. Now Jake made a disgusting mess and they are stuck here until the janitor arrives.

Rank: Novice (0xp)

## VISITOR

# Angie Bornn

## ATTRIBUTES

AGILITY **D8**

SMARTS **D8**

SPIRIT **D6**

STRENGTH **D4**

VIGOR **D4**

## DERIVED STATS

CHARISMA **+2**

PACE **6**

PARRY **5**

TOUGHNESS **4**

## SKILLS

CLIMBING **D6**

FIGHTING **D6**

NOTICE **D6**

PERSUASION **D6**

STEALTH **D4**

STREETWISE **D4**

TAUNT **D6**

THROWING **D6**

## HINDRANCES

Overconfident  
Quirk (Quotes video games characters)  
Stubborn

## EDGES

Attractive  
Quick

## WOUNDS



-1



-2



-3



## FATIGUE



-2



-1

## GEAR

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## Angie Bornn

Angie is a friendly and outgoing gamer girl and she has earned her nickname "Terror babe" many times over.

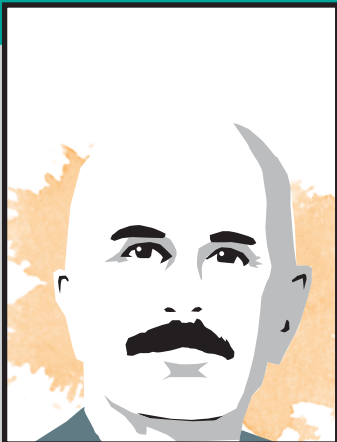
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Rank: Novice (0xp)

## VISITOR



# **New Frontiers Laboratories**



## **Rubin Jackson**

Rubin has been with the company for years as a janitor and he has seen many weird and interesting things. He still has occasional nightmares from all the things he had to clean up during the teleportation experiments of '83. He takes it all in his stride and is a pretty laid back guy. He believes in karma, star signs and paying it forward.

His boss radioed him about a chemical spill in room 508 and he just arrived with his mop and bucket.

Rank: Novice (0xp)

**EMPLOYEE ID    #5685552**

# Rubin Jackson

## ATTRIBUTES

AGILITY **D6**

SMARTS **D6**

SPIRIT **D6**

STRENGTH **D6**

VIGOR **D6**

## DERIVED STATS

CHARISMA **0**

PACE **4**

PARRY **5**

TOUGHNESS **5**

## SKILLS

FIGHTING **D6**

HEALING **D6**

LOCKPICKING **D6**

NOTICE **D4**

PERSUASION **D6**

REPAIR **D6**

SHOOTING **D6**

STEALTH **D6**

## HINDRANCES

Death Wish (Wants to make up for the '83 disaster)  
Hard of Hearing (Minor)  
Lame (Bad knees)

## EDGES

Brave  
Command

## WOUNDS



-1



-2



-3



## FATIGUE



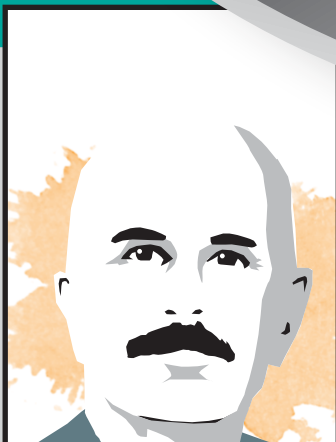
-2



-1

## GEAR

Mop and bucket, Flashlight



## Rubin Jackson

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His boss radioed him about a chemical spill in room 508 and he just arrived with his mop and bucket.

Rank: Novice (0xp)

EMPLOYEE ID **#5685552**



# **New Frontiers Laboratories**



## **Claire Miller**

A young reporter with lots of ambition and attitude, Claire joined a tour group to gain access to the building. She is looking for the inside scoop on the new technology that is demonstrated tonight. The first chance she got, she snuck away from the group, but the tour guide noticed her absence and alerted security.

Trying to lose the guard and guide, Claire ducked into room 508. She was surprised to find 3 people in the room.

Rank: Novice (0xp)

### **VISITOR**



# Claire Miller

## ATTRIBUTES

AGILITY **D6**

SMARTS **D6**

SPIRIT **D8**

STRENGTH **D4**

VIGOR **D6**

## DERIVED STATS

CHARISMA **0**

PACE **6**

PARRY **4**

TOUGHNESS **5**

## SKILLS

CLIMBING **D4**

FIGHTING **D4**

INTIMIDATION **D6**

INVESTIGATION **D6**

LOCKPICKING **D4**

NOTICE **D8**

PERSUASION **D6**

STEALTH **D8**

## HINDRANCES

Curious  
Greedy (Minor: Obsessed with the scoop instead of wealth)  
Phobia (Minor: vermin)

## EDGES

Alertness

## WOUNDS



-1



-2



-3



## FATIGUE



-2



-1

## GEAR

Map, malfunctioning taser



## Claire Miller

A young reporter with lots of ambition and attitude, Claire joined a tour group to gain access to the build. She is looking for the inside scoop on the new technology that is demonstrated tonight. The first chance she got, she snuck away from the group, but the tour guide noticed her absence and alerted security.

