



# ADVENTURE FRAMEWORK DANGER GUIDE 28.12.19

A short list indicating approximate danger levels for *Low Fantasy Gaming's* growing collection of short, episodic *Adventure Frameworks*.

## Starter Adventures

- (13) Gift of the Silent God
- (25) Revelry in Northgate
- (40) Call of the Colossus (a “Zero level Ordeal”)

## Low

- (7) Old Bengart’s Mill
- (47) Blight over Brynderwold



## Low to Moderate

- (2) Riveraxe Village
- (4) Caverns of Melusiah
- (8) Silverfane Cove
- (19) It Came from the Sewers
- (30) Last of the Longbeards
- (32) Cultists in Crow’s Keep
- (41) Vault of Goblin Dreams
- (48) Tower of Baal
- (50) Night at the Green Goblin

## Moderate

- (3) Pillar Pass
- (11) The Lake Below
- (12) Rooftop Rumble
- (14) Izranorae’s Tree
- (16) Delecarte’s Carnival of Wonders
- (18) Halls of the Dwarf Lord
- (20) Spire of the Void Caller
- (23) Red Moon Harvest
- (24) Battle for Rivertop
- (26) Cloudcrag
- (27) Betrayal at Siradorn
- (29) Riddle of the Golden Rat
- (31) Vengeance at Trollbridge
- (33) Folds Between Worlds
- (36) Den of Thieves

- (38) Curse of the Salt Queen
- (42) Whitestone Tower
- (44) A Perilous Voyage
- (46) Fane of the Frog God
- (49) Nest Beyond the Stars
- (52) A Creeping Tide
- (53) The Deck of Many Things
- (55) Well of Demons
- (56) Shadow Over Wistwood

## Moderate to High

- (1) Tomb of Horutep
- (6) Chamber of Eight
- (9) Red Hooks Tourney
- (10) Temple of Shennog
- (15) The Iron God Cometh
- (17) Into the Furnace
- (21) Eventide Isle
- (28) Ruins of Ashabat
- (34) Carnifexum (could be low or none; depends on which events the PCs participate in, if any).
- (35) Hive of the Mudmen
- (37) Shadows & Dust
- (39) A Debt Unpaid
- (51) Assault on Dunmark
- (54) Rise of the Starborn
- (57) Fens of Molot Baat

## High

- (5) Ark of Phobos
- (22) Varn Karagoss
- (45) Hanging City of Nenchagi

## Special

- (43) Dungeon Flip: More Skulls for Ulgoth (a “Reverse Dungeon”, PCs play the monsters and the GM plays the NPC adventurers).

