



# PLAYER Paraphernalia



CONFORMANGER (RANGER ARCHETYPE)

#5



# PLAYER PARAPHERNALIA #5

## By the Knotty-Works

Welcome to the fifth issue of Player Paraphernalia, a hodge podge of character ideas and alternate rules that may be used with the Pathfinder Roleplaying Game (Paizo, Inc©). In this issue a new Ranger Archetype is introduced.

### Conformanger (Ranger Archetype)

**Animal Channeling (Su):** The conformanger may gain the effects of *Animal Aspect* as a swift action that does not provoke attacks of opportunity for a number of times per day equal to  $3 + \text{her Wisdom modifier}$ . The conformanger may maintain this effect for a number of rounds equal to her class level + 3. At 5<sup>th</sup> level this ability conforms to the Greater Animal Aspect spell and the duration increases to 1 minute per level. At 10<sup>th</sup> level the conformanger may choose three aspects or one greater aspect and one lesser aspect from another animal and the duration increases to 10 minutes per level. The conformanger may choose a specific animal when this ability is gained and can only gain aspects from that animal, but this increases the duration to 1 minute per level initially, 10 minutes per level at 5<sup>th</sup> level, and 1 hour per level at 10<sup>th</sup> level.

The conformanger may end the effect as a free action that does not provoke attacks of opportunity.

This ability replaces the favored enemy gained at 1<sup>st</sup> level.

**Animal Guise (Su):** The conformanger gains the effects of the *Beast Shape* I spell at 5<sup>th</sup> level as a swift action that does not provoke attacks of opportunity for a number of times per day equal to  $3 + \text{her Wisdom modifier}$ . The conformanger may maintain this effect for a number of minutes equal to her class level. At 10<sup>th</sup> level the conformanger gains the benefits of the *Beast Shape* II spell, *Beast Shape* III spell

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at 15<sup>th</sup> level, and Beast Shape IV at 20<sup>th</sup> level. The effect may be ended as a free action that doesn't provoke attacks of opportunity.

This ability replaces the favored enemy gained at 5<sup>th</sup> level, 10<sup>th</sup> level, 15<sup>th</sup> level, and 20<sup>th</sup> level.

**Conforming Bond (Ex):** The conformanger must choose an animal companion for his hunter's bond. As with the normal hunter's bond the animal gains the benefits of being a druid's animal companion of equivalent level equal to the conformanger's level - 3. The conformanger's animal companion does gain the benefits of the conformanger's favored terrain ability. In addition, when the conformanger activates his animal channeling ability, the animal companion also gains the same benefits.

This ability alters the conformanger's *Hunter's Bond* ability.

### New Feats

#### Extra Animal Channeling

You gain additional uses of your animal channeling ability

**Prerequisites:** Animal Channeling class ability

**Benefit:** You gain two additional uses of the Animal Channeling ability.

#### Extra Animal Guise

You gain additional uses of your animal guise ability

**Prerequisites:** Animal Guise class ability

**Benefit:** You gain two additional uses of the Animal Guise ability.

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