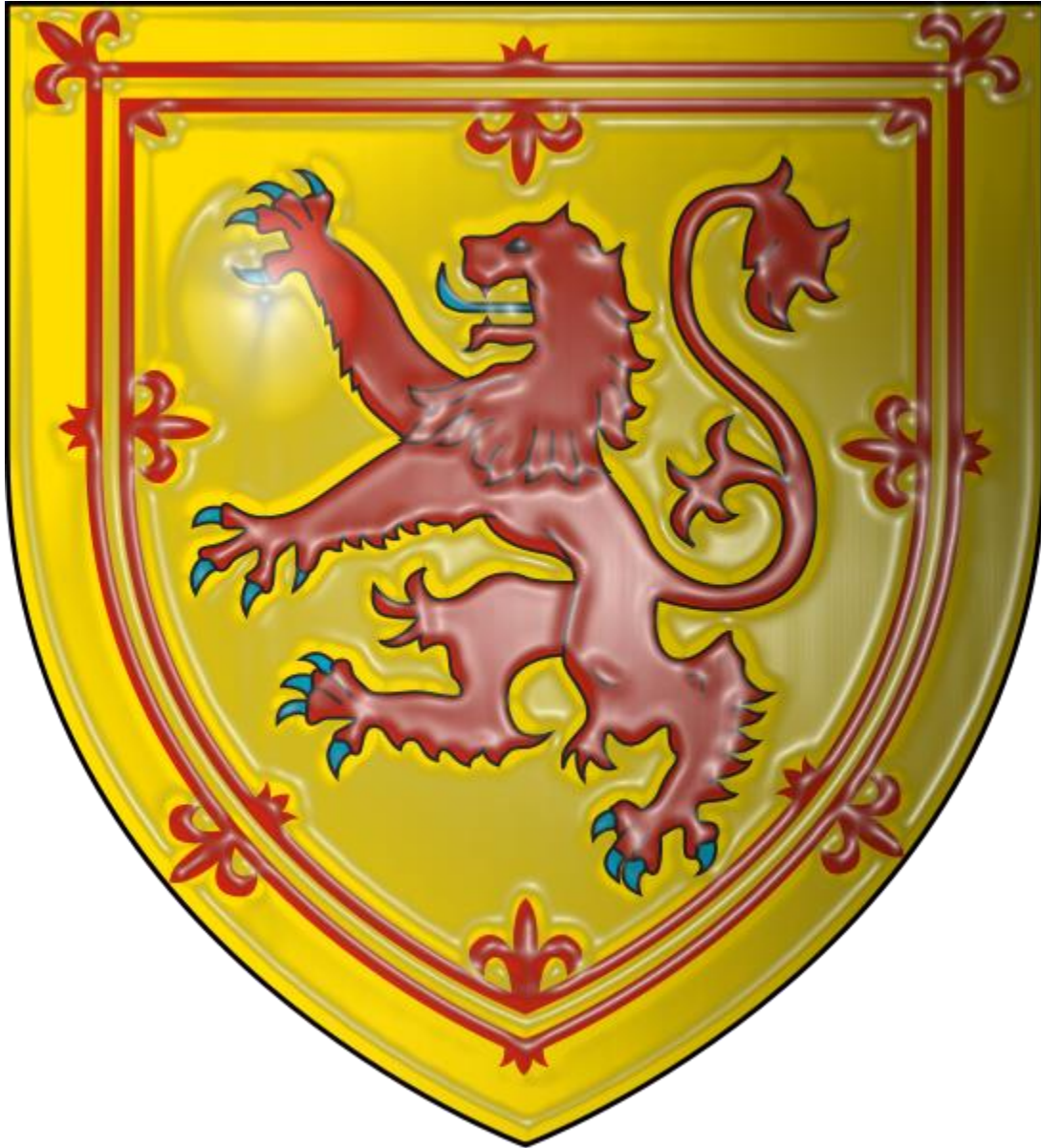


Adventures in Filbar



FT - Village of Tomore

Village of Tomore

The sleepy little farming village of Tomore lies east of the Border Hills two days ride from both Filbar and Havendale. A mere speck on the caravan route this location is considered the frontier of the Duchy and the realm itself. Wilderness lies to the East. The village itself exists on a barter system between its residences and sells its goods to the caravan trade route. The caravan route comes through twice a week and allows the residents to make money on the frontier "loop". Although appearing rather dull this location offers a jumping point to several adventures in the area.

