



A Record of :



In The Ruins



Origins



Arising from the lines of:

&

On the side of their
Father:

&

&

On the side of their
Mother :

Comes the Adventurer known as

Of Children.

Your Siblings:

Birth
Order

Named

Who may be found

1

2

3

4

5

6

7

8

9

10

11

12

Your Migration*



Your Homeland _____

Who Lives There?

Which Races? _____

How Many? _____

What Languages? _____

What Faiths? _____

What Was Bad? _____

What Was Good? _____

What Was Fun? _____

What's Dangerous? _____

What Did You Learn? _____

What Pushed You North? _____

What Drew you North? _____

Who Will Miss You? _____

Who Will Follow You? _____

Who Do You Want To See Again? _____

Who Do You Hope To Meet? _____

Are You Looking For Something? _____

Are You Following Someone? _____

Could You Go Back? _____

Do You Want To? _____

*for southern characters

Your Character



Your Name _____

Your Race _____

Your Class _____

Statistics

Saving Throws

CHA

CON

DEX

INT

STR

WIS

Breath

Death

Devices

Paralysis

Spells

Hit Points



Hit Dice



Armor Class



Initiative



Movement



Search



Parley



Height _____

Weight _____

Build _____

Hair Color _____

Eye Color _____

Hair Style _____

Skin Tone _____

Apparent Age _____

Age _____

Dress Style _____

Distinguishing Characteristics _____

Spirituality



Religions

Deities or Pantheons _____

Customary Prayers _____

Holidays _____

Taboos _____

Star Signs

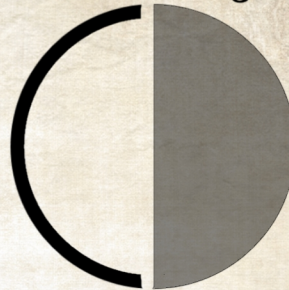
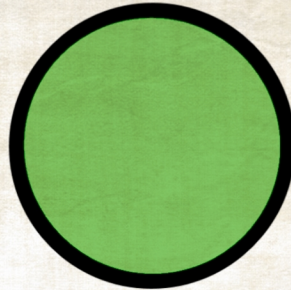
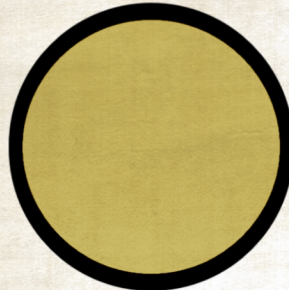
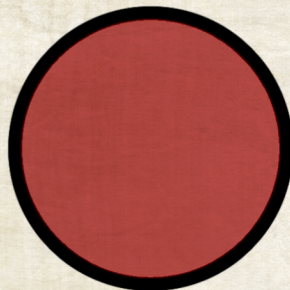
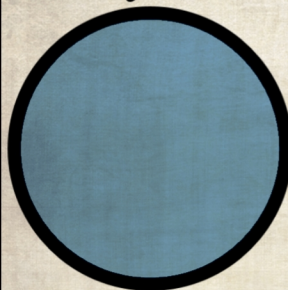
Cyan

Carminc

Solar

Verdant

Samnite/ Fulligin



Alignments

Audacity Score Primary? ☐

Nobility Score Primary? ☐

Belligerence ☐

Kindness ☐

Civility ☐

Impulse ☐

Defiance ☐

Piety ☐

Ego ☐

Fairness ☐

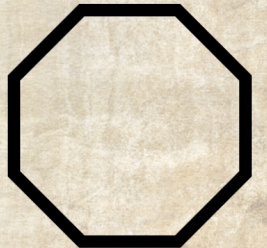
Possessions



Rolled - Imagined - Damage - AC Modifier - Description

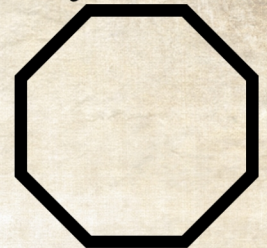
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2:	_____	Enc- _____
3:	_____	Enc- _____
4:	_____	Enc- _____
5:	_____	Enc- _____
6:	_____	Enc - _____
7:	_____	Enc- _____
8:	_____	Enc - _____
9:	_____	Enc- _____
10:	_____	Enc- _____
11:	_____	Enc- _____
12:	_____	Enc- _____

