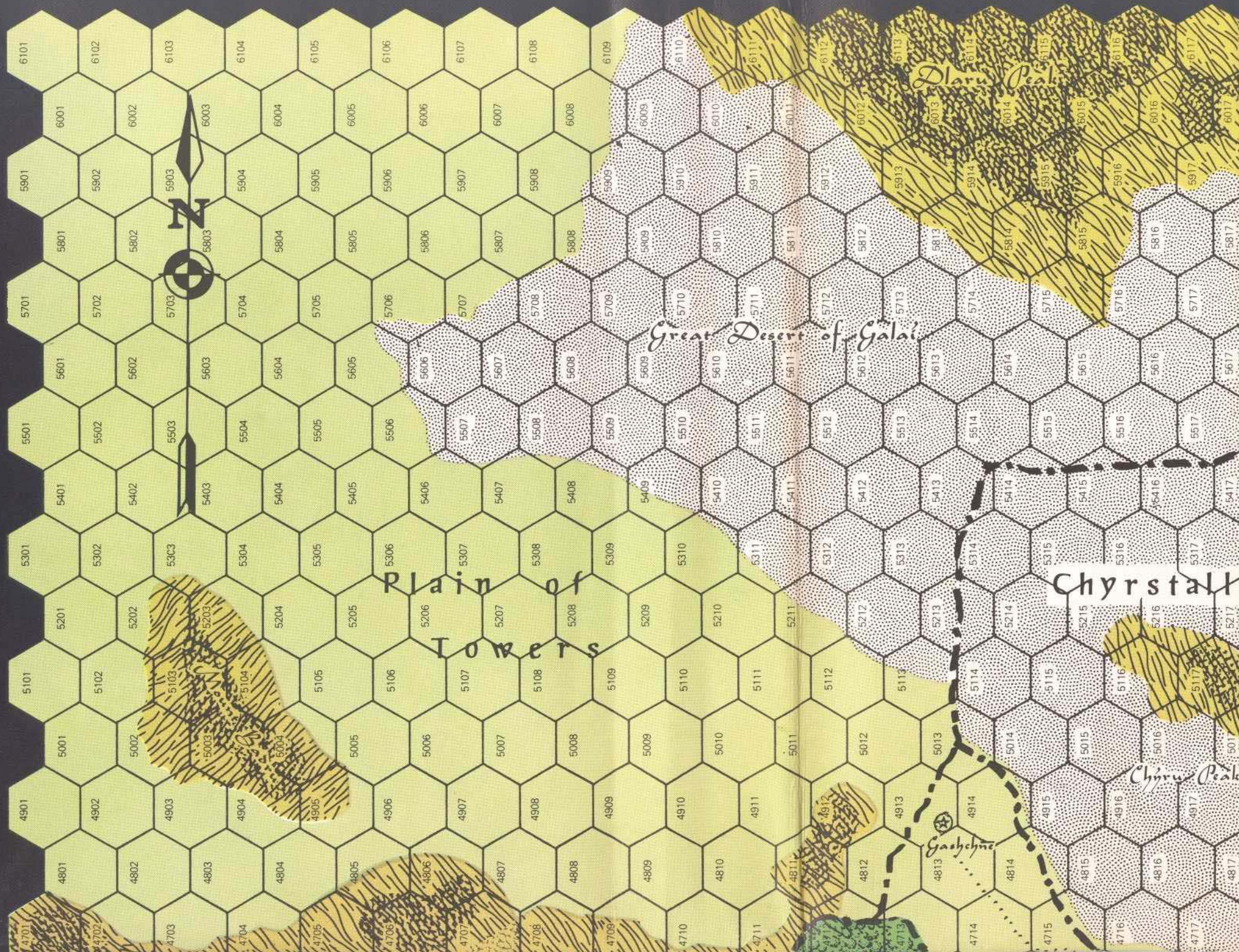




Plain of
Towers

Great Desert of Galai

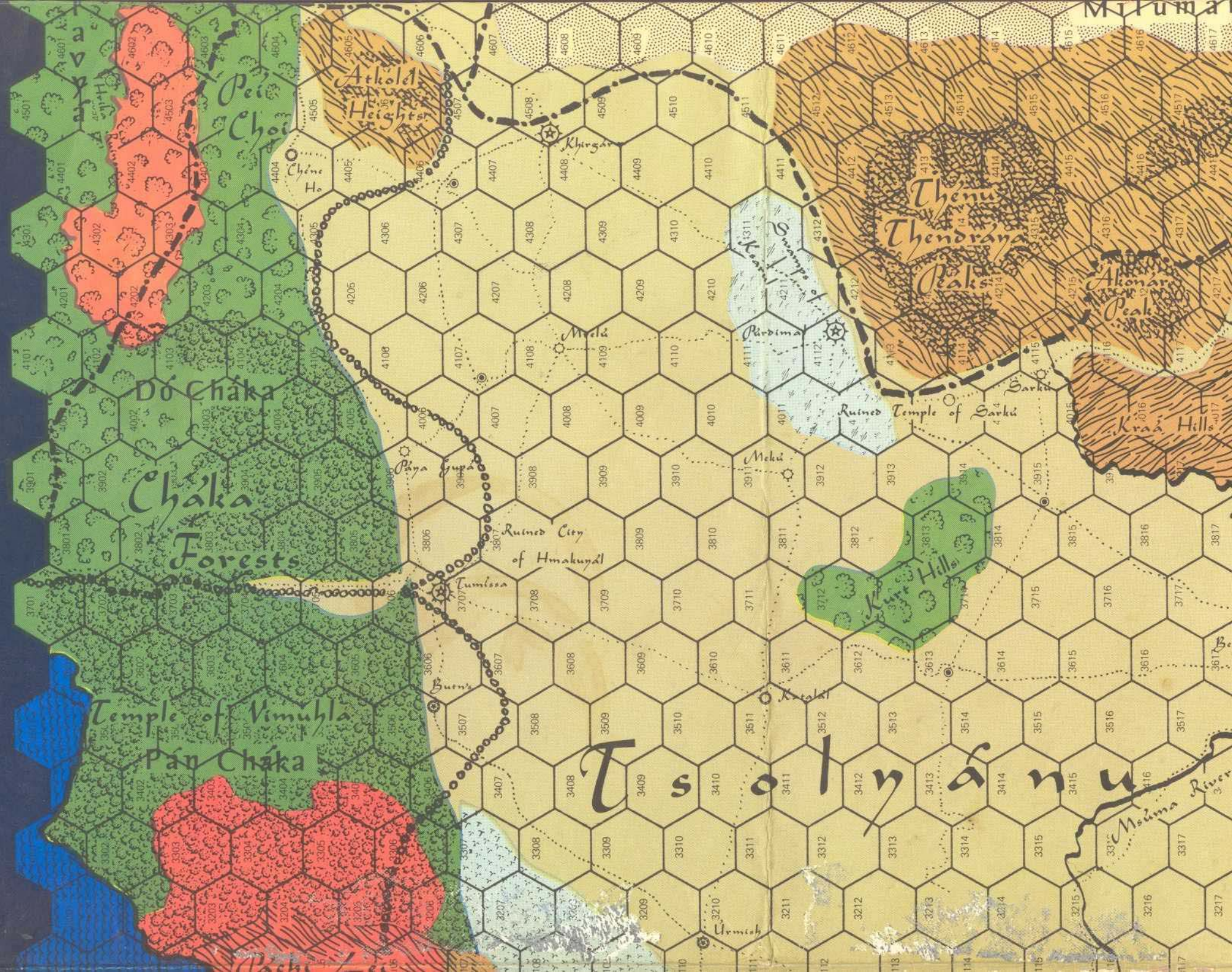
Dlana Peak

Chyrstall

Chyrstall Peak

Gashchne

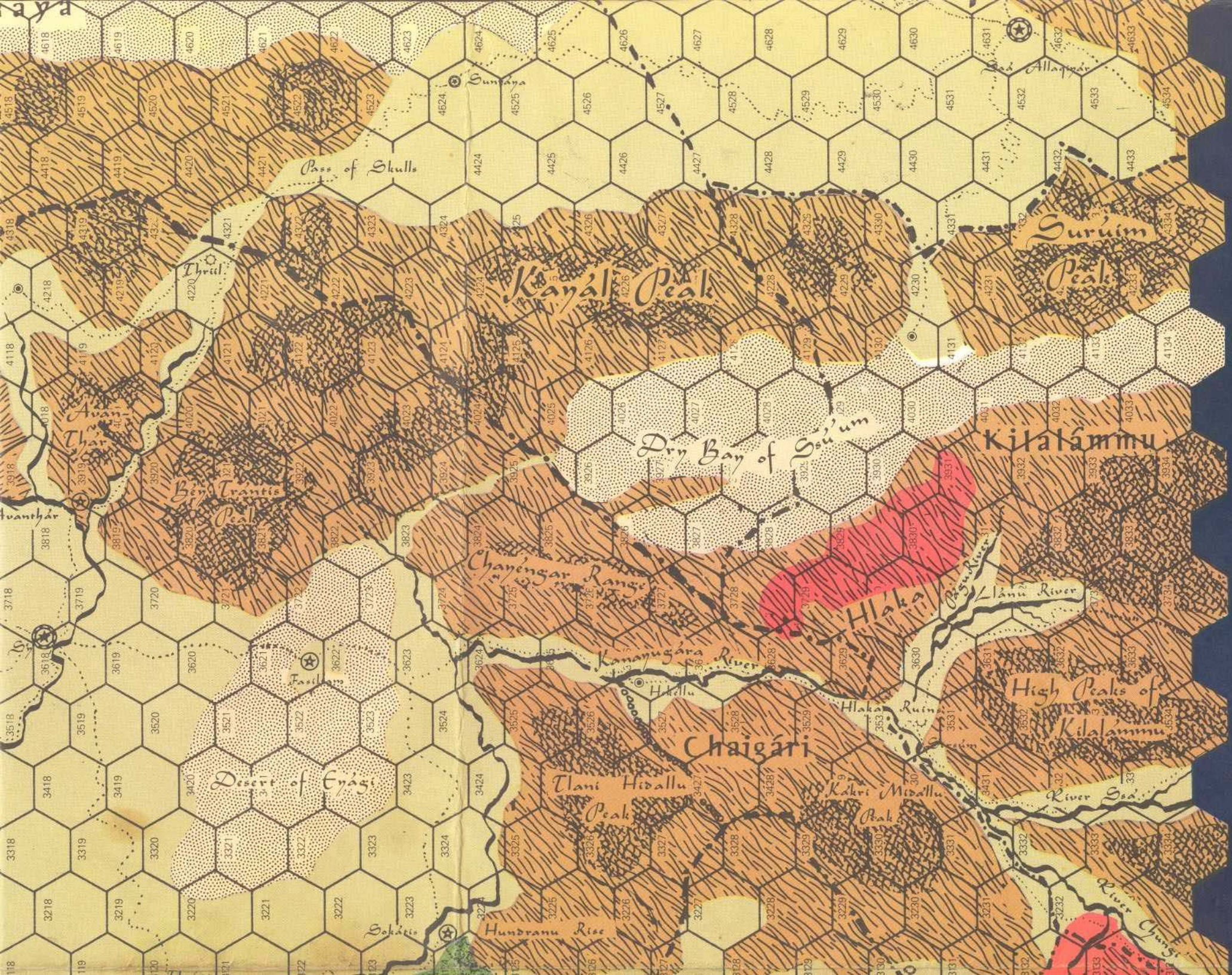






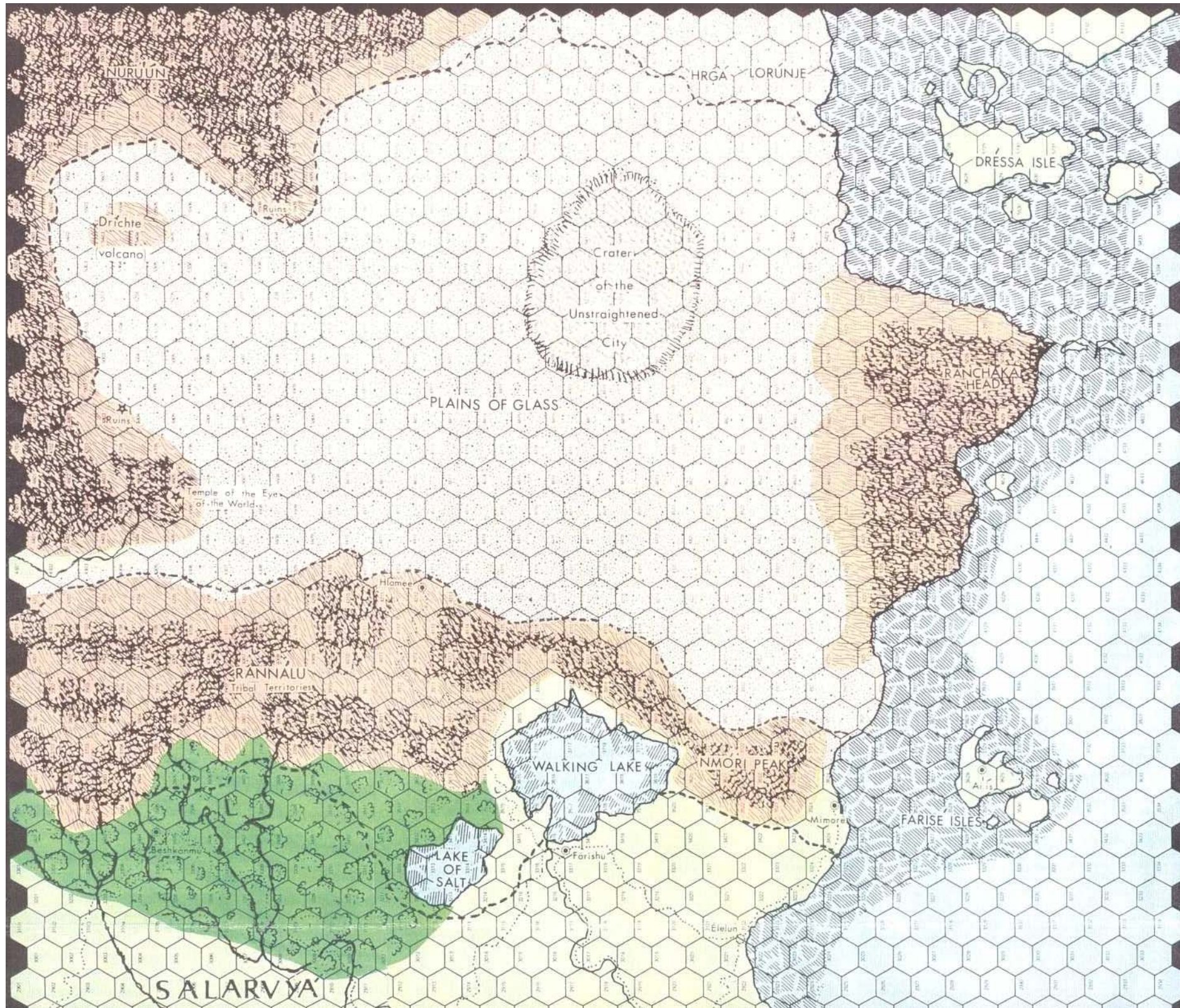


