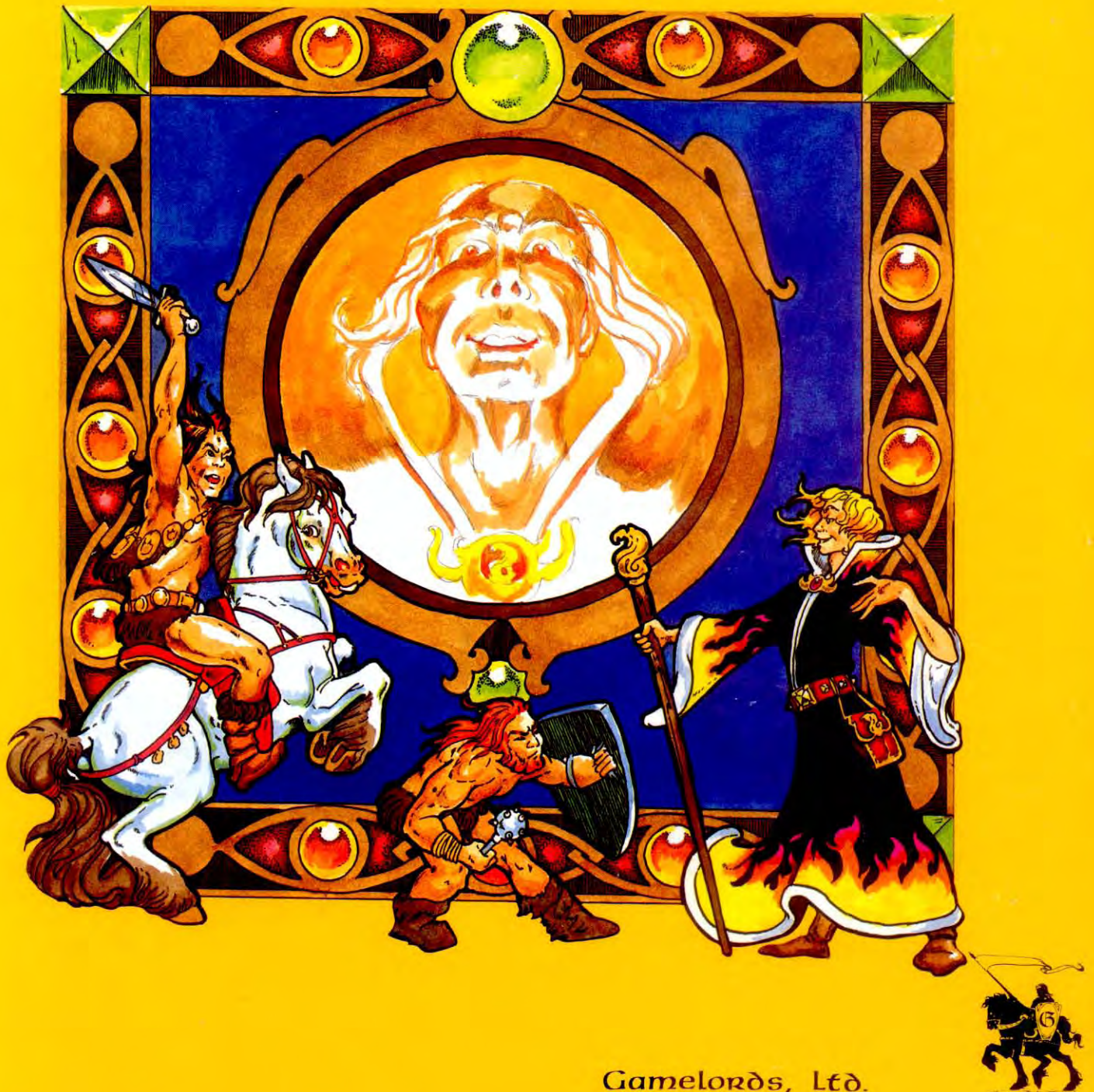


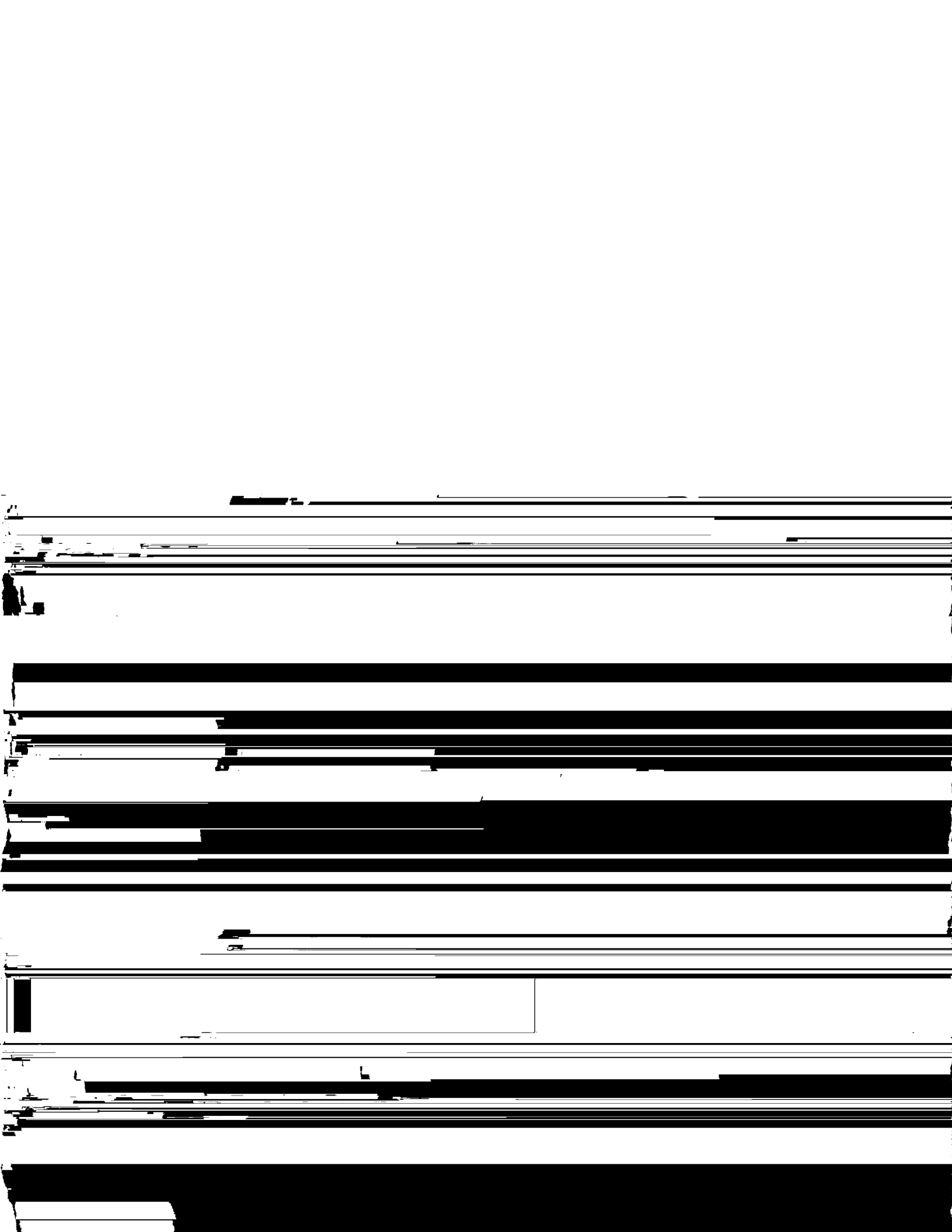
A complete campaign module set in the world of HAVEN

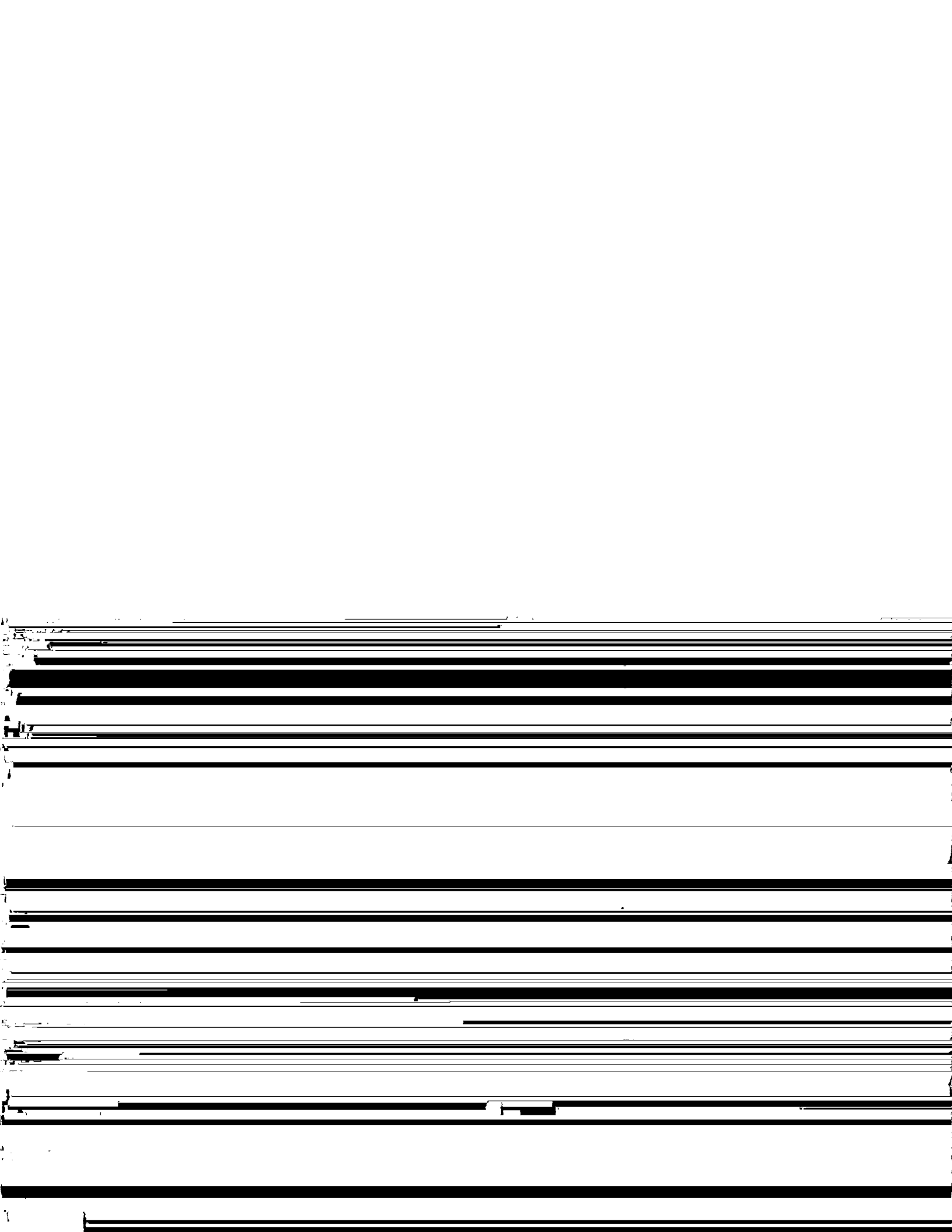
CITY OF THE SACRED FLAME

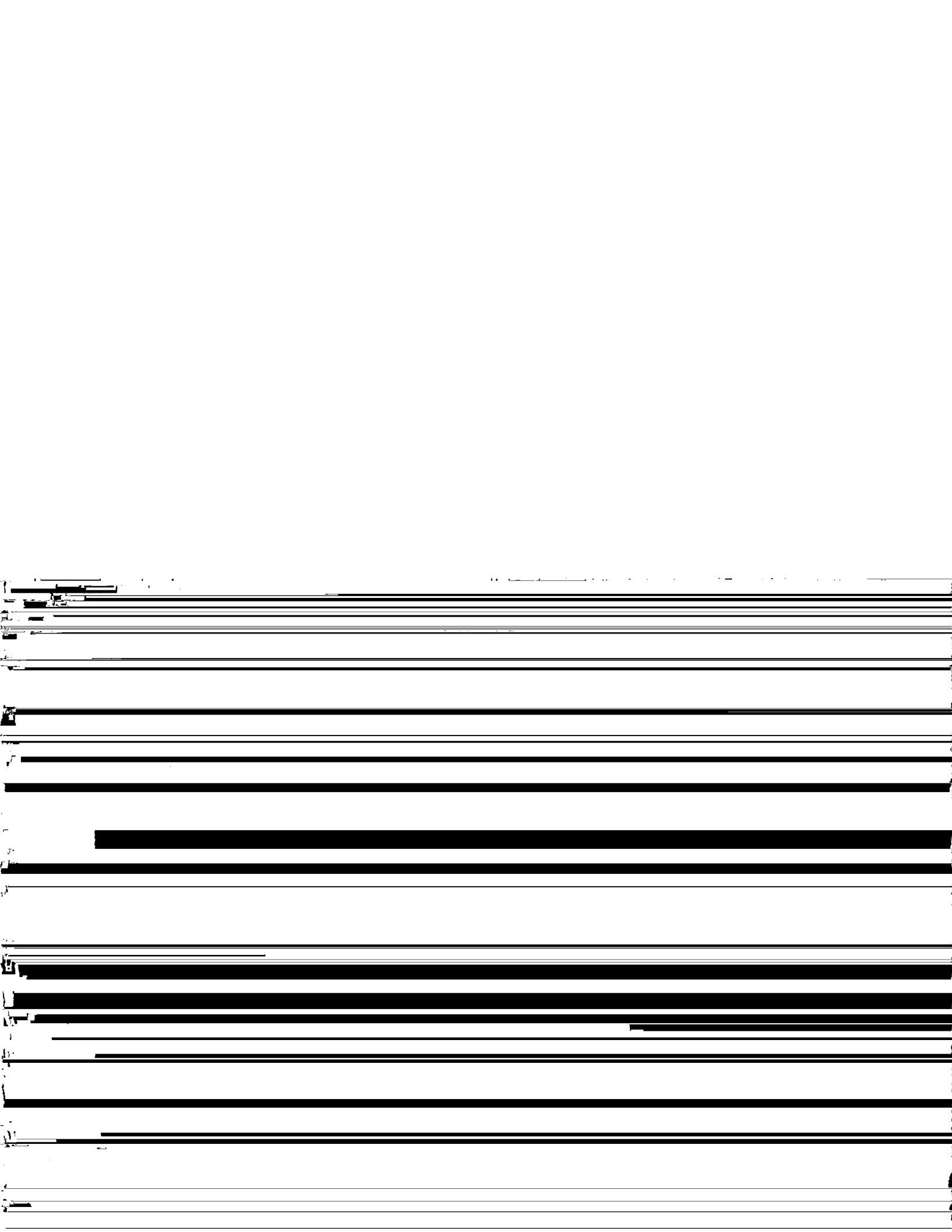


Gamelords, Ltd.

