

Name

Race

Class

Level

Background

<i>Attributes</i>	<i>Score</i>	<i>Mod</i>	<i>GS</i>	<i>TF</i>
<i>Strength</i>				
<i>Dexterity</i>				
<i>Constitution</i>				
<i>Intelligence</i>				
<i>Willpower</i>				
<i>Perception</i>				
<i>Charisma</i>				

-AC

HP

Luck

Reroll

<i>Weapon</i>	<i>Hit</i>	<i>Dmg</i>	<i>Properties</i>

Rests

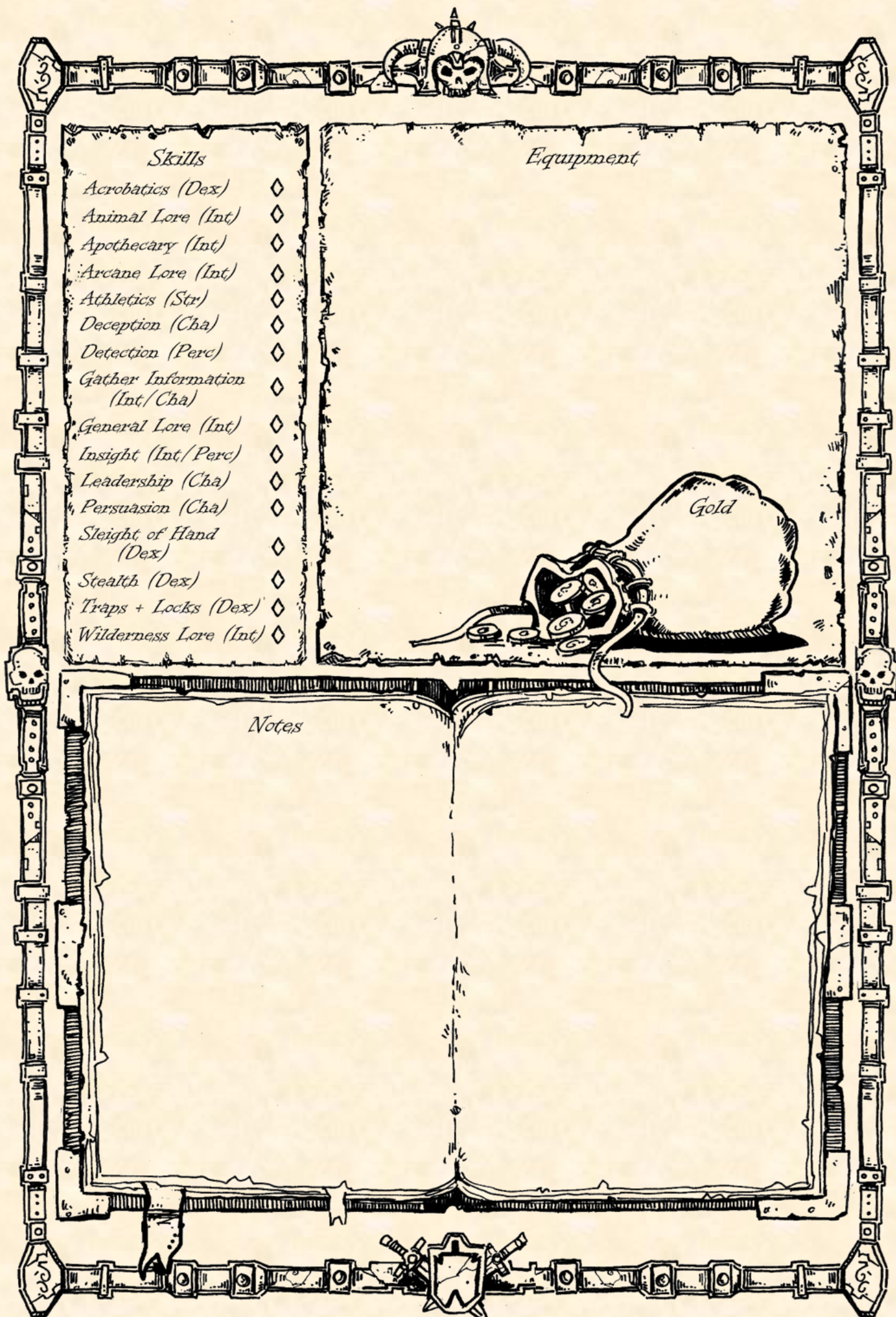
- ◆ 3 x Will
- ◆ 2 x Will
- ◆ 1 x Will

Con Bonus:

Injuries & Effects

DDM Tally:

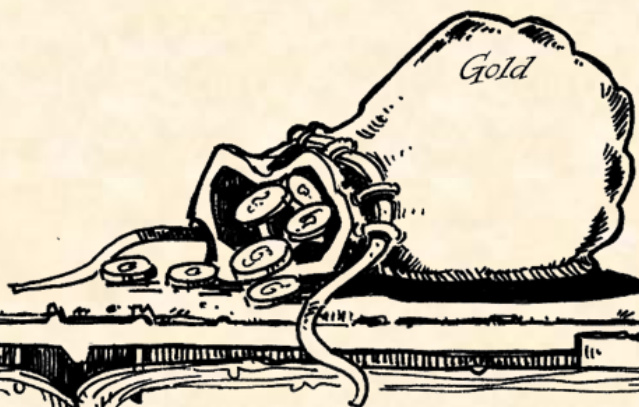
Class Abilities



Skills

- Acrobatics (Dex)* ◇
- Animal Lore (Int)* ◇
- Apothecary (Int)* ◇
- Arcane Lore (Int)* ◇
- Athletics (Str)* ◇
- Deception (Cha)* ◇
- Detection (Per)* ◇
- Gather Information (Int/Cha)* ◇
- General Lore (Int)* ◇
- Insight (Int/Per)* ◇
- Leadership (Cha)* ◇
- Persuasion (Cha)* ◇
- Sleight of Hand (Dex)* ◇
- Stealth (Dex)* ◇
- Traps + Locks (Dex)* ◇
- Wilderness Lore (Int)* ◇

Equipment



Notes