

Grinning Skull Design Studios

Grim's Amazing D100 Tables

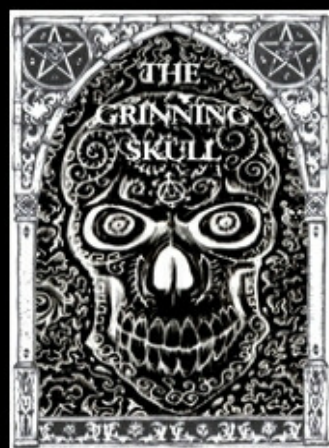
1000

Tomes
of knowledge
for all fantasy RPGs

Grim's Amazing D100 Tables

Suitable for
ANY FANTASY
ROLE-PLAYING
GAME SYSTEM

100 fantasy themed Tomes of knowledge and information for use with pretty much all fantasy RPG game systems. All collected in handy D100 Chart format.



<http://thegrinningskull.wordpress.com>

**Grinning Skull Present
Grim's Amazing D100 Tables**

100

Tomes of knowledge For all Fantasy RPGs



100 books and tomes of knowledge to furnish your encounter bookshelves, for use with any fantasy RPG game system & setting, collected in a handy D100 chart randomiser format for easy reference!

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Foreword

When your players enter an area, such as a library, while searching what do they find? Yes of course there will be books, and most players will make a beeline for the most valuable and powerful tomes that grace the shelves, but what of the rest? All the books, manuals and information resources that could get left behind is often overlooked and may provide a useful source of skill training for the developing character.

In this booklet, you will find 100 mostly useful tomes that may give players a step up in skill development, and maybe actually turn out to be worth something, whilst adding flavour filled descriptions to add to the role playing experience. As with other titles in the series, these are system free and can be used with pretty much most generic fantasy RPGs. If your not familiar with the other titles, please check them out at our [RPGNow & DrivethruRPG publisher pages](#).

If your into fantasy book related stuff, check out my free 28mm paper kit books, scrolls and maps volume 1. Also checkout the 28mm Arcane Library kit too for a complete environment that complements this booklet.



Grim

100 Tomes of Knowledge

Roll D100

1. **Meritrope Amberleaf's Trove of indoor Horticulture:** Information on growing all sorts of houseplants
2. **Filgrave's Guide to Rocks:** Topics include identifying gemstones and other rocks, and general geology.
3. **The book of Fire:** Misleading title refers to the many forms of chili plants found.
4. **Belim's Botanical Biblos:** Complete guide to identifying a huge array of wild growing plants.
5. **The Explorers Bestiary:** A extensive bestiary to non-humanoid creatures and animals.
6. **Vonangil's Essential Guide to Non Human races of the west:** A concise book detailing all the better known nonhuman races of the western continent.
7. **Hats, Hats, Hats:** Written by R.B.Holondaise, details the history, style and manufacture of all sorts of popular hats.
8. **The Candle maker and his craft:** Written by Ira C.Bingeworthy, details of the entire process of candle making, tools and materials etc.
9. **The Way to Control a Canine:** A complete Dog training program, including general care and feeding.
10. **Tailoring made easy:** Beginners guide to fine clothing making, showing detailed steps.
11. **Ye properties of Clay:** An anonymous guide to pottery and pottery manufacture. very detailed section on types of clay.
12. **All Forms of the dead:** By A.Ventrik. A guide to identifying most types of corporal undead creatures.
13. **Tuttle's Turtle Tome:** Contains info on virtually every type of turtle in existence.
14. **Crengers World atlas:** An atlas of your own game world.
15. **The Locksmith's Encyclopaedia:** Complete guide to locksmithing from start to finish.
16. **Gonchana's Shoe and Boot guide:** teaches how to make shoes and boots of the latest popular designs.