1. Cattle Rancher – Camon Tespan

Camon is the village cattle rancher. He provides domestic meat and milk products to the village. His specialty is aged cheese. He has a wife Milly and 4 children.

2. Potato Farmer – Jhin Seryth

Jhin 'Tater King' Seryth grows the best spuds in the Eastern lands. He calls it his secret ingredient but he grows the best potatoes because he utilizes Camon's cattle manure to its logical extent. His wife is dead from the plague but he has two sons that help him.

3. Horse Farmer– Justalyne Leith

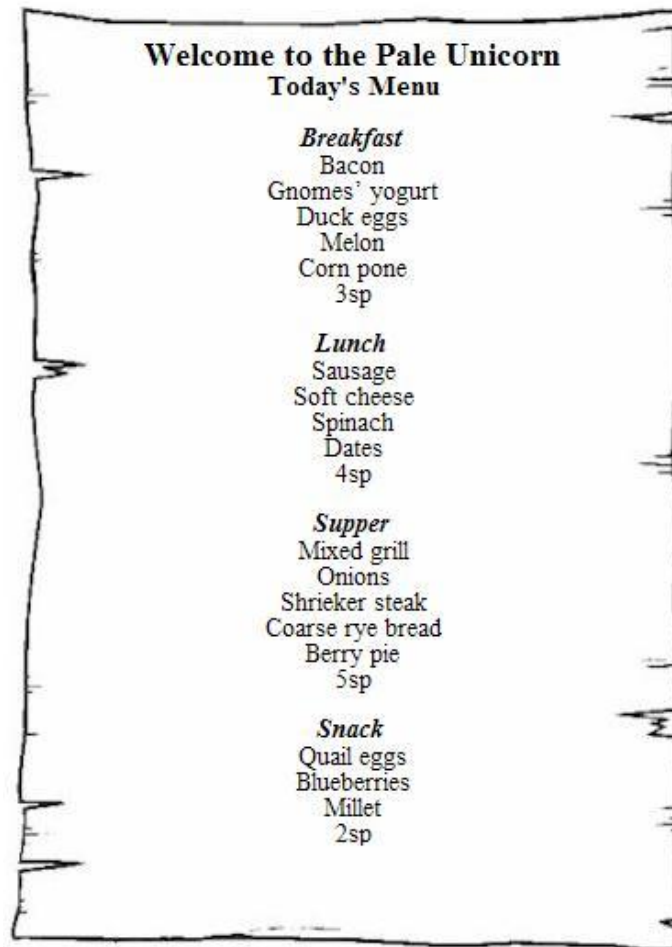
Justalyne is an accomplished horsewoman. She has grown up around horses and understands them quite well. She raises quarter horses and canter horses for standard use. She has two small plow ponies that she rents out to the farmers for a modest price.

4. Wheat Farmer – Sothale Bedic

Sothale and his wife Tamilyn are expecting their first child in a few months. They have grown two seasons of wheat which allows them to bake bread throughout the year.

5. Inn of the Pale Unicorn – Kaldar Elik

A commoners Inn, the Pale Unicorn offers reasonable accommodations at reasonable rates. They have a full bar and working kitchen. As it is the only watering hole in town every member of the community and caravan groups can be found here in the evenings. Owner Kaldar, wife Sutra and their teenage daughter have owned the Inn since the beginning and care for it like it's their second child.



6. Smithy – Anfarc Actar <D>

Anfarc "Shortstuff" Actar is the village smithy. Being a dwarf his natural ability allows him to do quite well at his craft. He landed in the village after his wife died on the caravan trail. Crestfallen he stayed at the next stop and opened the shop. The grave is behind the shop and Anfarc has constructed a rock garden around it.

