



**Gold  
& Glory**



# CHARACTER SHEET PACK



Female Male

## RACE

## CHARACTER PORTRAIT

 Human ♠

■ One attribute at d8

 Half-folk ♥■ Luck (+1 Benny)  
■ Reduced Pace (-1 Pace, reduced run die)  
■ Size -1  
■ Spirited (Spirit d8) Dwarf ♦■ Low Light Vision (Ignore Dim & Dark Illumination)  
■ Reduced Pace (-1 Pace, reduced run die)  
■ Tough (Vigor d8) Elf ♣■ Agile (Agility d8)  
■ All Thumbs (-2 Repair: 1 on Trait die -> malfunction)  
■ Low Light Vision (Ignore Dim & Dark Illumination) Half-orc ★■ Infravision (Half lighting penalties)  
■ Outcast (no d4 in Common Knowl.)  
■ Outsider (-2 to Persuasion)  
■ Strong (Strength d8) Half-elf ☆■ One Attribute at d8  
■ Low Light Vision (Ignore Dim & Dark Illumination)  
■ Outsider (-2 to Persuasion)

## CLASS

 Fighter ♠★■ Athletics d6  
■ Common Knowledge d4  
■ Fighting d10  
■ Intimidation d6  
■ Notice d4  
■ Persuasion d4  
■ Stealth d4  
■ Choose one:  
 Healing d6  
 Shooting d6 Cleric ♥★■ Athletics d4  
■ Common Knowledge d4  
■ Faith d6  
■ Fighting d6  
■ Healing d6  
■ Intimidation d6  
■ Notice d4  
■ Persuasion d6  
■ Research d4  
■ Stealth d4 Rogue ♦★■ Athletics d6  
■ Common Knowledge d6  
■ Fighting d6  
■ Notice d6  
■ Persuasion d6  
■ Stealth d6  
■ Thievery d6  
■ Choose two:  
 Gambling d6  
 Taunting d6  
 Shooting d6 Wizard ♣★■ Athletics d4  
■ Common Knowledge d6  
■ Fighting d4  
■ Notice d4  
■ Occult d6  
■ Persuasion d4  
■ Research d6  
■ Spellcasting d8  
■ Stealth d4

## ATTRIBUTES

AGILITY	d4	d6	d8	d10	d12
SMARTS	d4	d6	d8	d10	d12
STRENGTH	d4	d6	d8	d10	d12
SPIRIT	d4	d6	d8	d10	d12
VIGOR	d4	d6	d8	d10	d12

## DERIVED STATS

PACE	
PARRY	Fighting/2+2
TOUGHNESS	Vigor/2+2

## CONNECTIONS

■
■

## WOUNDS

-1	-2	-3
----	----	----

## ENCUMBRANCE

## INC

Carried Items	Weight Limit	Encumbered	Pace 1	Max. Lift	-1	-2
■	■	■	■	■		

## LANGUAGES

## FATIGUE

■	■	■	■
■-	■	■	■

## COINS

## HINDRANCES

■ PP:  
■ GP:  
■ SP:  
■ CP:  
■ Other:

■	■	■	■
---	---	---	---

## EDGES

## POWERS

In the Hand od Destiny: When you roll snake eyes, you cannot use a Benny to reroll, but you gain a Benny that you can use later.

■	■	■	<input type="checkbox"/> Arcane Background (Magic)/(Miracles)	■
■N	■	■	■	■
■S	■	■	■	■
■V	■	■	■	■
■H	■	■	■	■
■L	■	■	■	■

## POWER POINTS

■ 10

NAME

SEX

RANK

XP

 Female Male

## RACE

## CHARACTER PORTRAIT

 Human ♠

■ One attribute at d8

 Half-folk ♥■ Fortunate (+1 Benny)  
■ Short (Size -1)  
■ Spirited (Spirit d8) Dwarf ♦■ Low Light Vision (ignore Dim & Dark lighting)  
■ Slow (Pace 5)  
■ Tough (Vigor d8) Elf ♣■ Agile (Agility d8)  
■ All Thumbs (-2 Repair: 1 on Trait die -> malfunction)  
■ Low Light Vision (ignore Dim & Dark lighting) Half-orc ★■ Infravision (Halve lighting penalties)  
■ Outsider (-2 Charisma)  
■ Strong (Strength d8) Half-elf ★■ One Attribute at d8  
■ Low Light Vision (ignore Dim & Dark lighting)  
■ Outsider (-2 Charisma)

## CLASS

 Fighter ♠★■ Fighting d10  
■ Intimidation d6  
■ Choose one:  
 Climbing d6  
 Healing d6  
 Shooting d6  
 Swimming d6  
 Throwing d6 Cleric ♥★■ Faith d6  
■ Fighting d6  
■ Healing d6  
■ Intimidation d6  
■ Persuasion d6 Rogue ♦★■ Fighting d6  
■ Notice d6  
■ Stealth d6  
■ Streetwise d6  
■ Choose two:  
 Climbing d6  
 Gambling d6  
 Lockpicking d6  
 Persuasion d6  
 Shooting d6  
 Swimming d6  
 Throwing d6 Wizard ♣★■ Fighting d4  
■ Know (Magic & Occult) d6  
■ Investigation d6  
■ Notice d6  
■ Spellcasting d8

## ATTRIBUTES

AGILITY	d4	d6	d8	d10	d12
SMARTS	d4	d6	d8	d10	d12
STRENGTH	d4	d6	d8	d10	d12
SPIRIT	d4	d6	d8	d10	d12
VIGOR	d4	d6	d8	d10	d12

## DERIVED STATS

CHARISMA

PACE

PARRY

Fighting/2+2

TOUGHNESS

Vigor/2+2

## CONNECTIONS

## WOUNDS

-1    -2    -3

## ENCUMBRANCE / WEIGHT LIMIT

## INC

Weight    500 coins weigh 1    Weight Limit    Encumbrance

-1    -2

## LANGUAGES

## FATIGUE

## COINS

## HINDRANCES

■ PP:  
■ GP:  
■ SP:  
■ CP:  
■ Other:

## EDGES

## POWERS

## TRAPPINGS

In the Hand of Destiny: When you roll snake eyes, you cannot use a Benny to reroll, but you gain a Benny that you can use later.

 Healing  
 Detect/Conceal Arcana Light Arcane Background (Magic)/(Miracles)

## POWER POINTS

■ 10