Roll D100

- 17. Smithing made easy: By A.Smith. Teaches all aspects of smithing everyday items.**
- 18. Jerri Ness' Glass blowing guide: The art of Glass blowing as told by expert and legendary glass blower and craftsman, Jerri Ness.**
- 19. Mama Bertrand's pudding compendium: Recipe book, dedicated to puddings.**
- 20. Manual of Solar navigation: Information about using the sun to navigate over all terrain using the position of the sun.**
- 21. Ye Healing of the bones: Old book pertaining to all things to do with bone growth, healing and skeletal anatomy.**
- 22. The Egbad guide to the lute: Teach yourself to play the lute, by popular bard and celebrity musician Egbad.**
- 23. The Egbad guide to the Flute: Teach yourself to play the flute, by popular bard and celebrity musician Egbad.**
- 24. Traditional Hobbit cookery book: By Endina Spoonfist. All traditional Hobbit recipes for the initiated.**
- 25. Simple Campfire cookery: Lots of great simple camp cookery for the explorer and outdoors types.**
- 26. Bintibba's Brewing Handbook: Beer and wine making handbook, easy to follow instructions and tons of recipes.**
- 27. The 100 Year Moon Almanac: Details all the times, phases and position of the moon for the next 100 years.**
- 28. Legendary Kings and Queens of the West: History, myth and legend stretching back several thousand years.**
- 29. Making Soups, Stews and casseroles: By Amphora Mongoose. Recipes, methods and tips for creating culinary creations.**
- 30. Sharper swords for all: Ways and methods of weapon care for the warrior.**
- 31. Masks of Life: A full treatise on the art of disguise and trickery.**
- 32. Heraldic coats of arms of the noble houses: Full details on most of the noble houses of the continent.**
- 33. Discussions on the Orc race: A detailed set of essays on the Orc, laying out the ecology, tribal set up and languages they use.**

Roll D100

- 34. Teach yourself Orc: Full common orc language course.**
- 35. How to speak Elven and it's dialects: Full language for all main Elven languages.**
- 36. Legends of the Dwarven Kings: Old legends of the dwarven kings translated direct from old Dwarvish.**
- 37. Interviews with the halflings: Tales of the authors first meetings with halflings and their ways.**
- 38. Arrakil's Animal guide: A general animal guide to common creatures.**
- 39. Written Scripts of the ancient Dragons: Translated legends direct from ancient hieroglyphs.**
- 40. Cooking With Rats: A cookery book detailing recipes using rats.**
- 41. Popular Hairstyles of the Landed Gentry: Tells of how to style hair in the latest fashions of the rich.**
- 42. Balms, Poultices & healing salves: A detailed guide to making such herbal balms and remedies.**
- 43. Topher's Spirit guide: A tome that classifies most common types of ghosts and spirits.**
- 44. Histories of the Northern clans: History and details of the major northern tribes.**
- 45. Hidden Lores of the Blood Drinkers: Basic vampiric history, major clans, houses and other info.**
- 46. Shamphor's Ancient writing Cypher: Contains many old and lost cipher alphabets.**
- 47. How to train your Horse: Lessons in horse care.**
- 48. Dragon Identifying for the everyman: A guide to identifying the 500 species and sub species of dragon & wurm on the planet.**
- 49. Curious Beasts of the Wild: A catalogue of the weirdest hybrid creatures that inhabit the world.**
- 50. Gaggerzand's Guide to Card games: Contains over 50 different card game rules.**
- 51. Gaggerzand's Guide to dice games: Contains over 50 different dice game rules.**

Roll D100

- 52. Learn eastern unarmed combat in thirty days: Martial arts training manual.**
- 53. The Value of Gemstones: Jam packed guide to appraising Gems.**
- 54. Bread making for Beginners: Making bread, from beginner to advanced.**
- 55. Siege tactics for castle guardians: Rather technical book on siege defence.**
- 56. Jaxion Spratt's Fishmongery course: Full fishmongery training manual.**
- 57. River Fishing made simple: Everything you need to know about river fishing.**
- 58. Frozen lake fishing Techniques: Specialised book detailing the art of frozen lake fishing.**
- 59. The Art of Fletching: Learning how to make arrows has never been so much fun!**
- 60. Learn Leather working in 25 steps: 25 steps to creating all manner of mundane leather goods.**
- 61. Fine Wines of the Coast: detailing hundreds of regional wines from the entire coastline.**
- 62. Advanced weaving methods: How to create intricate and stunning material (not for beginners)**
- 63. Common birds of the southern marshes: Every bird species catalogued from the southern marshes.**
- 64. Dungeon Delving for the initiated: Written by experienced celebrity dungeoneer, Victor von Valeris, plenty of juicy tips and tricks on underground survival.**
- 65. The Migratory habits of the Fire Wurm: a book on the habits of red dragons and related species.**
- 66. Duck breeding and care: How to look after ducks!**
- 67. Traditional songs of the forest folk: A collection of sheet music from various woodland races.**
- 68. The Carpenter's Way: Basic book on carpentry and joinery.**
- 69. The Encyclopaedia of ship building: How to build every type of boat and ship.**

