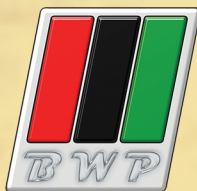
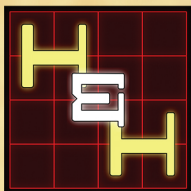


The world is changing. Magic and monsters once thought the domain of legend and myth are appearing again, and in numbers. Tales usually reserved for scary stories and horror films are playing out in cities across the world. Yet there are those among mortal kind who've discovered new talents with which to fight such evil. Regular men and women who set aside their daily responsibilities for a bigger one: protecting humanity from horrors ripped from nightmare.

ARCANA RISING is a complete urban fantasy roleplaying game powered by the H&H System. Within this book you will find:

- 7 core classes with rules up to level 12, each a new spin on the classics: Cleric, Champion, Forestwalker, Gladiator, Gunfighter, Rogue, and Wizard
- A Day Job system for handling the characters' day to day careers
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- Over 100 classic fantasy and folkloric monsters
- GM advice and tools for modern and urban fantasy adventuring, including city and threat generators
- Alternate 'genre packages' and rules for other game concepts from traditional fantasy to post-apocalypse to horror



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ARCANA RISING

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AN H&H SYSTEM GAME

ARCANA RISING



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