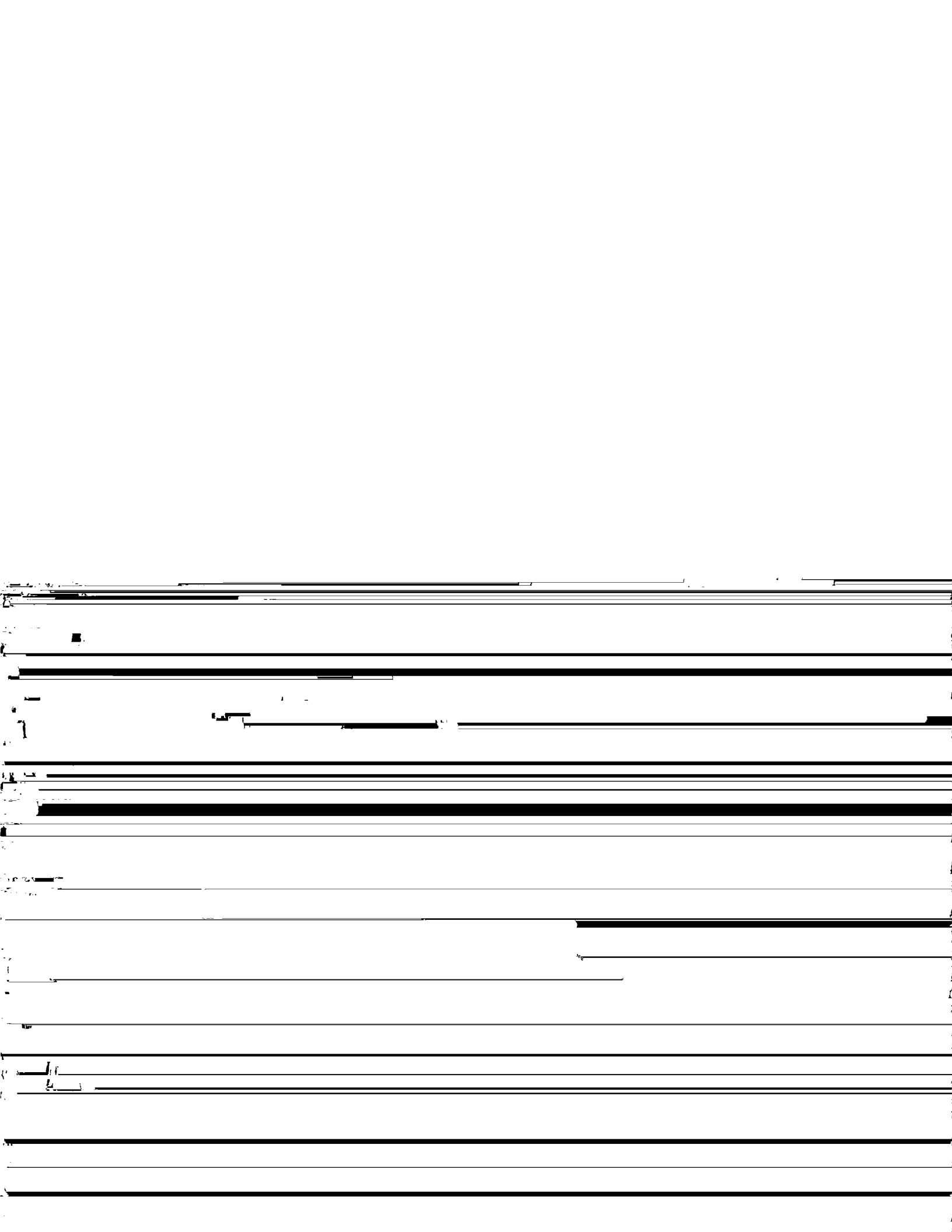


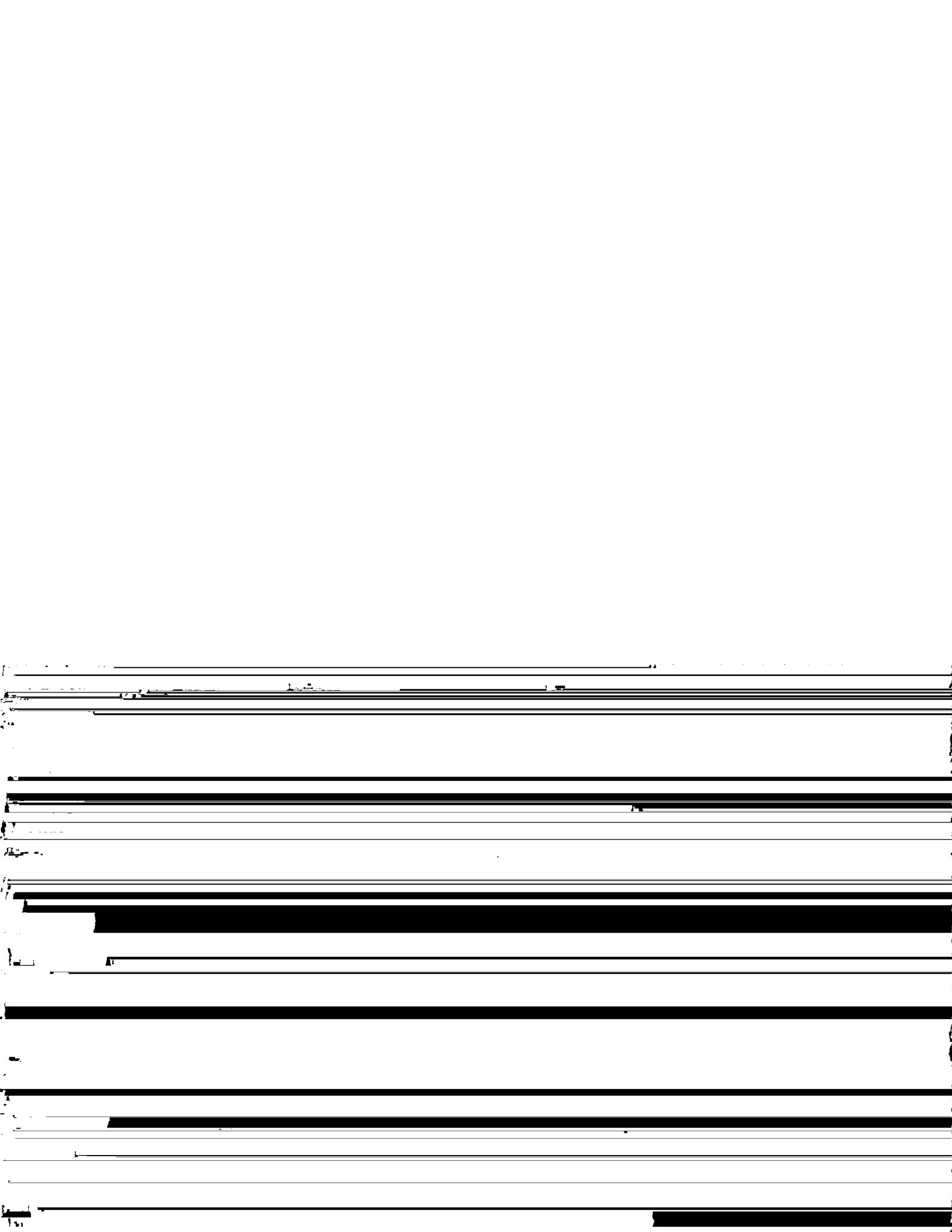




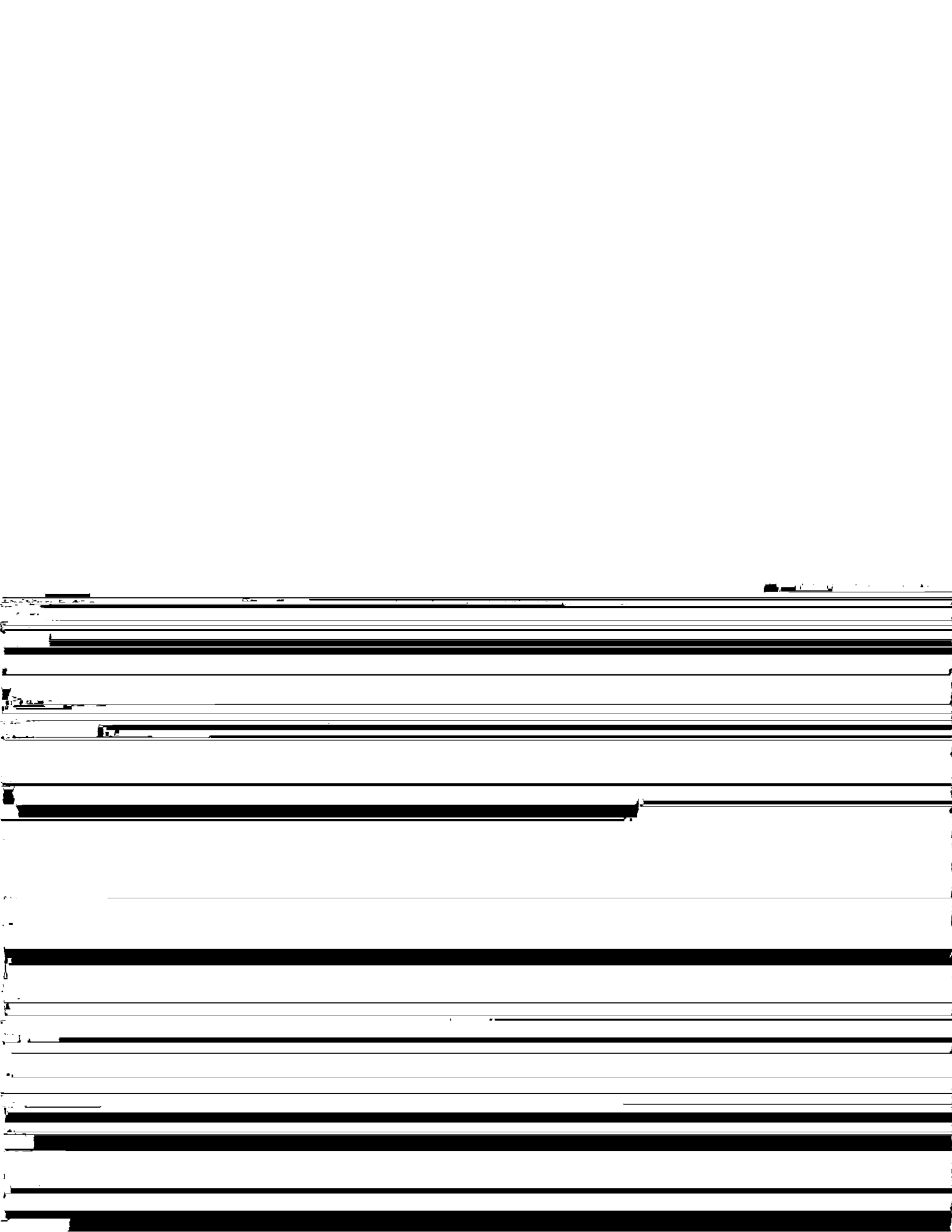




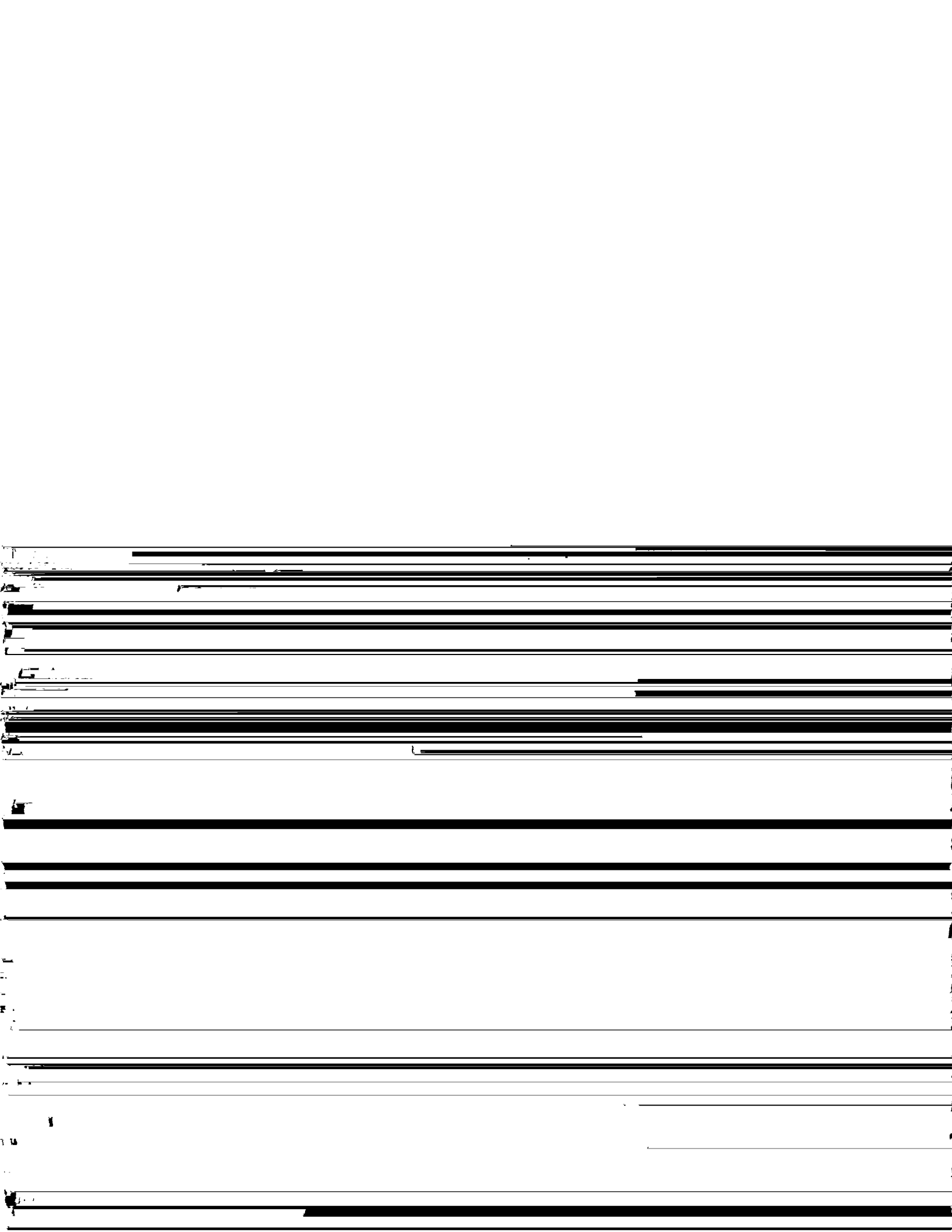


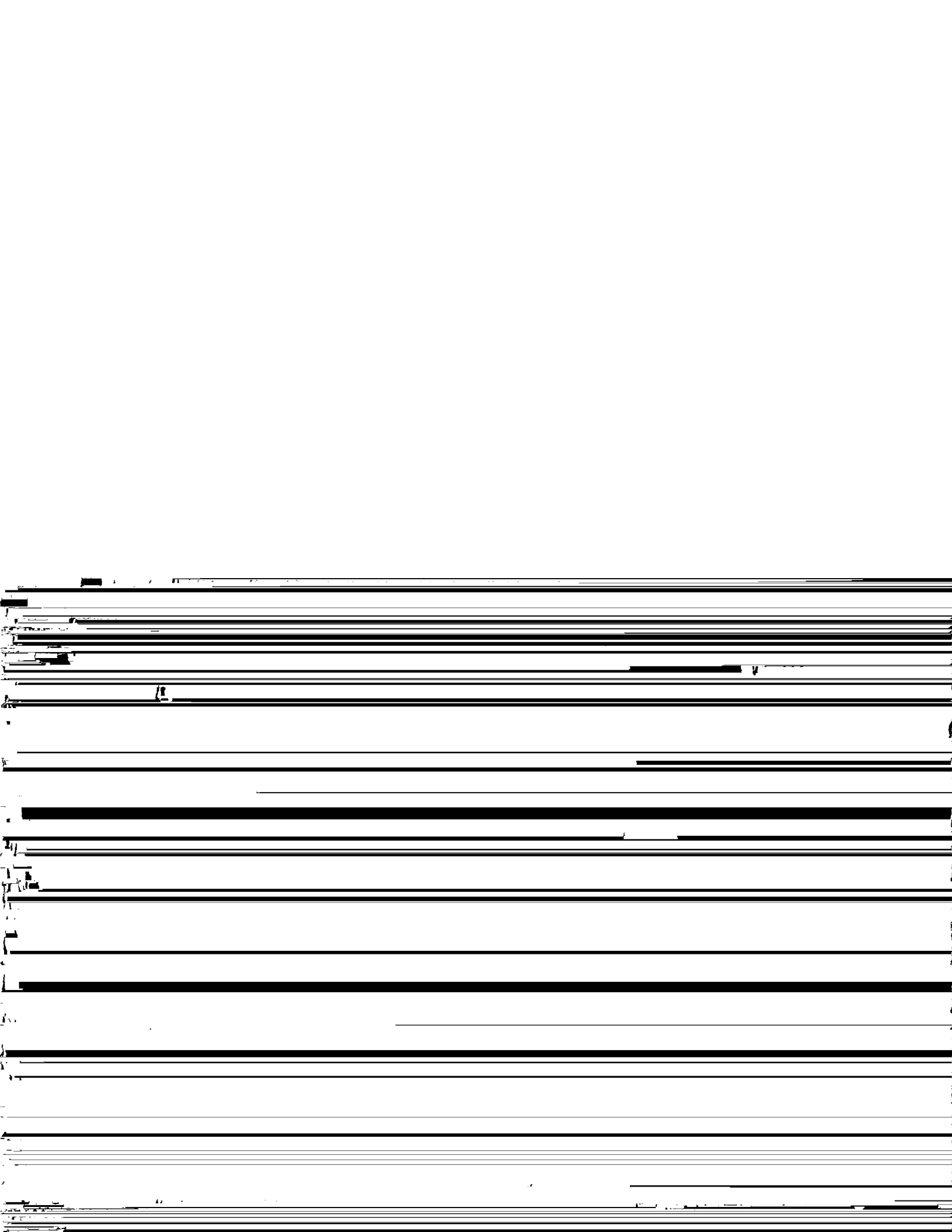


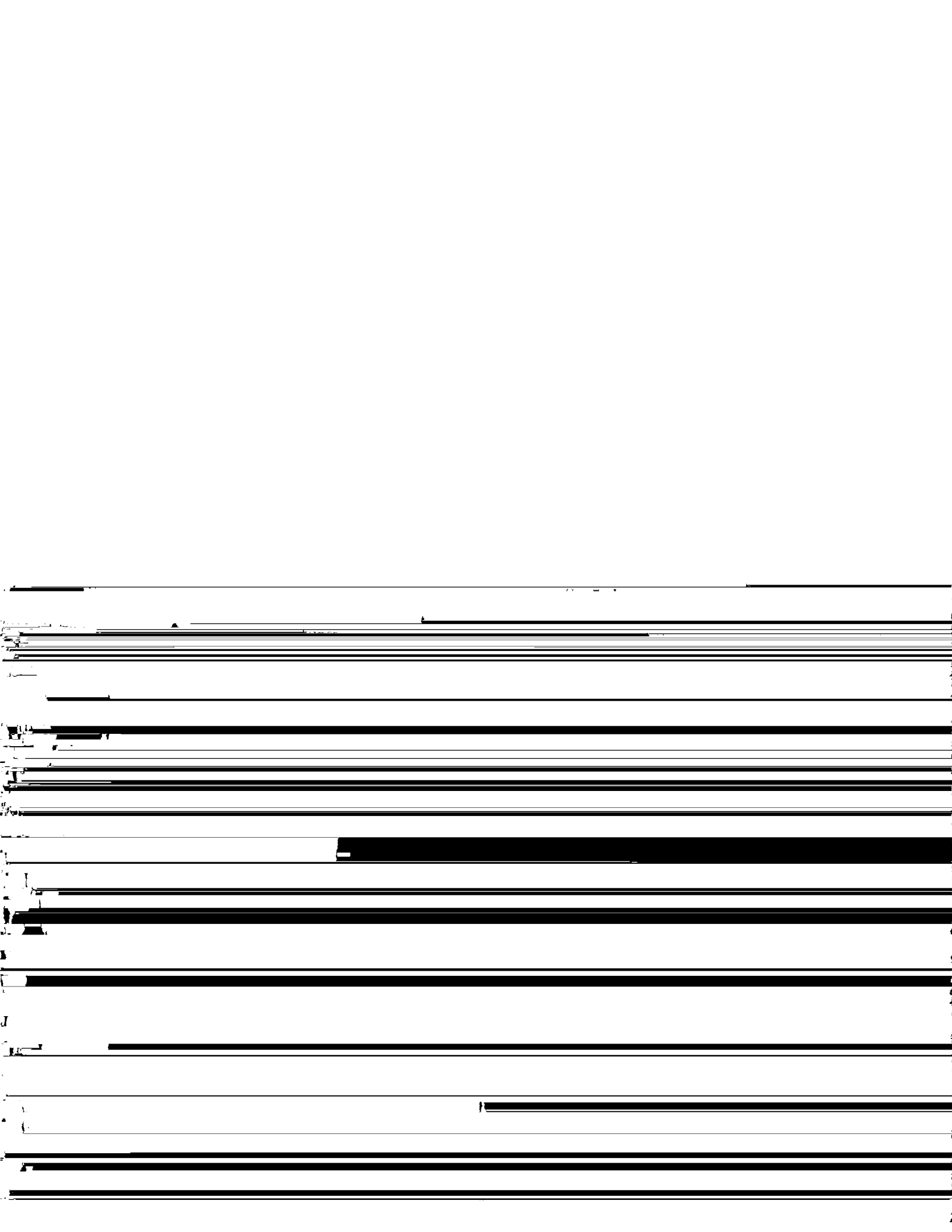


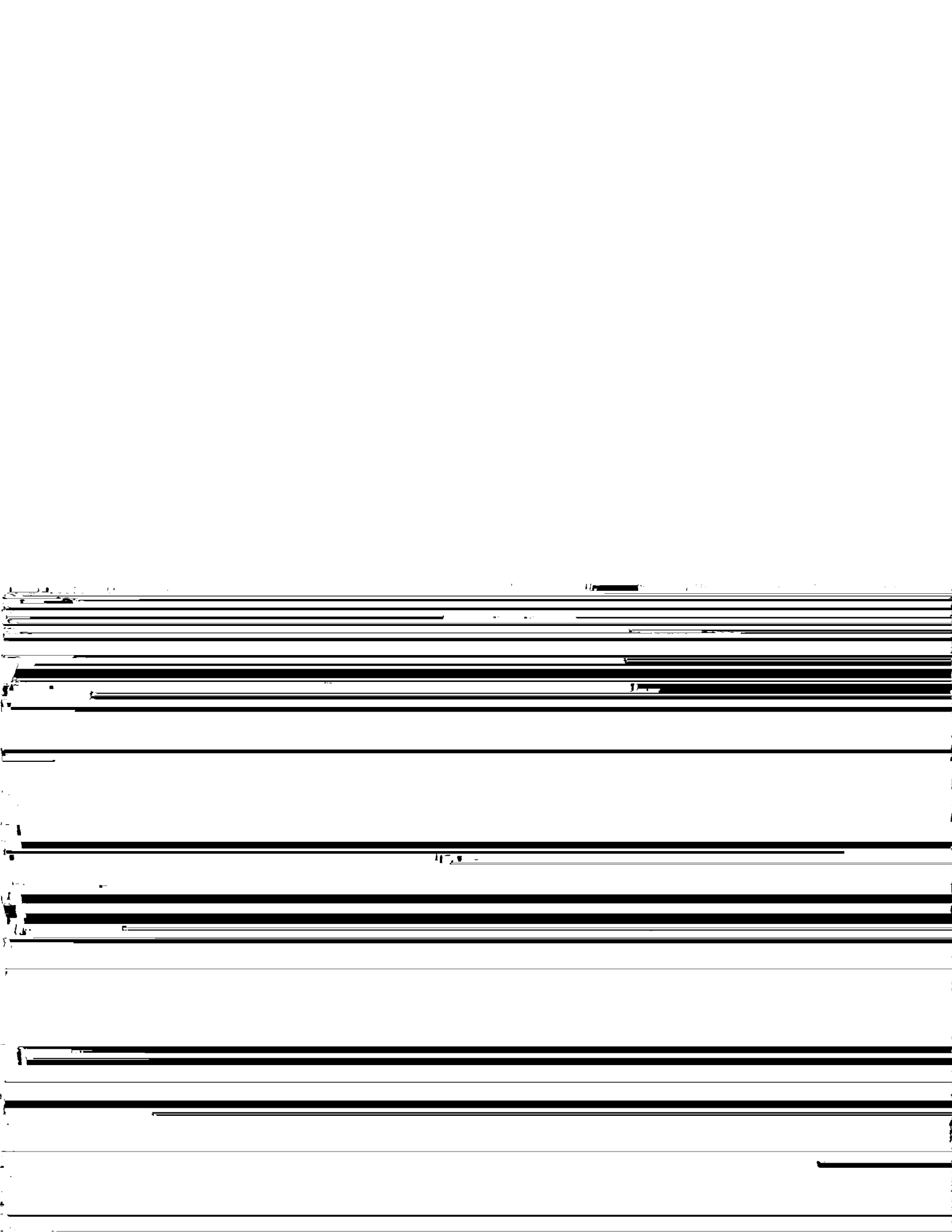


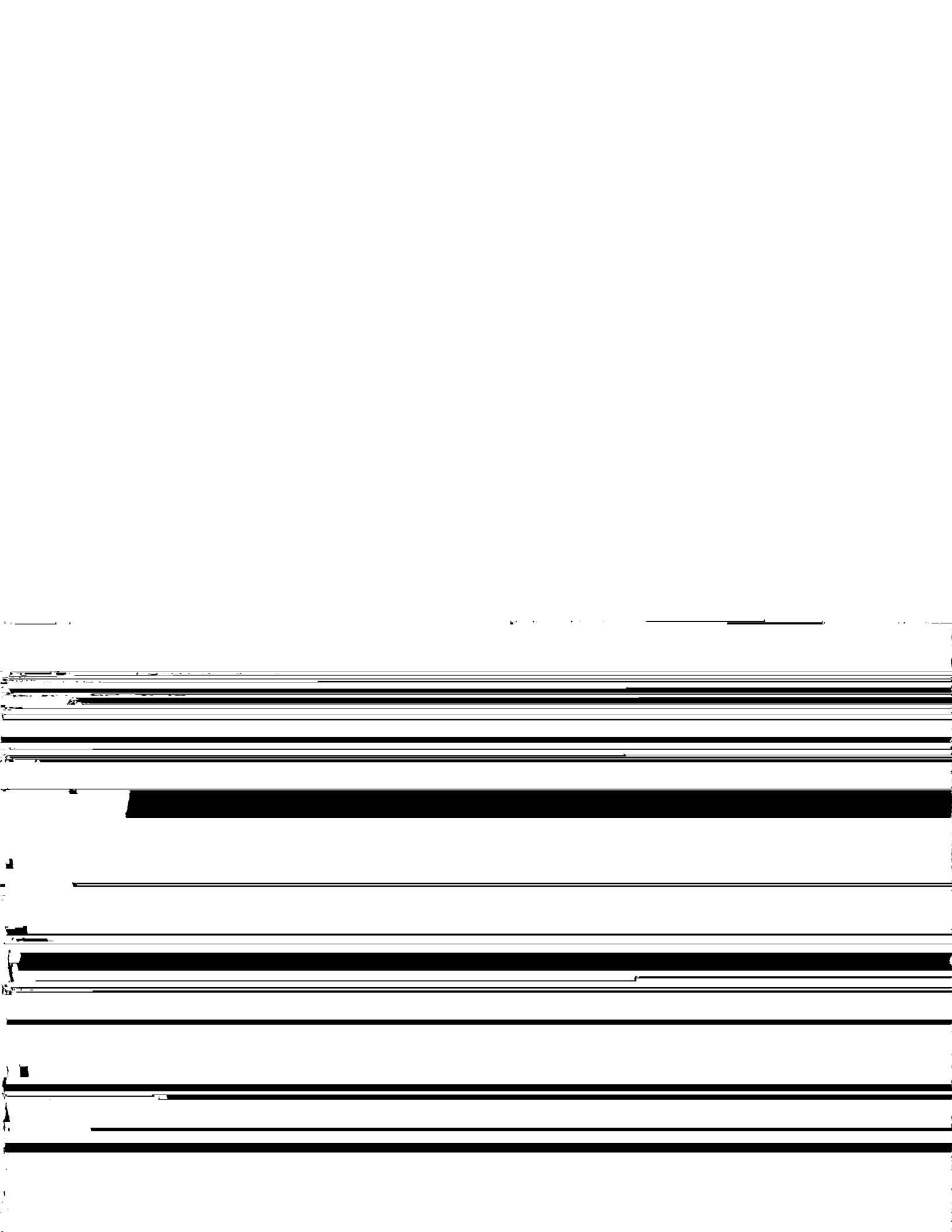


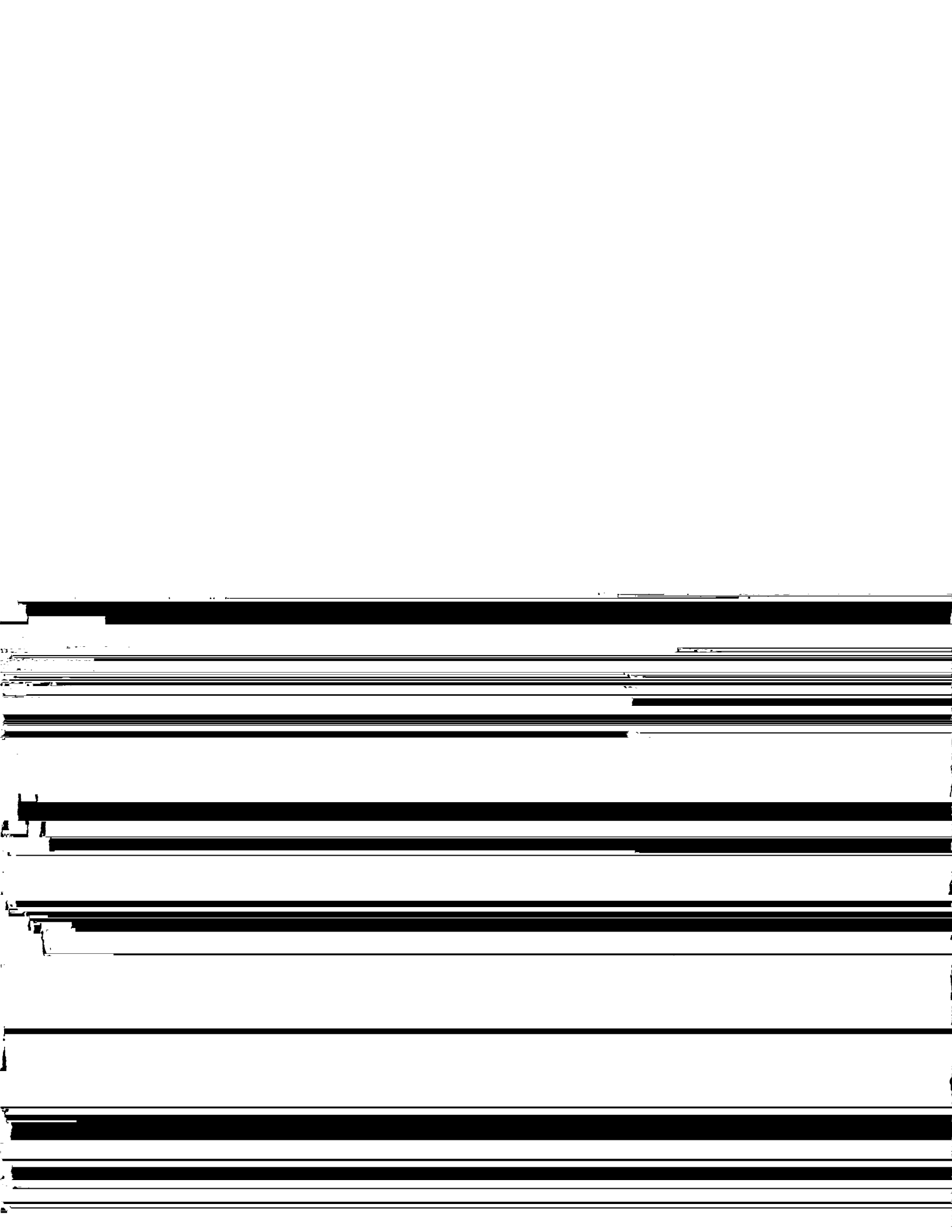


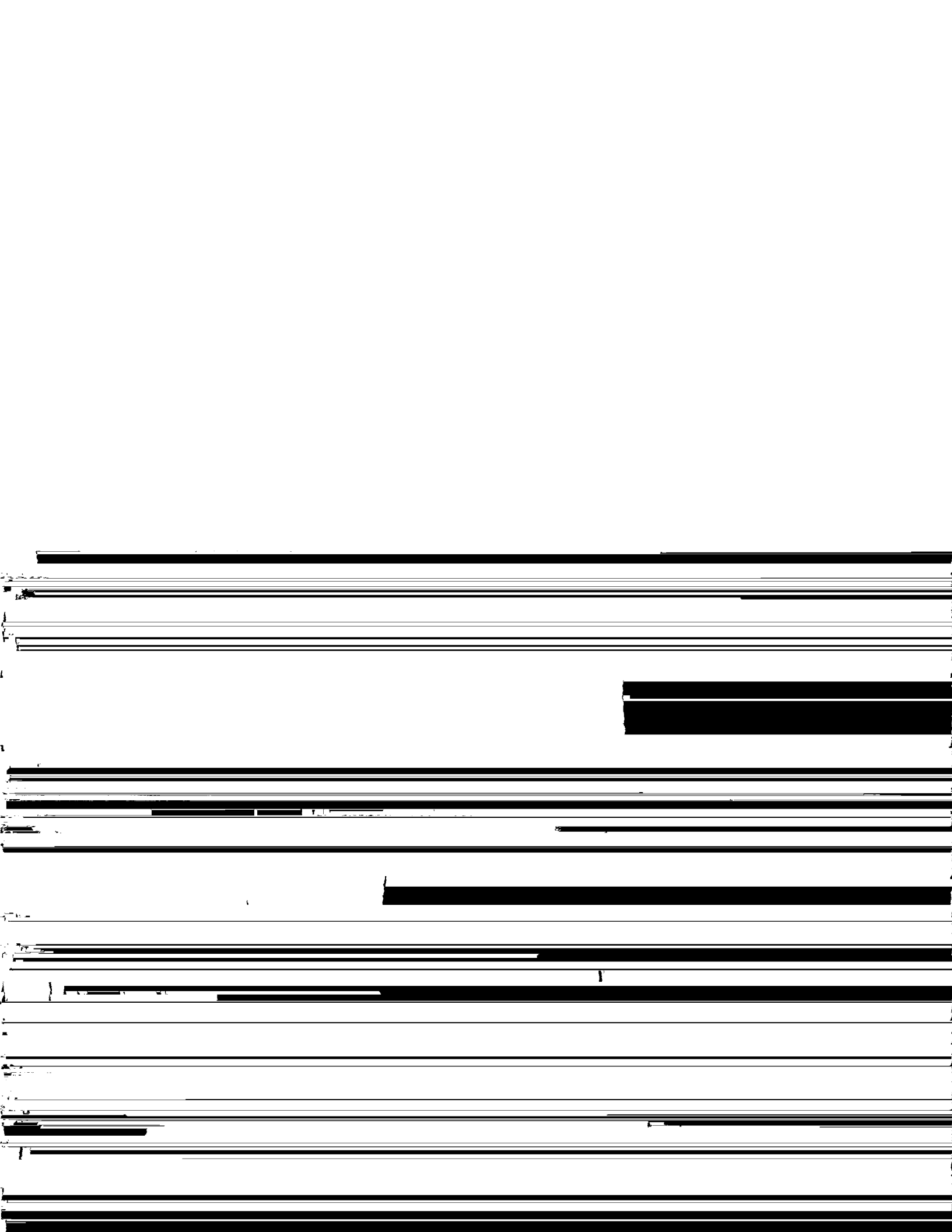




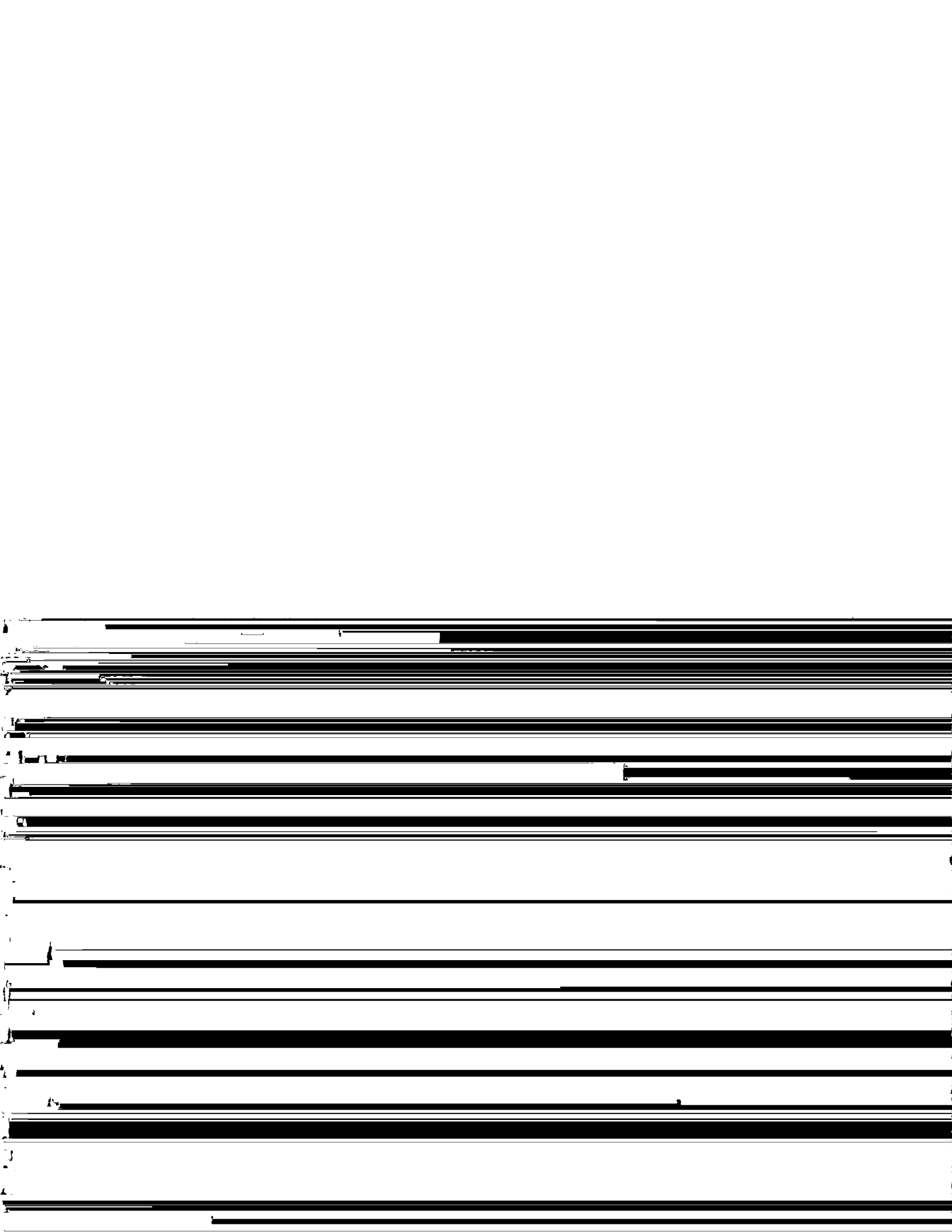


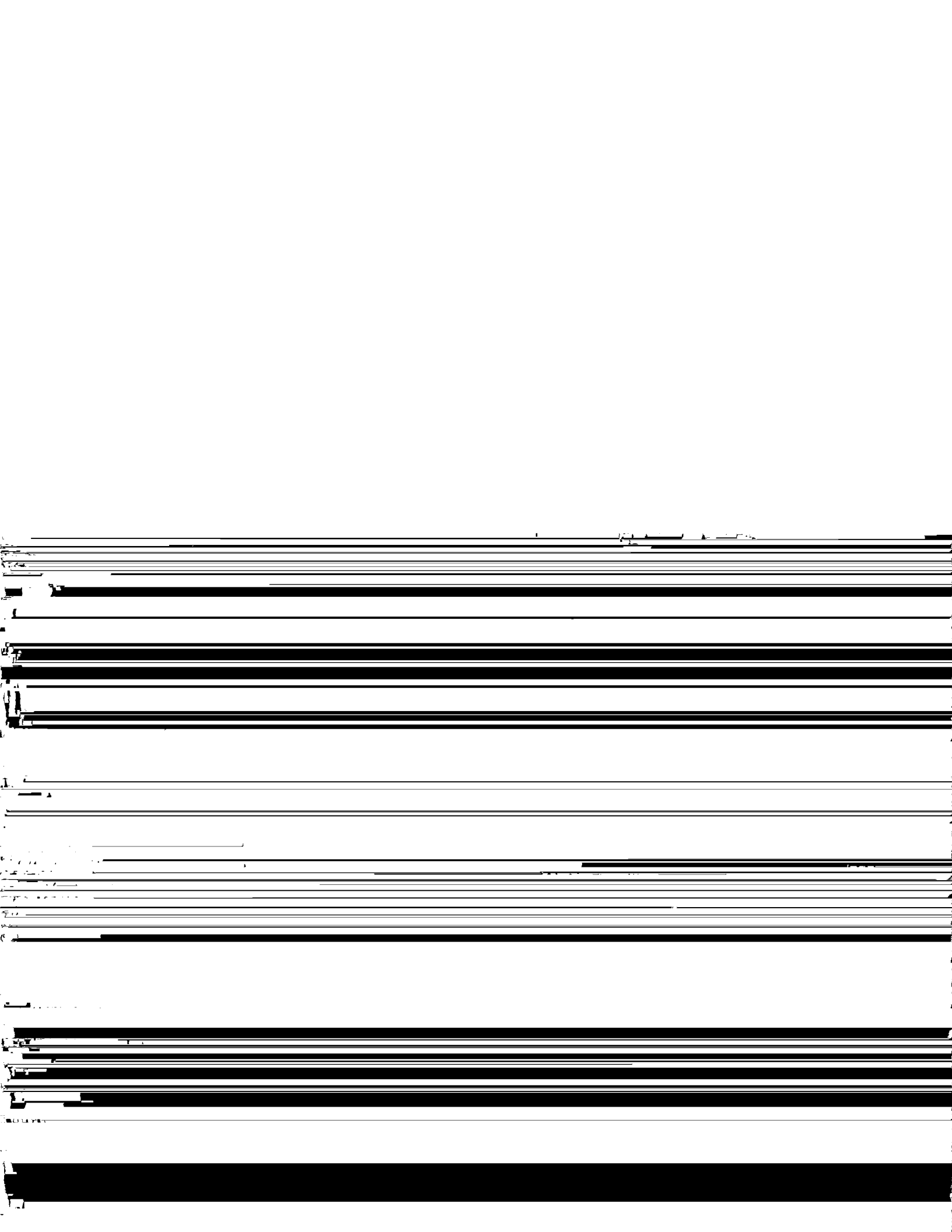