Days of Food



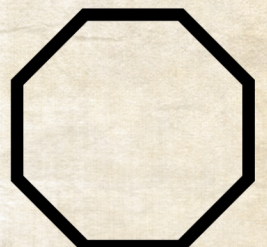
1 Enc. / Day

Days of Water



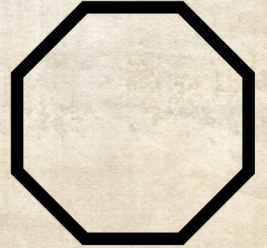
1 Enc. / Day

Ammunition



1 Enc. / 25

Coins



1 Enc. / 100

Abilities



Skills

Skill	Rank
<u>Alchemy</u>	
<u>Building</u>	
<u>Composition</u>	
<u>Detect Traps</u>	
<u>Forage</u>	
<u>Gift</u>	
<u>Hear Noise</u>	
<u>Hide in Shadow</u>	
<u>Instrument</u>	
<u>Investigate</u>	
<u>Joke</u>	
<u>Judge Alignment</u>	
<u>Languages</u>	
<u>Medicine</u>	
<u>Move Quietly</u>	
<u>Navigate</u>	
<u>Numeracy</u>	
<u>Open Doors</u>	
<u>Pick Pockets</u>	
● <u>Poisoning</u>	
<u>Scale Walls</u>	
● <u>Siege</u>	
<u>Sorcery</u>	
<u>Theurgy</u>	
<u>Trickery</u>	
<u>Vocals</u>	

Race Abilities

Class Abilities



Damage Modifier

Class - _____
 Armor - _____
 Other - _____

Total



Maneuvers

To-Hlt: Damage:

To-Hlt: Damage:

To-Hlt: Damage:

This image shows a single sheet of white, slightly textured paper. It features horizontal blue or grey ruling lines spaced evenly apart. A solid black vertical line runs down the left edge, creating a margin. There are several small, dark circular marks scattered across the page, possibly from staples or holes. The overall appearance is that of a clean, unused piece of stationery.

[illegible]

Name - Race - Class - Description - Notes

Write
Speak

Estrellan

Magic & Spells

Spells

Tradition : Level : Effect



Magical Abilities

- ☐ Glammer
- ☐ Mentalism
- ☐ Prayer
- ☐ Shamanism
- ☐ Sorcery
- ☐ Song
- ☐ Tinkering