Roll D100

- 70. Hinseg's Wilderness Survival Manual: Most famous guide to surviving harsh and treacherous environs.**
- 71. A Thousand uses for Dragon Scales: Yes, 1000 uses for the dragon scale!**
- 72. Kebster's carousing omnibus: How to woo and charm those of the opposite (or same) sex.**
- 73. The Olde Worlde standard Dictionary: Contains the meanings of over 15,000 words.**
- 74. The Runic Reader: A runic translator cypher detailing most western runic alphabets.**
- 75. Liber Legumes: Book on most types of beans.**
- 76. R.P.Pringles Acting method: R.P.Pringle is renown for his theatre and travelling troupe. His book details all aspects of character and method acting.**
- 77. To Dream in Poetry: Essays in poetry writing.**
- 78. Ask the Dummy: A book of lessons in Ventriloquism.**
- 79. Sing a song, sing it long: By Voyn Vaugn. Details vocal exercises for the budding singer.**
- 80. Climeth The mountain: Tips and tricks for mountain climbers in extreme and difficult places.**
- 81. The Art of portrait painting: A painting guide to portrait sitting and still life.**
- 82. Sniffing out the beasties: A trackers guide, with exhaustive animal track identification.**
- 83. Dr Gribbin's field guide to mushrooms: Identifies over 200 different species of fungi.**
- 84. Tall Tales of Tallula Tannic: A book of humorous and often raunchy stories about the titular heroine!**
- 85. Fargwhals good tavern guide: Has entries on over 1000 rated taverns and coach houses, each with high and low points and ratings system.**
- 86. Slobotham's guide to Tomfoolery: a full guide to the skills of comedy and jesting.**
- 87. Jam making for the uninitiated: create jams and chutney's with this recipe textbook.**

Roll D100

- 88. Ancient cairns of the forefathers: Many detailed maps and information on over 30 old burial sites of interest.**
- 89. Mining, Rocks and Extraction: A comprehensive mining guide on all aspects of the extraction of all manner of metals, ores and minerals.**
- 90. Kendrick's complete guide to fire making: Learn how to make a fire from scratch in many ways with this book.**
- 91. The Dissection of the corpse: an anatomy and autopsy discourse for the medically minded.**
- 92. How to spot a liar: All the psychology and body language tips and tricks to spot a liar are laid out in this book.**
- 93. Dante Rinjerhoven's 100 architectural designs: Rinjerhoven is world famous for his building designs, of which 100 of the best are laid out here within it's pages.**
- 94. Herbal remedies and how to use them: Simple herbal remedies for all ills are detailed in the pages of this tome.**
- 95. Ye histories of currency of the western lands: The money lore of many lands is discussed in this book, as well as pictures to help identify them.**
- 96. Talbarna's Poison codex: Hundreds of poisons and their compositions are in this tome.**
- 97. Riddles of the seven Isles: A book of 500+ riddles and their answers.**
- 98. Lost Treasures of the wilderlands: Essays on some of the most valuable lost treasures of that area, and ideas on their whereabouts.**
- 99. Cadrabarand's way of the Tarot: Learn how to read simple tarot spreads in this basic guide.**
- 100. Topographical descriptions of the timeworn masters: A large tome of lots of detailed maps, location directions and first person accounts of hidden tombs, dungeons and temple where powerful items may exist...**

Check out these other great
RPG supplements from



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Grim's Amazing D100 Tables


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Meaningless Encounters
For Caverns & Dungeons**
for all fantasy RPGs

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Suitable for ANY FANTASY ROLE-PLAYING GAME SYSTEM

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**Out of Town
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100 interesting out of town encounters to throw to your players, for use with pretty much all fantasy RPG game systems and settings in handy D100 table format.



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Strange Townsfolk
for all fantasy RPGs

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100 Strange Townsfolk encounters for use with all Fantasy Role Playing Game systems presented as a handy D100 randomiser chart!



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Useless Items
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100 useless items for use with all Modern Role Playing Game systems presented as a handy D100 randomiser!