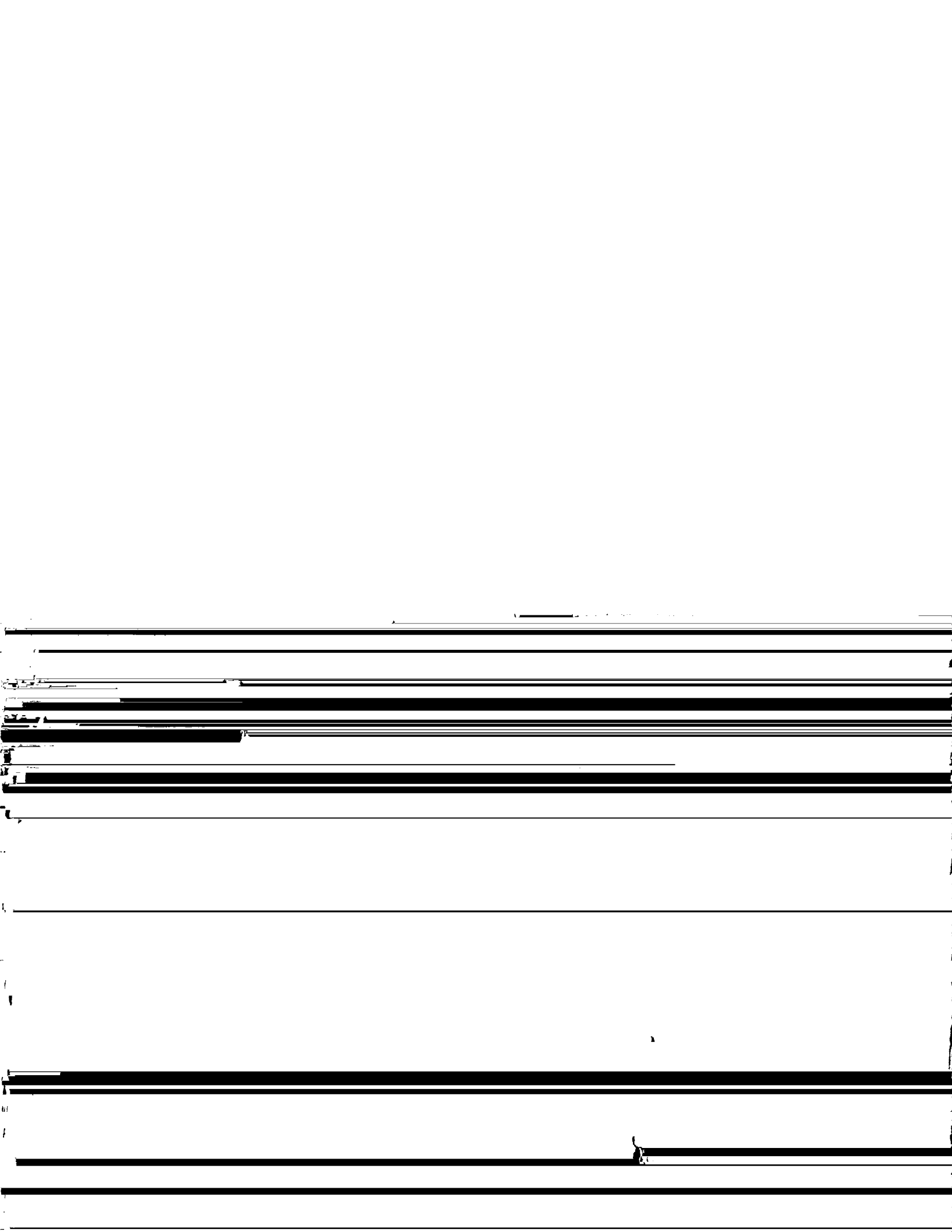


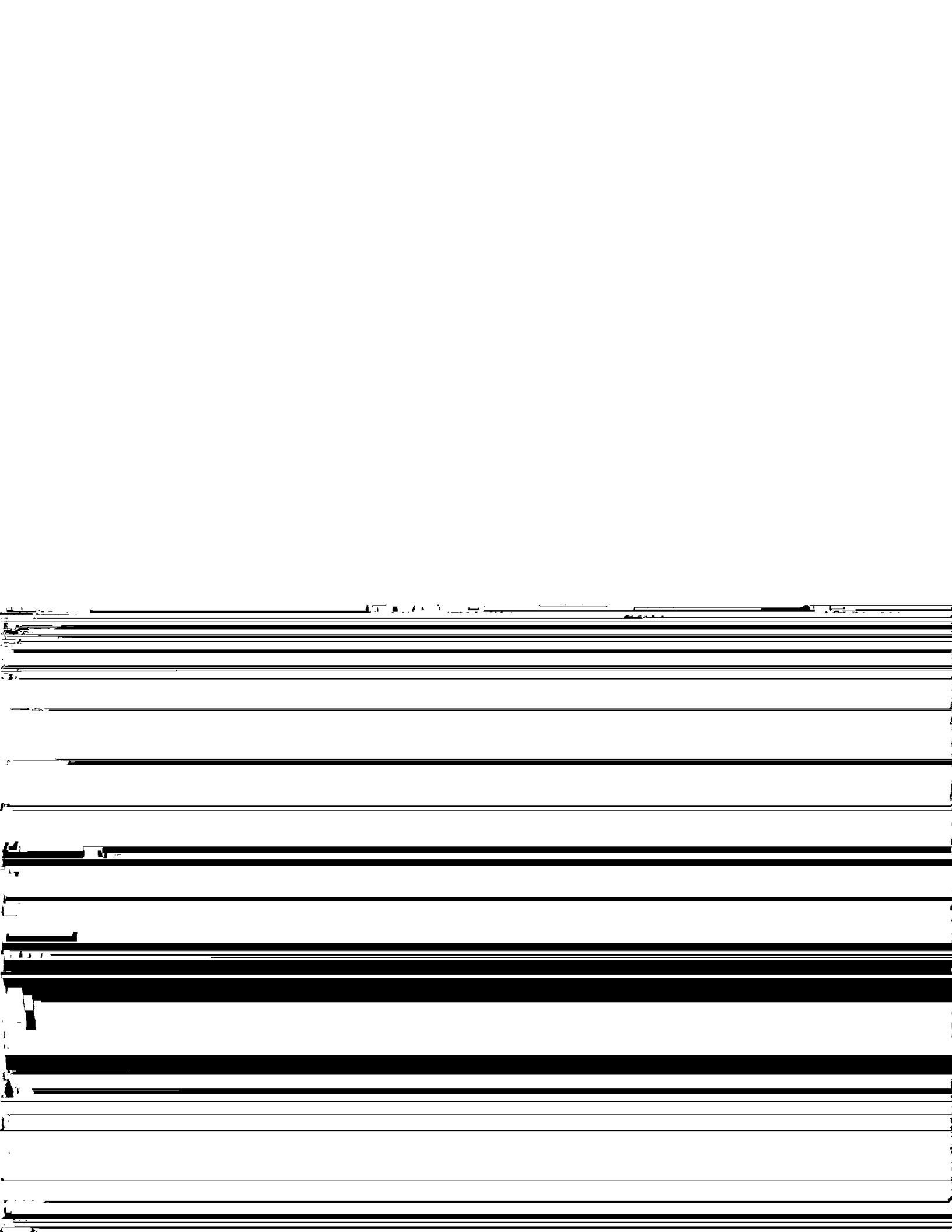


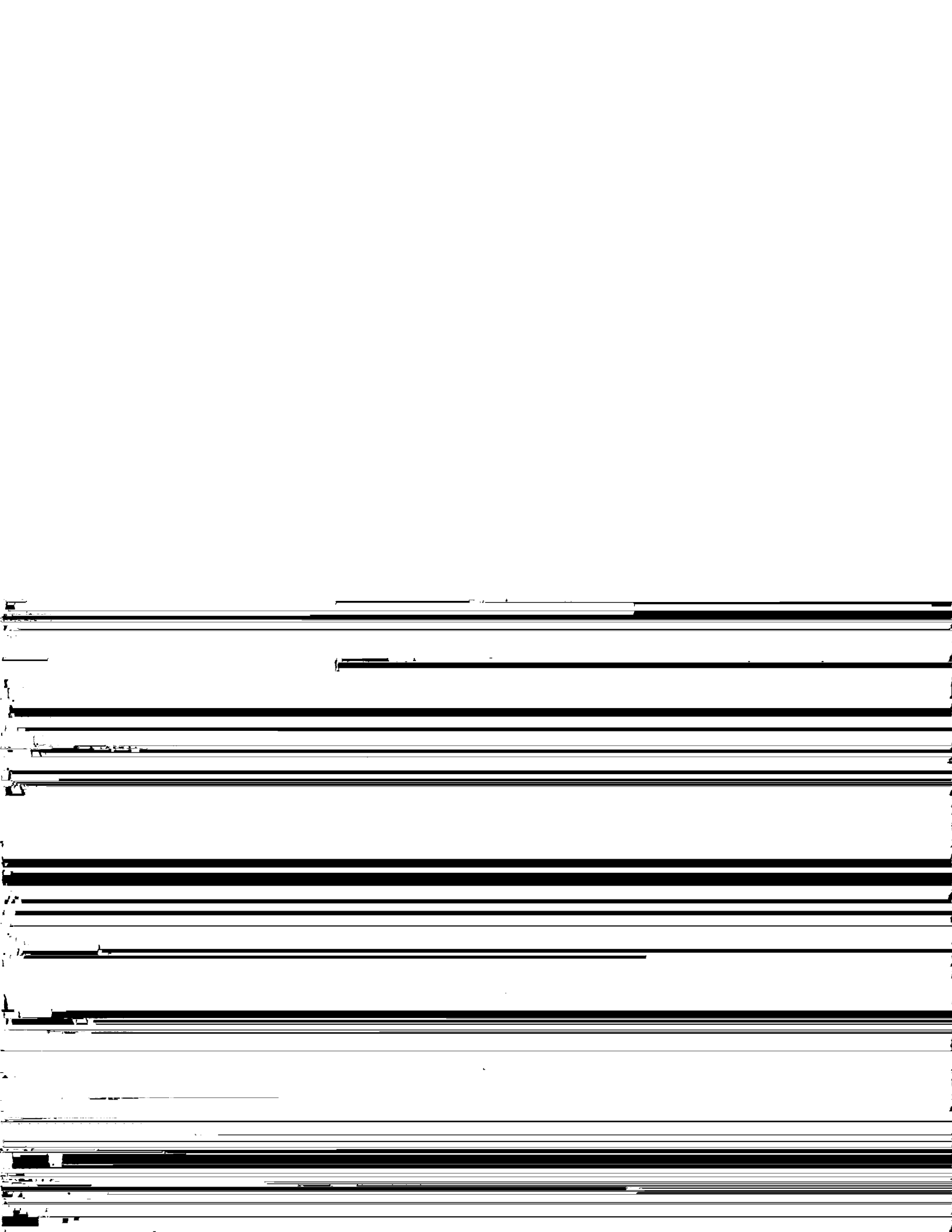


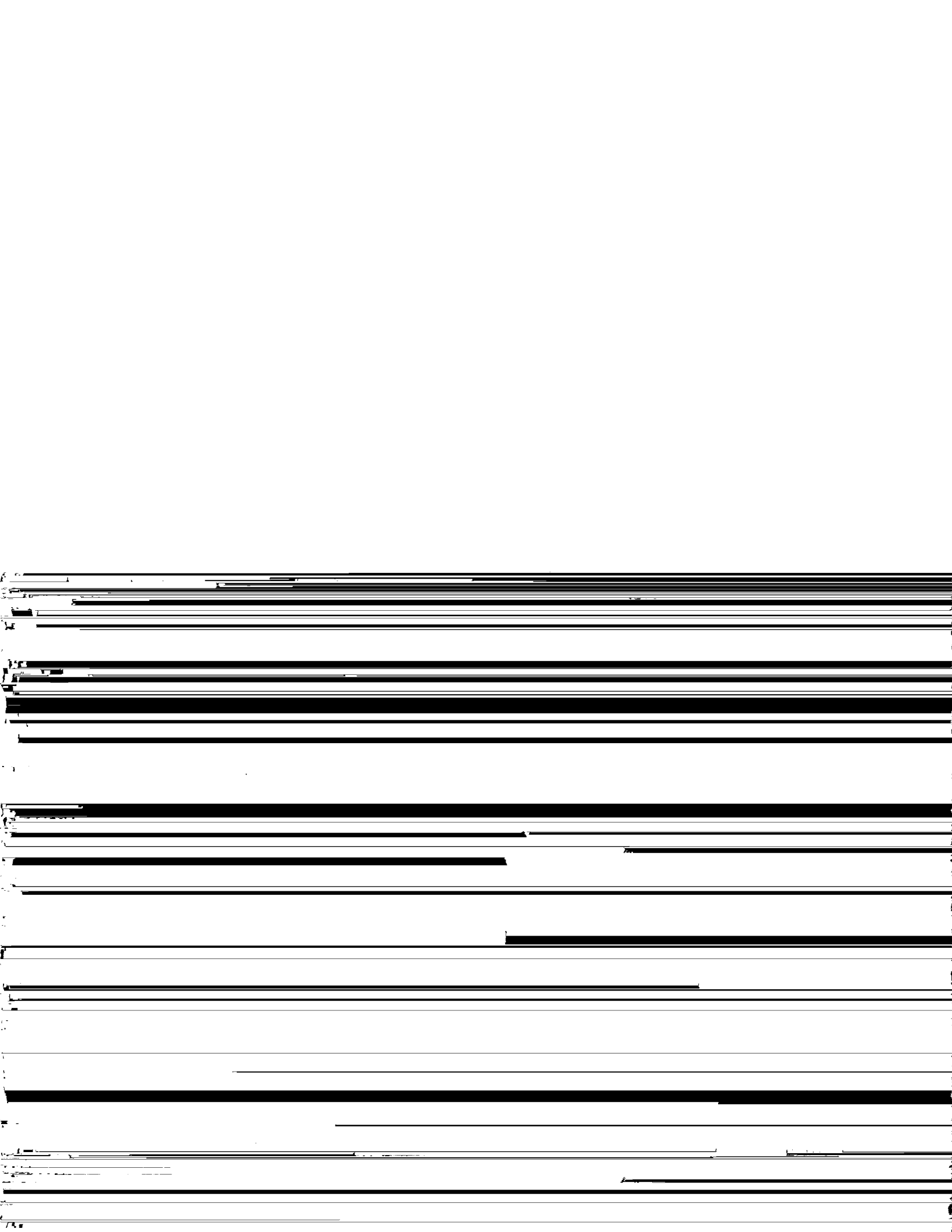


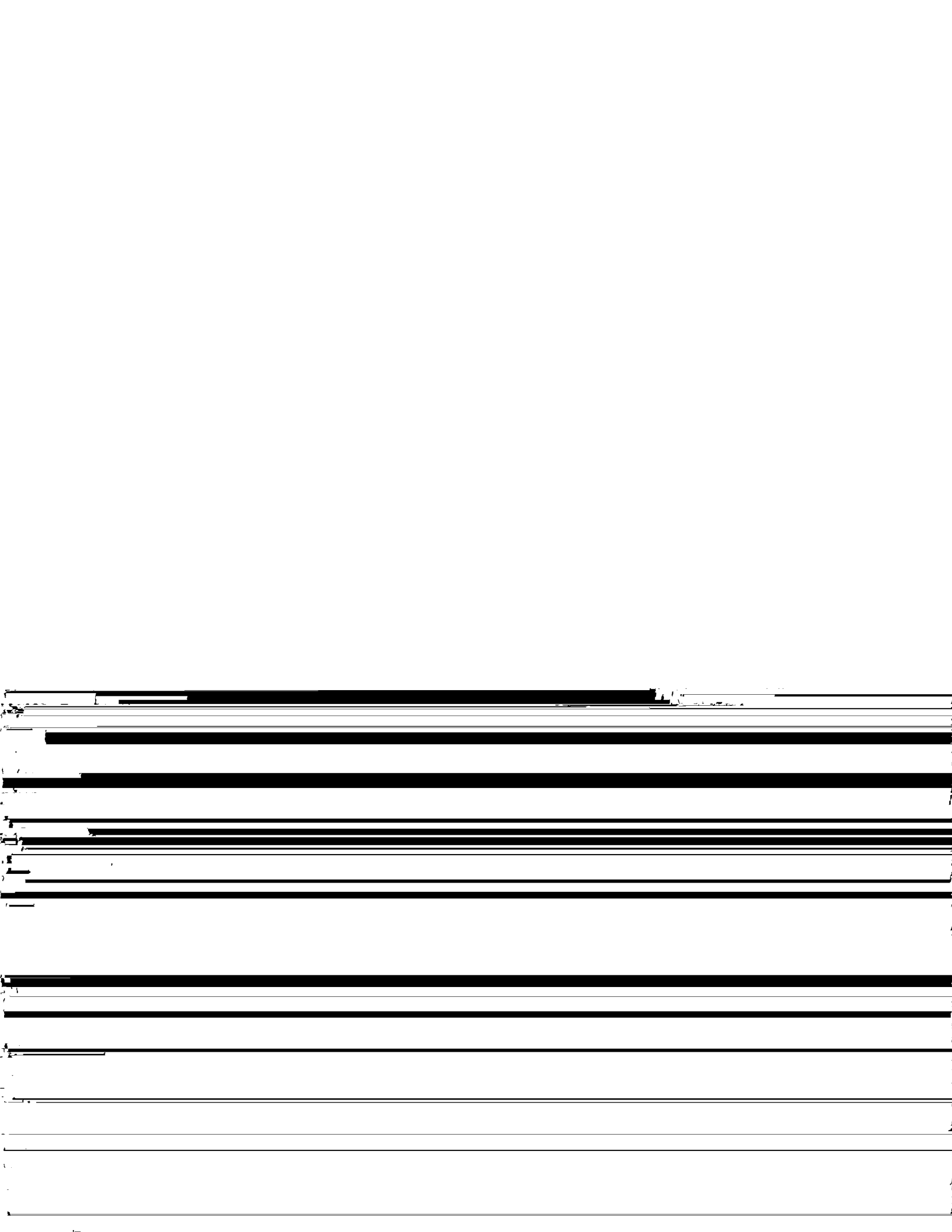


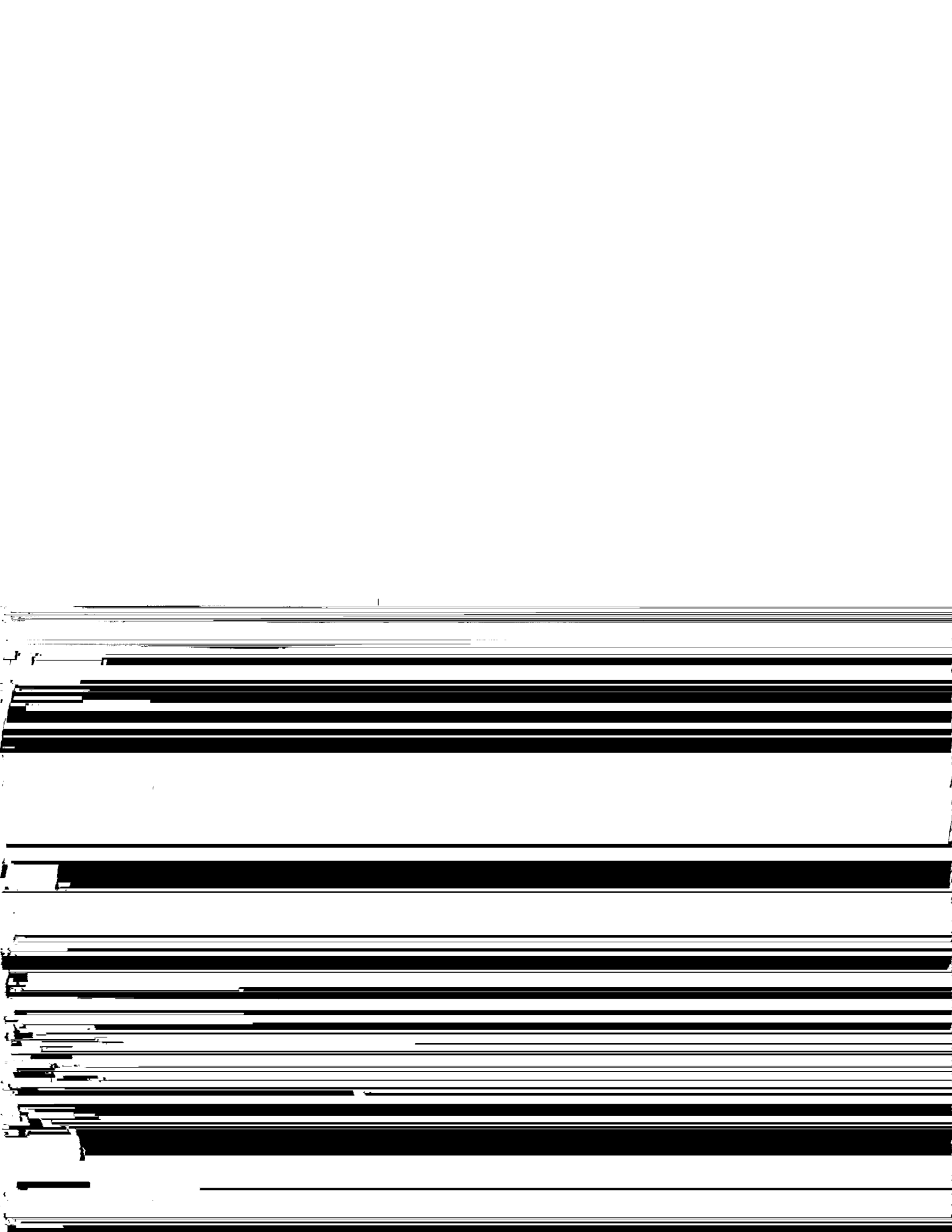


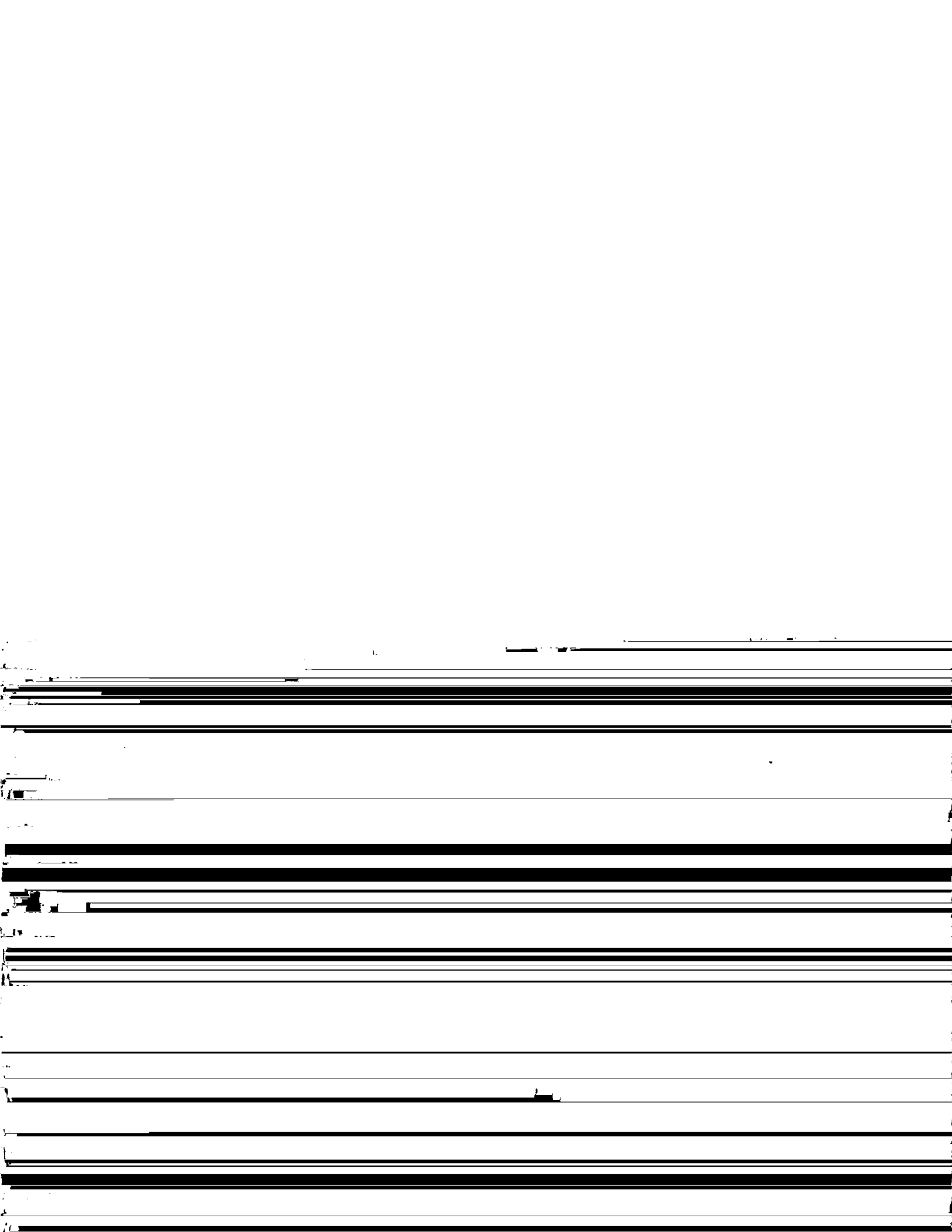




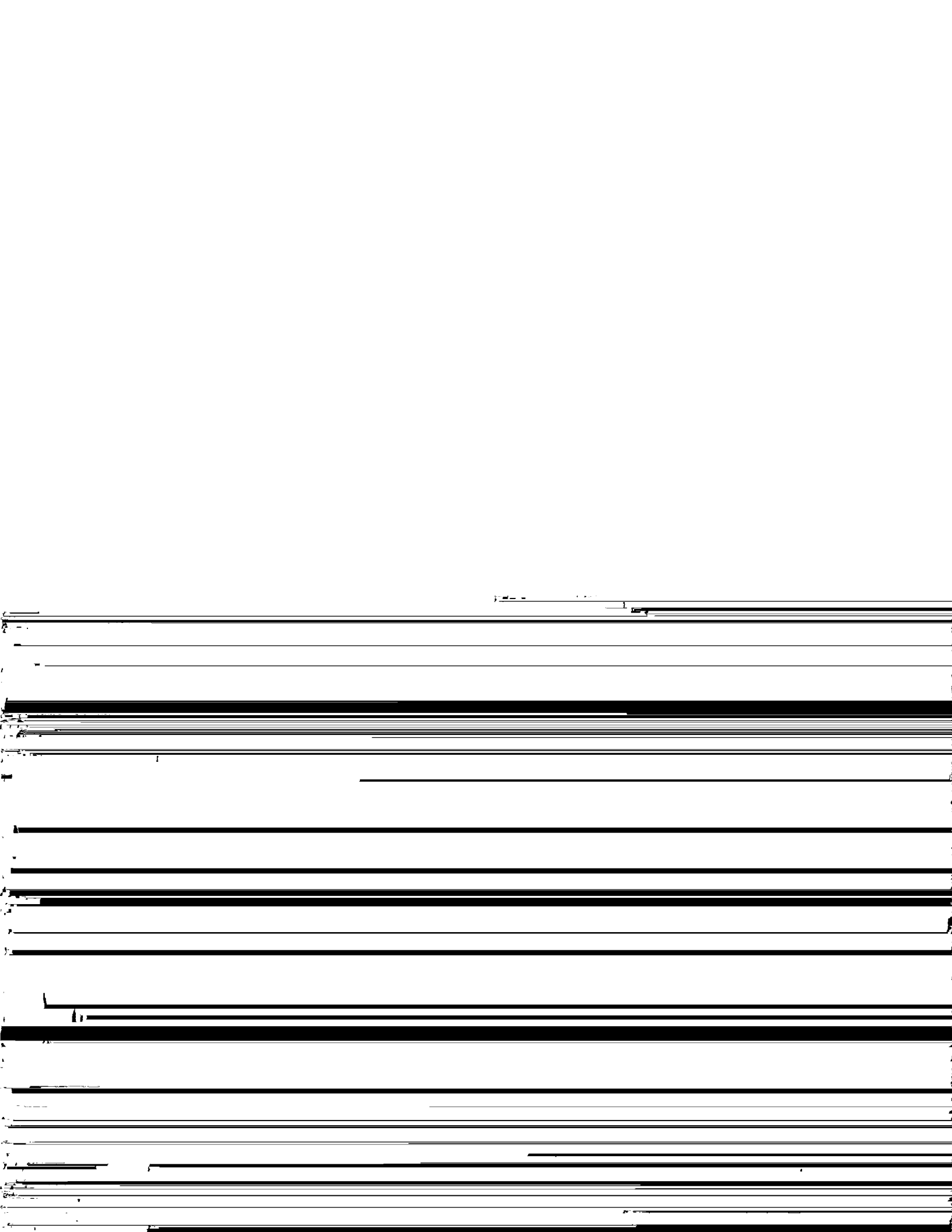


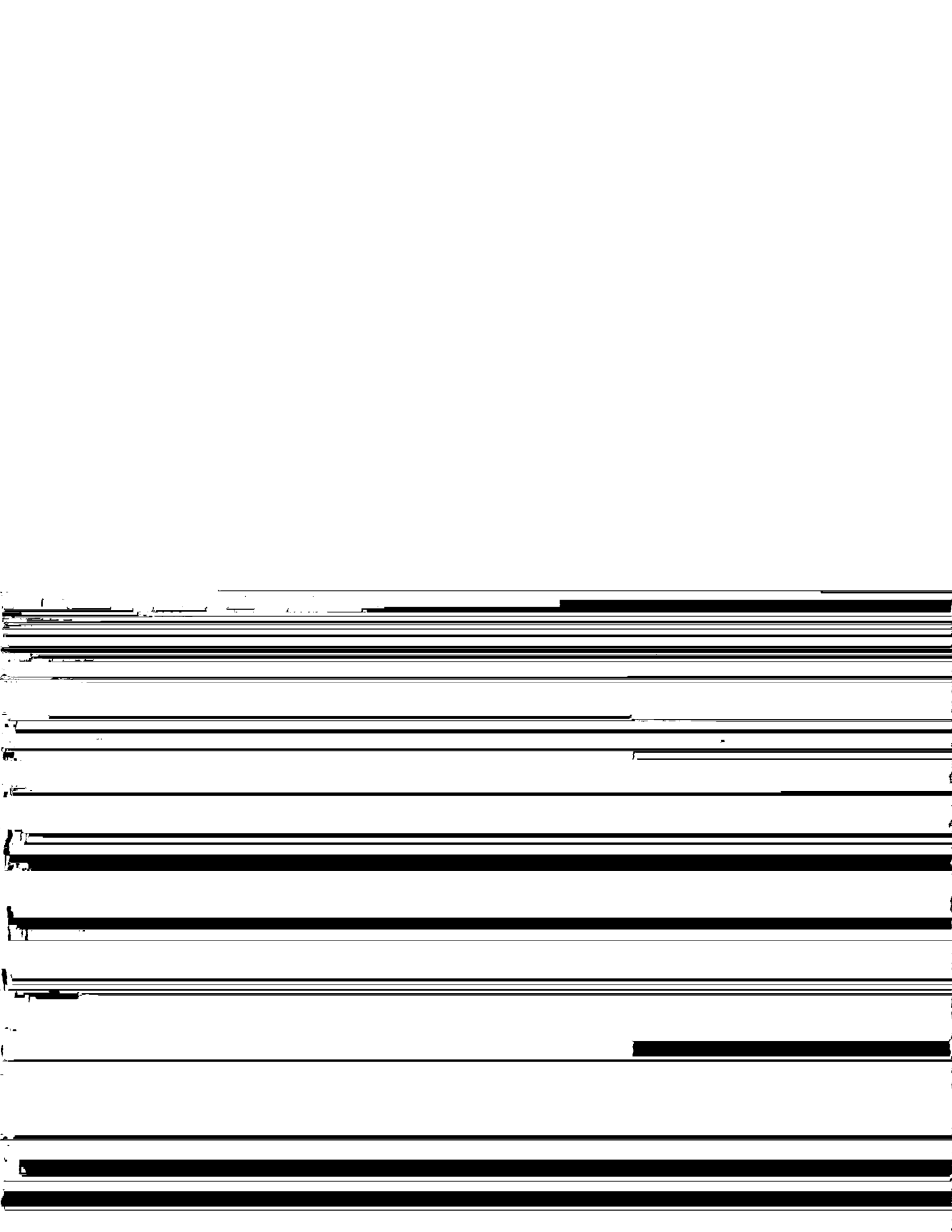


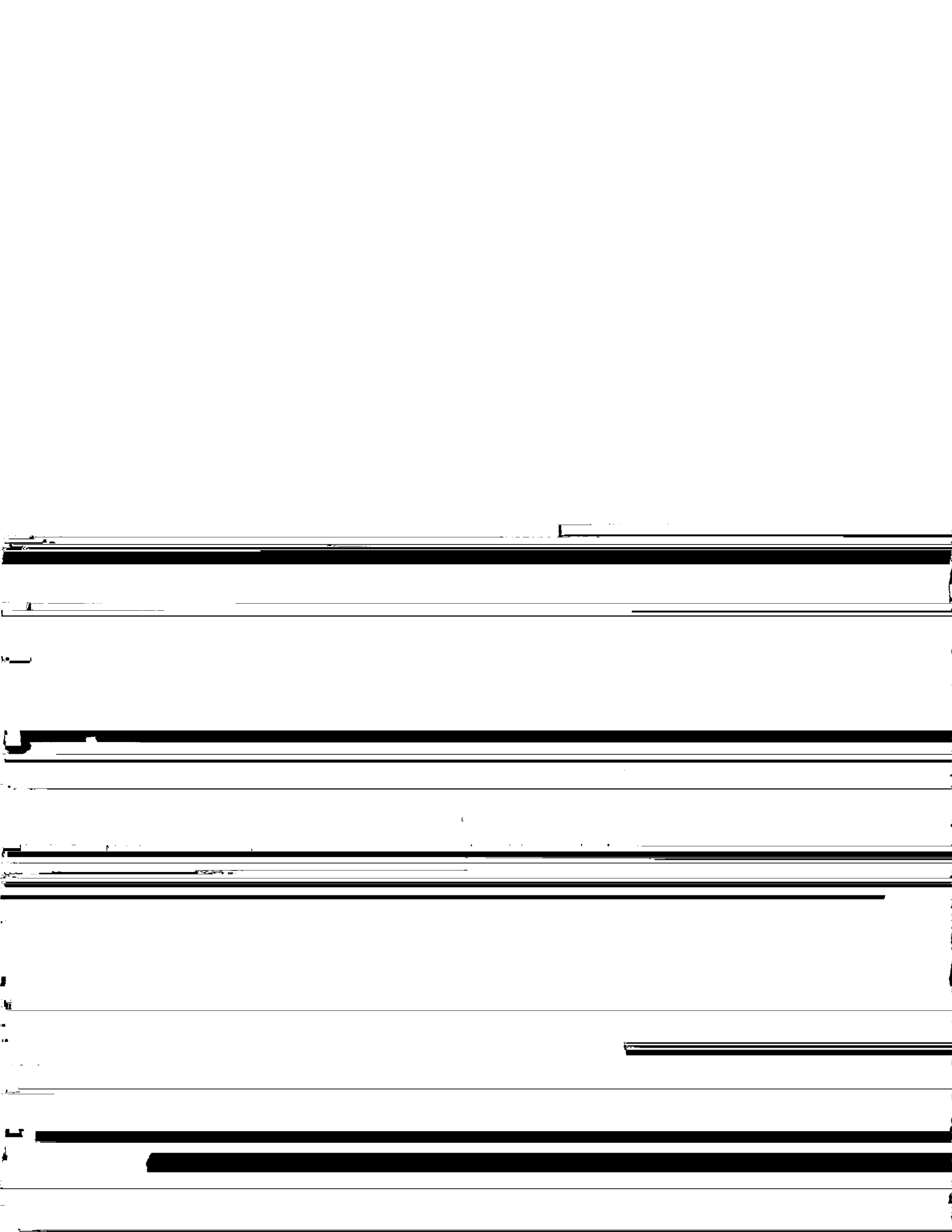


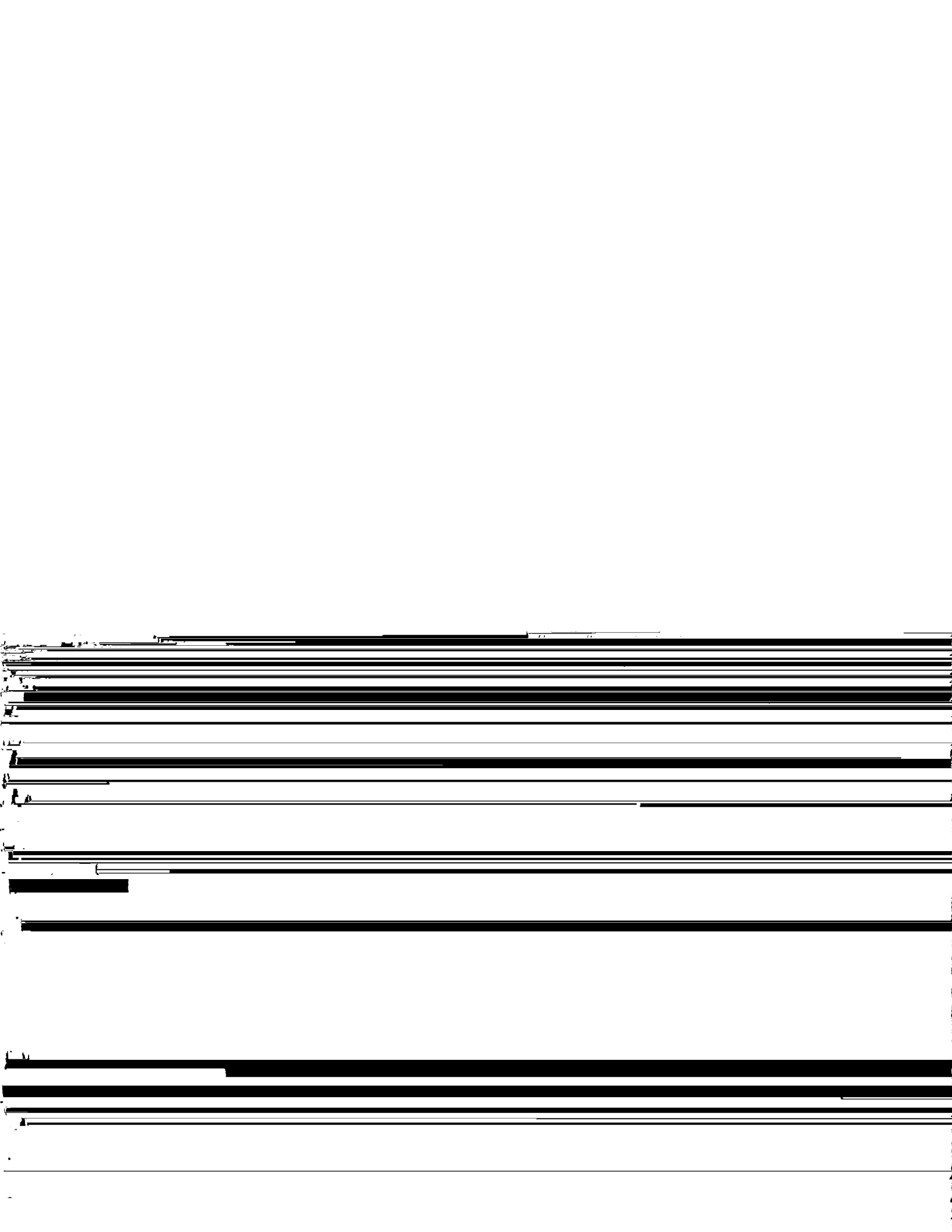


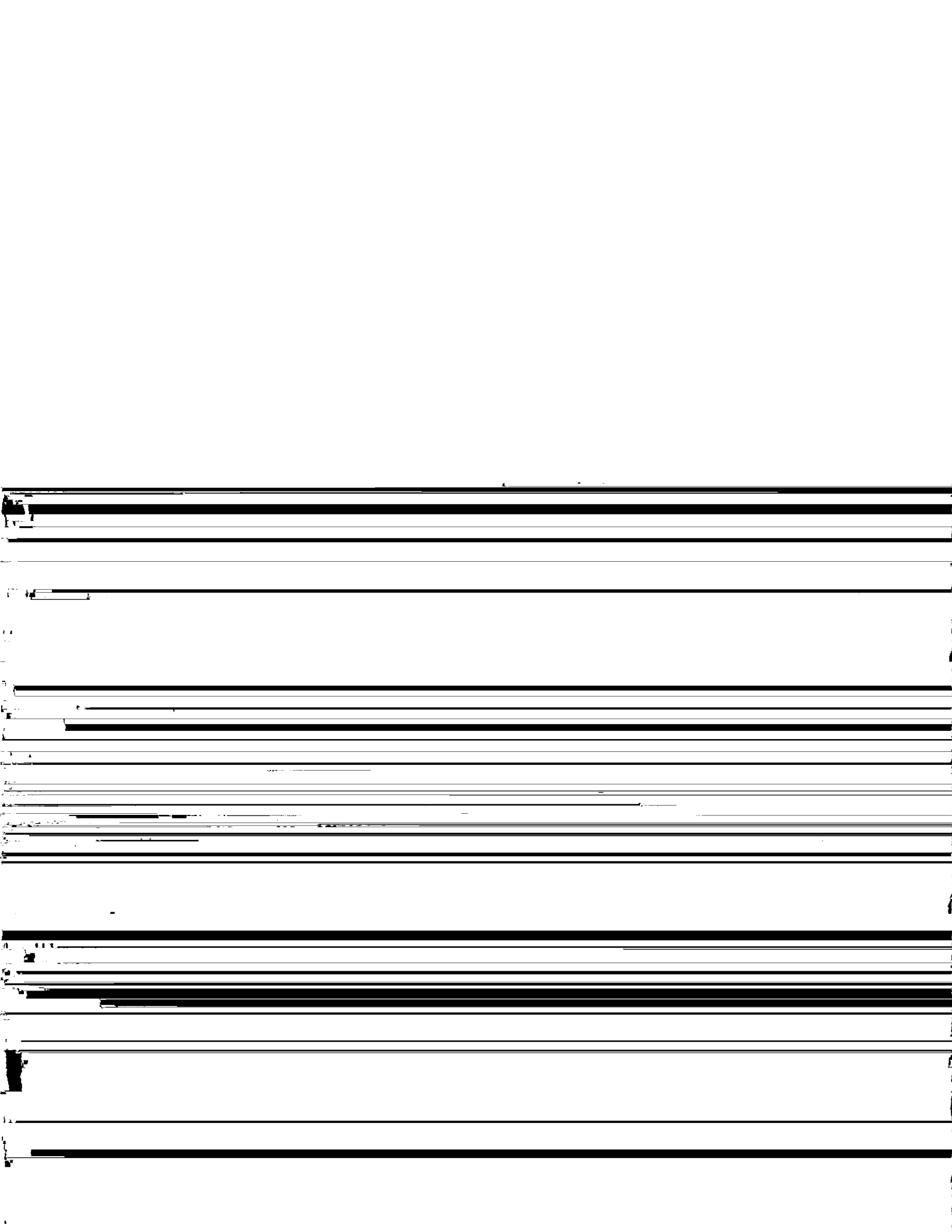


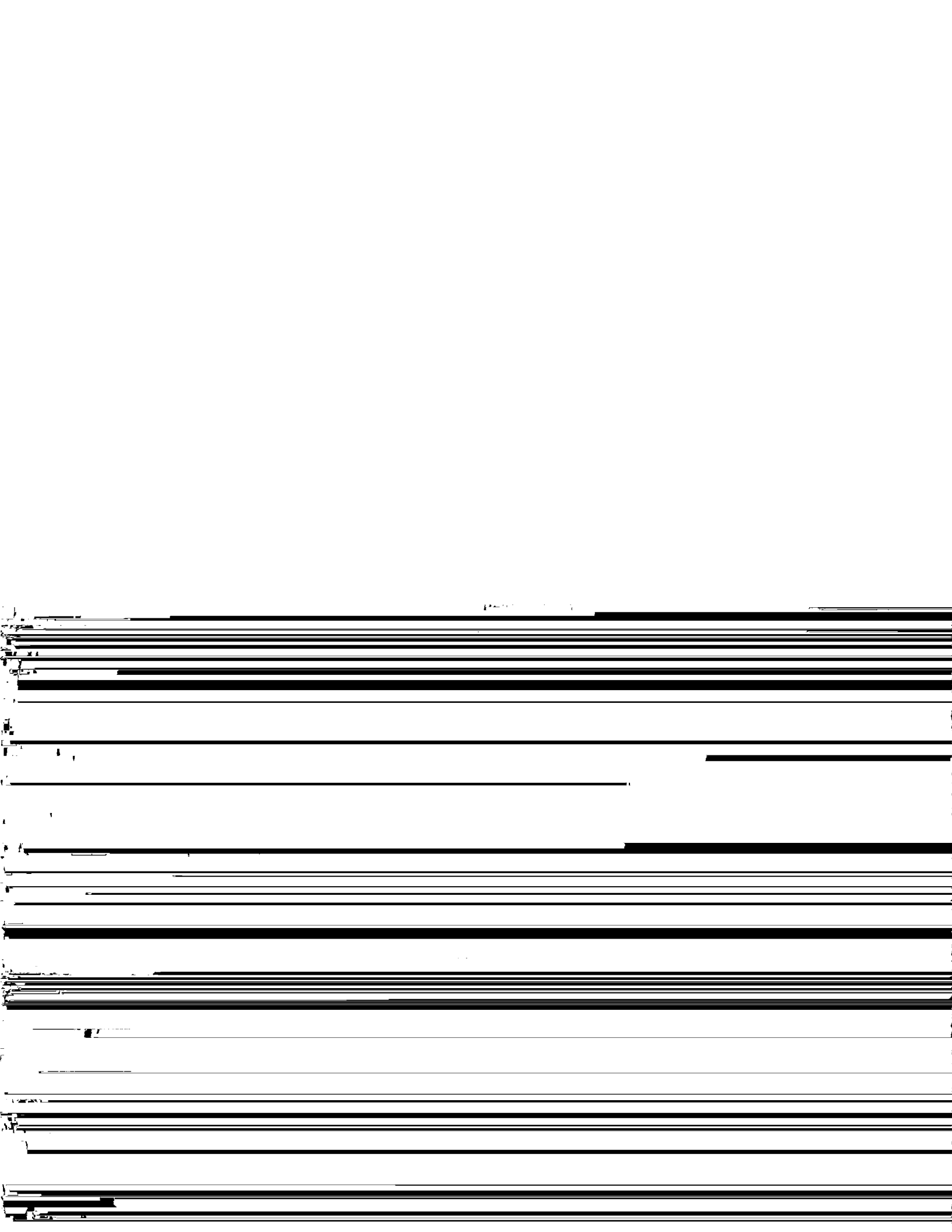


