

The background of the image is a scenic landscape viewed through a stone archway. The archway is constructed from large, grey, rectangular stone blocks. To the left of the arch, the stone wall continues upwards. The landscape beyond the arch is a lush green hillside covered in dense vegetation, including tall grasses and ferns. In the distance, a valley or another hillside is visible under a sky filled with soft, white and grey clouds. The overall atmosphere is one of a hidden, natural hideout.

# Items in a Bandit's Hideout

1D100 Random Table

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1. Gold pieces (1D4)
2. Slaves (1d4)
3. Short sword
4. Bag of human teeth
5. Cheese wheel
6. Dagger
7. Iron helmet
8. Long sword
9. Cloak (worn)
10. Arrows (1D10)
11. Great sword
12. Bear pelt
13. Keg of ale
14. Stuffed bear
15. Morningstar
16. Studded leather armor
17. Caged wolf
18. Kidnapped child
19. Smooth stone
20. Pike
21. Golden circlet
22. Blueprints of the local outpost
23. Normal clothing
24. Rusted armor
25. Spear
26. Caged rats
27. Broken helmet
28. Gold pieces (1d20)
29. Slaves (1D8)
30. Vial of poison
31. Ruby
32. Helmet with deer antlers
33. Elf skull
34. Arrow (1D6)
35. Wolf pelt
36. Copper pieces (1D100)
37. Peg leg
38. Silver pieces (1D6)
39. Bandages
40. Caged squirrel
41. Basket of apples
42. Deer pelts (1D6)
43. Leather armor
44. Dragon claw
45. Silver pieces (1D20)
46. Town guard patrol routes
47. Chest of bones
48. Gloves
49. Pearl
50. Incriminating letter
51. Wolf pelts (1D8)
52. Drums
53. Deer alters
54. Keg of mead
55. Beef jerky (1D8 sticks)
56. Noble's ring
57. Foreign sword
58. Iron armor
59. Emerald
60. Falsified city papers
61. Cloak (new)
62. Jade
63. Wizard's staff
64. Venison steaks (1D4)
65. Boots
66. Tinderbox

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|---------------------------|----------------------------|
| 67. Caged bear            | 84. Sapphire               |
| 68. Cloak (new)           | 85. Caged snake (venomous) |
| 69. Arrows (1D4)          | 86. Treasure map           |
| 70. Journal               | 87. Arrows (1D20)          |
| 71. Lute                  | 88. Prisoner               |
| 72. Silver pieces (1D100) | 89. Loaf of moldy bread    |
| 73. Torture tools         | 90. Battleax               |
| 74. Cooper pieces (1D20)  | 91. Unsent letter          |
| 75. Locked chest          | 92. Scimitar               |
| 76. Bear skull            | 93. Bear skin cloak        |
| 77. Wand                  | 94. Gold pieces (1D100)    |
| 78. Wolf pelts (1D10)     | 95. Bear pelts (1D4)       |
| 79. Mace                  | 96. Slaves (1D10)          |
| 80. Fishing gear          | 97. Bag of gems            |
| 81. Wooden sword          | 98. Dragon egg             |
| 82. War axe               | 99. Diamond                |
| 83. Deer pelts (1D10)     | 100. Spell book            |

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