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Familiars
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100 Summoned familiars for Player Characters & NPCs, for use with all fantasy RPG systems in handy D100 format



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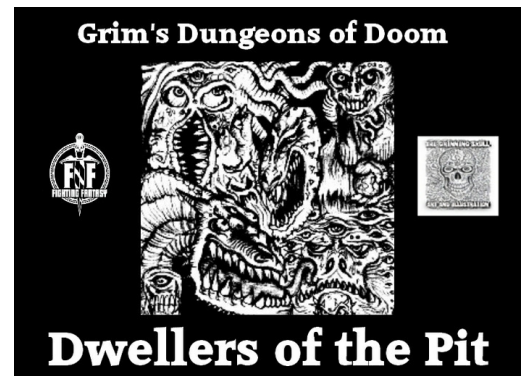
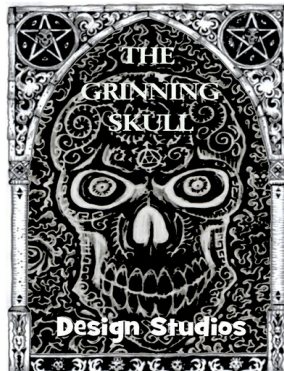
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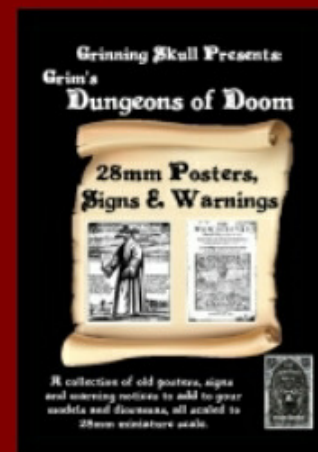
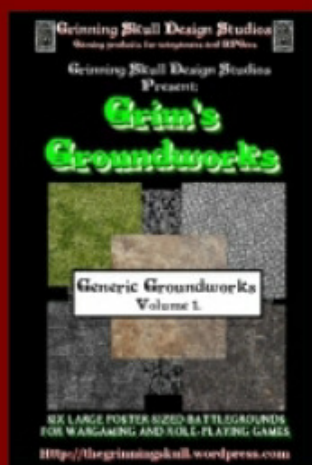
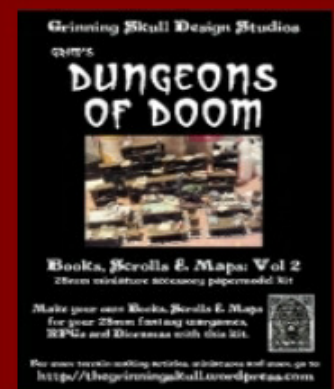
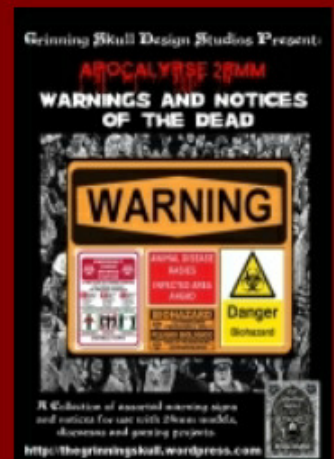
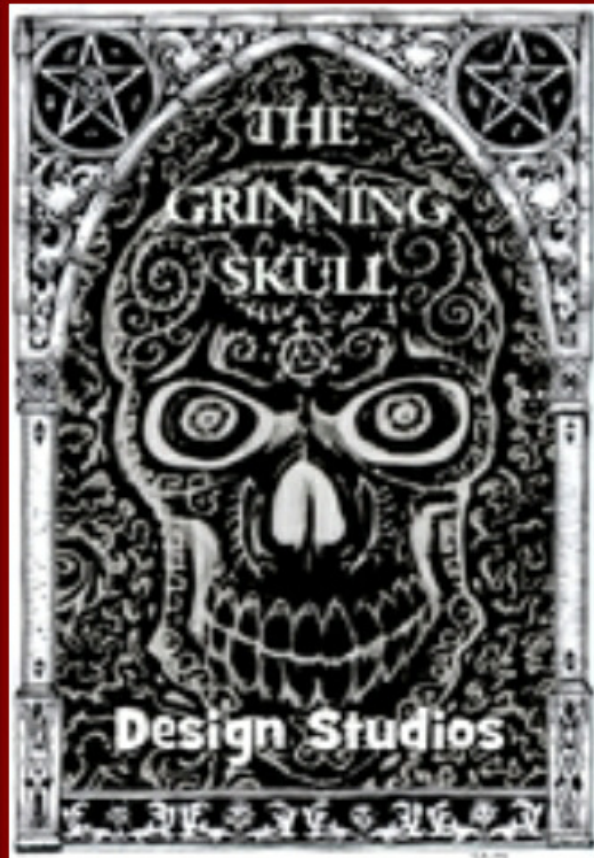
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