Spells Per Day

Glammer

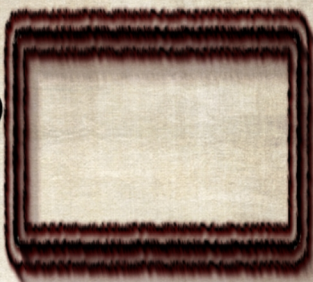
Shamanism

Sorcery

Spellbooks

Achivements

Xp



Titles

City : Line : House : Religion : Test

Treasures

Coin & Gems

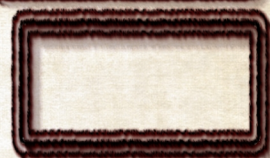
Sp



Gold



Gems



Advancement

Victories

Defeats

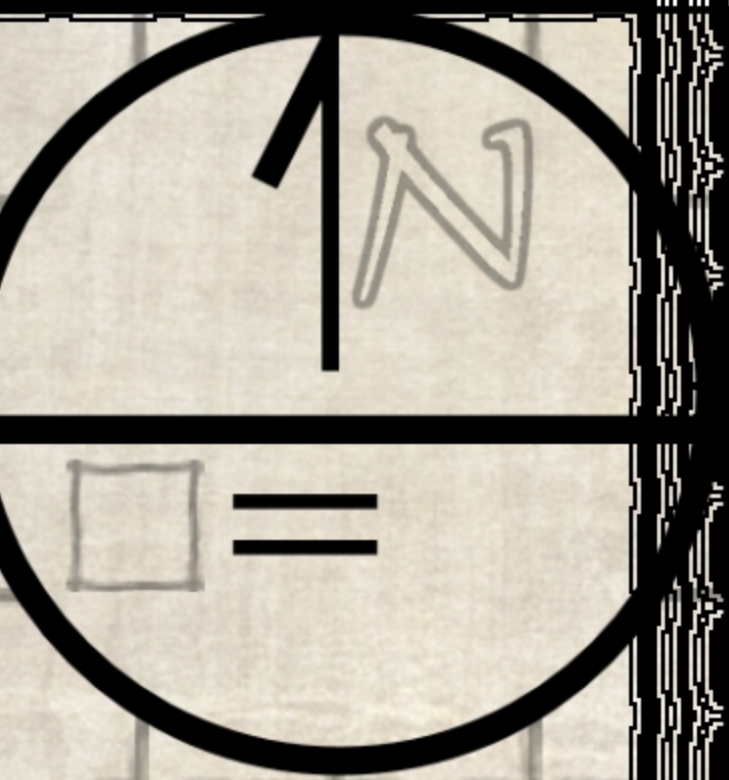
Session Log

- Session #

- Date
\\

Rewards





Map Details

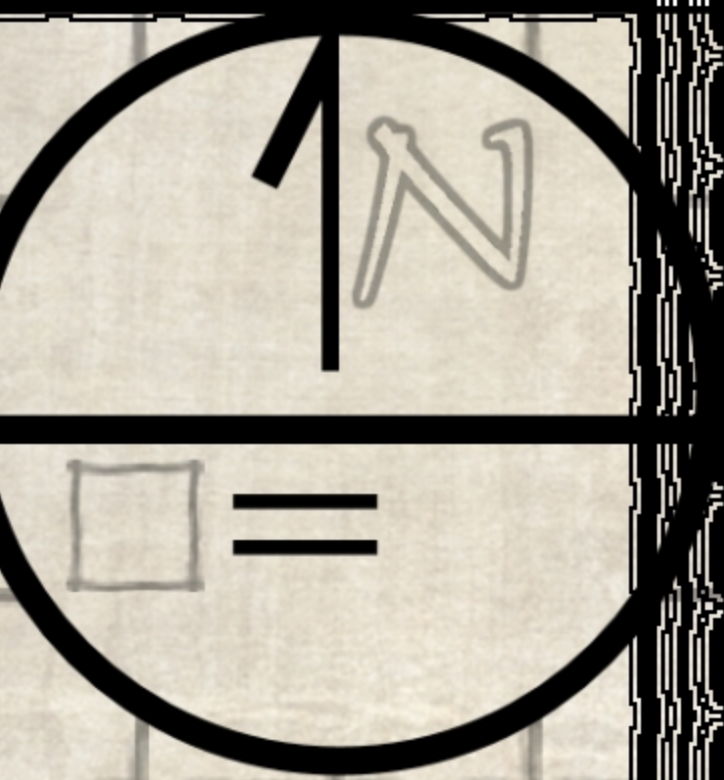
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Rewards





