

DNH5

System  
Neutral

Part Five, the Conclusion of  
the Haunting of Hastur Series

## Carcosa

Map and Illustration Book

by L. Kevin Watson

An Adventure for Characters Level 12



Carcosa is an adventure for 3–7 characters at level 12 and designed for use with most versions of the best known fantasy roleplaying game. It is optimized for the fifth edition and for 5 characters at level 12.



Dark Naga Adventures  
Awesome is in our DNA!  
© 2018, All Rights Reserved

Printed in USA

# DNH5—Carcosa

## Dark Naga Adventures

**Written:** L. Kevin Watson

**Illustrated:** Catia Fantini and Brian McCranie

**Edited:** Edwin Nagy and G. Scott Swift

**Cartography:** Justin Andrew Mason

**Production and Layout:** L. Kevin Watson

**Playtesting:** Door Kicking Death Dealers

Publisher's Choice Quality Stock Art © Rick Hershey / Fat Goblin Games



**Open Content:** Subject to designation as Product Identity (see below), the only portion of this Dark Naga Adventures product designated as Open Game Content is the rules content (creature stat blocks and names of skills, etc., taken from the *System Reference Document 5.0*) as defined in the Open Game License version 1.0a Section 1(d). The front and back cover, back matter, introduction and credits page, as well all other parts of this product including all text not specifically designated as Open Game Content is not Open Game Content. No portion of this work other than the material designated as Open Game Content may be reproduced in any form without written permission.

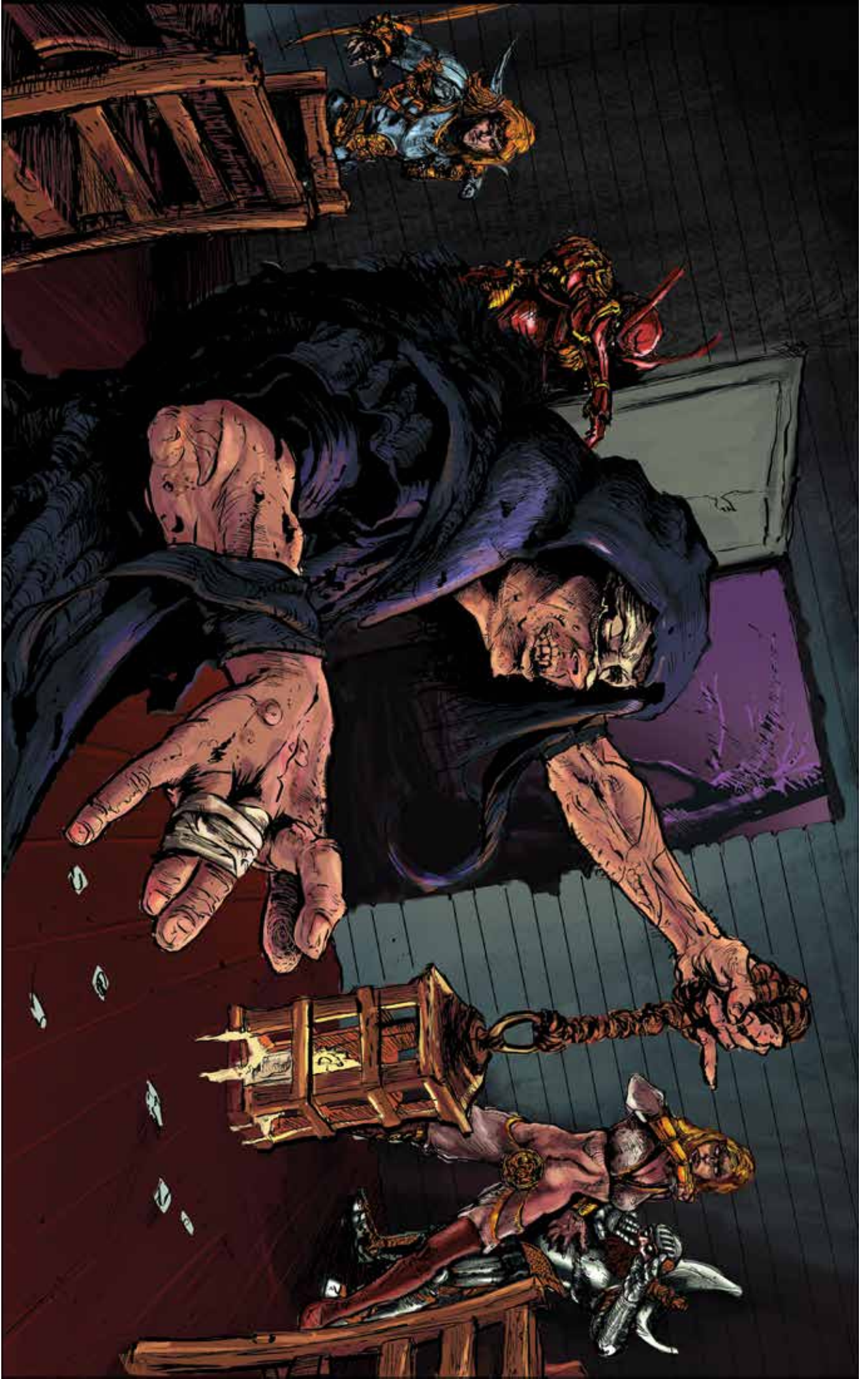
**Product Identity:** The following items are hereby designated as Product Identity as provided in section 1(e) of the Open Game License. Any and all material or content that could be claimed as Product Identity pursuant to section 1(e), below, is hereby claimed as product identity, including but not limited to:

1. The name "Dark Naga Adventures," "Dark Naga Games," and "Dark Naga," as well as all logos and identifying marks of Dark Naga Adventures, Dark Naga Games, and Dark Naga, including but not limited to the Dark Naga logo and the trade dress of Dark Naga products and similar logos, identifying phrases and trade dress of Dark Naga.
2. All artwork, illustration, graphic design, maps, and cartography, including any text contained within such artwork, illustration, maps or cartography.
3. The proper names, personality, descriptions and/or motivations of all artifacts, characters, races, countries, geographic locations, plane or planes of existence, gods, deities, events, magic items, organizations and/or groups unique to this book, but not their stat blocks or other game mechanic descriptions (if any), and also excluding any such names when they are included in monster, spell or feat names, and also excluding any of the foregoing if the material is already Open Game Content.
4. Any other content previously designated as Product Identity is hereby designated as Product Identity and is used with permission and/or pursuant to license.
5. All logos and identifying marks of Dark Naga Adventures, Dark Naga Games, any trade dress, identifying words or phrases of Dark Naga Adventures, Dark Naga Games, and Dark Naga and similar logos.

Reference in non-Open Game Content (thus not covered by the Open Game License) in this work to content owned by others is not a challenge to their ownership and is used under Fair Use.





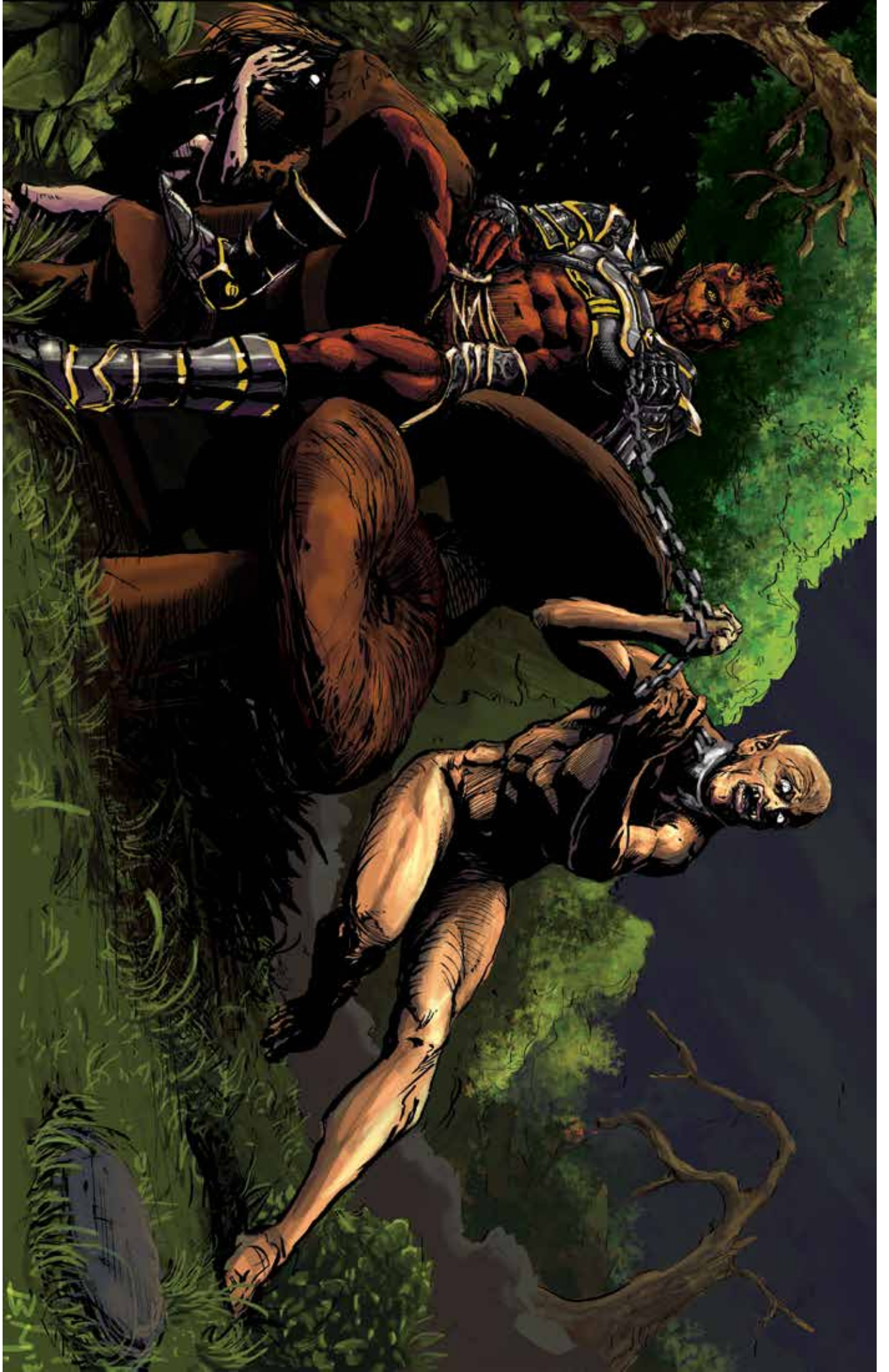




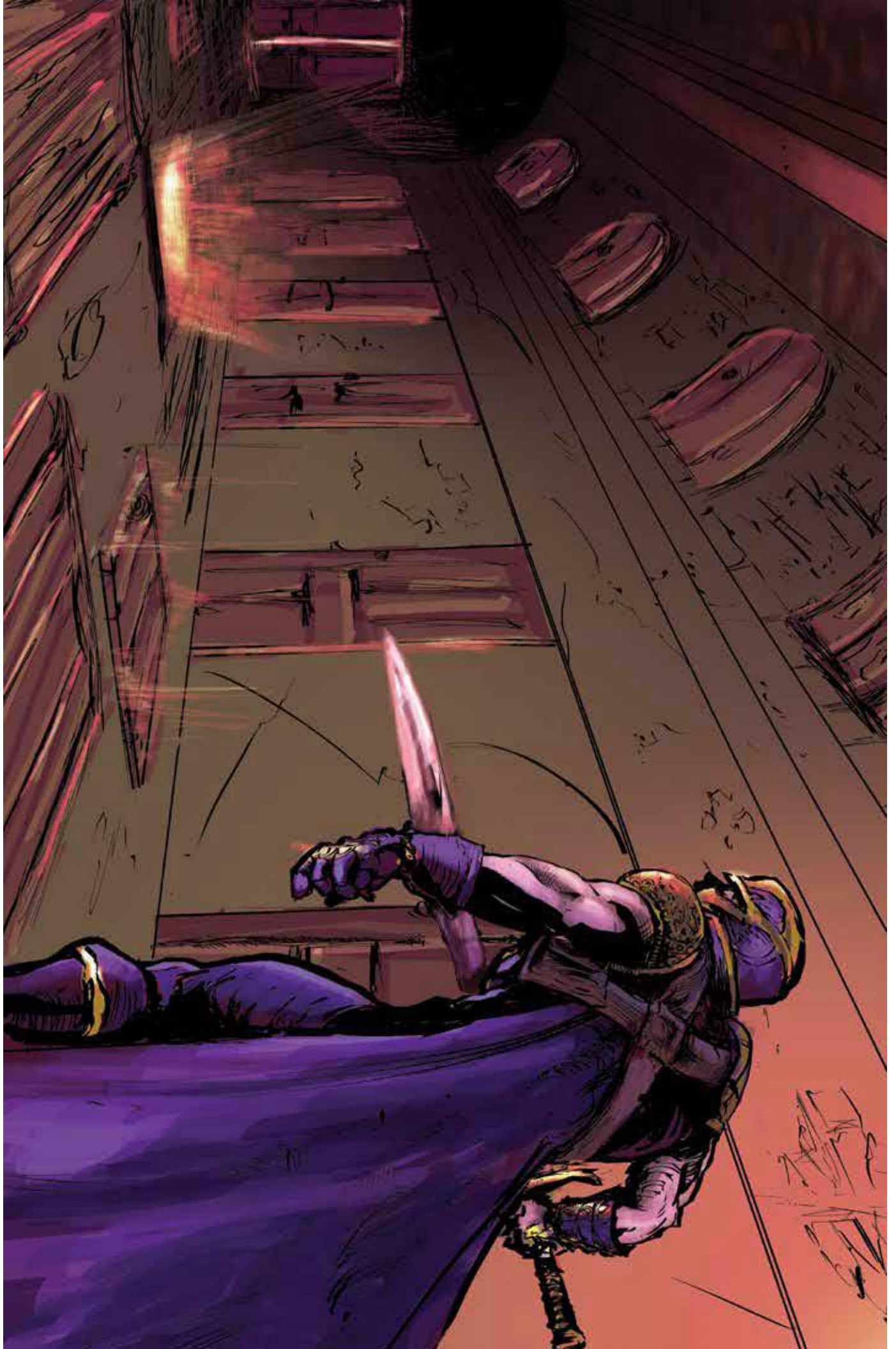


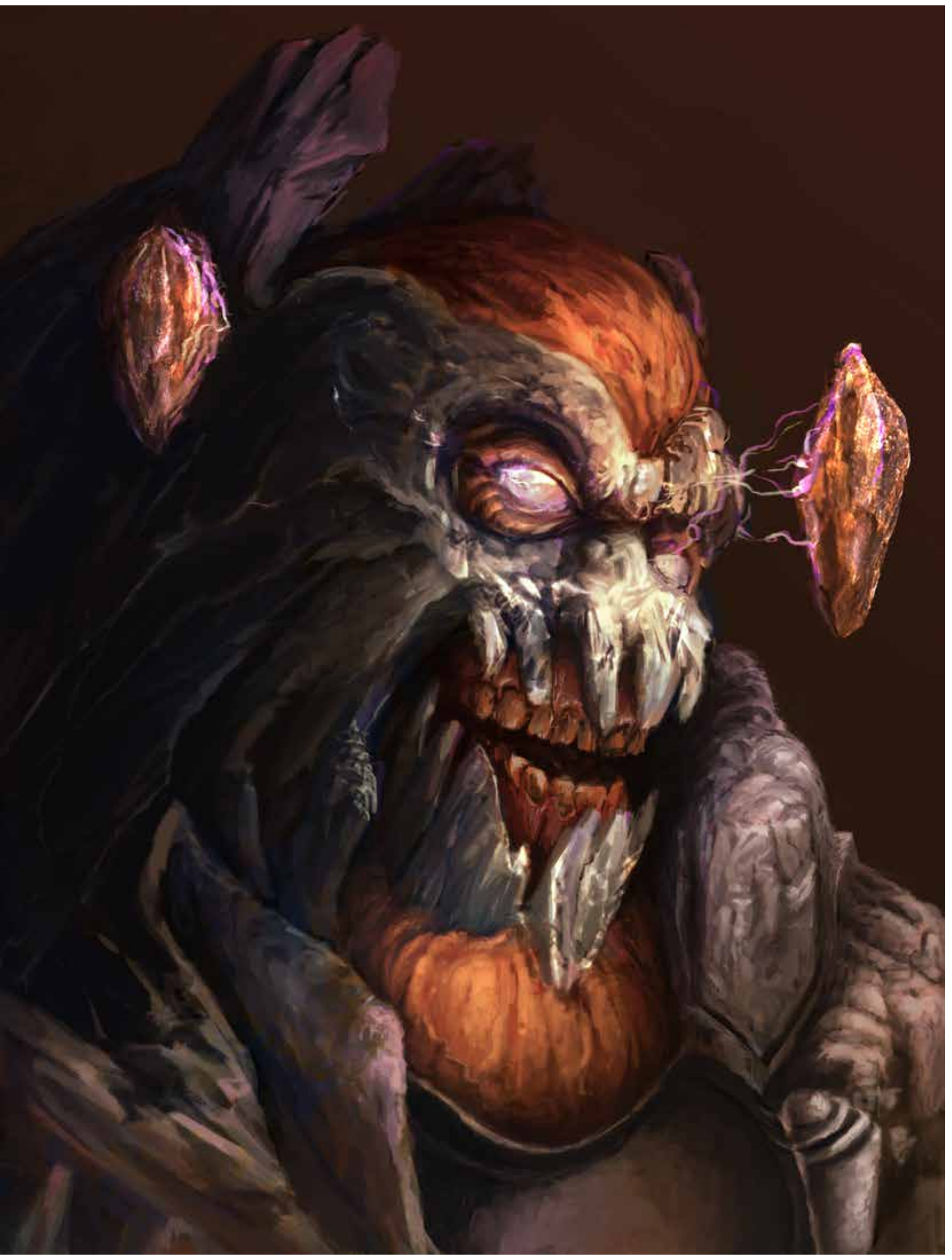


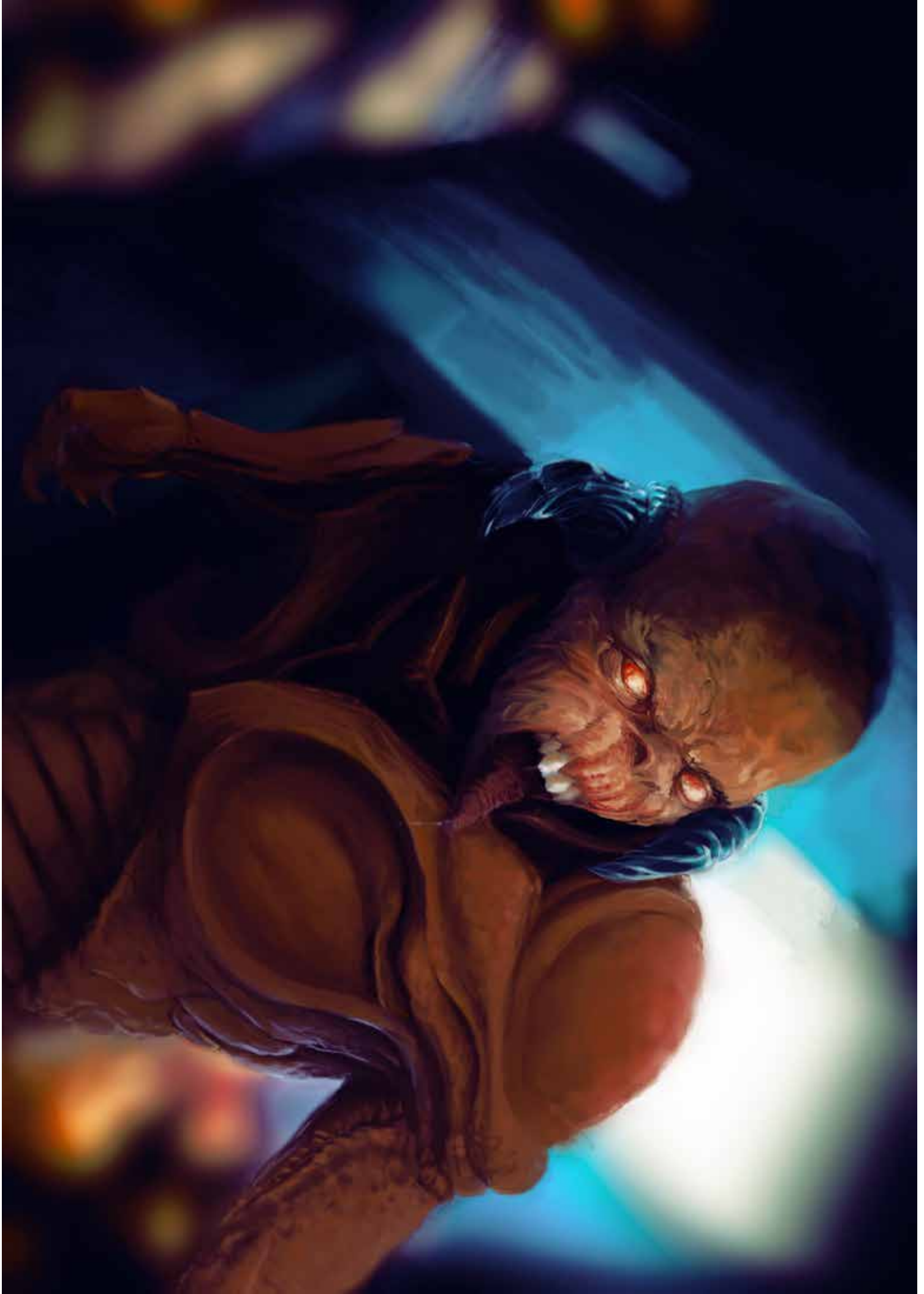








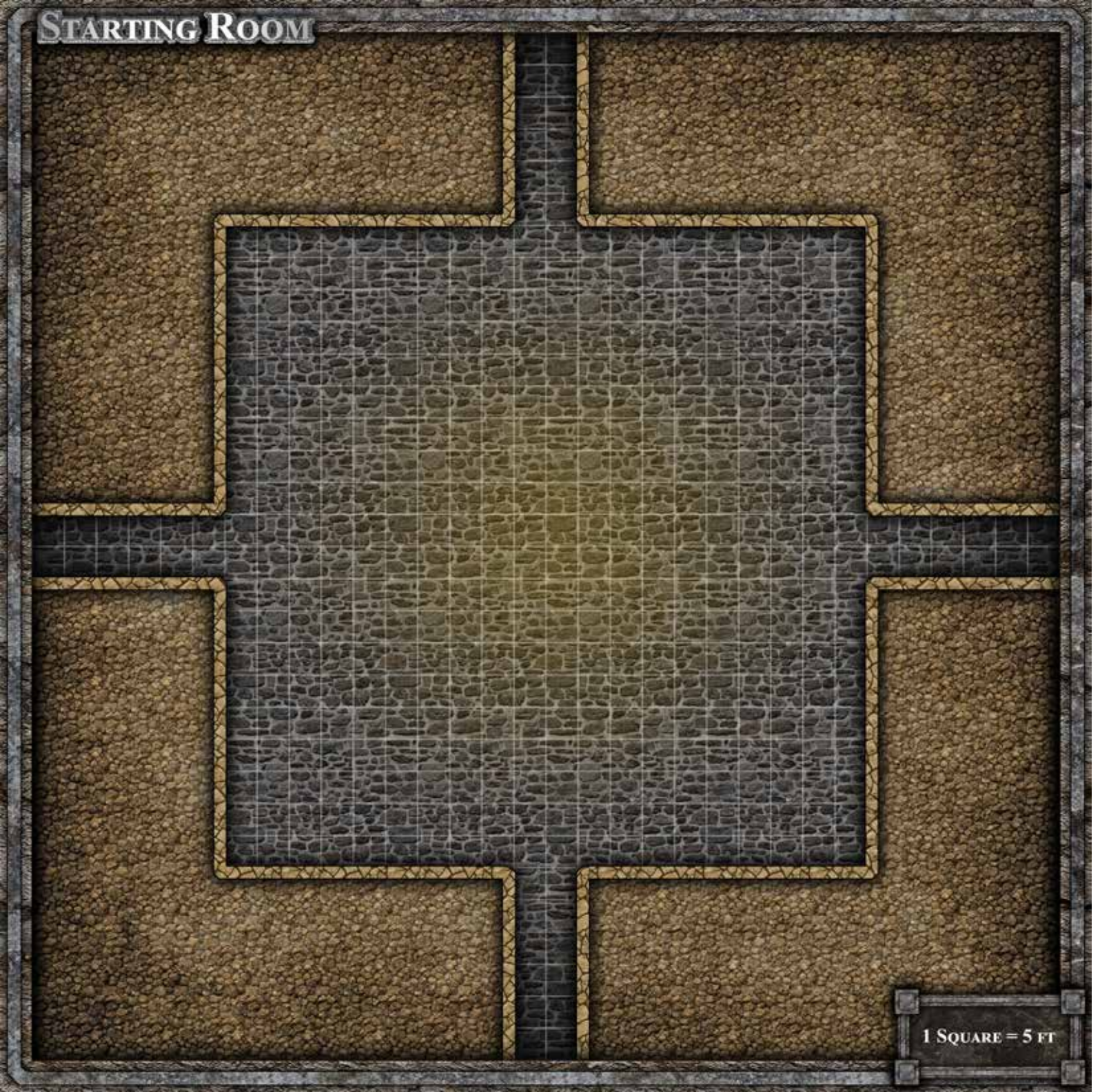








# STARTING ROOM



# GRUSHKA'S DOMAIN



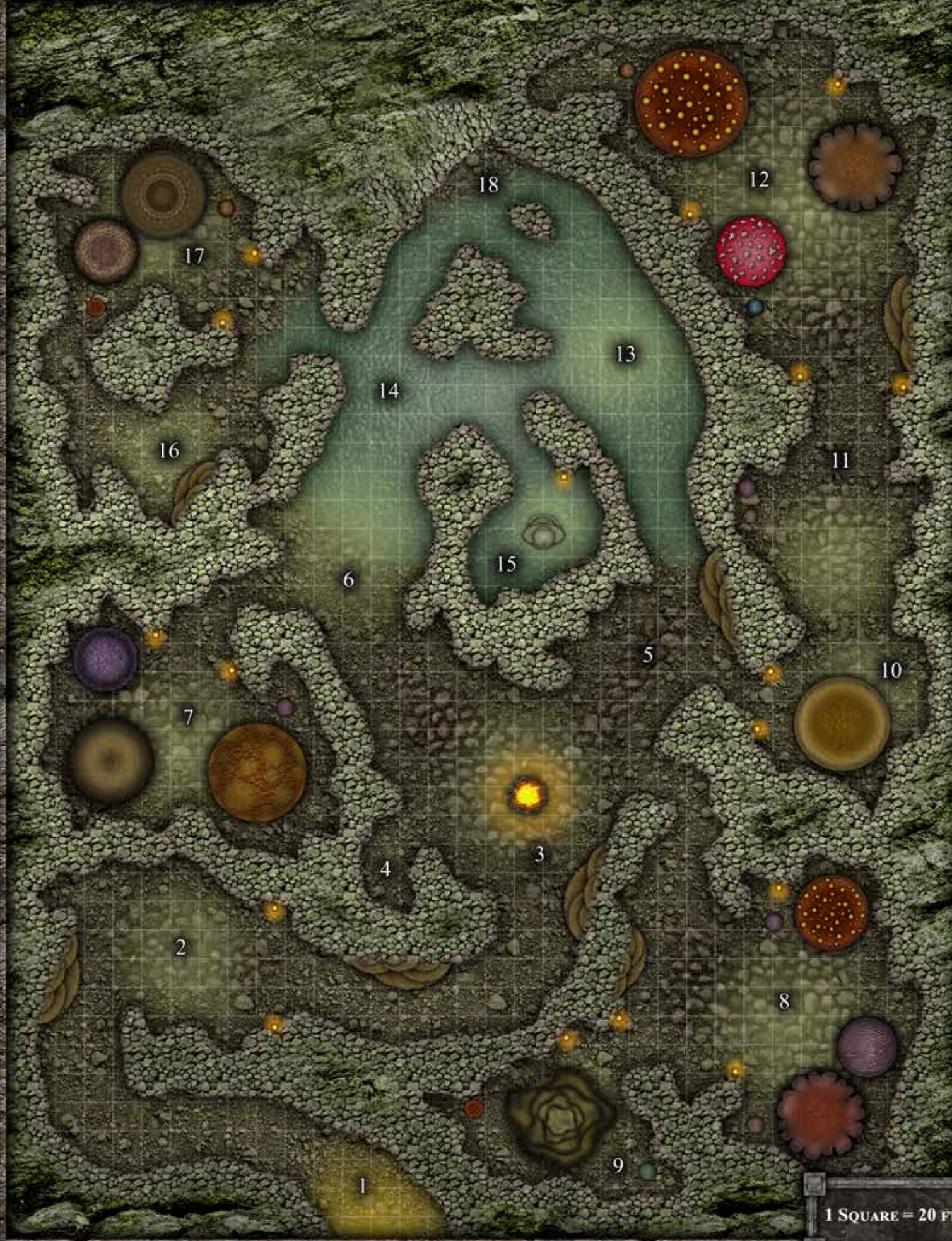
1 SQUARE = 20 FT

# LYOSHA'S DOMAIN



1 SQUARE = 20 FT

# MITYA'S DOMAIN



# VANYA'S DOMAIN



1 SQUARE = 5 FT



After defeating a second incursion of Hastur's cult under Castle Brytha in Meawold, preventing the kingdom from falling under his control, the party members find themselves drawn into Hastur's Domain: Carcosa. With twenty-four hours to escape before they become a permanent part of the domain, the party members must navigate the foreign land and find a way home. Four demon lords, three brothers and the demonic seductress they all worship, control Carcosa. Perhaps one or more of them can be manipulated to help get the party home.

All of the art and maps in this book are owned by Dark Naga Adventures. This book does not contain any art that is in the public domain.