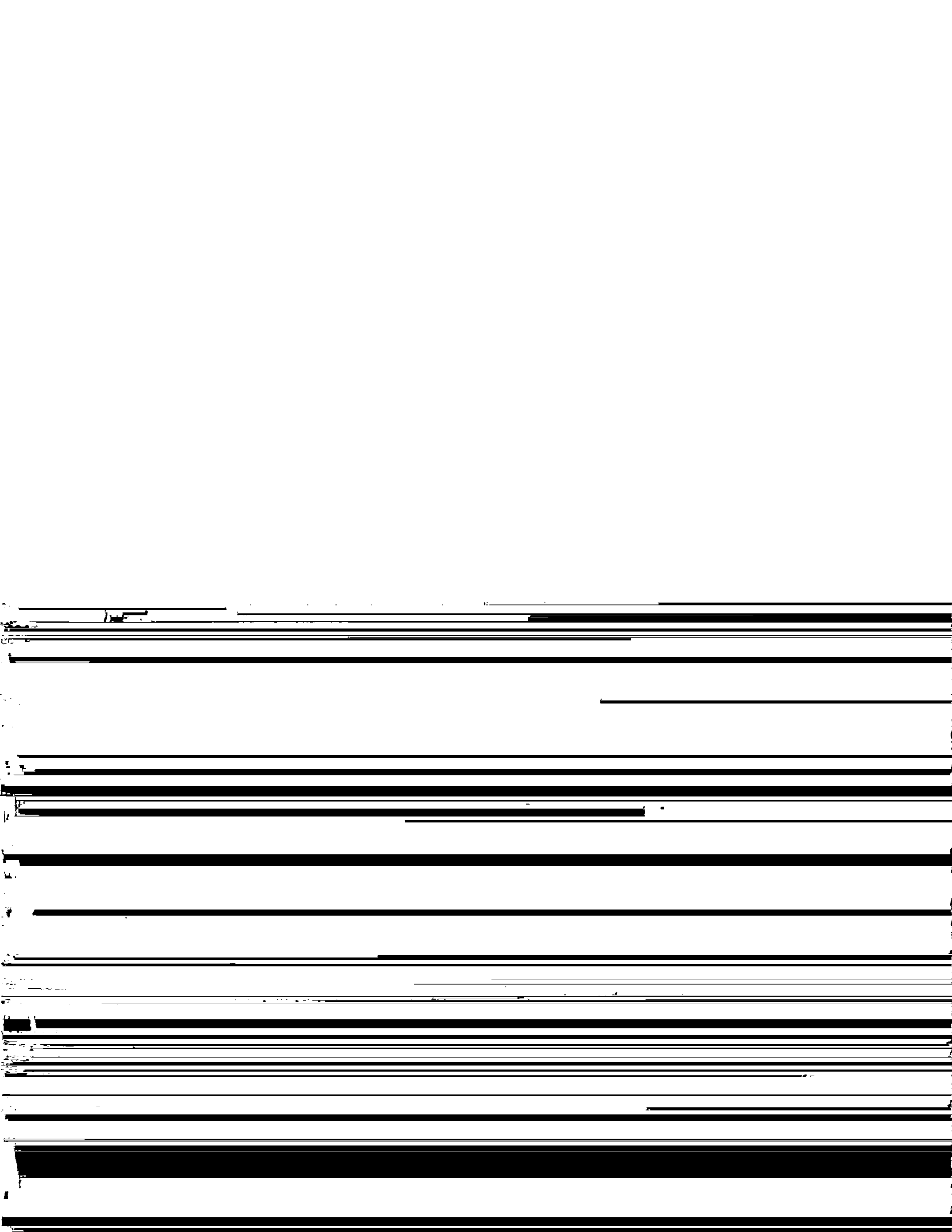


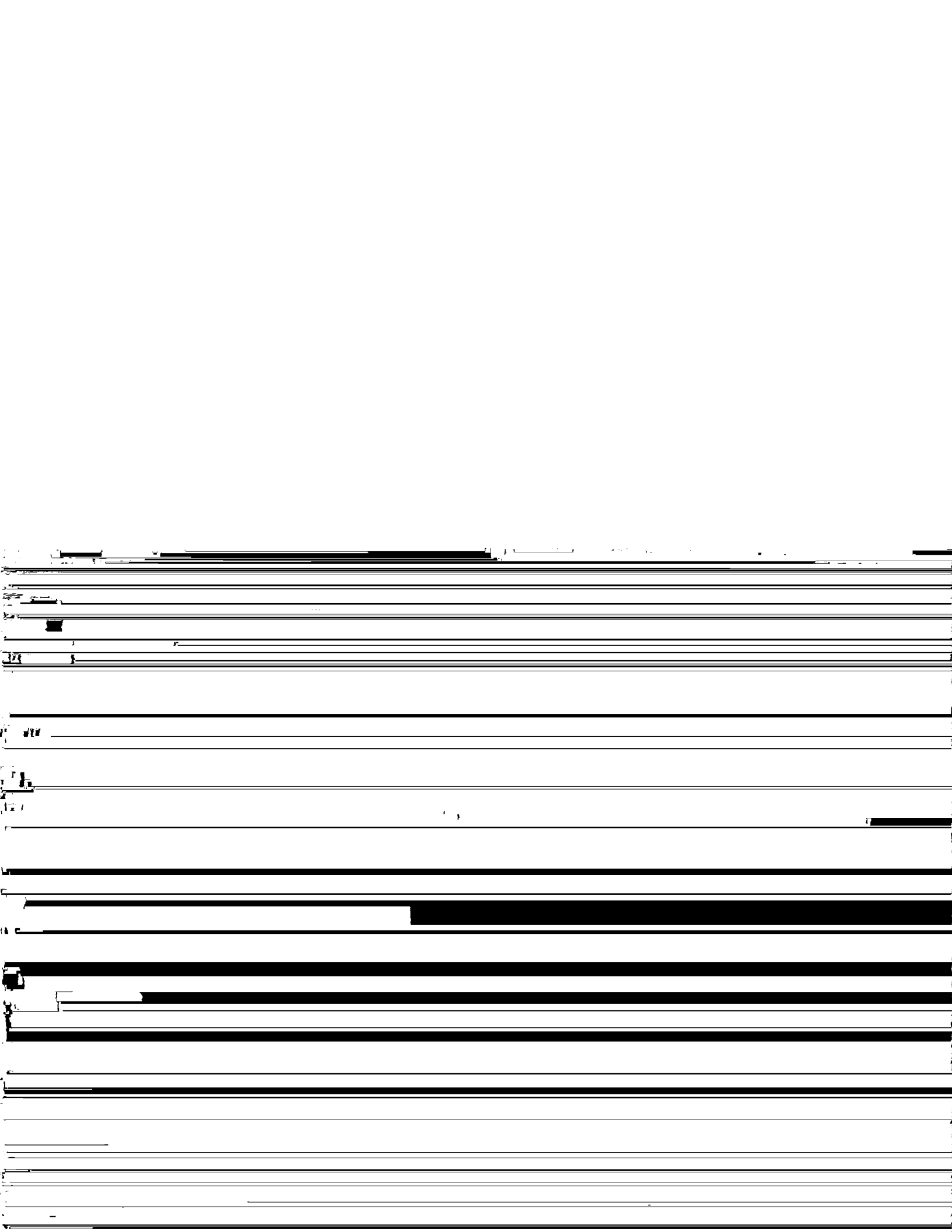


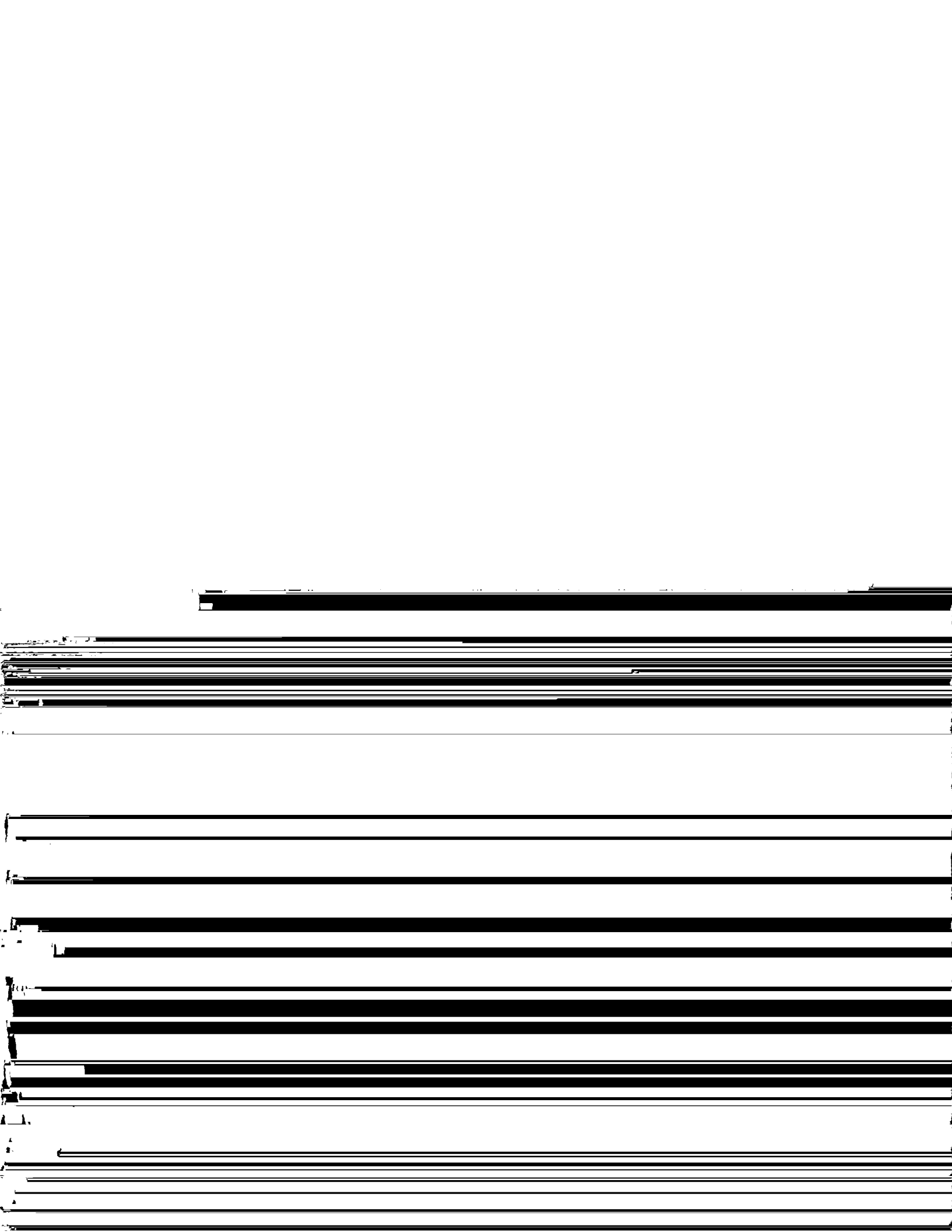


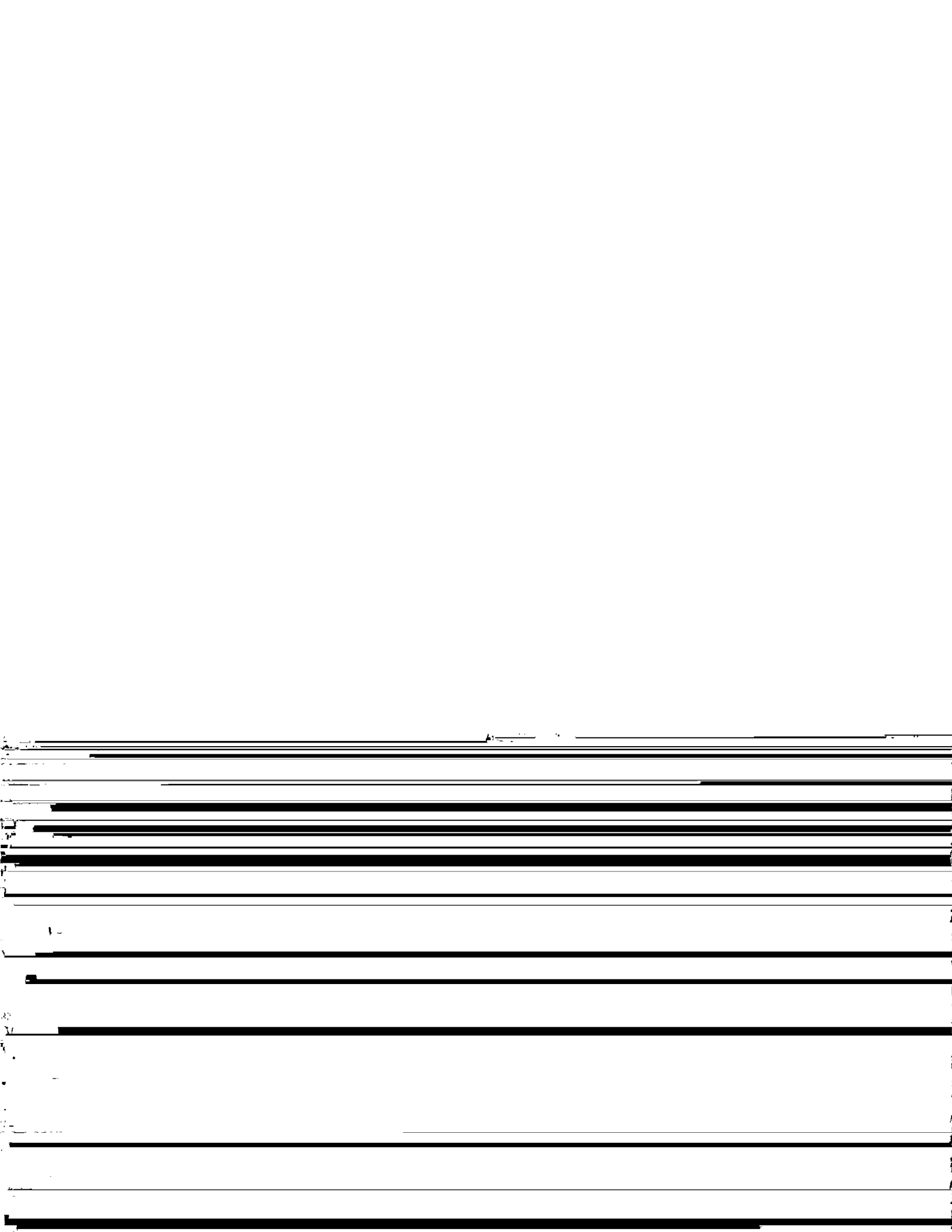


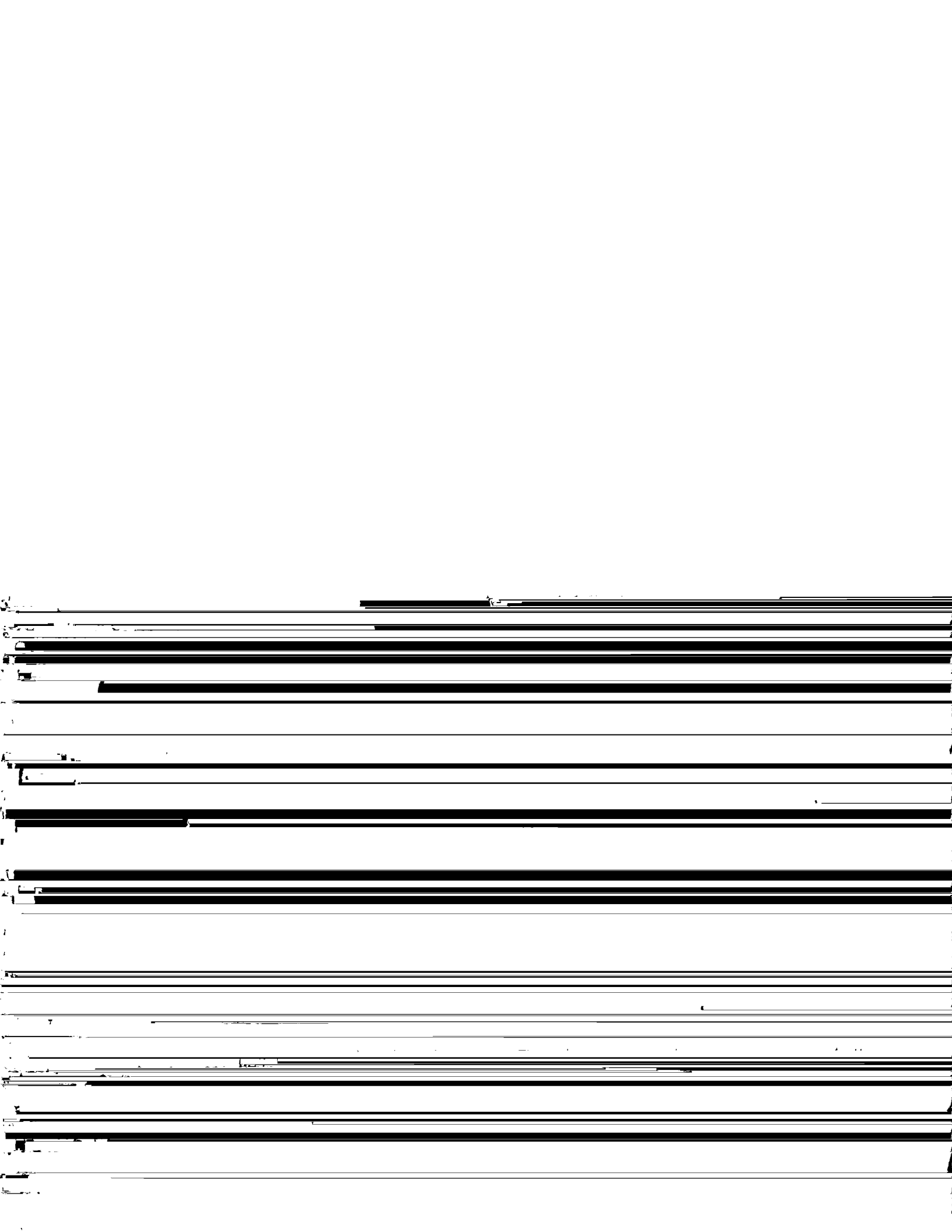


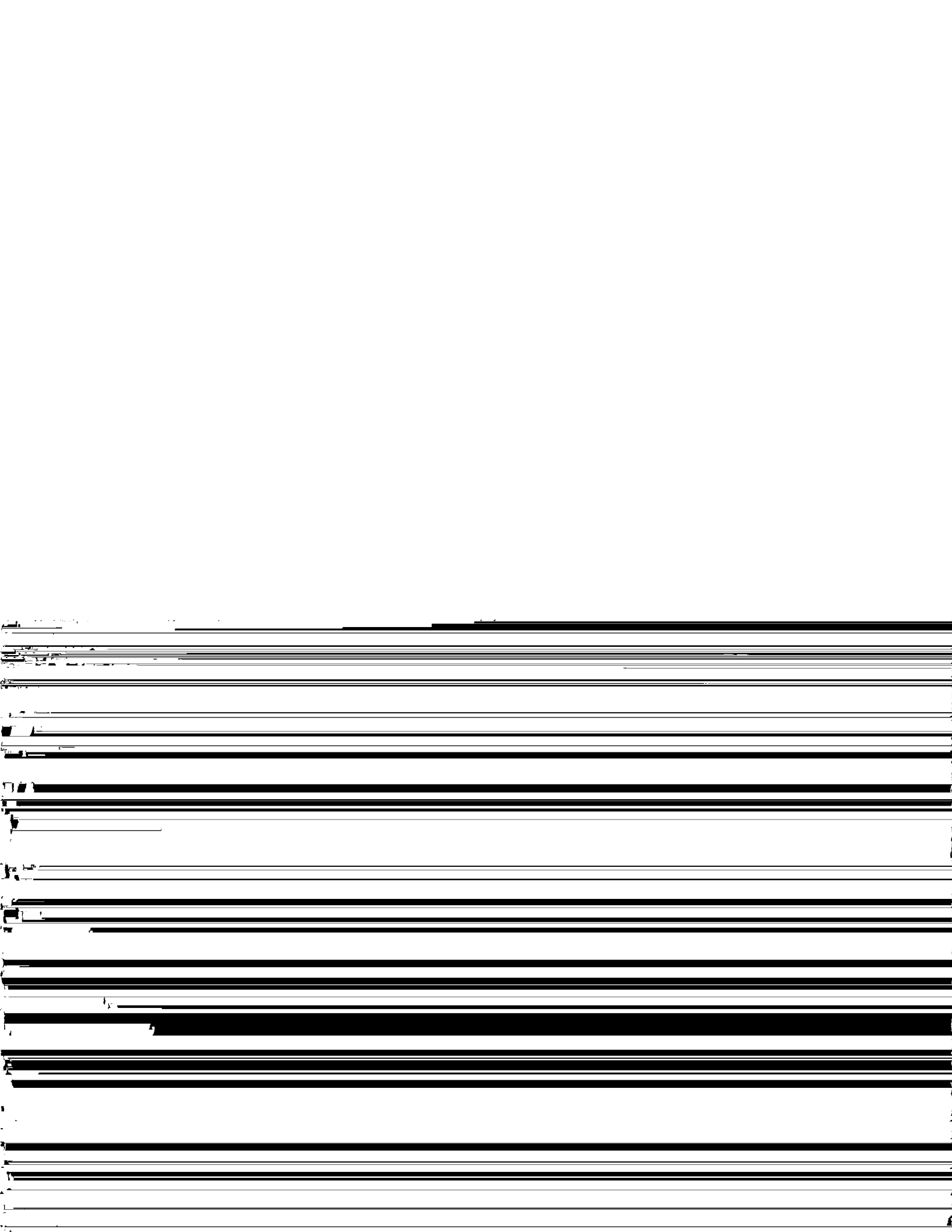


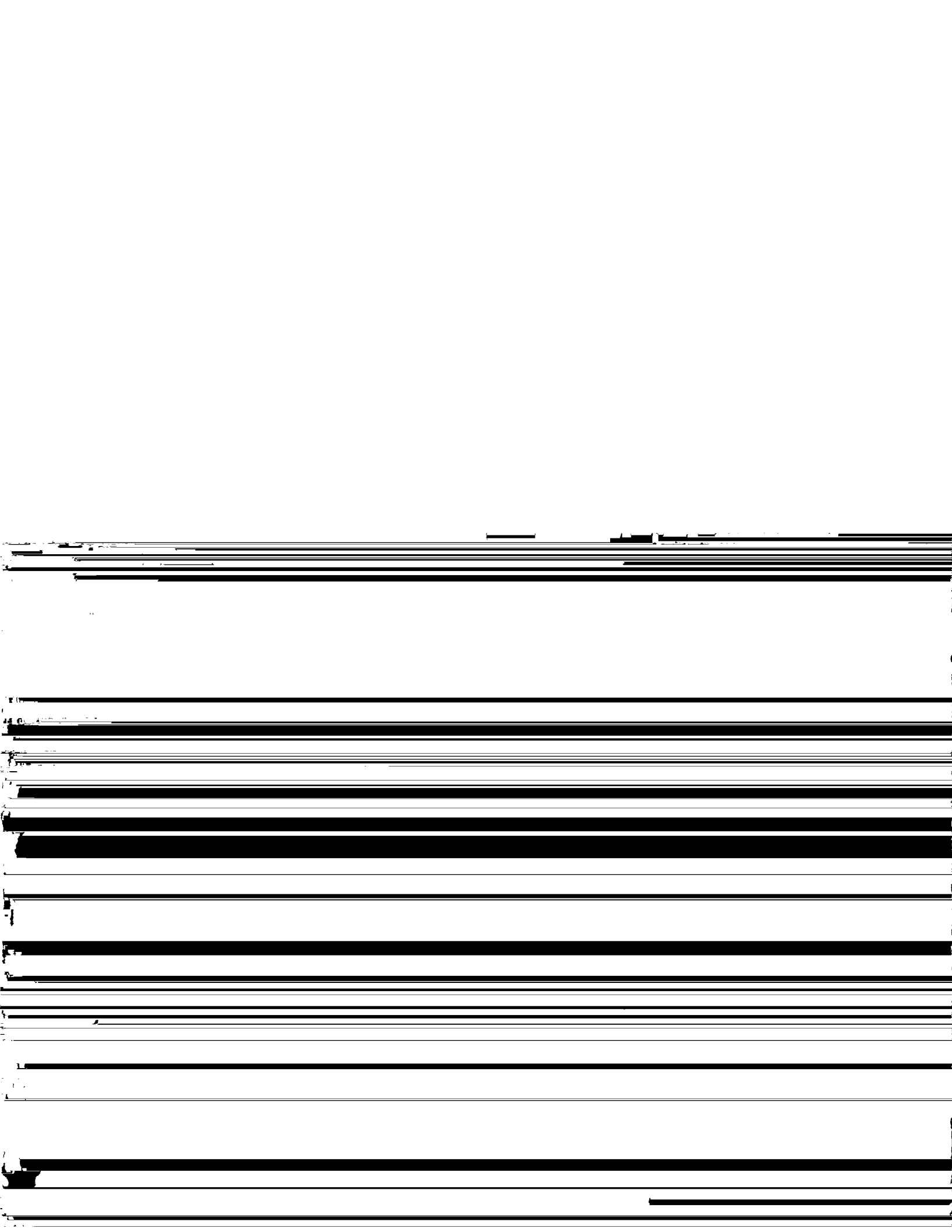


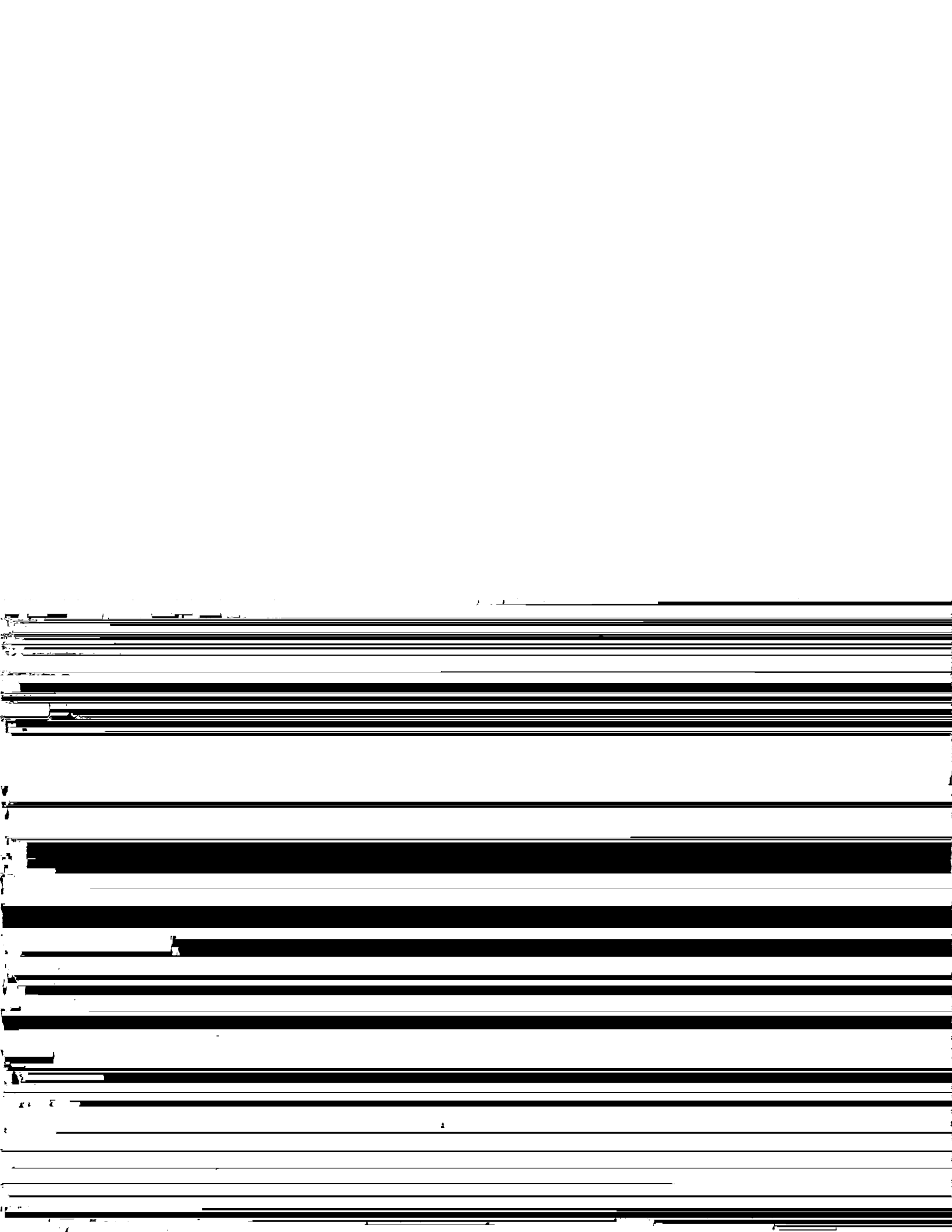


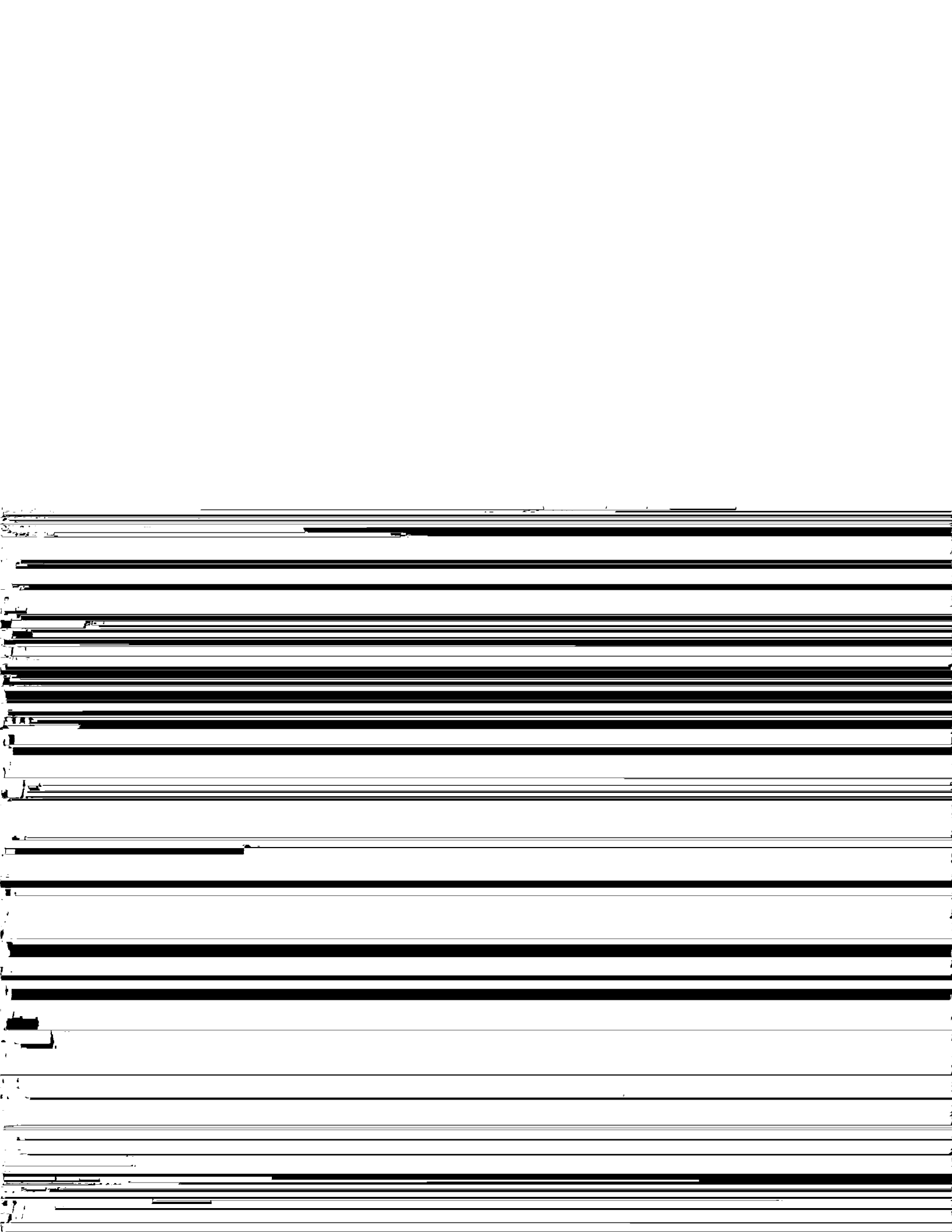


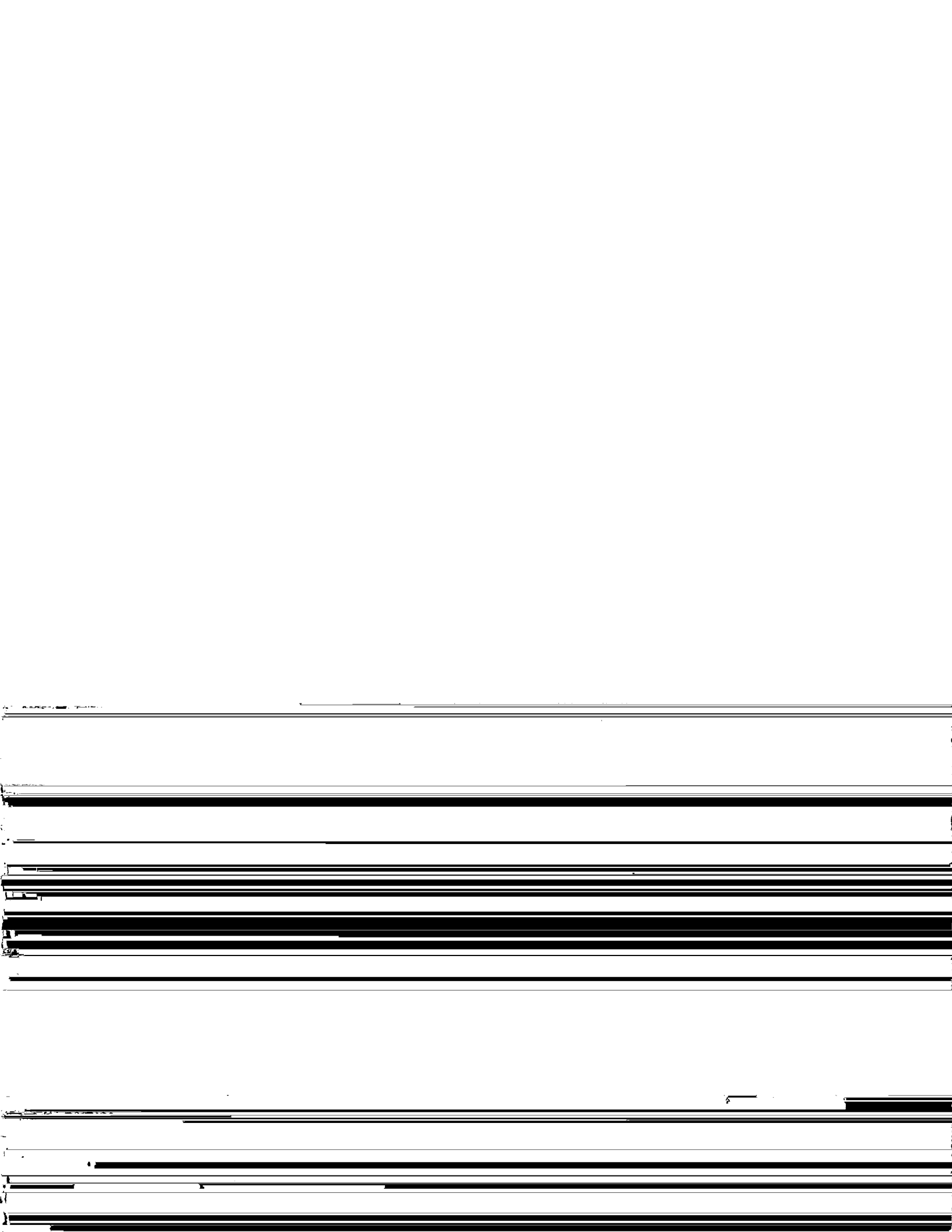


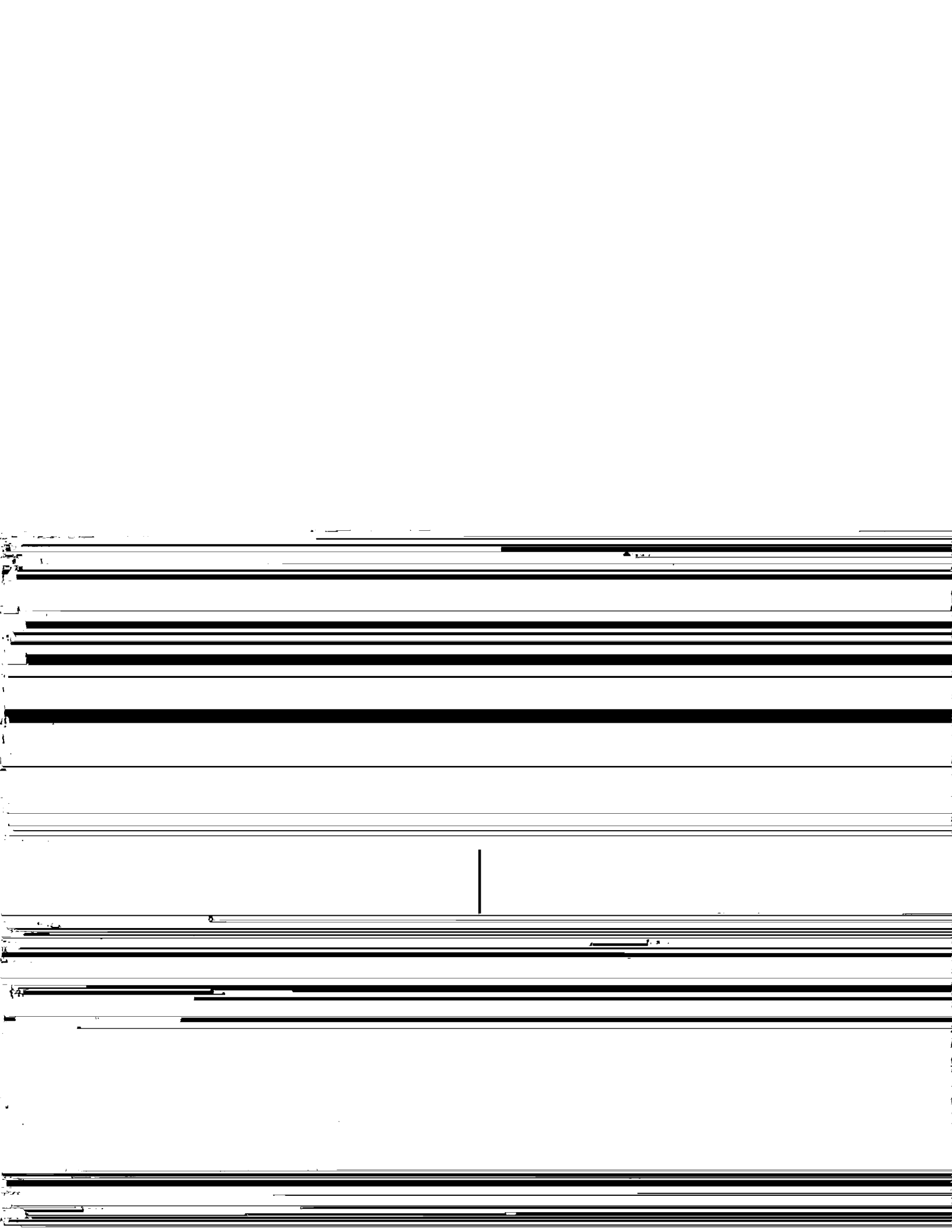


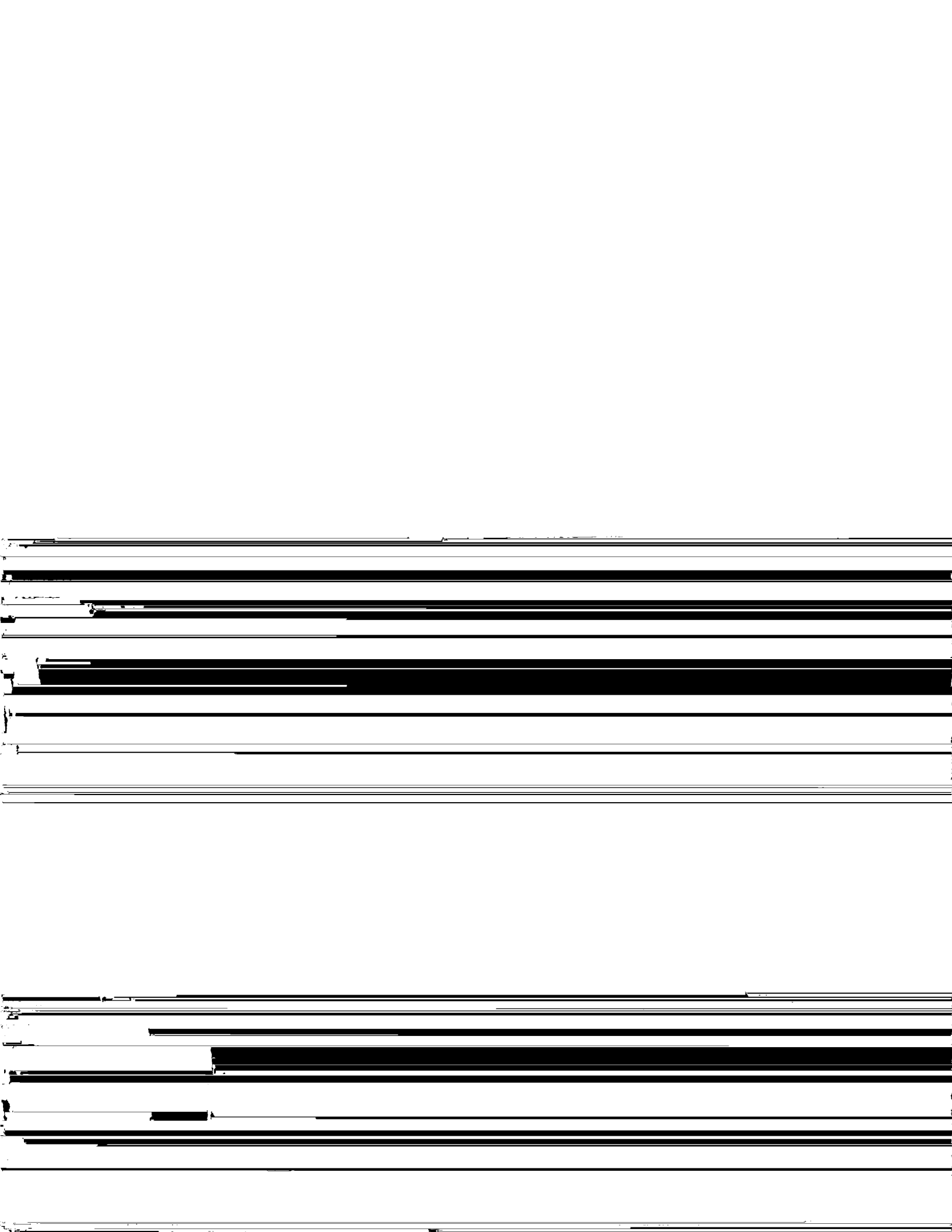


