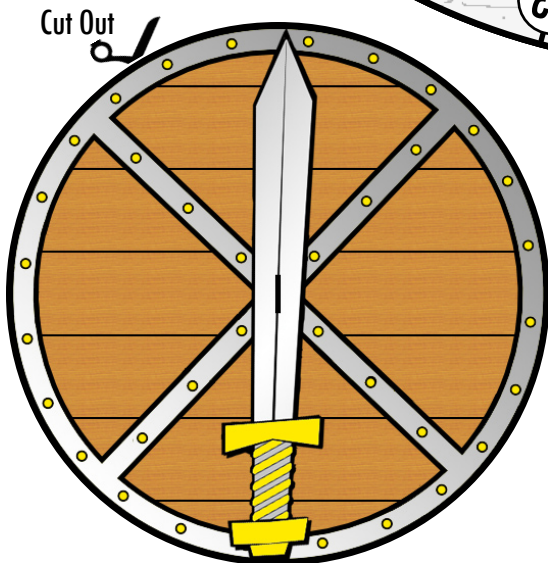
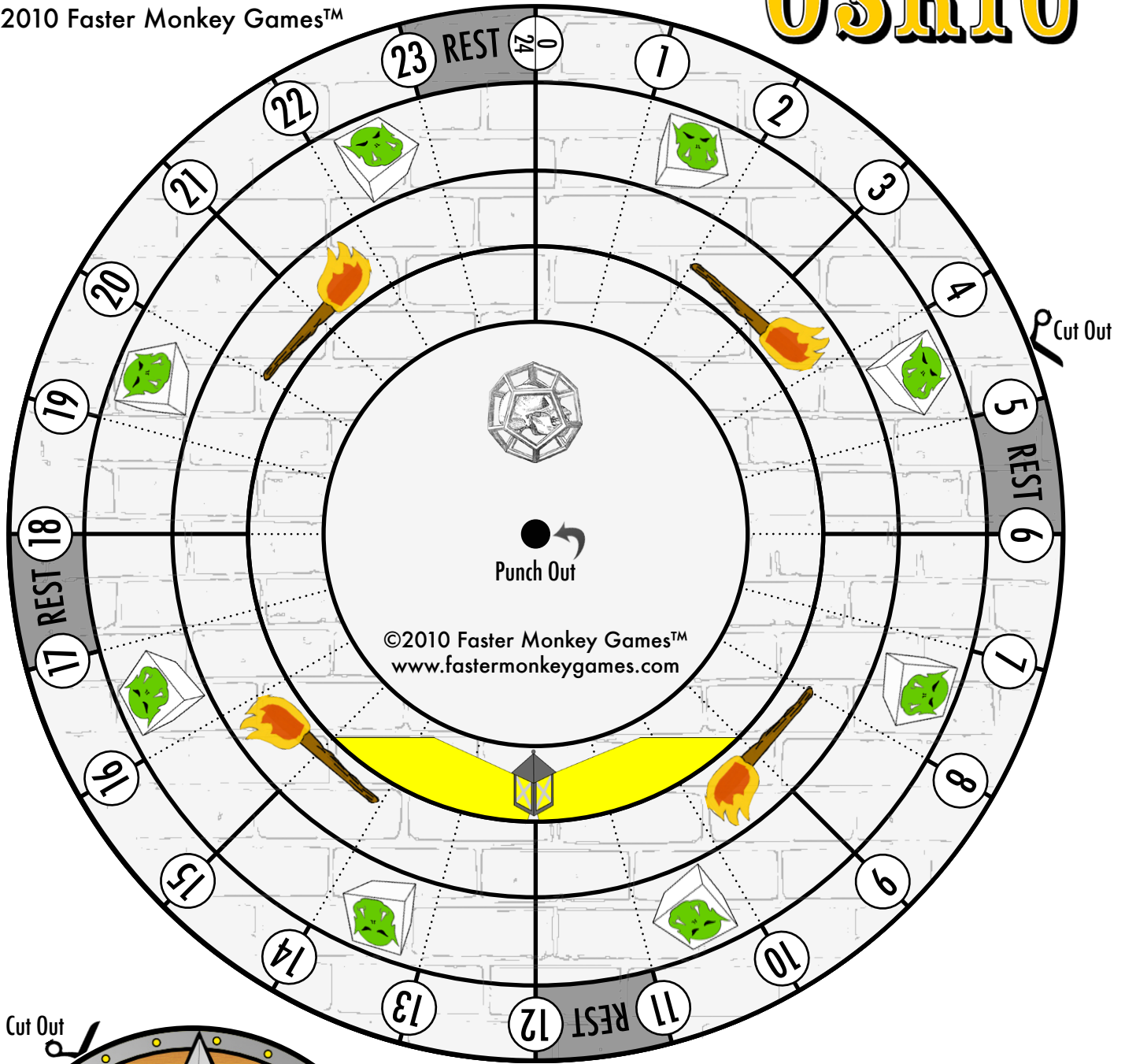


THE TURNTRACKER

©2010 Faster Monkey Games™

OSRIC™



Print on 60 to 100 lb cardstock. Cut out both wheels. Punch hole in large wheel and cut slit in center of small wheel where shown. Insert a brad (brass fastener) to fix small wheel to center of large wheel so it can turn. Or cut out wheels, place small wheel on large, and push a pin through both centers into an eraser.

- Outer ring: Elapsed turns (10 minutes each)
- Mandatory rest periods: One turn in six
- Goblin dice: Wandering monster checks (every third turn)
- A torch lasts 6 turns (one hour)
- A full lantern lasts 24 turns (four hours)

This product uses the OSRIC™ System (Oldschool System Reference and Index Compilation™). The OSRIC™ system text may be found at <http://www.knights-n-knaves.com/osric>. The OSRIC™ text is copyright of Stuart Marshall. "OSRIC™" and "Oldschool System Reference and Index Compilation™" are trademarks of Stuart Marshall and Matthew Finch and may be used only in accordance with the OSRIC™ license.