

HERO OF THE UVG

NAME _____
Friends _____
Enemies _____
Title _____
Species _____
Looks _____
Debt _____
Likes _____

THE PET

Name _____
Defense _____ xp
Bonus _____ Lvl
Life _____
Ability _____

XP

EXPERIENCE		
LEVEL	BONUS	LIFE
0	0 xp	+1 5
1	300 xp	+2 8
2	750 xp	14
3	1500 xp	20
4	3000 xp	26
5	6000 xp	+3 32
6	12500 xp	38
7	25000 xp	40
8	50000 xp	42
9	99999 xp	+4 44

STATS

STRENGTH	<input type="text"/>	<input type="text"/>			
	full	current			
ENDURANCE	<input type="text"/>	<input type="text"/>			
AGILITY	<input type="text"/>	<input type="text"/>			
CHARISMA	<input type="text"/>	<input type="text"/>			
AURA	<input type="text"/>	<input type="text"/>			
THOUGHT	<input type="text"/>	<input type="text"/>			

SKILLS

unlock at level ↓

△	_____	0
△	_____	0
△	_____	0
△	_____	1
△	_____	3
△	_____	5
△	_____	7
△	_____	田
△	_____	田
△	_____	田

↑ expertise = bonus×2

COMBAT

DEFENSE

LIFE REMAINING

CLOSE COMBAT

 dmg: _____

RANGED COMBAT

 dmg: _____

MAGIC

 cost =

ABILITIES

unlock at level ↓

_____	1
_____	2
_____	3
_____	4
_____	5
_____	6
_____	7
_____	8
_____	9
_____	田

4 sources to learn a new thing ↑

HEROICS

d6

FATIGUE

grumpy

↓disadv.

1/2 speed

half life

coma

death?

INVENTORY

FIRST SACK OF GEAR	THE CUMBERSOME SECOND PACK
2500 cash = 100 soaps = 10 stones = 1 sack	slow and at a disadvantage
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