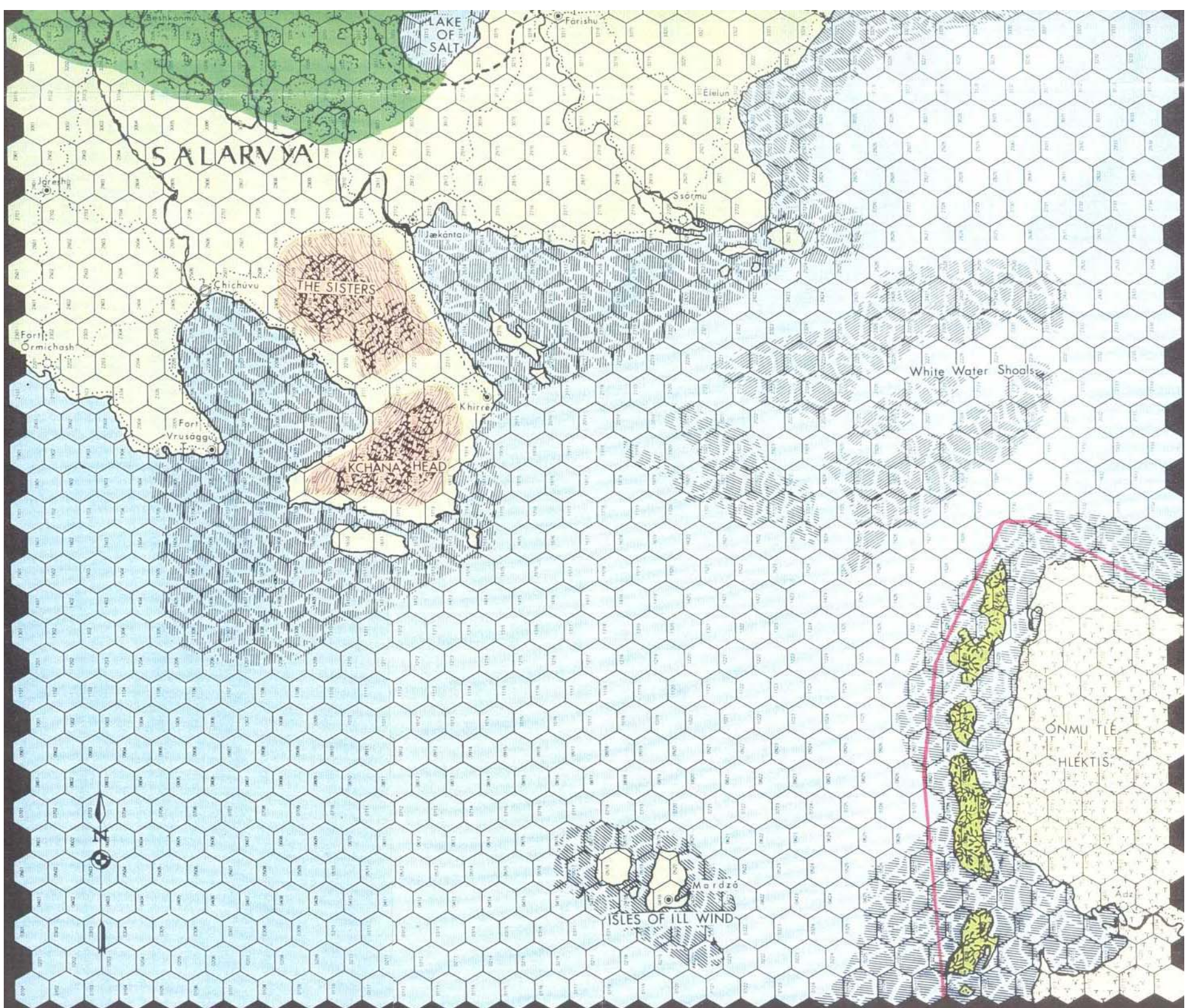


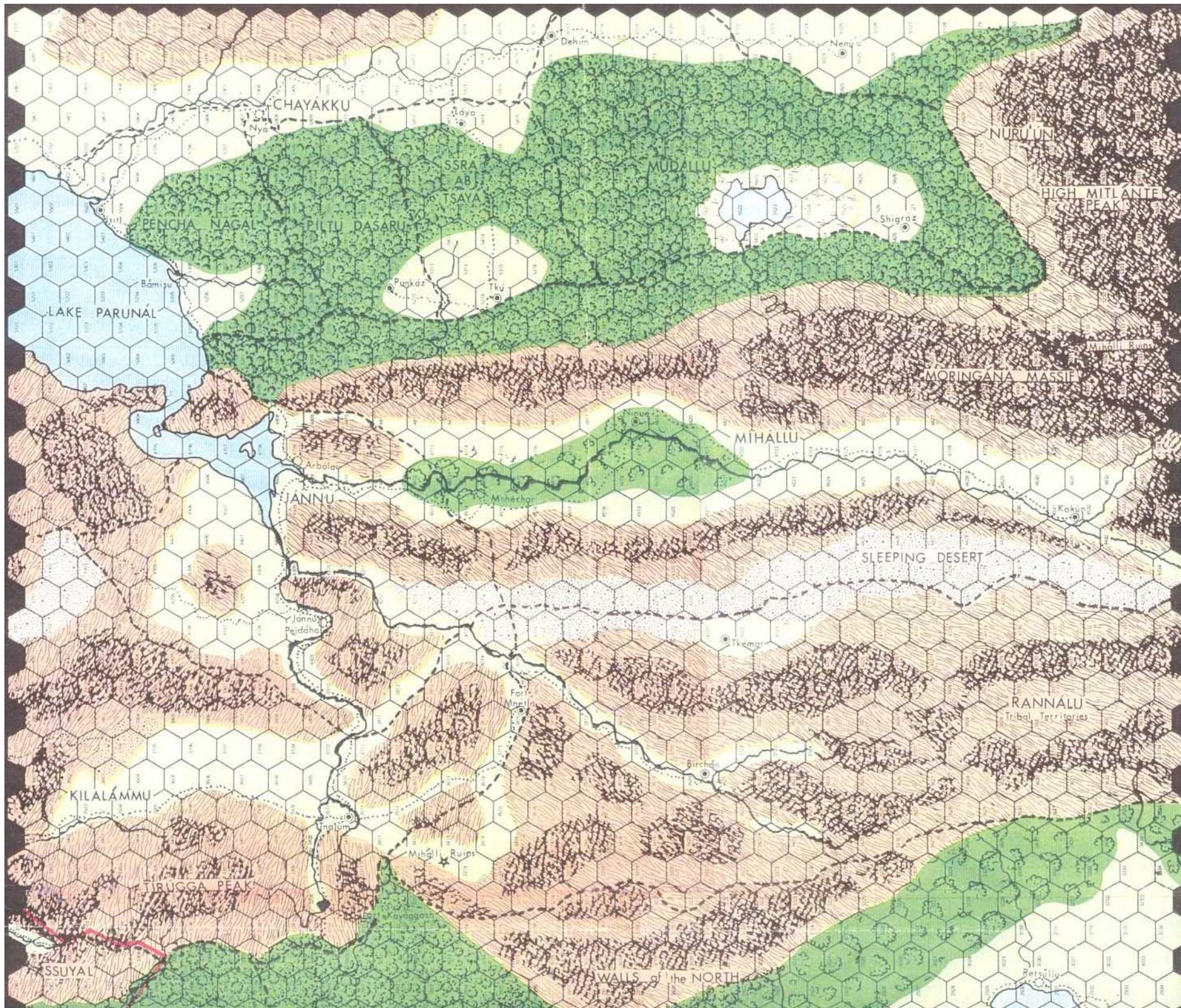




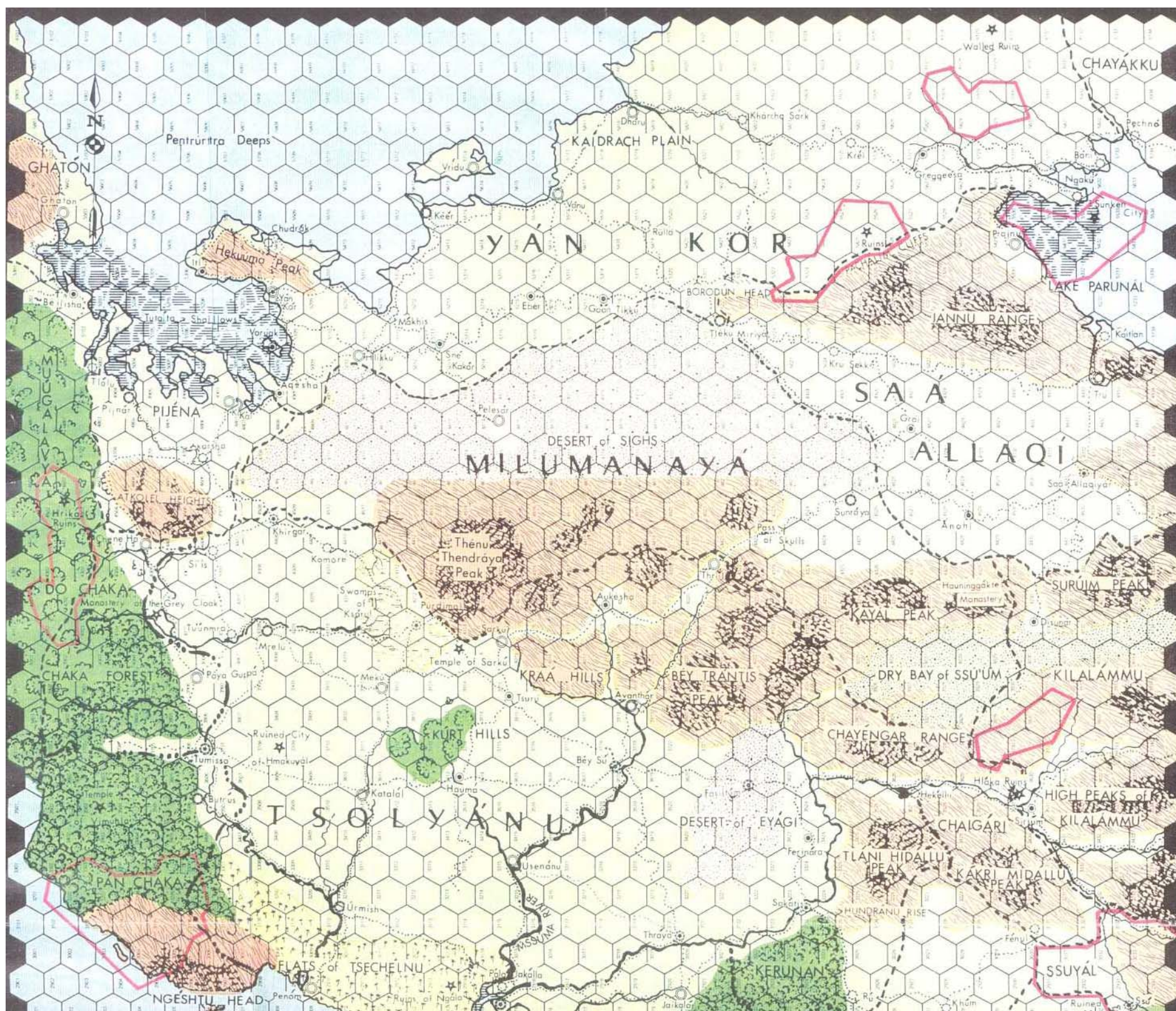










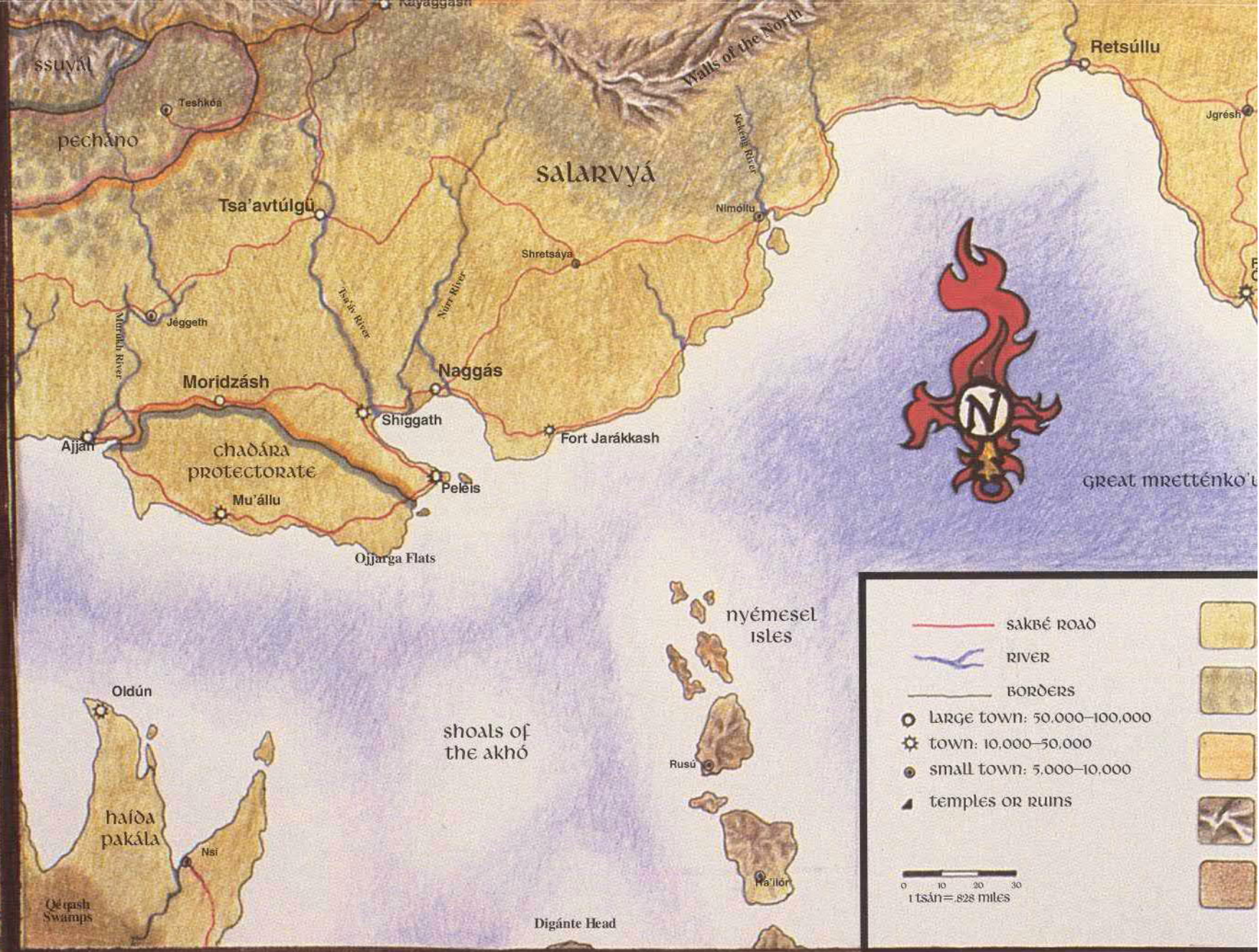
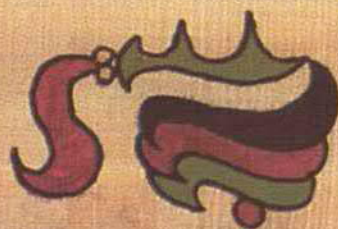