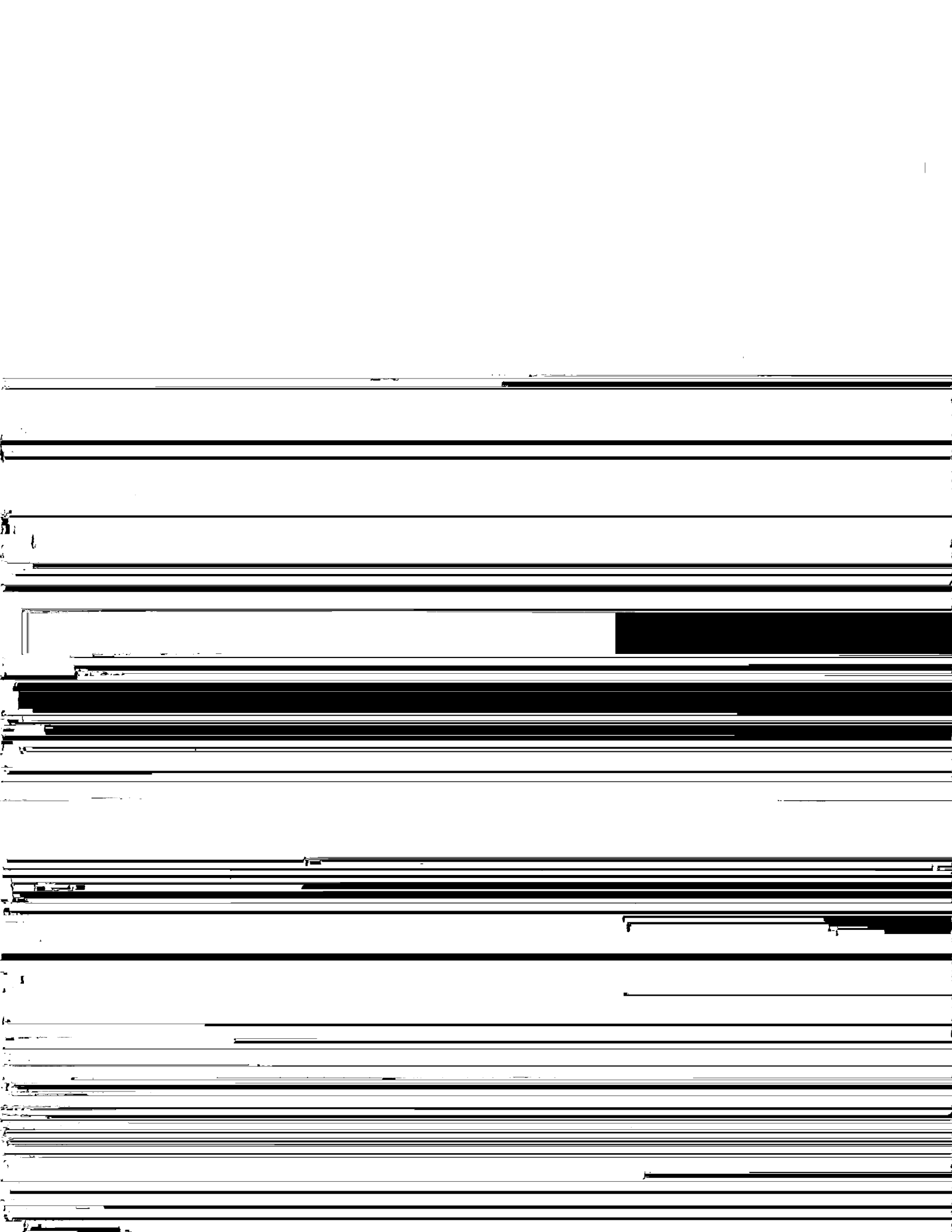












PRIMITIVE PASSIONS...

run high in the city of Zal' Akhen, from the gladiatorial combats of the Arena to the gaudily displayed delights of the great trade Bazaar, and in the hearts of the fanatical zealots who serve the Temple of Zat'ak as High Priests or as warriors in the Legion of Fiery Vengeance. As the capital of the loose confederation of tribes that occupy the northern and eastern reaches of the High Valley, there are men and women here who wield great power — including skilled