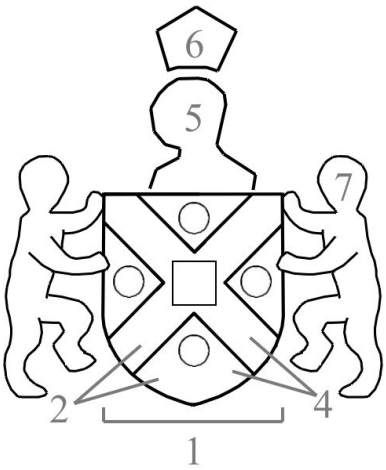
COAT OF ARMS generator

- Misc. -

Metal Turtle Games

You see a coat of arms,



[1] ... the shield (escutcheon) is

1 heater-shaped

1		classic
2		curved
3		edged
4		badge
5		angled
6		elegant
7		beveled
8		beveled smooth
9		beveled edge
10		ornate
2		an oval (cartouche)
3		a diamond (lozenge)
4		rectangular (scutum)
5		almond-shaped (kite)
6		round (targe)
7		square
8		continental

[2] ... the field division is

1		none (1 color)
2		per pale
3		per fess
4		quartered
5		canton
6		quarterly of six
7		per saltire
8		per bend
9		per bend sinister
10		per chevron
11		tiersed in pale (3 colors)
12		tiersed in pale reversed (3 colors)

13		gyronny of eight
14		pale
15		fess
16		bend
17		bend sinister
18		paly of six
19		barry of six
20		bendy of eight
21		chequy
22		chevron
23		chape-ploye
24		chief
25		pall
26		inescutcheon
27		bordure
28		cross
29		saltire
30		per fess embattled

[3] ... the colors used are

Unless specified at [2], the number of colors to roll is two.

1	gold
2	silver
3	white
4	red
5	blue
6	green
7	black
8	purple
9	orange
10	maroon

[4] ... the charges are

Roll once per division, but only if they are large enough.

> If all divisions are too small, there will be only one charge. It will be centered on the shield and of reasonable size.
>
> Up to three charges can be found in the same division if there's enough room.

Their color is also determined with [3].

1	a cross
2	a fleur-de-lys
3	a rose

4	an animal (or an animal head)		
		1	a goat
		2	a ram
		3	a rabbit
		4	a dog
		5	a horse
		6	a bull
		7	a wolf
		8	a bear
		9	a boar
		10	a stag
		11	an owl
		12	an eagle
		13	a lion
		14	a snake
		15	a spider
		16	a seahorse
		17	a gryphon
		18	a unicorn
		19	a wyvern
		20	a dragon
5	an annulet		
6	a star		
7	a crescent		
8	a mascle		
9	a cinquefoil		
10	a crown		
11	a skeleton		
12	a skull		
13	the sun		
14	a hand		
15	a tool		
		1	an axe
		2	a pickaxe
		3	a pitchfork
		4	a scythe
16	a book		
17	a harp		
18	a castle/tower		
19	a village		
20	a tree		

[5] ... the helm is

1	absent		
2	open		
3	closed		
4	two helms		
		1	open
		2	closed

[5.5] ... and it's/they're facing

1	left of the viewer (dexter)
2	the viewer
3	right of the viewer (sinister)

[6] ... the crest is

1	absent
2	a crown
3	feathers
4	a tree
5	an animal (see [4])
6	a windmill
7	a village
8	a castle/tower
9	a laurel wreath
10	an armed hand
11	crossed weapons
	1 swords
	2 axes
	3 spears
	4 helberds
12	a star
13	a chalice
14	a ship
15	a rainbow
16	a knight
17	a peasant
18	a cross
19	a cloud
20	a flag

[7] ... the supporters are

1	peasants
2	spearmen
3	archers
4	knights
5	damsels
6	priests
7	swords
8	axes
9	bows
10	trees
11	ents
12	animals (see [4])
13	banners
14	wings
15	pillars
16	skeletons
17	angels
18	demons
19	giants hands
20	not the same (reroll twice)