Tékuv
The East



hrǵá lorúnje

Kánme Island

Ruins of Dza'a

ðréssa
isle

Crater
of the
Unstraightened
City

Rancháka Head

plains of glass

land of
the nóm

Walking
Lake

Nmóri
Peak

Mimoré

Fárishe
isles

Apis

Fárishe

Lake of
Salt

Beshkónmu

Temple of the
Eye of the World

Ruins

Drichte
Volcano

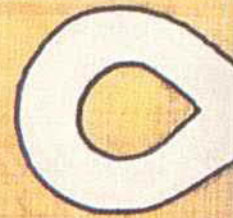
Ruins



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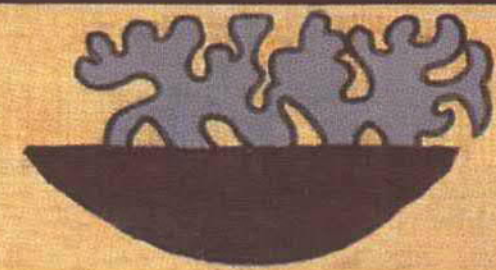
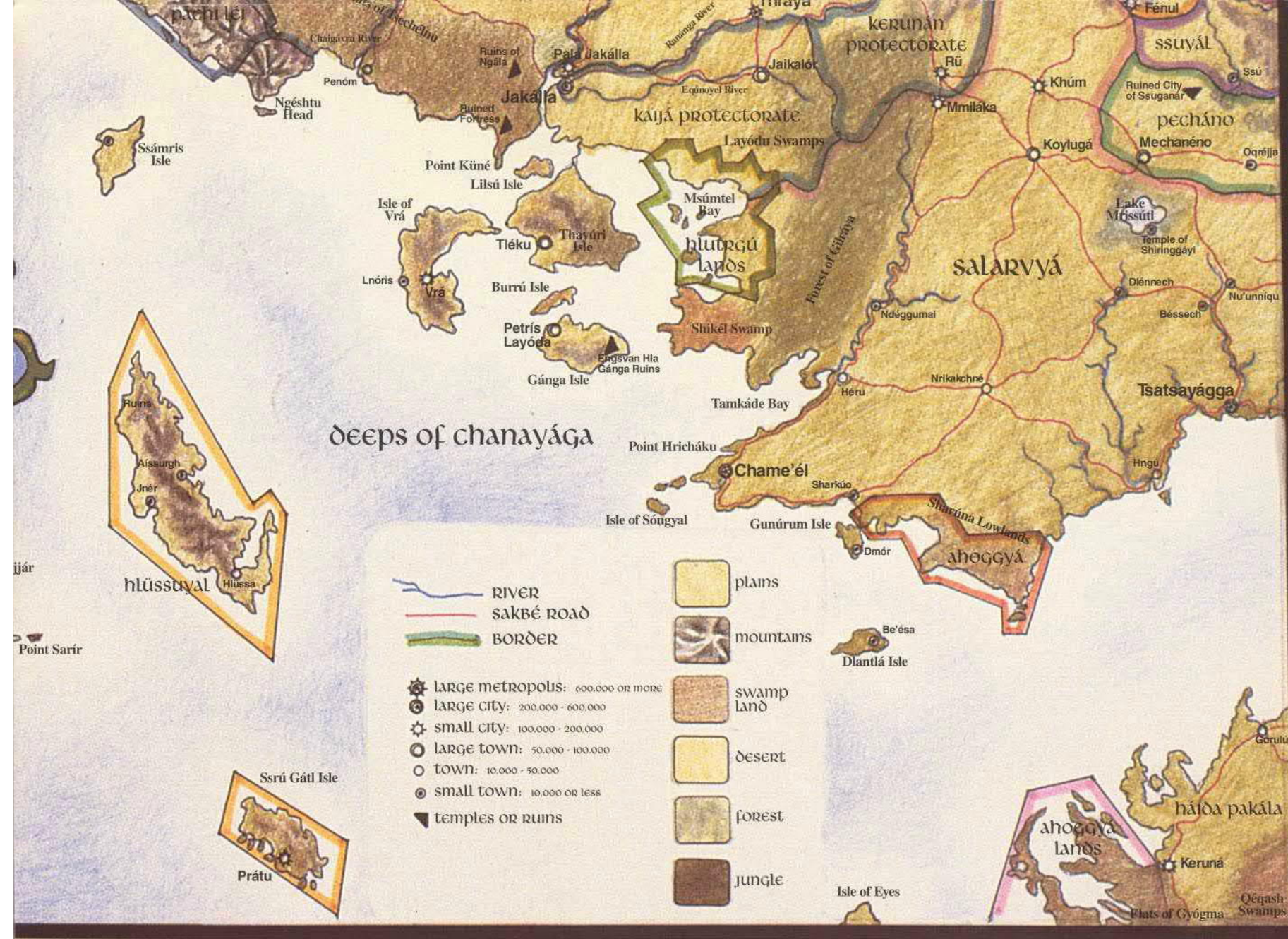
amel ern Lands











THE NORTHWEST FRONTIER

Large-scale Maps for Campaigns in the World of Tékumel

This set of six maps was first drawn for the use of the players in Professor M.A.R. Barker's own **EMPIRE OF THE PETAL THRONE** campaign. The artist, Craig Smith, produced them after extensive research and consultation with Professor Barker. Since their inception, they have proved to be most useful in the adventures of players in several campaigns. The locations and ancient sites on these maps have provided many hours of danger, excitement, and enjoyment; however, many of the old ruins have not yet been explored and must be presumed dangerous!

This set of maps covers the area from *Pijnar* in the northwest to *Khirgar* in the south; thus, sections of *Pijena*, western *Milumanaya*, and the northern border of the *Seal Empire of Tsolyanu* are detailed. Each of the large hexes on the maps corresponds to the same-numbered hex on the large campaign maps supplied with the boxed game, **EMPIRE OF THE PETAL THRONE**®. Each of these with heavy borders is approximately 133 kilometers across; the smaller hexes on these maps are thus 9.5 kilometers in width.

It should also be noted that for ease of use by the gamesmaster, the maps overlap and connect with each other. A small number, one to six (1-6 on the maps) is at the upper left corner of each map. The sequence for connecting the maps is as follows:

1	2
3	4
5	6



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USA**

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Printed in the U.S.A.

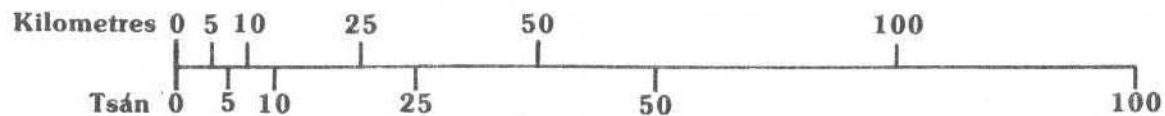
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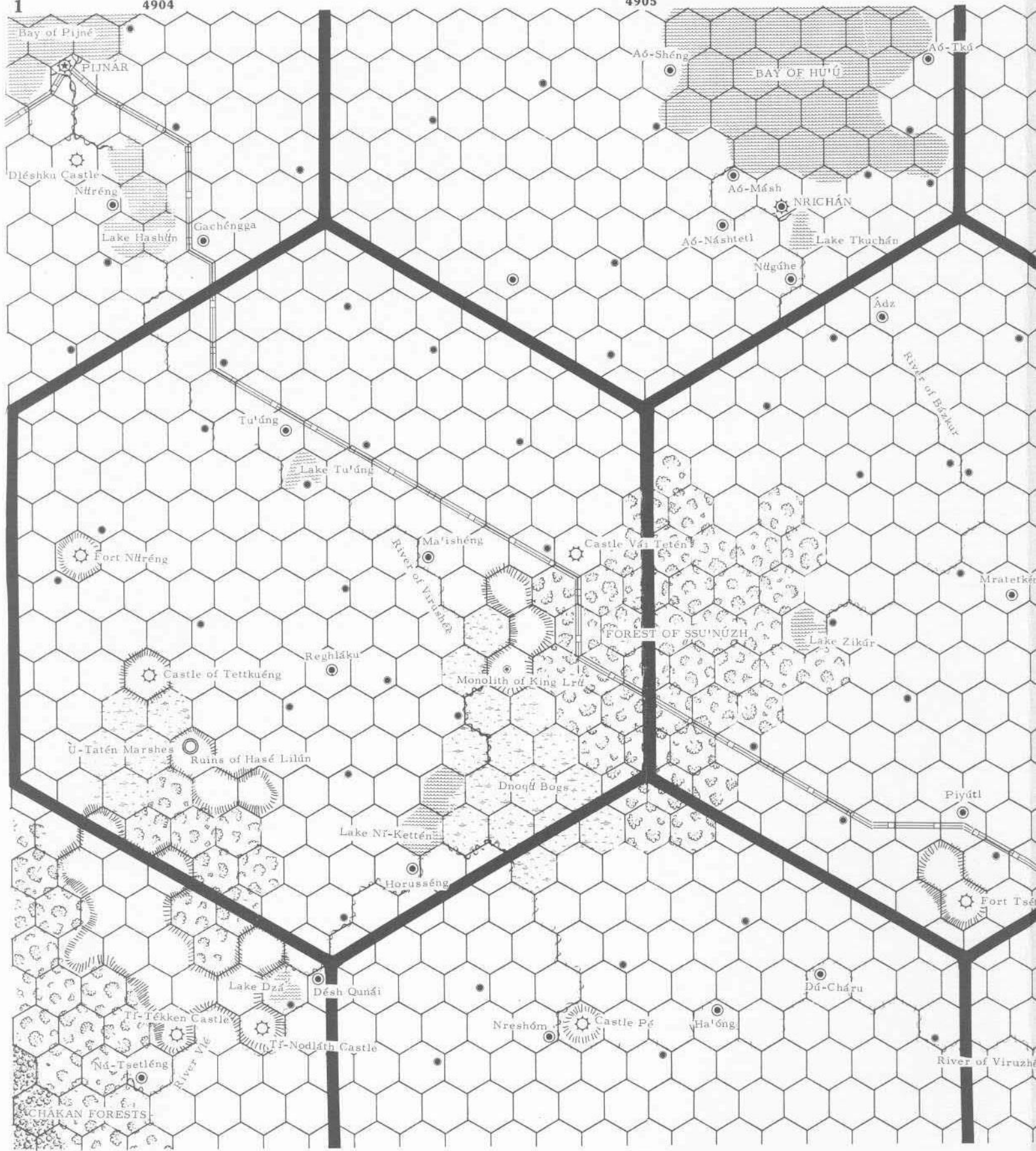
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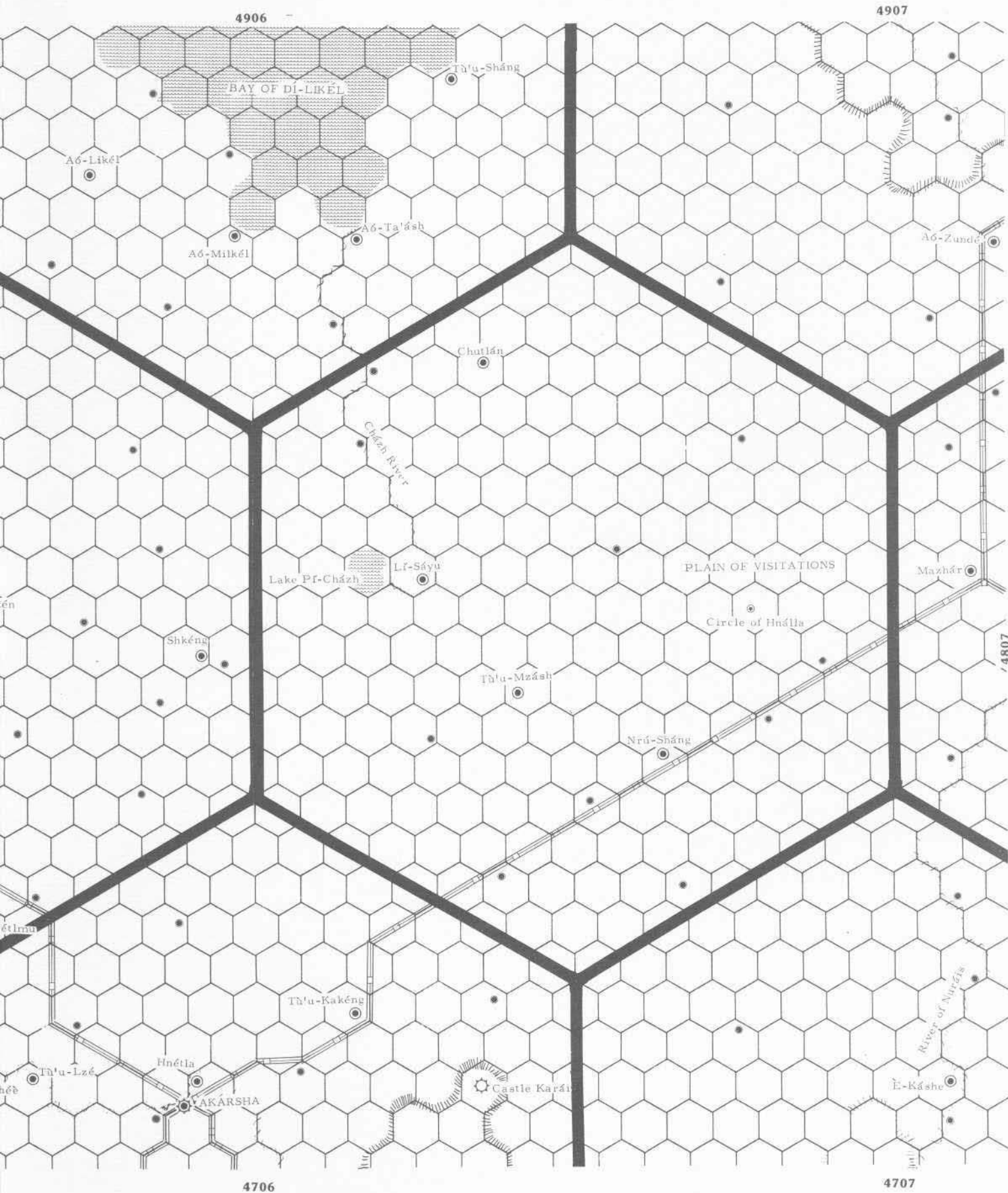
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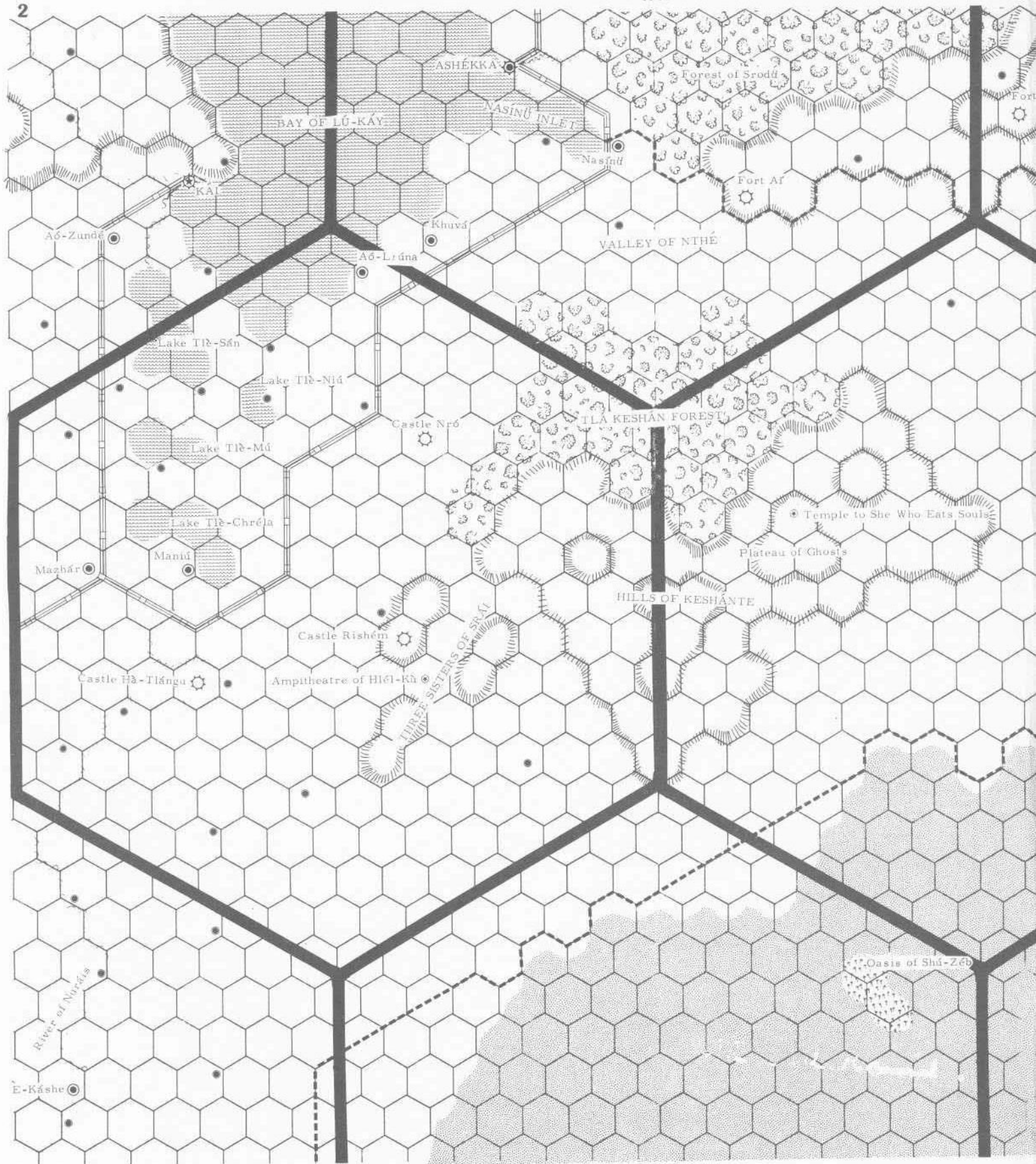
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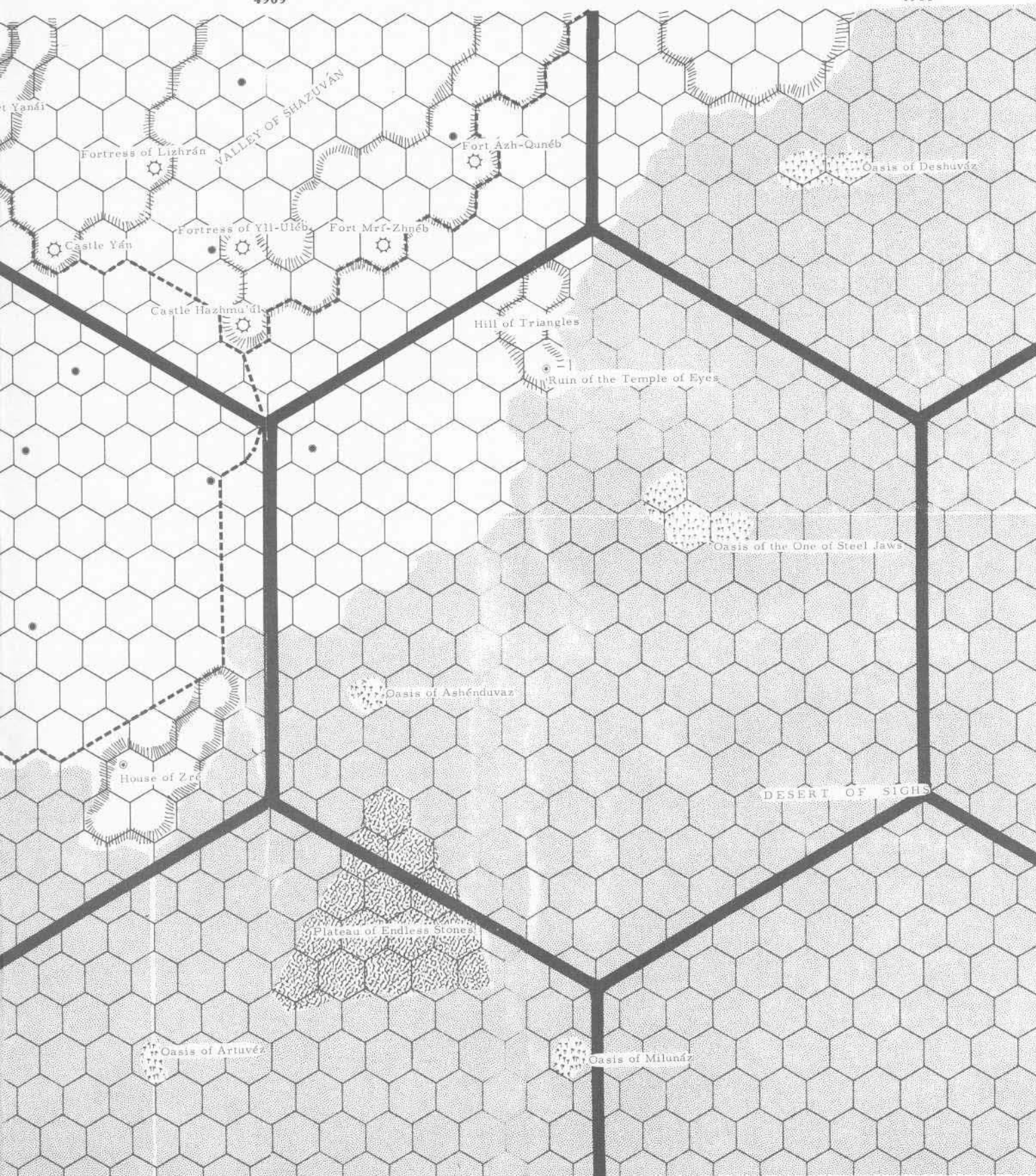






