

AD&D 1st Edition Character Sheet

Player Name _____ Character Name _____
 Class _____ Race _____ Level _____ Experience _____
 Alignment _____ Religion _____ Place of Origin _____
 Gender _____ Hair _____ Eyes _____ Height _____ Weight _____
MOVEMENT Base Move _____ Per Segment _____ Heavy ____ (¼) Loaded ____ (½) Max ____ (¼)

ABILITIES

STR ____ % Hit ____ Dam ____ Wt Adj ____ Doors ____ Bars ____
 INT ____ Add Lang ____ Know Spell ____ Min Spells ____ Max Spells ____
 WIS ____ Mag Att ____ Bonus Spells _____ Sp Fail ____ %
 DEX ____ Reaction ____ Missile ____ Defense ____
 CON ____ Hit Pt ____ System Shock ____ % Resurrect Survival ____ %
 CHA ____ Max Henchmen ____ Loyalty ____ % Reactions ____ %

SAVES

Paralyze/Poison/Death ____
 Petrify/Polymorph ____
 Rod/Staff/Wand ____
 Breath Weapon ____
 Spells ____
 Special ____

COMBAT Surprise _____ Initiative _____

ARMOR CLASS Base _____ Shiedless _____ Rear _____ No Dex _____ Armor Worn _____

Weapon Proficiencies (#) _____ Penalties _____

Thac0 _____

The ROLL you need to hit an AC is below.

10	9	8	7	6	5	4	3	2	1	0	-1	-2

Bonuses to hit Armor Types

Weapon	Hit	Dam	Weapon Damage	Range	SF	ROF	0	1	2	3	4	5	6	7	8	9	10

Number of ATTACKS per Round ____/____ Weapon in Hand _____ Two Weapon Penalty _____

Special Attack _____

Special Defenses _____

UNARMED COMBAT

PUMMEL

Hit ____ Dam ____ Def ____

GRAPPLE

Hit ____ Dam ____ Def ____

OVERBEAR

Hit ____ Dam ____ Def ____

PSIONICS

PSIONICS ATT STR ____ DEF STR ____ **Attack Modes** PsB MT EW II PsC **Defense Modes** MB TSH Mba IF TIW

Major Disciplines _____

Minor Disciplines _____

THIEF SKILLS

Back Stab X _____

	PP	OL	FRT	MS	HIS	CLIMB	NOISE
BASE							
DEX							
RACE							
TOTAL							

TURN UNDEAD

Skeleton	Zombie	Ghoul	Shadow	Wight	Mummy	Wraith	Mummy	Spectre	Vampire	Ghost	Liche	Sp*

VISION _____

LANGUAGES _____

DETECTIONS _____

RESISTANCES _____

IMMUNITIES _____

SPECIAL ABILITIES _____

SECONDARY SKILLS _____

PET/MOUNT

Name	Type	AC	HP	#ATT	HIT & DAM	SPECIAL

ITEMS CARRIED WT CARRIED _____ HEAVY _____ LOADED _____ MAX _____

ITEM	LOCATION	WT	ITEM	LOCATION	WT	ITEM	LOCATION	WT

TREASURE

COPPER	SILVER	ELECTRUM	GOLD	PLATINUM

OTHER TREASURE _____
