

**Gregorius21778:**

# **99 Deformations**

**Miserable & Disfiguring**

**for Horror, SciFi, Post-Apocalypse, Super-Heroe,  
and everything else**

**Version 1.0; written by Kai Pütz  
(c) 2018**

## [ Legal & other stuff ]

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**99 Deformations.** These are not the “mutations” you find in similar lists for fantasy and horror. There are now “sharp claws”, “reptile skin”, “wolf teeth” and for sure no tentacles or “a dozen eyes”. The deformations listed here are detrimental, have no advantage to them and are neither rooted in the Mythos of H.P. Lovecraft nor are they zoological in nature. Some are examples of rare-but-possible real-life deformities, other are the abominable children of my own imagination.

In a **post-apocalyptic setting** they may be a pick-your-poison list for a world where -every- survivor suffered from the aftermath, even generations ago. Or it could be a summary of what “those feral mutants” (whose ancestors did not have the benefit of a generation shelter) have to deal with.

In a **cyberpunk setting**, environmental pollution, radiation and fourth-generation effects of then-supposed-to-be-safe bio-technological-treatments could curse some people with some of the entries.

In a **scifi setting**, failed attempts at cloning or biological warfare (or terrorism) could be the cause.

In a **super-hero game**, this could either be the mass-produced henchmen of a mad scientist or the other (and more likely) possible outcome for the source of the heroes mutant super-powers.

Last but not least, **the horror genre** has a long tradition of deformed antagonists, as well as protagonists. Inbred, malformed through experimentation or as a result of contact to something not from this world, the non-glorious side of mutation may lend tragic or sheer hideousness to a character.

Unless mentioned otherwise, any deformity of a limb will only affect one of it (not the pair as a whole).

If you like what you have here, please have a look at [my other releases](#), too.

- 01# Additional ear at the side of the neck (no function)
- 02# Additional set of slit-like nostrils at the back of the nose
- 03# Additional knee joint
- 04# All tooth in the wrong spot and/or in the wrong angle inside of the jaw
- 05# Arm ends in massively overgrown lower part and hand
- 06# Arm ends in two, tiny and malformed underarms with only two fingers each
- 07# Arm has two hands that face another, palm to palm
- 08# Bony crest in place of eyebrows
- 09# Both legs fused into one one
- 10# Bulbous fleshy growth at the front of the throat
- 11# Bulbous, bulb-like head
- 12# Chappy and flaking
- 13# Cleft through both lips; no teeth at the point of the cleft
- 14# Cone-shaped head
- 15# Deformed fingers; a fist that will never open
- 16# Deformed fingers; hand may never fully close
- 17# Every single teeth is like a back tooth
- 18# Eyes of mismatching size
- 19# Eyes placed towards the sides of the head instead of the center
- 20# Face with particularly oversized chin and forehead
- 21# Fingernail-like growth all over the shoulders, the back of the head and the back of the neck
- 22# Fingers and part of a hand grow out of one shoulder
- 23# Fingers differ in thickness
- 24# Fleshy, mask-like face that is unable to from any expression
- 25# Fused fingers; several; on one hand or both
- 26# Hairless albino; pinkish, light-sensitive eyes
- 27# Hand covered in cancerous growth, dotted with a dozen fingernails.
- 28# Hand with seven fingers
- 29# Hand with two thumbs at opposing sides
- 30# Head is flat at the top
- 31# Heavy club foot
- 32# Huge figure, shovel-like hands and bulging forehead; character is short of breath
- 33# Hunchback
- 34# Knee that is fused with upper and lower leg at a slightly bend angle
- 35# Large, watery eyes
- 36# Left side of the face is deformed and "bend inward"
- 37# Leg ends in two partially fused feet
- 38# Lips like a dromedary
- 39# Massive, overgrown limb
- 40# Misplaced eyes; one of them an inch to high, the other an inch to low; one of them blind
- 41# Misplaced shoulder; located deeper than the other
- 42# Misplaced shoulders; look like they would be pulled back all the time
- 43# Missing lower jaw; just a "flap" of skin and muscle
- 44# Missing upper arm
- 45# Most of the face covered in cancerous growth
- 46# Most of the face covered in thick moles
- 47# Mouth section protrudes slightly; akin to that of a donkey
- 48# Small chest and forward sloped shoulders
- 49# No eyebrows
- 50# No fingernails

51# No lips; tight fitting, next-to-fused teeth

52# No nose; constant mouthbreather

53# No thumbs

54# No visible neck; head seams to grow out of the torso

55# One leg shorter than the other

56# Only one nostril and a pipe-like nose

57# Only two opposing thumbs (instead of five fingers)

58# Overgrown eye

59# Overgrown underarm

60# Overlong legs

61# Overlong upper body

62# Overlong upper legs; result in an unstable gait

63# Overlong, massive neck

64# Overlong, thin neck; character needs a toby collar to support the head

65# Overproduction of saliva; constant drooling

66# Oversized hand

67# Oversized tongue; protrudes from the mouth

68# Pigmented lesions ("port-wine stains") all over the body

69# Remains of a parasitic twin; size of a one year old; fused with neck and back, face and chest of it fused with main body

70# Rudimentary tail, more than a foot in length

71# Sagging face; due to underdeveloped cheek bones

72# Second "dead" head; partially fused with the functioning one

73# Several fingers missing on each hand

74# Shoulder is a large, stiff lump of bone and gristle

75# Skin is loose and saggy

76# Skin is nearly transparent

77# Skin sack on the side of the neck; blows up and inflates with every breath

78# Stiff hip due to malformed and partially fused bones

79# Stiff, bony neck that cannot turn or twist

80# Stumpy fingers; barely longer than the first digit would usually be

81# Sunk-in breastbone

82# Swollen flesh-lumps at diverse spots in the face

83# Thick patches of hair growth all over the skin

84# Third misplaced, dead eye

85# Third, malformed arm grows out of a shoulder blade; shoulder partially stiff

86# Third, tiny, malformed arm grows from the side of the torso

87# Throat, neck and upper body completely covered in thick, large moles

88# Thumb and ring finger are twice as long as the middle finger

89# Toothless, frog-like mouth

90# Two additional tiny legs and one underdeveloped arm above the naval

91# Two heads: one just breathes, drools, swallows and constantly rolls its eyes

92# Two mouth cavities, separated by flesh as thick as a cheek

93# Two pair of breasts (sex of character does not matter)

94# Unblinking eyes with a milky membrane in front of them

95# Underdeveloped, spindly limb

96# Very long fingers; but thumbs are of normal length

97# Very short legs; moves like an orangutan

98# Very small mouth

99# Very small, narrow sitting eyes