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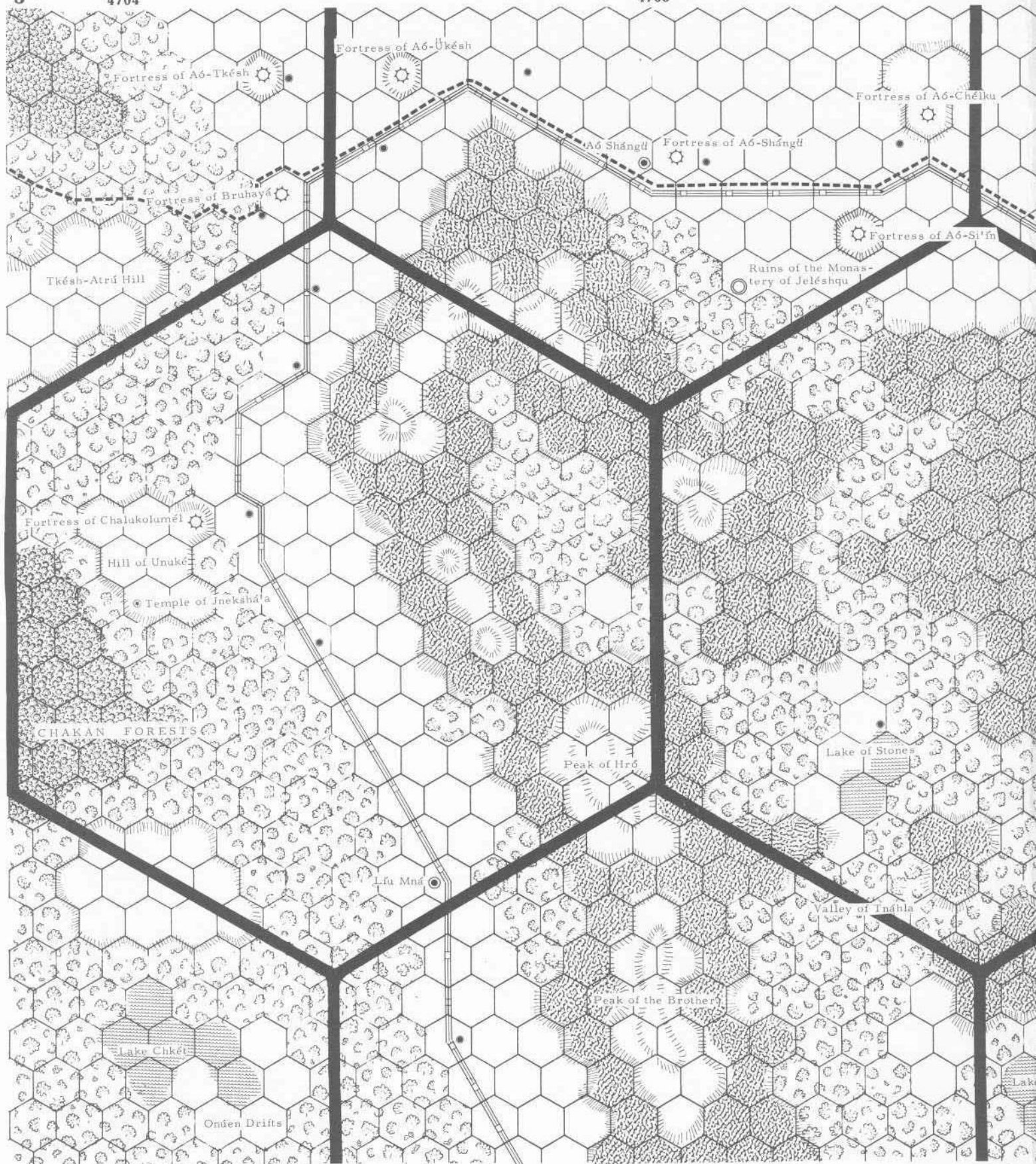
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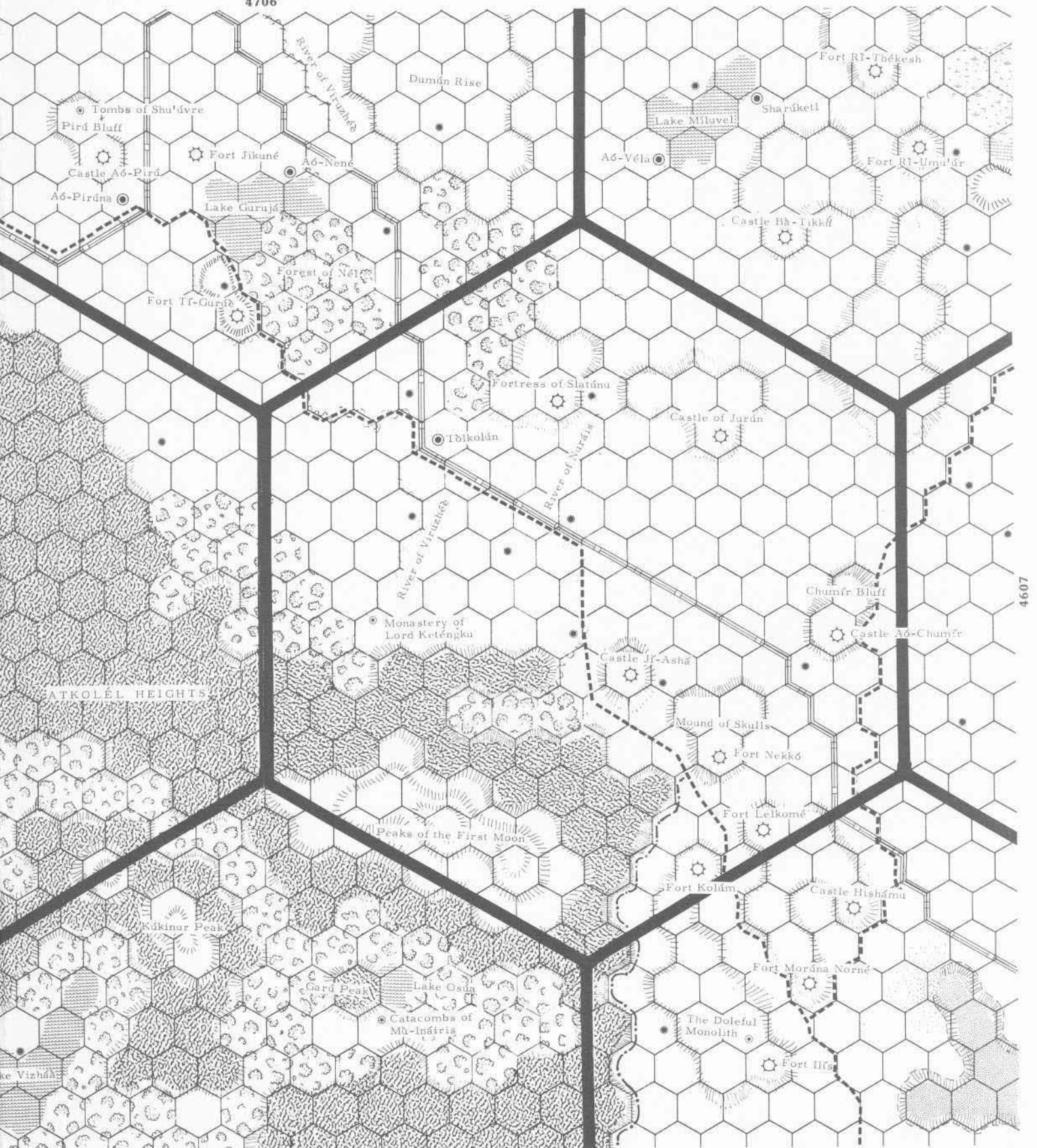