battle mages in the highest levels of the Temple hierarchy, the mysterious Cleff, the unchallenged master of the bazaar, and the Lord of Zal' Akhen, the hereditary ruler of the Council of Nations and Supreme Commander of the Zat'akhari army. Despite its present might, Zal' Akhen remains a city heavily focused on its past — and its prophesised future. The seven eternal flames maintained around the city symbolize the meteoric seven year reign of the warrior wizard Zat'ak, who purchased great power at the cost of his soul, and whose dying words swore that he would return to claim his revenge on those who had defeated him. And so the Temple and the people of Zal' Akhen serve his memory and watch — and wait.

City of the Sacred Flame is a complete campaign module, detailing the inhabitants, shops, and other places of interest in Zal' Akhen. This module can be used independently or in conjunction with other Gamelords campaign packs — particularly **Within the Tyrant's Demesne**, which describes the fortress city of dhar Ankhes on the southern end of the High Valley, where Zat'ak met his fiery end. This module utilizes the **Thieves' Guild™** rules system, but is compatible with any major fantasy role-playing system.

City of the Sacred Flame contains a detailed city map, dozens of shop and NPC descriptions, city encounter tables, and two complete introductory scenarios — enough material for months of adventuring. If you like rough-and-tumble excitement with an exotic flavor, then the city of Zal' Akhen is the place for you!

Gamelords, Ltd.

18616 Grosbeak Terrace, Gaithersburg, MD 20879