

STRENGTH	_____	MOVE RATE	
DEXTERITY	_____	WALK _____	
DIAGNOSE	_____	RUN _____	
CONCENTRATION	_____	SPRINT _____	
CHARISMA	_____	ENCUMBRANCE	
PHYSIQUE	_____	MOVEMENT _____	
KNOWLEDGE	_____	HALF MOVEMENT _____	
		NO MOVEMENT _____	
COOL	_____	REP	

[illegible]

WEAPON NOTES	

DRUGS	EFFECTS	USES

INITIATIVE PHASE	1	2	3	4	5	DAMAGE BONUS	
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[illegible]

AGE	_____	EXPERIENCE POINTS	SAVINGS
HEIGHT	_____		
WEIGHT	_____		
EYE COLOUR	_____		
HAIR COLOUR	_____		
COMPLEXION	_____		

[illegible][illegible]