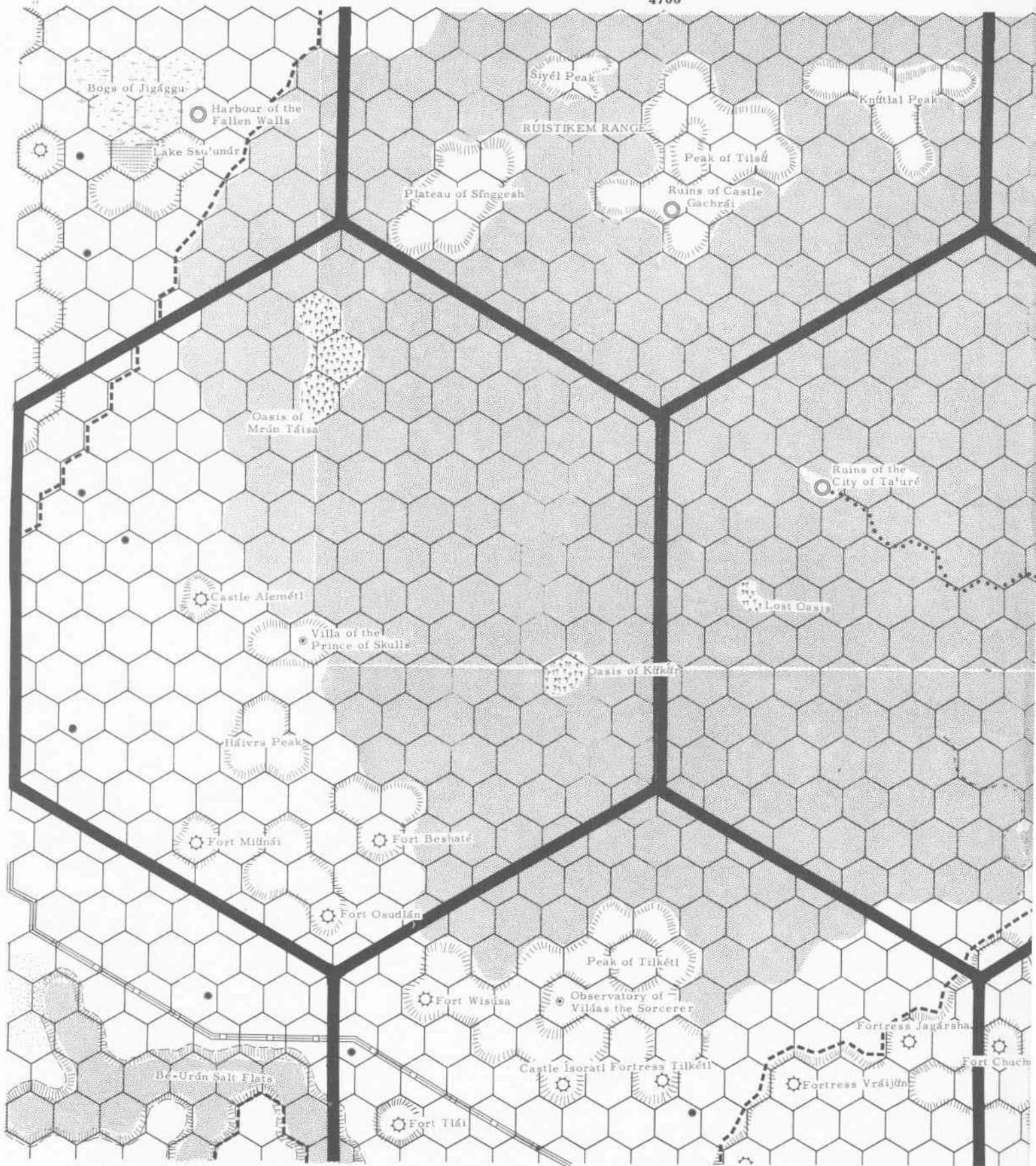
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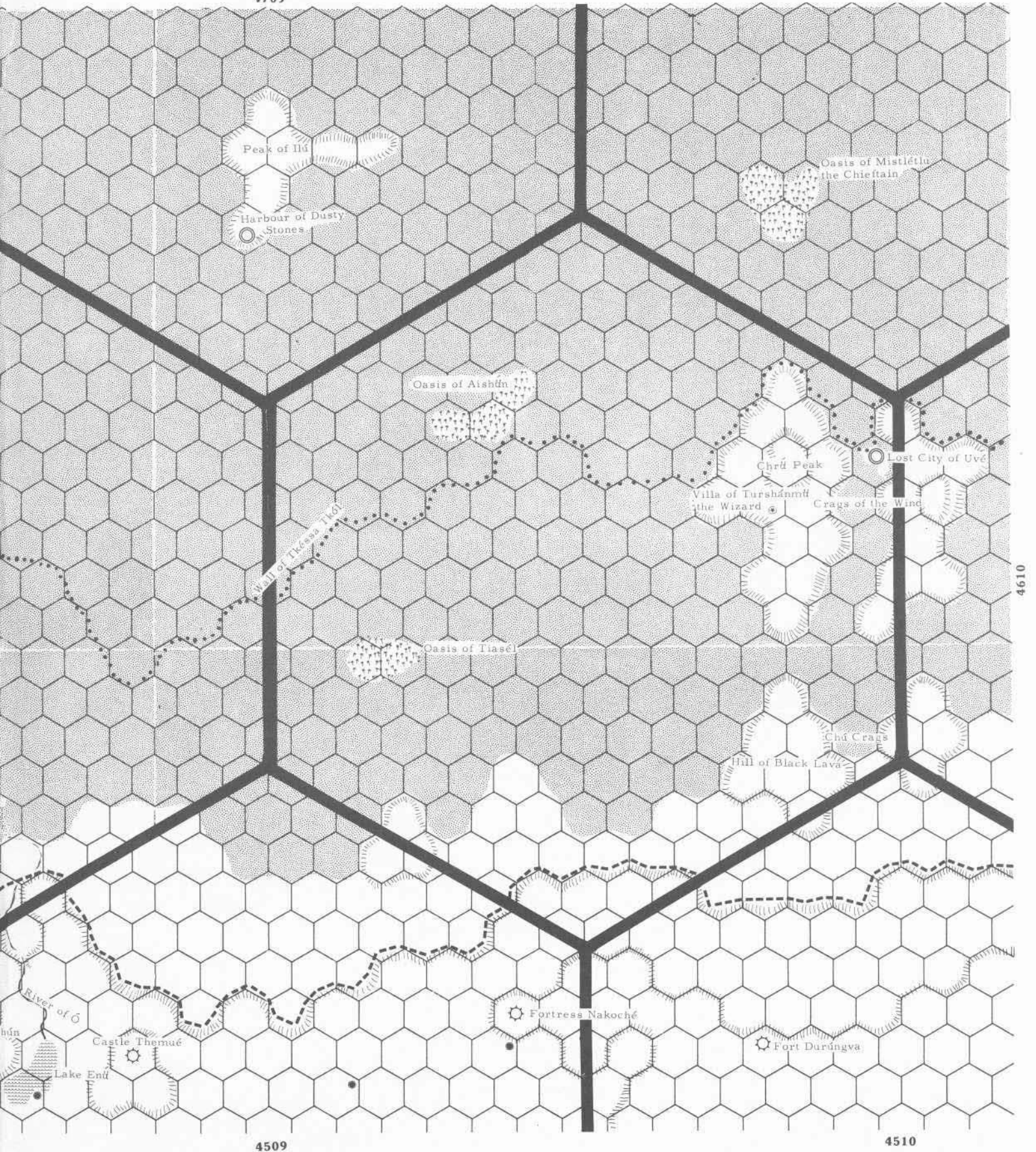
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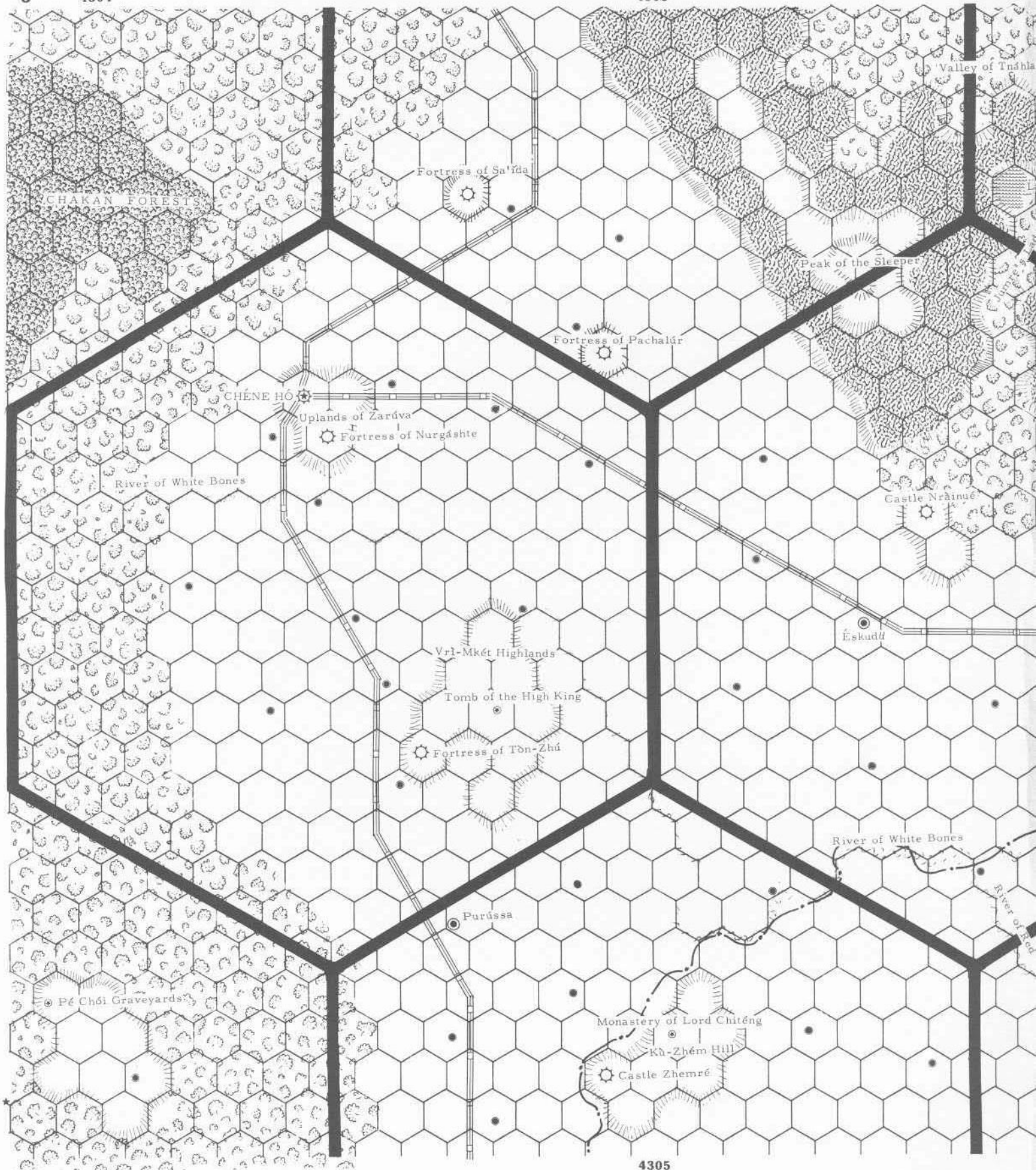
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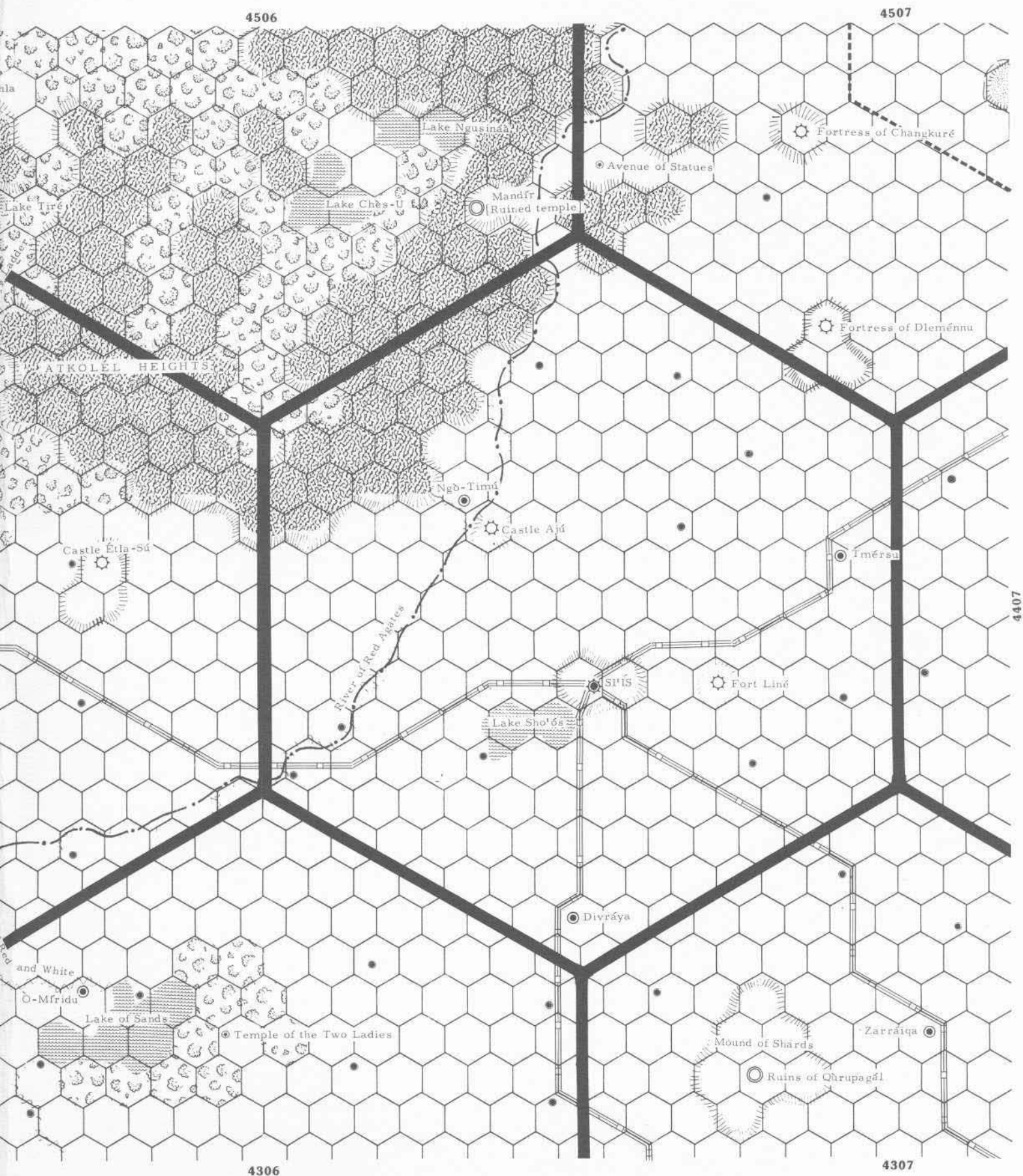