Map Details

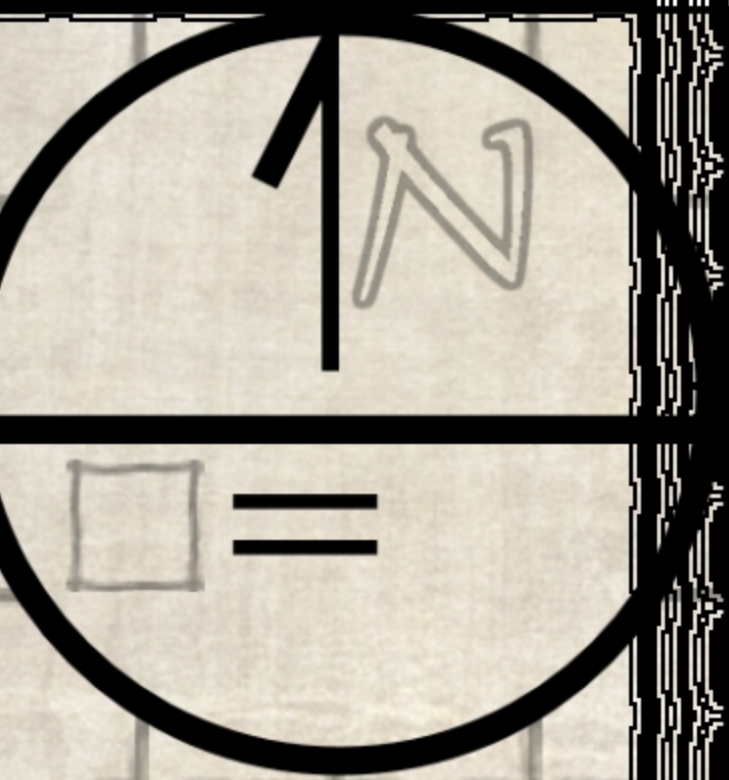
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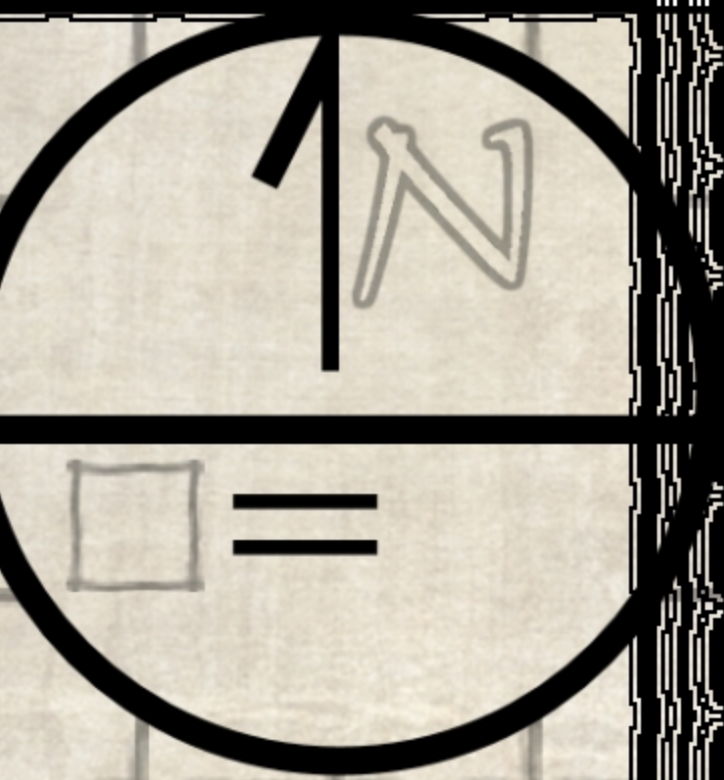
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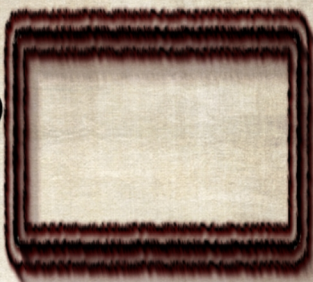