7. Guard Tower – Lt. Philadona Brana

The town guard is currently out on a foray attempting to corral a group of brigands north of the town. The sole remaining guard is the Lt. She has faith in her troops and has issued orders to bring back the brigands dead or alive. They have taken a toll on the caravan trade. Philadona will offer a reward for the successful removal of said bandit group.

8. Fruit Farmer – Akia Tuscan

Apples and pears are Akia's 'bread and butter' so to speak. He makes jellies and jams from his orchard produce and sells them to the caravan market. His wife Tellis makes candles and pies.

9. Fletcher– Irene Pildoor <1/2 E>

A female Fletcher is the norm in the Elven world but in the human world it's not. Irene is a half Elven rogue but does a good job on her bows but a better job on her arrows. She attributes her quality with the retailed hawk feathers she uses.

10. Caravan Stop – Ayne Rythorn

The mid-eastern stop on the caravan trail Tomore survives because of the caravan and with a recent bandit issues it's causing a strain on business and the townspeople. Ayne Rythorn controls this hub of the caravan and will be looking for additional guards if the bandit raids continue.

11. Foodstuffs Warehouse – Fydar Elbane

Fydar runs a warehouse which doubles as the town market on caravan days. For the property being used the vendors give Fydar a cut of the earnings. The cost is minimal so everyone benefits. Fydar's wife is a stickler on cleaning and when the market closes she goes to work. She has three children that are quite well trained in the cleaning arts which they were forced to learn.

12. Lumber mill – Theal Elbane

Theal Elbane and his three grown sons are responsible for most of the lumber in the village. They are large non-social individuals who tend to brawl when they drink. When sober they work hard and do an excellent job. They create firewood and building materials for the village.

13. Corn Farmer - Helmon Tobaz

Helmon and his wife Tika grow three varieties of corn and continue to experiment with the genetic makeup of their crop. Strangely the Tobaz clan has figured out how to get 5 ears of corn on a single stalk. They refuse to divulge their secret and no one thinks less of them for hiding it.

14. Corn Farmer – Kimdar Tobaz

Kimdar is Helmon's eldest son and has also been able to grow the 5 eared corn stalks. He is also an accomplished bread maker and an amateur beer maker. His supply is small but he's working on his "hobby".

15. Soybean Farmer – Palpur Elthin

Palpur, wife Eileen and their two children plant and harvest soybeans and winter wheat. They do all right and improve their crop every year. They were headed to the Eastern lands but couldn't afford to continue with the caravan. Initially

crestfallen they have made the best of their lives and have found friends in Tomore.

16. Pepper Farmer – Judas Escariet

Judas makes his trade by raising peppers and goats. As a beginner his first batch of goat cheese met with poor results. The product gave the villagers a “constitutional issue” and as a result Judas was labeled a village traitor for a week. On a bright spot the project only cost him 30 pieces of silver.

17. Vineyard – Telpur Ludok

Grapes abound at Telpur’s vineyard. A former apprentice wine maker from Ma-Tok Telpur took his learning on the road and landed in Tomore. In his fifth year of operation he has had two very good growing seasons and now supplies the Pale Unicorn with wine and still has plenty to sell to at market.

18. Clerics Residence – Vinkol Peitar

A 5th level cleric of Eraelax and can provide a variety of spell casting assistance. Vinkol will not go out on adventures with the party but can assist afterwards. He is a neutral based cleric and is quite knowledgeable about the local area especially from a historical standpoint.

19. Bean Farmer – Typhos the Sly

Typhos is a Filbar assassin on the run for killing a minor noble without consent of the guild. He killed the prior farmer and is posing as his cousin Typhos Marta. If anyone has been to Filbar they might recognize his face from the wanted posters. He always maintains a low profile on market day but no one seems to notice.

20. Personal Residence – Narisa Darkboon

A retired ranger, Narisa spends most of her time hunting game for the village. She enjoys the thrill of hunting wild pigs especially with the taste of the meat. She maintains an otherwise calm existence and keeps to herself. She is also a taxidermist and has a variety of her "conquests" hanging in her humble abode.