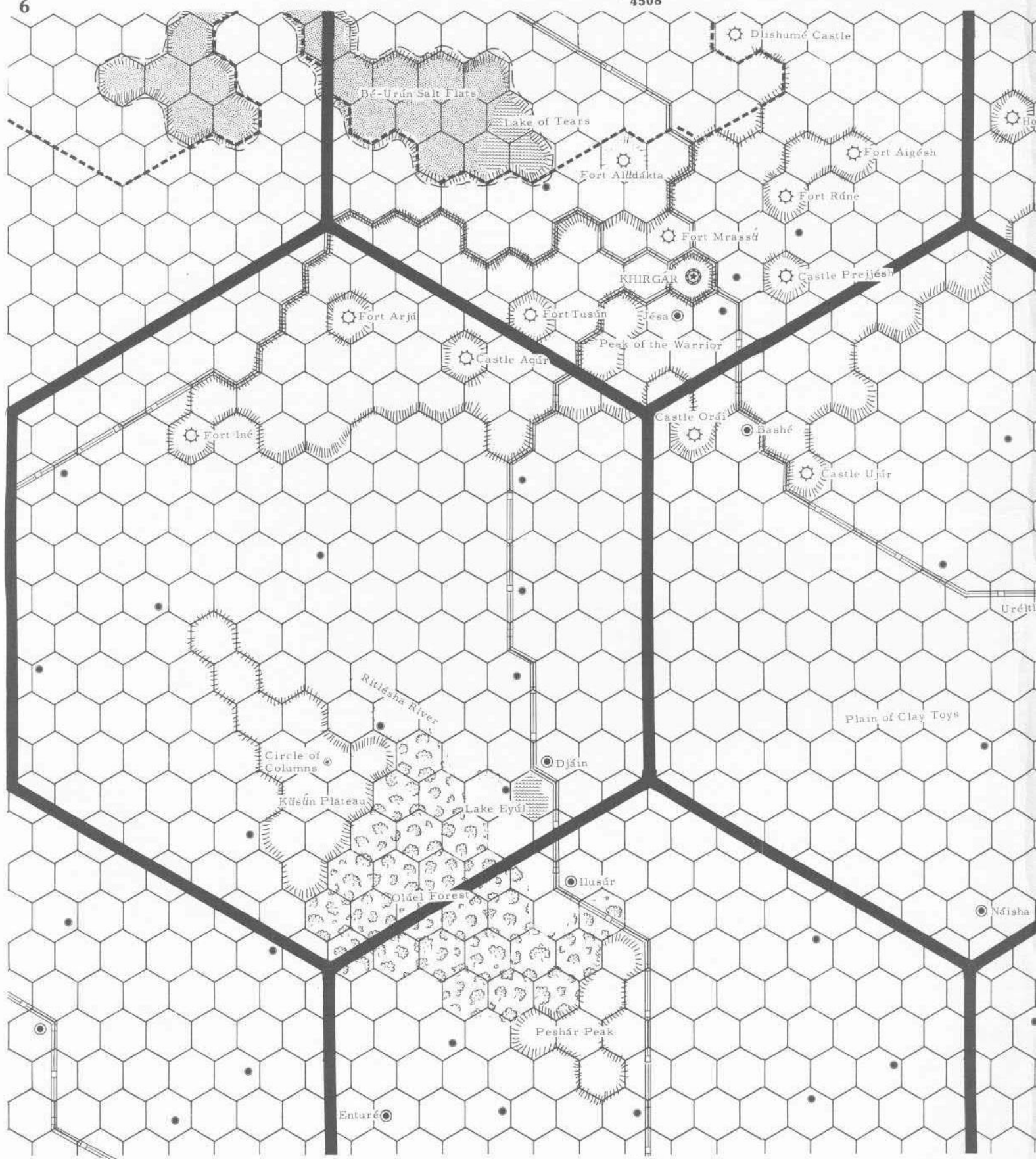


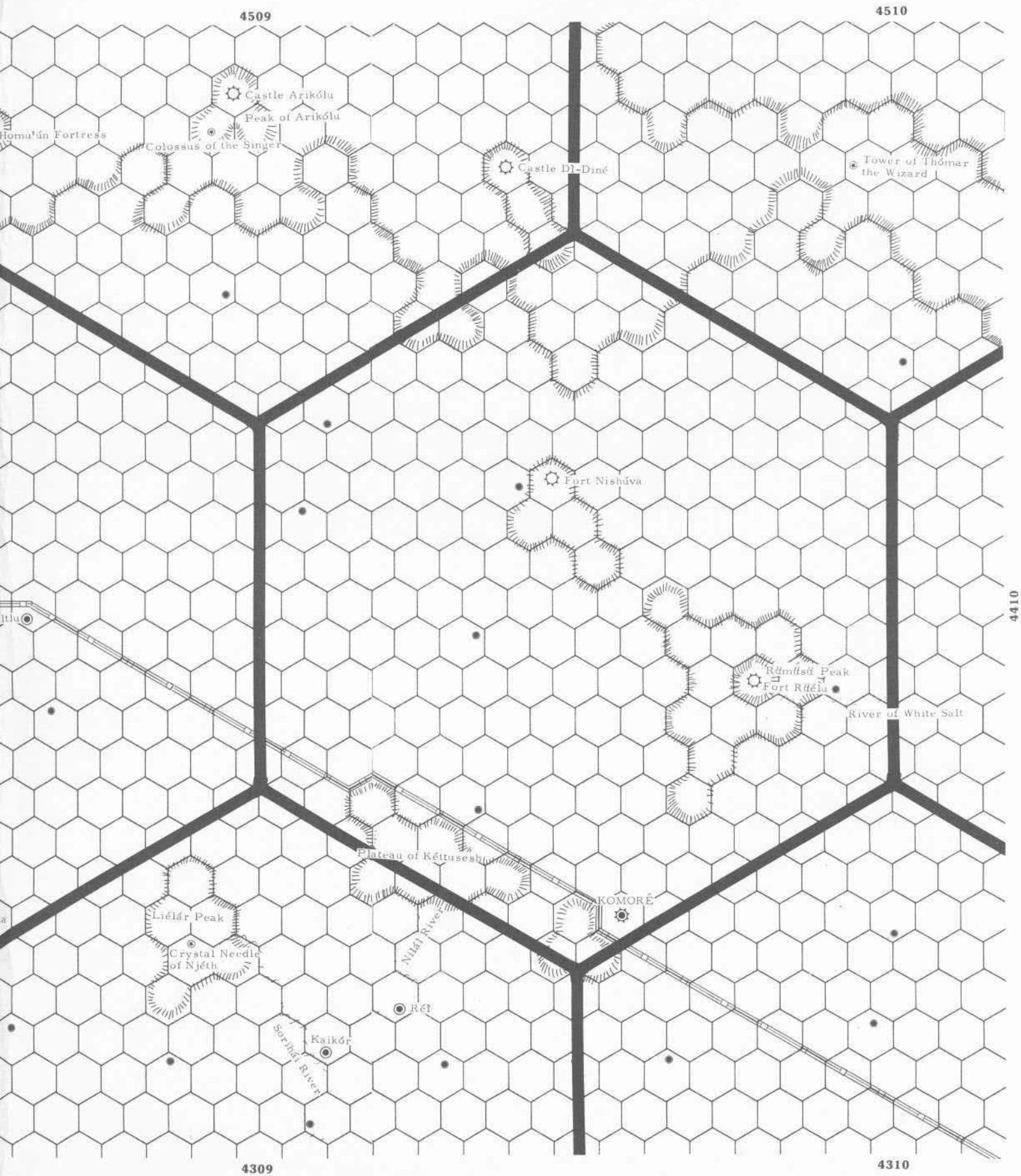


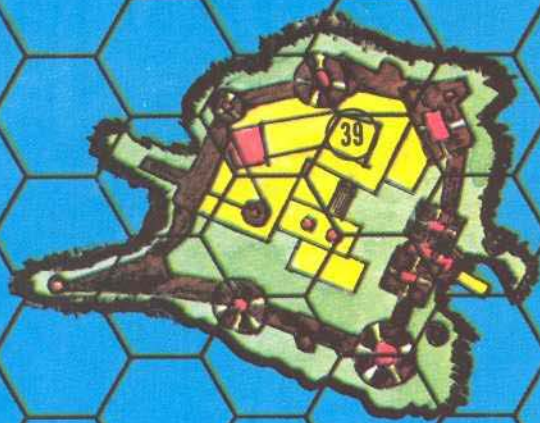




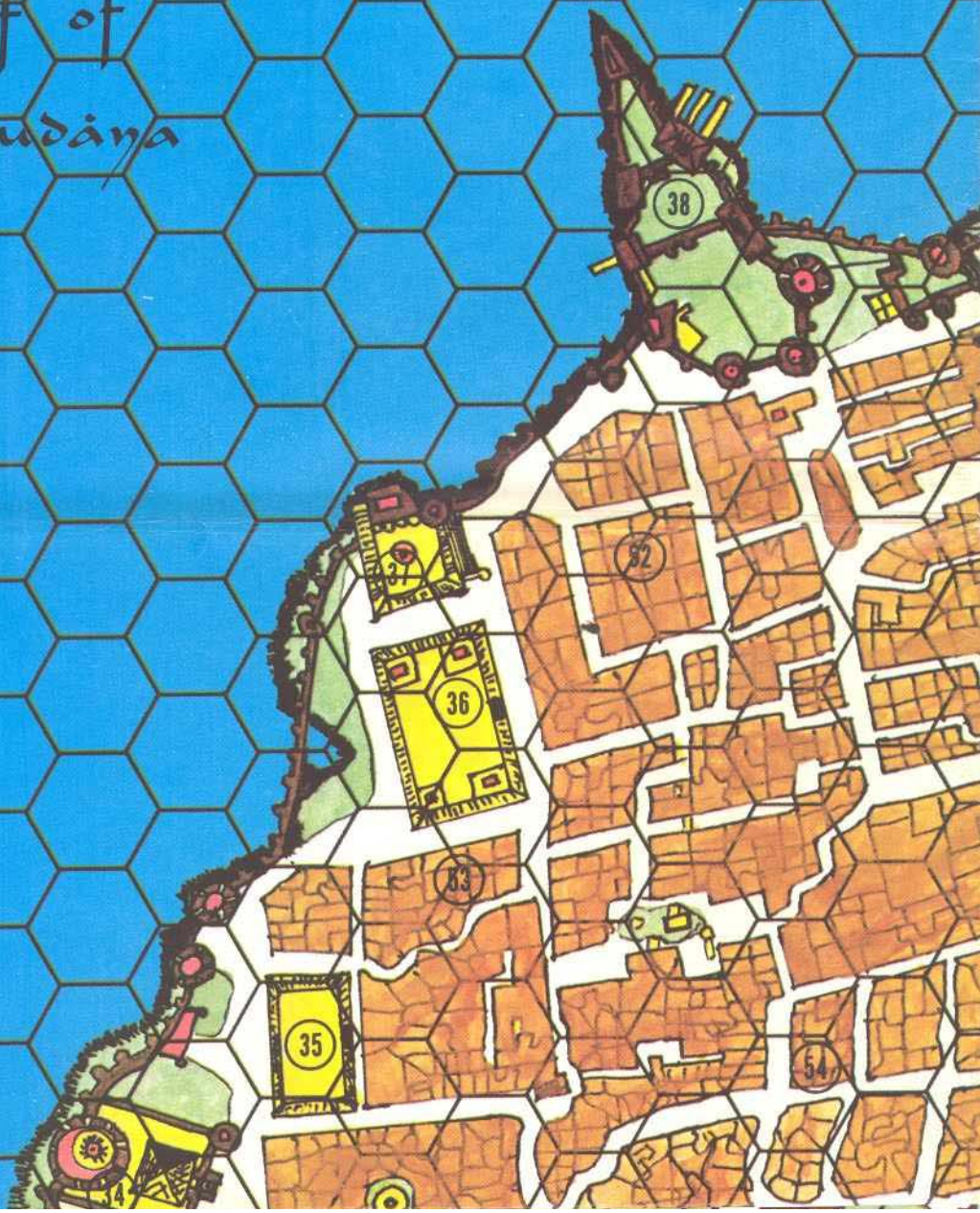








Gulf of Prudana

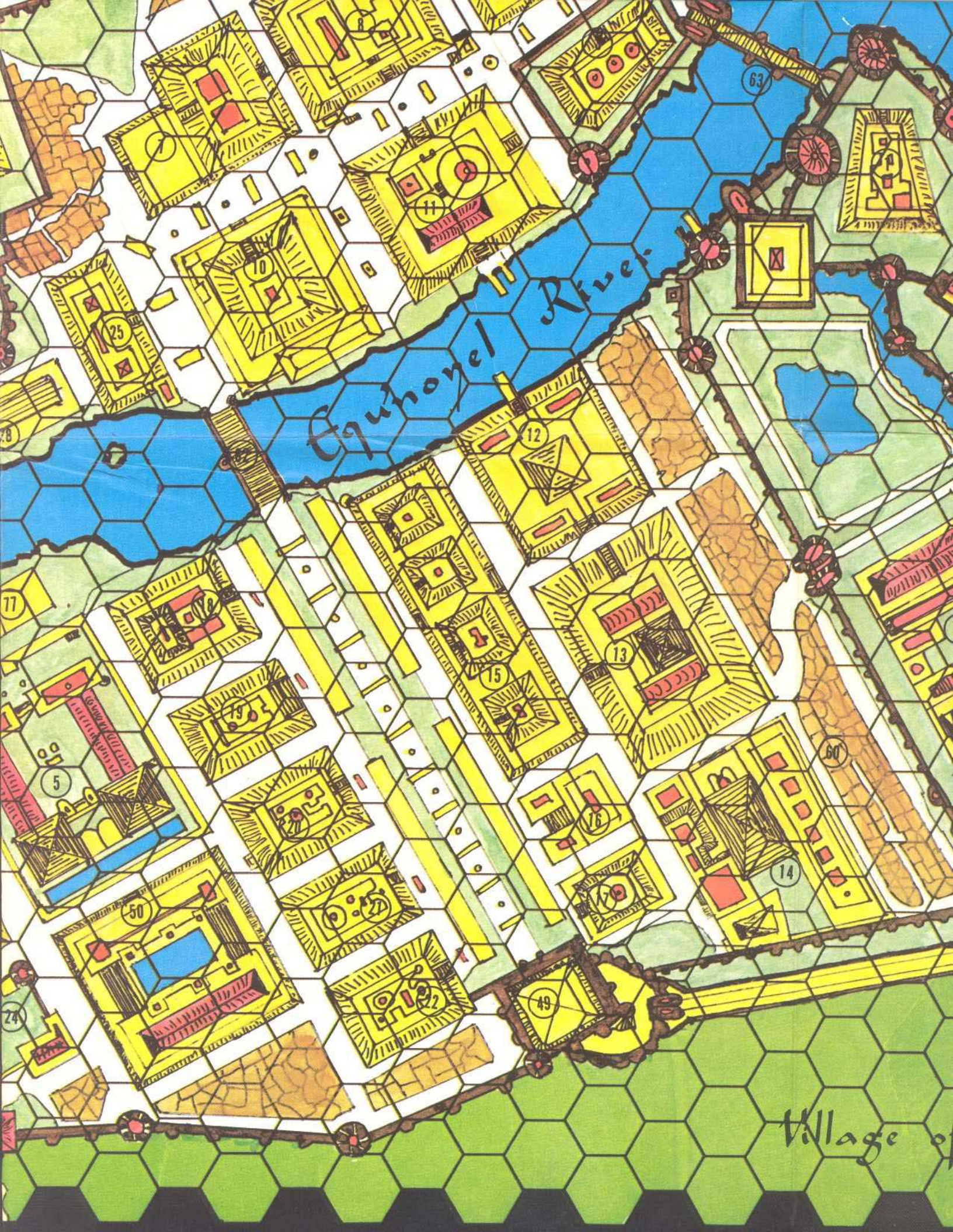






Pala Jakalla
Harbour

Jakalla



Eunovel River

Village of