Map Details

Achivements

Xp



Titles

City : Line : House : Religion : Test

Treasures

Coin & Gems

Sp



Gold



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Advancement

Victories

Defeats

Your Character



Your Name _____

Your Race _____

Your Class _____

Statistics

Saving Throws

CHA

CON

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Breath

Death

Devices

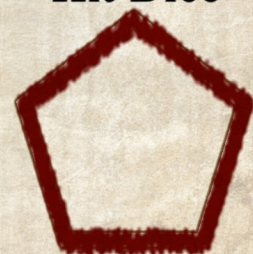
Paralysis

Spells

Hit Points



Hit Dice



Armor Class



Initiative



Movement



Search



Parley



Height _____

Weight _____

Build _____

Hair Color _____

Eye Color _____

Hair Style _____

Skin Tone _____

Apparent Age _____

Age _____

Dress Style _____

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Taboos _____

Star Signs

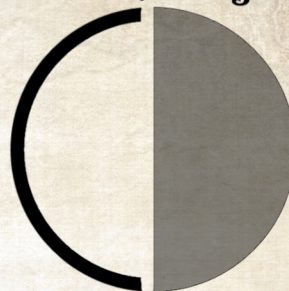
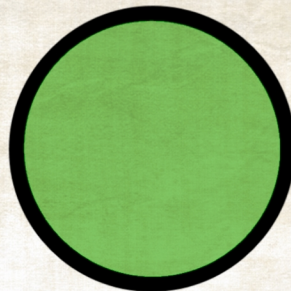
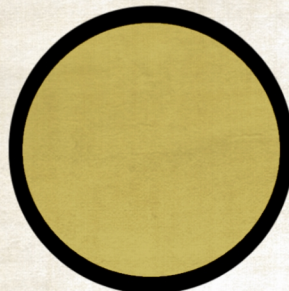
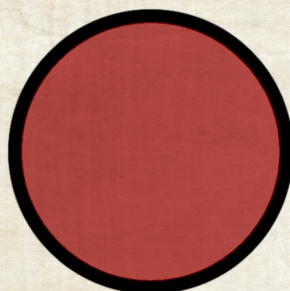
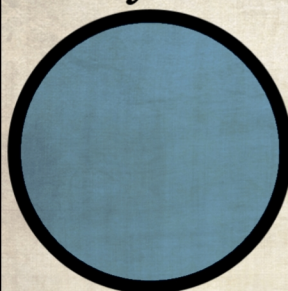
Cyan

Carmin

Solar

Verdant

Samnite/ Fulligin



Alignments

Audacity Score Primary? ☐

Nobility Score Primary? ☐

Belligerence ☐

Kindness ☐

Civility ☐

Impulse ☐

Defiance ☐

Piety ☐

Ego ☐

Fairness ☐

Abilities



Skills

Skill	Rank
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<u>Building</u>	
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<u>Detect Traps</u>	
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<u>Theurgy</u>	
<u>Trickery</u>	
<u>Vocals</u>	

Race Abilities

Class Abilities



Damage Modifier

Class - _____
 Armor - _____
 Other - _____
 Total _____



Maneuvers

To-Hit: Damage:

To-Hit: Damage:

To-Hit: Damage:

[illegible]

Name	Race	Class	Description	Notes
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Name - Race - Class - Description - Notes

Write
Speak

Estrellan

Magic & Spells

Spells

Tradition : Level : Effect



Magical Abilities

- ☐ Glammer
- ☐ Mentalism
- ☐ Prayer
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- ☐ Sorcery
- ☐ Song
- ☐ Tinkering

Spells Per Day

Glammer

Shamanism

Sorcery

Spellbooks

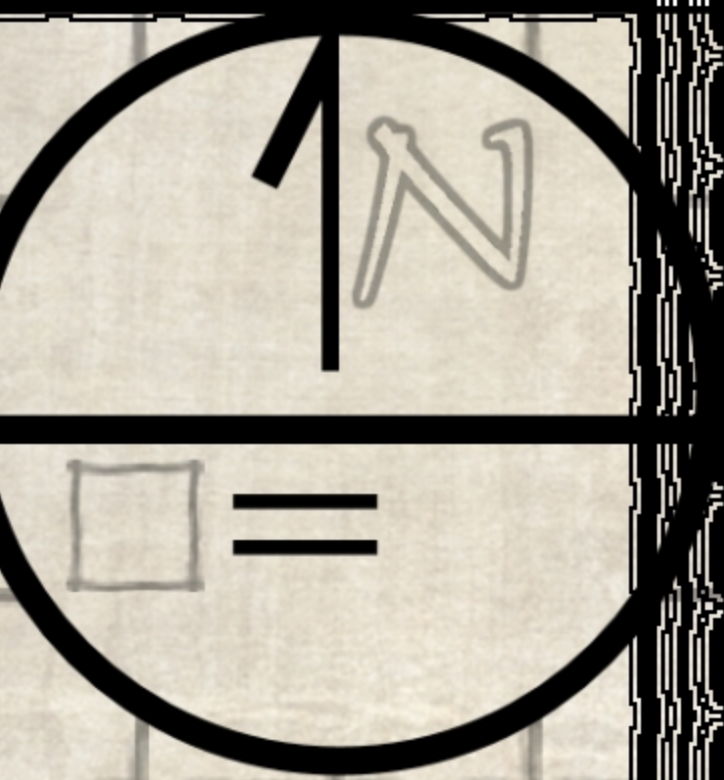
Session Log

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- Date
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Rewards