Trying to lose the guard and guide, Claire ducked into room 508. She was surprised to find 3 people in the room.

Rank: Novice (0xp)

**VISITOR**





# **New Frontiers Laboratories**



## **Cyrus Barry**

At New Frontiers laboratory there is one important rule every visitor or newcomer is told. Don't mess with Cyrus. He believes that without him the security of the building would crumble. He takes his job very seriously and enforces every law to the letter.

When alerted that someone slipped away from the tour group, he and the Thomas parker have been rushing up and down the corridors, looking for the culprit. As the elevator doors opened on the fifth floor, they spotted her ducking into a room and they both rushed towards room 508 before she could get away.

Rank: Novice (0xp)

**EMPLOYEE ID    #6253889**

# Cyrus Barry

## ATTRIBUTES

AGILITY **D6**

SMARTS **D4**

SPIRIT **D6**

STRENGTH **D8**

VIGOR **D8**

## DERIVED STATS

CHARISMA **0**

PACE **6**

PARRY **6**

TOUGHNESS **7**

## SKILLS

FIGHTING **D8**

INTIMIDATION **D6**

LOCKPICKING **D4**

NOTICE **D6**

PERSUASION **D4**

REPAIR **D4**

SHOOTING **D6**

TAUNT **D4**

## HINDRANCES

Anemic  
Arrogant  
Delusional (Minor: believes he's the most important person at New Frontiers)

## EDGES

Brawny

## WOUNDS



-1



-2



-3



## FATIGUE



-2



-1

## GEAR

*S&W (.44) (Range 12/24/48, 2d6+1, Shots 6, AP 1, Revolver),  
Flashlight*



## Cyrus Barry

At New Frontiers laboratory there is one important rule: no visitor or newcomer is told. Don't mess with Cyrus. He knows that without him the security of the building would collapse. He takes his job very seriously and enforces every law to the letter.

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Rank: Novice (0xp)

EMPLOYEE ID **#6253889**



# New Frontiers Laboratories



## Thomas Parker

The pay isn't great, but at least the coffee is free and the hours are good. Thomas is a well-known face around the laboratories as he guides groups of people . He conducts the tour almost on autopilot, he has been doing it for so long. His friendly "work persona" hides a bitter and sarcastic individual.

When Thomas realized that one of the tour group is missing, he immediately contacted Cyrus and together they are searching for the missing person. He follows Cyrus into room 508 after they spotted Claire running into the room.

Rank: Novice (0xp)

**EMPLOYEE ID    #456327364**

# Thomas Parker

## ATTRIBUTES

AGILITY **D6**

SMARTS **D6**

SPIRIT **D8**

STRENGTH **D6**

VIGOR **D6**

## DERIVED STATS

CHARISMA **2**

PACE **6**

PARRY **5**

TOUGHNESS **5**

## SKILLS

CLIMBING **D6**

FIGHTING **D6**

HEALING **D6**

INVESTIGATION **D4**

NOTICE **D6**

PERSUASION **D8**

STEALTH **D6**

## HINDRANCES

Bad Luck  
Loyal  
Quirk (sarcasm)

## EDGES

Charismatic

## WOUNDS



-1



-2



-3



## FATIGUE



-2



-1

## GEAR

*Laser pointer*



## Thomas Parker

The pay isn't great, but at least the coffee is free and hours are good. Thomas is a well-known face around laboratories as he guides groups of people. He conducts tour almost on autopilot, he has been doing it for so long. His friendly "work persona" hides a bitter and sarcastic individual.

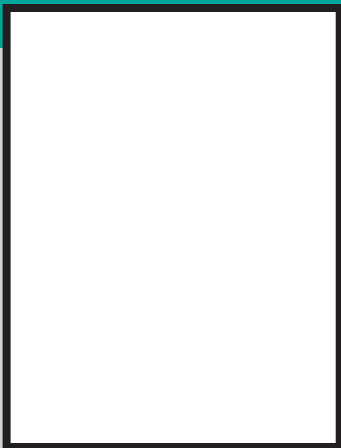
When Thomas realized that one of the tour group is missing, he immediately contacted Cyrus and together they are searching for the missing person. He follows Cyrus into room 508 after they spotted Claire running into the room.

Rank: Novice (0xp)

EMPLOYEE ID **#456327364**



# **New Frontiers** **Laboratories**



Rank: Novice (0xp)

**EMPLOYEE ID    #**

ATTRIBUTES

AGILITY

SMARTS

SPIRIT

STRENGTH

VIGOR

DERIVED STATS

CHARISMA

PACE

PARRY

TOUGHNESS

SKILLS

HINDRANCES

EDGES

WOUNDS

-1

-2

-3



FATIGUE

-2

-1

GEAR

Rank: Novice (0xp)

EMPLOYEE ID #