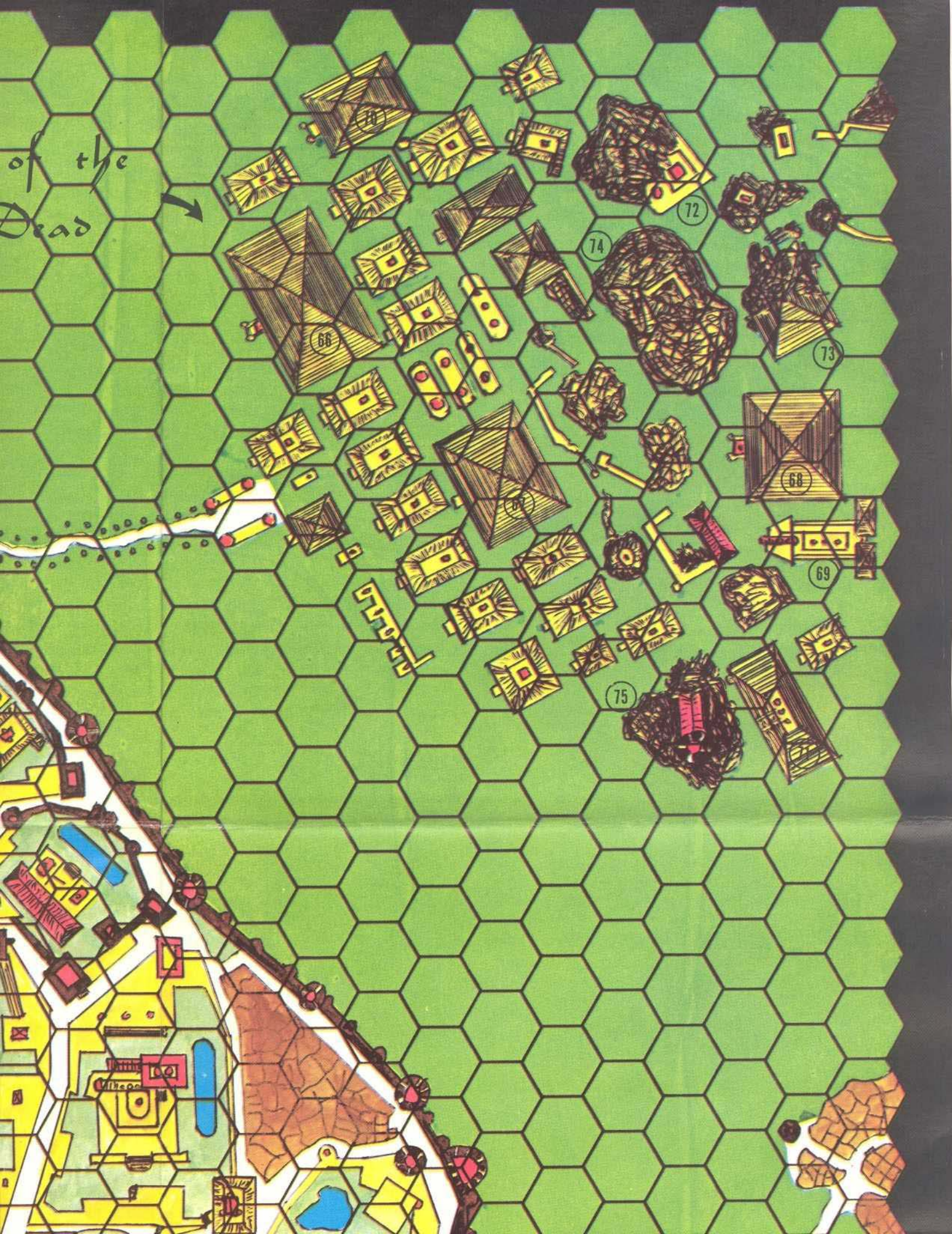
City of the Dead



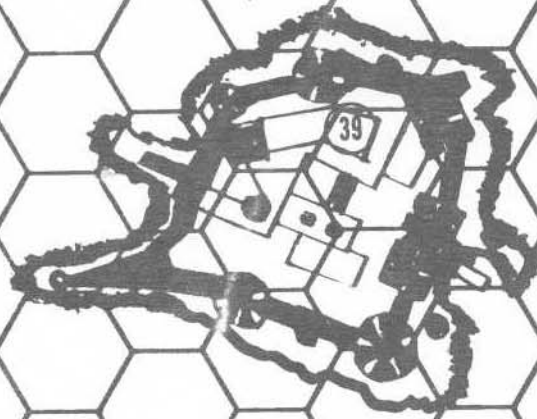


Village of Kngashtene

of the
Dead

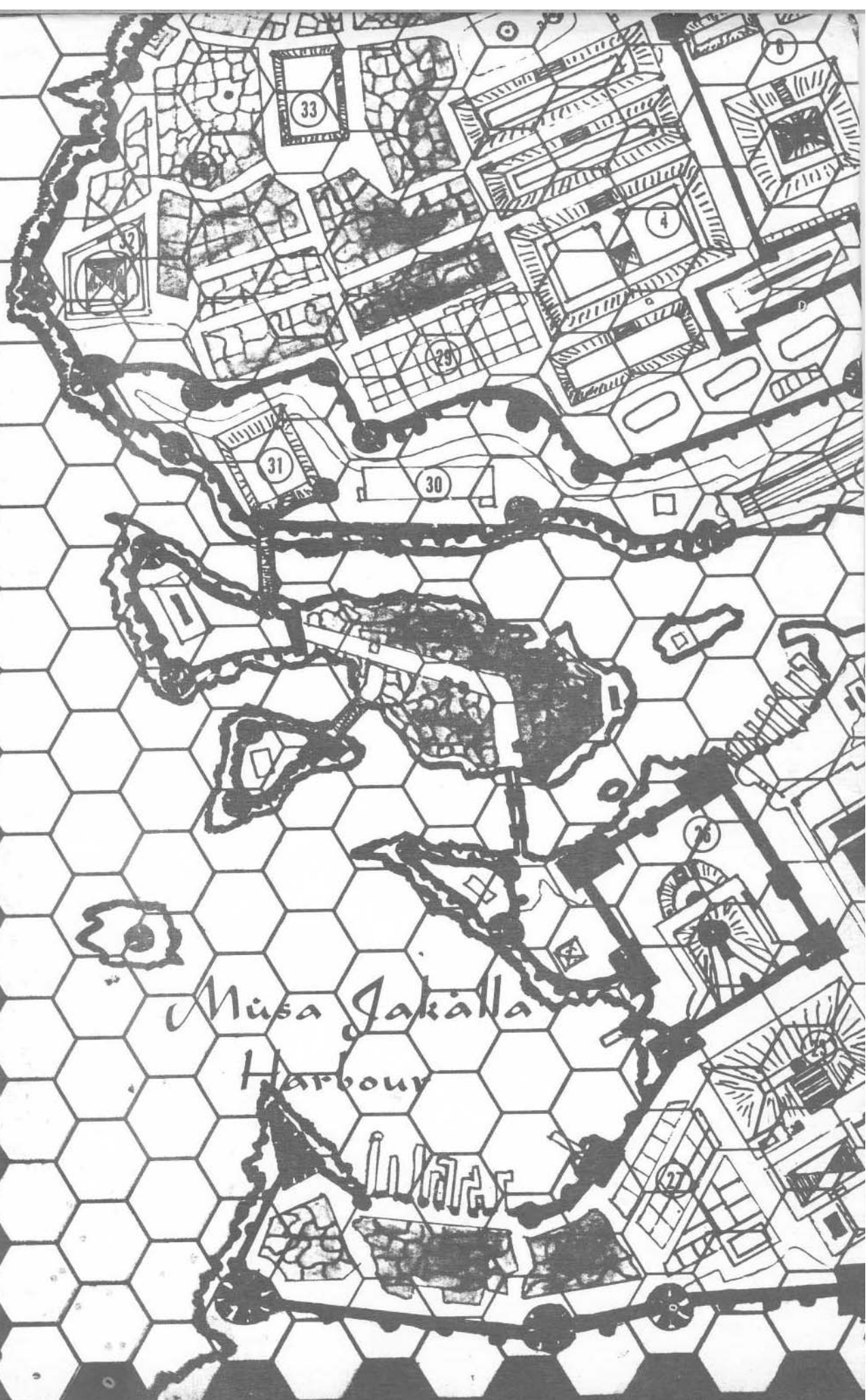


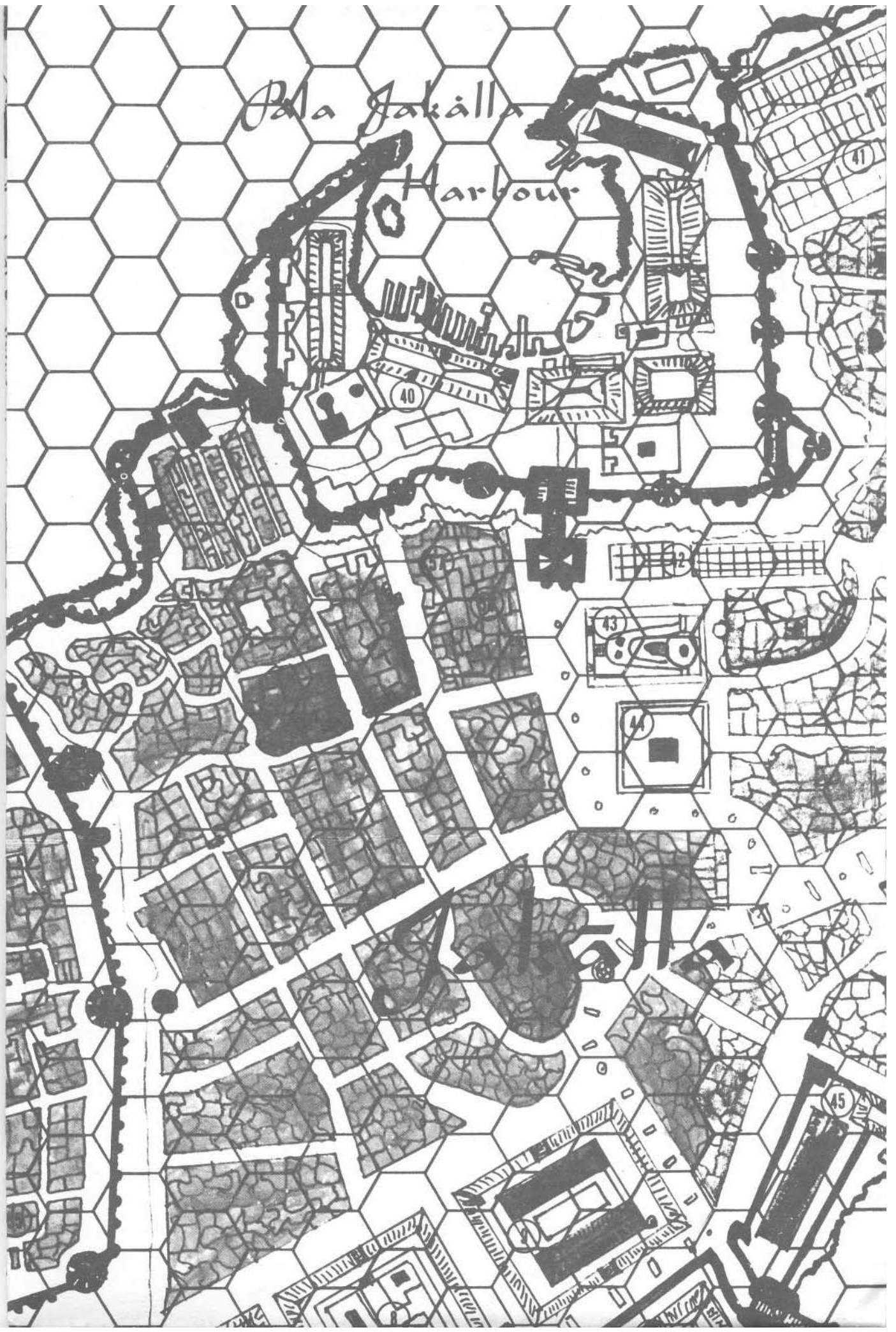


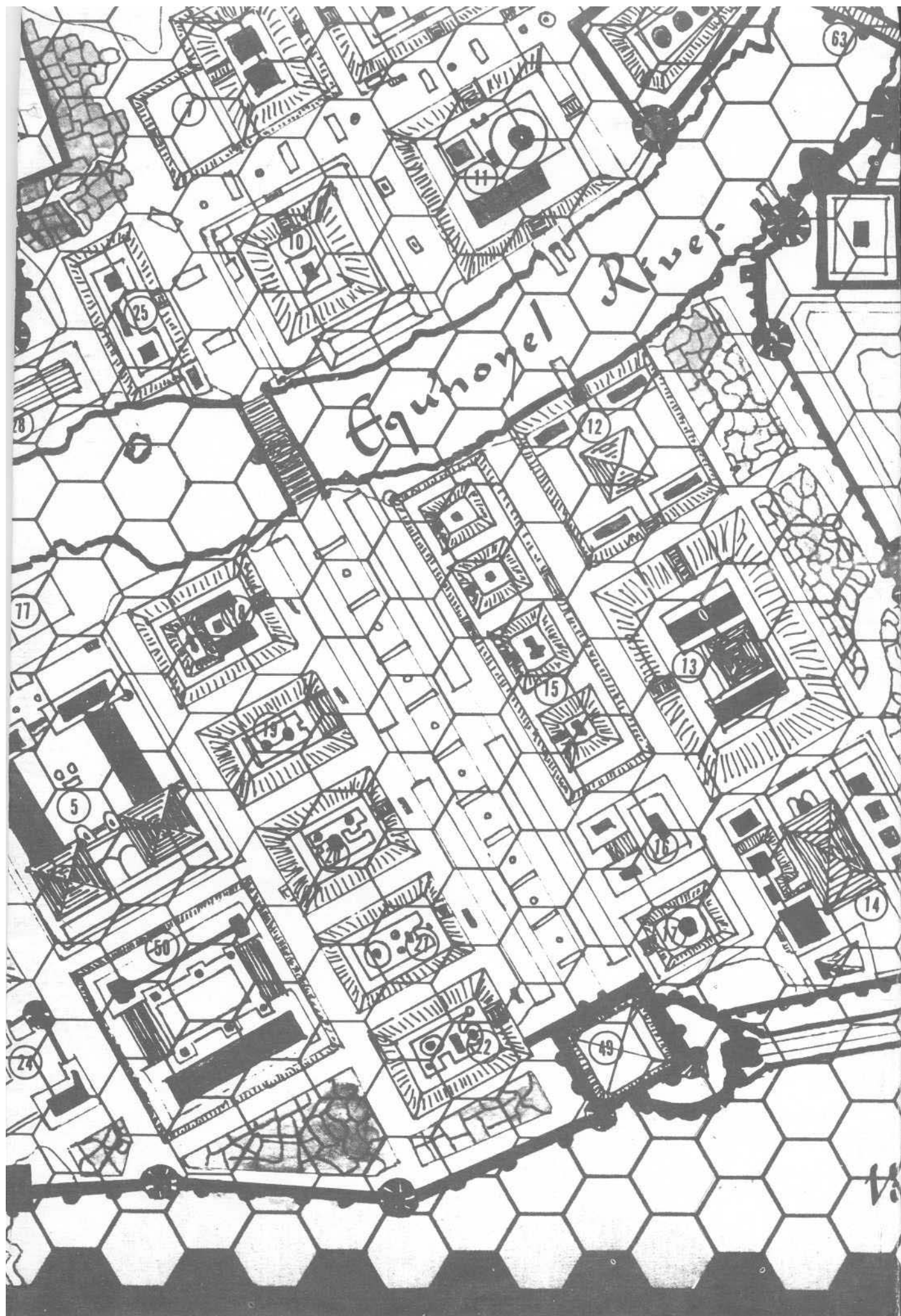


*Gulf of
Perudana*

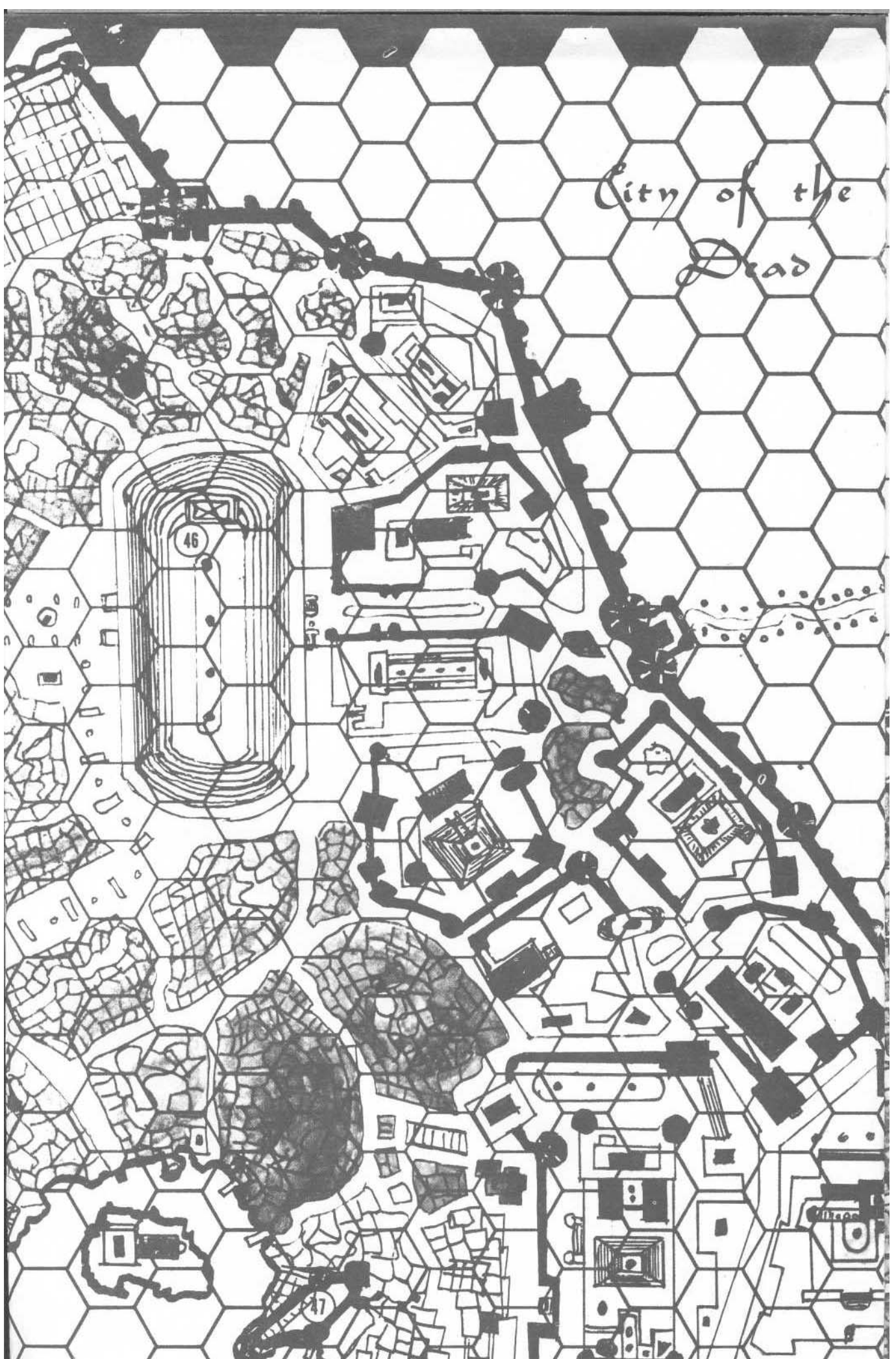