Map Details

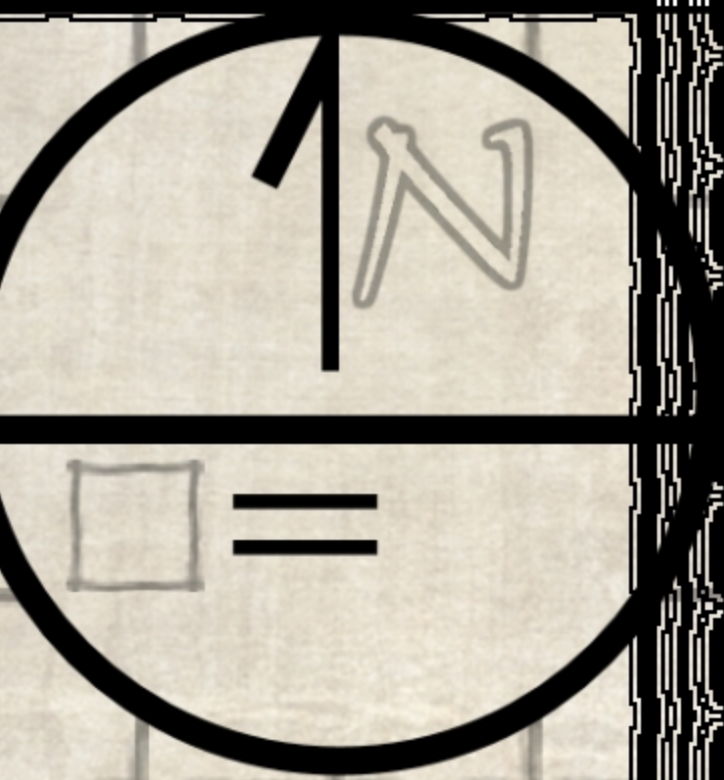
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Rewards





Map Details

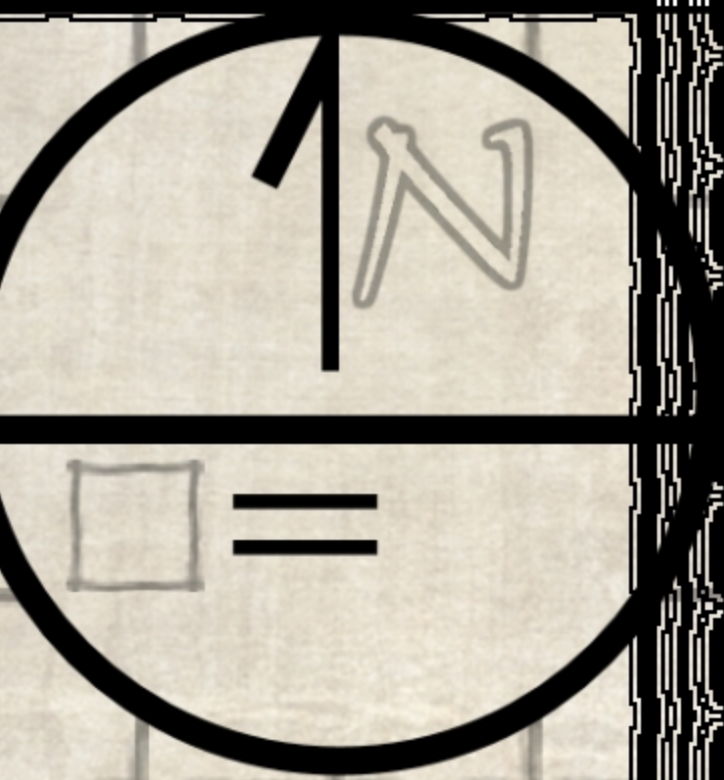
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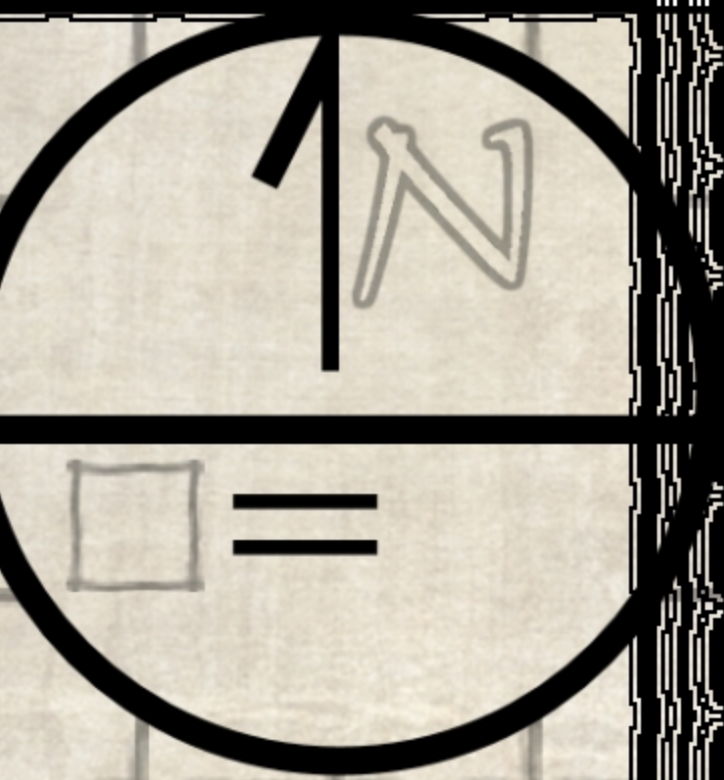