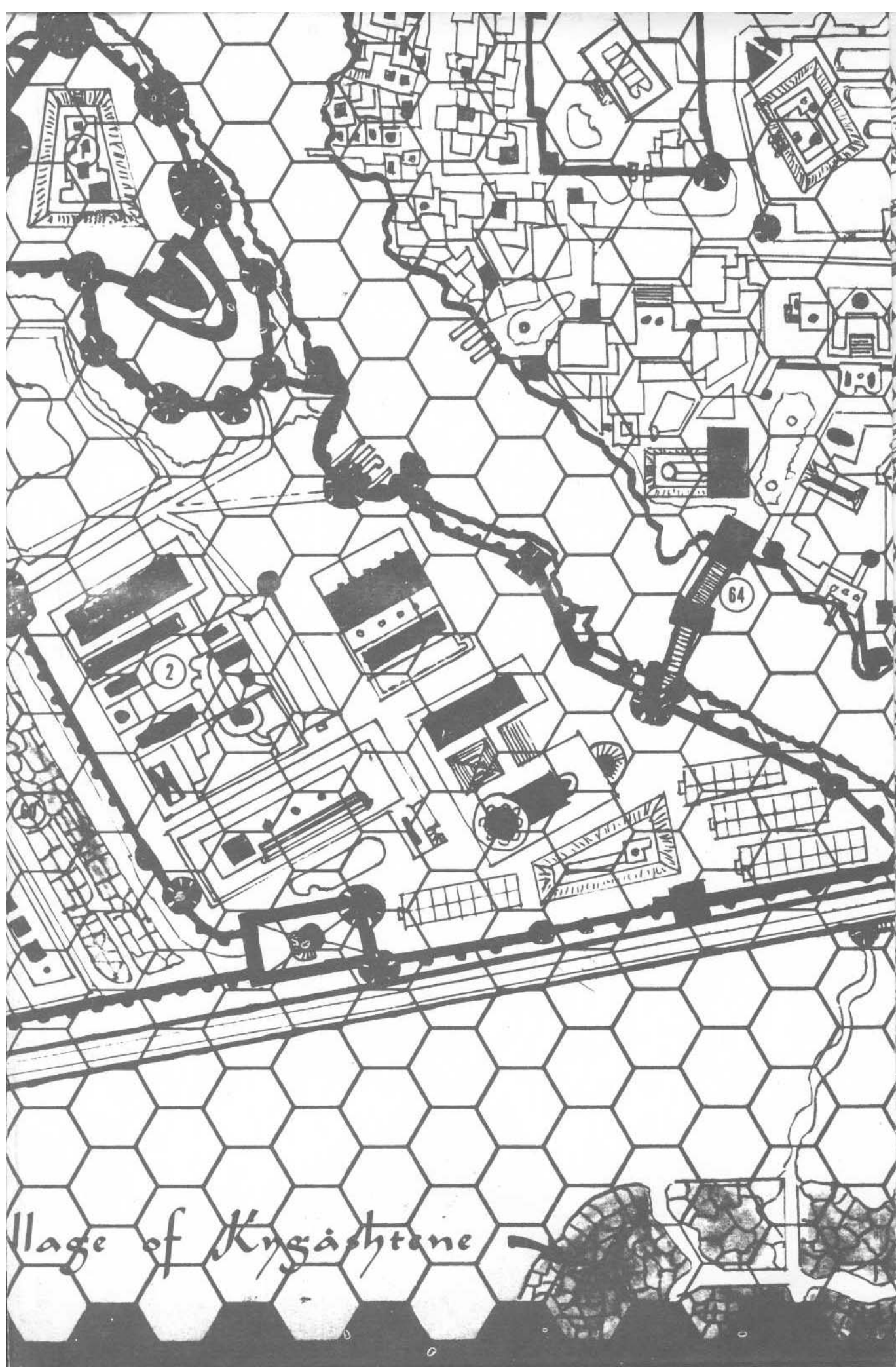


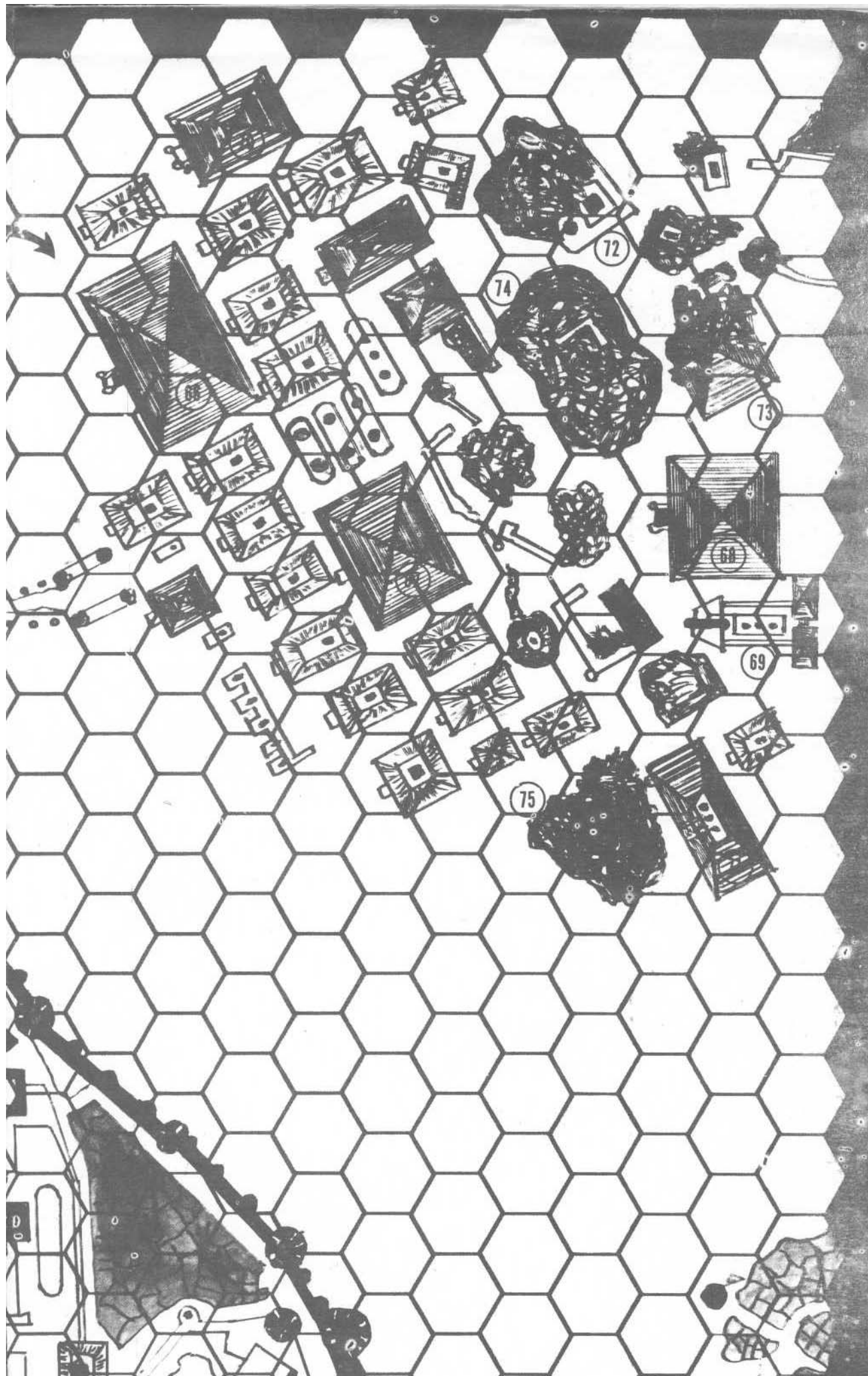


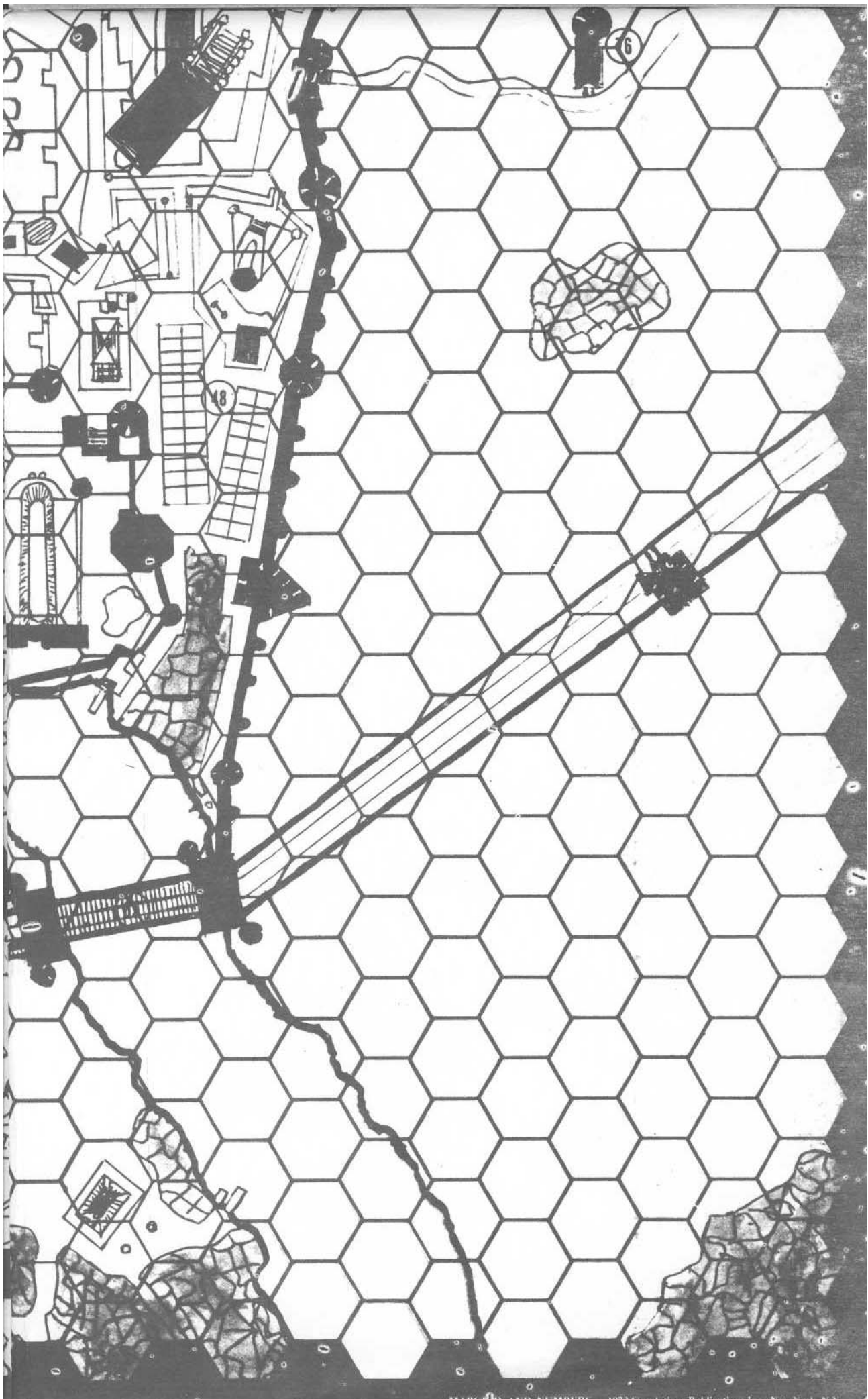


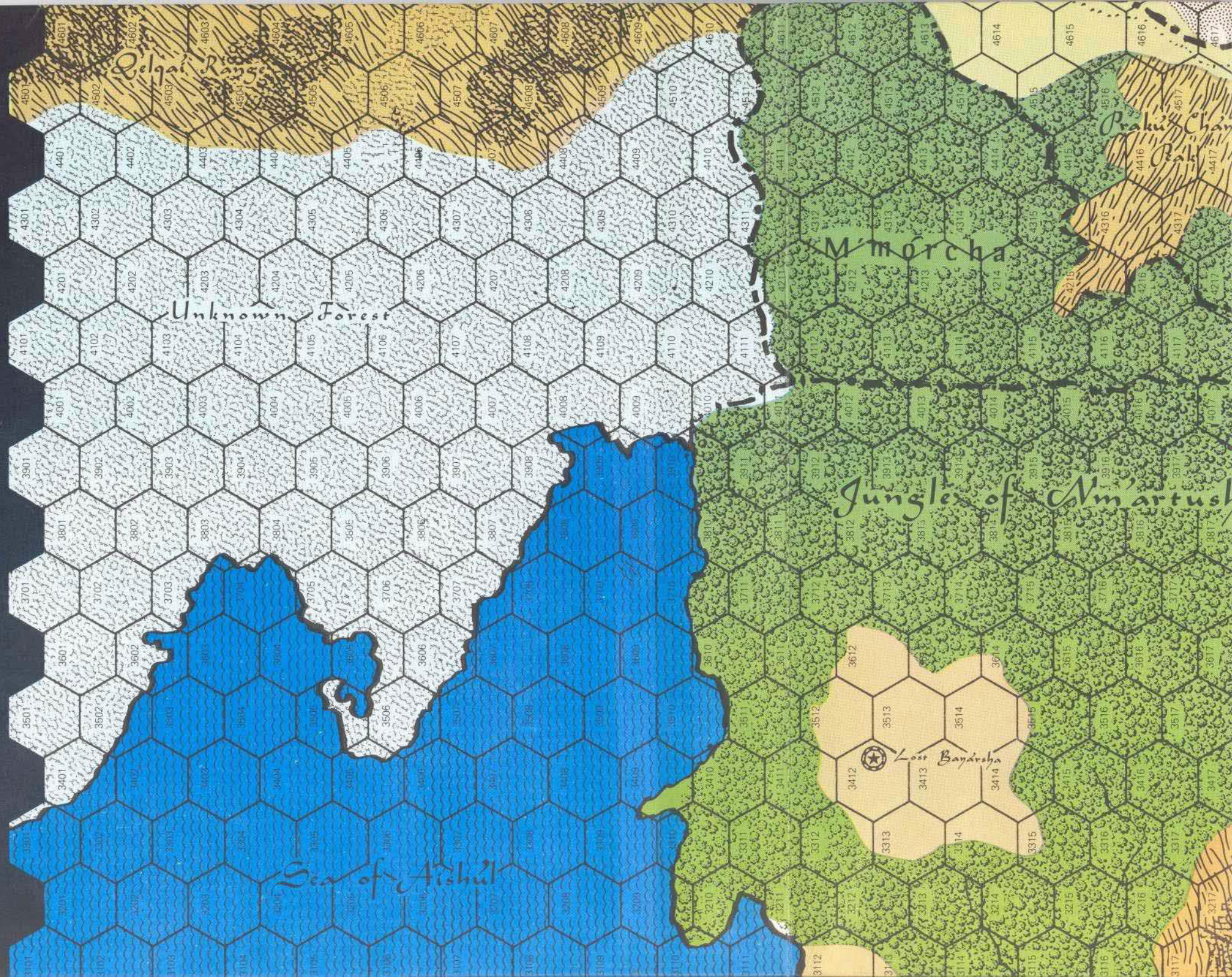
City of the Dead











Relgai Range

Unknown Forest

Sea of Aishul

M'morcha

Jungles of Am'artush

Lost Baydrsha

Praku's Chan Rak