Map Details

Session Log - Session # - Date
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Rewards





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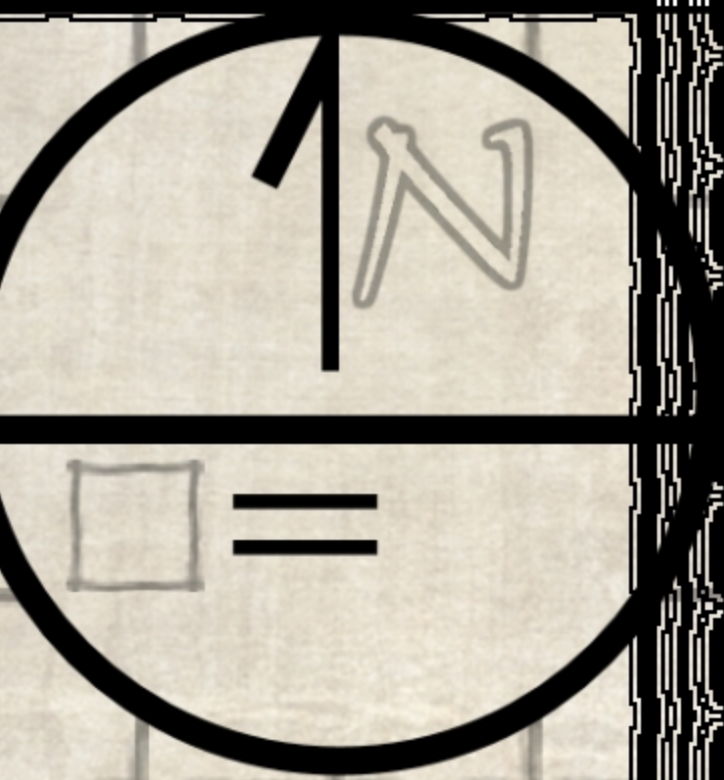
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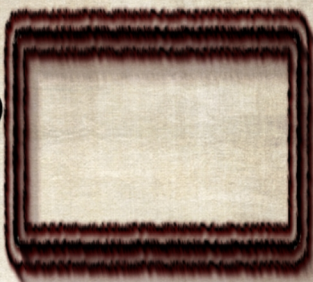




Map Details

Achivements

Xp



Titles

City : Line : House : Religion : Test

Treasures

Coin & Gems

Sp

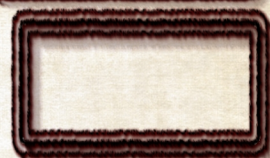


Gold



Advancement

Gems



Victories

Defeats