

The Gongfarmer's Almanac:

A Dungeon Crawl Classics RPG Zine

Written, Illustrated, and Produced by
the DCC RPG G+ Community



RULES & CAMPAIGN MISCELLANY - PART 2
VOLUME 5 OF FIVE BOOKLETS

Printer: _____

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The Gongfarmer's Almanac

By Doyle Wayne Ramos-Tavener

An almanac is a listing of stellar and planetary events, such as the rising and setting of the moon, planets, and more occasional events like returning comets. This Gongfarmer's Almanac is a campaign aid, designed to provide the referee with a calendar of interesting stellar events which can influence spell casting and other mechanical aspects of your game play.

To begin using this Almanac, simply choose a day on the calendar and match it up with a day on your own campaign calendar. Then, as each adventuring day begins, make a note of the specific effects listed for the day, and apply the modifiers if they come into play.

If players want to discover the effect for the day before they make any die rolls, ask for a DC 15 Intelligence check from Clerics and Wizards, or a DC 10 check if the character's profession is Astrologer.

In the tables below, a modifier is listed for spell checks for each day. This modifier varies from -3 to +3, and reflects the favorable (or unfavorable) position of the stars vis-à-vis the use of magic. This modifier is applied to all spell checks for Wizardry and Idol Magic.

About once each week, and sometimes more often, there will be singular stellar events, holidays or omens listed which affect more specific circumstances or die rolls. These modifiers generally range from -5 to +5, very rarely more. These events are listed in the Special Events column, and replace the spell check modifier for spell casting if the exact circumstances apply.

Each fortnight of the Almanac is connected to an entry in the Luck Score table in the DCC RPG rulebook. If the referee wishes, he may augment the lucky roll during the fortnight connected with character's specific birth augur. Generally a +1 modifier is sufficient.

Since there are more birth augurs than 13 months of 28 days of the 'typical' calendar, you may wish to trim four of the fortnights from the Almanac, in order to match the calendar for your campaign. Or you may assume that your campaign has an extra 56 days a year. The choice is yours.

Month 1

Fortnight Name: Deepwinter

Constellation/Sign: North Star

Augur Correspondence: 1 - Harsh Winter

Author: Doyle Tavenor



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	Midwinter: +5 on all spells that kill plants
	2	+2	
	3	-1	
	4	-3	
	5	+2	
	6	-3	Warriors Day: +1d on Mighty Deeds rolls
	7	+2	
	8	+1	
	9	0	
	10	0	Healing Star: +3 on Lay on Hands
	11	-2	
	12	+2	
	13	-1	
	14	0	

Month 1

Fortnight Name: The Minotaur

Constellation/Sign: The Bull

Augur Correspondence: 2 - The Bull

Author: Michael Jones



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	-1	
	3	-2	Darkest Night: +1 to sneak and hide
	4	+1	
	5	+2	
	6	-1	
	7	0	
	8	0	
	9	-1	
	10	-2	Horned Moon: +1d on critical hit tables
	11	+1	
	12	+2	
	13	0	
	14	-1	

Month 2

Fortnight Name: Arrowfall

Constellation/Sign: The Arrow

Augur Correspondence: 3 - Fortunate Date

Author: Michael Jones



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+1	
	2	0	
	3	-1	
	4	-2	Archer's Fest: +1 with missiles
	5	-1	
	6	0	
	7	+1	
	8	+2	
	9	0	
	10	+1	
	11	0	Elf King's Lament: +1d on patron bond
	12	-1	
	13	-2	
	14	+2	

Month 2

Fortnight Name: The Wolf

Constellation/Sign: The Wolf

Augur Correspondence: 4 - Raised by Wolves

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-2	
	2	+1	
	3	-3	
	4	0	
	5	+1	Day of the Worm: +1d on crit charts
	6	-2	
	7	-1	
	8	-3	
	9	+1	
	10	+3	Dog's Day: Luck 18 for all chaotic characters (burns down as normal)
	11	-2	
	12	0	
	13	0	
	14	+1	

Month 3

Fortnight Name: The Rider

Constellation/Sign: The Rider

Augur Correspondence: 5 - Conceived on Horseback

Author: Christopher Wood



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	0	
	3	-1	The Rider Rises: +5 on all checks to control mounts
	4	0	
	5	0	
	6	+1	
	7	+3	Feast of Vermin: -2 all Fort Saves
	8	0	
	9	0	
	10	+2	
	11	0	
	12	0	
	13	0	
	14	-3	First Thunder: +1d all weather & lightning related spells

Month 3

Fortnight Name: The Warrior

Constellation/Sign: The Warrior

Augur Correspondence: 6 - Born on the Battlefield

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-2	
	2	+1	The Two Faced God's Fest: Those who change their alignment gain 3 Luck
	3	0	
	4	+2	
	5	+2	
	6	+1	
	7	+1	
	8	+3	
	9	-1	Parade of the Mask: Leader of the marching order gets +1d to spot/stealth
	10	-3	
	11	-2	
	12	-3	
	13	0	
	14	-1	

Month 4

Fortnight Name: The Bear

Constellation/Sign: The Bear

Augur Correspondence: 7 - Path of the Bear

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-3	
	2	0	
	3	2	
	4	2	Carp Grow Strong Fest: All XP doubled
	5	-2	
	6	+3	
	7	+2	
	8	0	The Lady's Day: All female warriors auto-deed
	9	0	
	10	+3	
	11	-3	
	12	+2	
	13	+1	
	14	-3	

Month 4

Fortnight Name: Alites

Constellation/Sign: A trio of stars appears over the southern sky

Augur Correspondence: 8 - Hawkeye

Author: Bruce Clark & DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	-1	Feast of Morpheus: +5spell check for all spells concerning sleep
	3	+1	
	4	-1	
	5	+1	
	6	-2	
	7	+2	Feast-day of St. Camillus: +5 to healing rate
	8	0	
	9	-2	
	10	+2	
	11	-3	
	12	+3	
	13	-3	
	14	+3	

Month 5

Fortnight Name: The Point

Constellation/Sign: The Spear

Augur Correspondence: 9 - Pack Hunter

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	+2	
	3	-1	
	4	-3	Lamentations of the Whore: -1d vs. seduction and charm effects
	5	+2	
	6	-3	
	7	+2	
	8	+1	
	9	0	
	10	0	
	11	-2	
	12	+2	
	13	-1	
	14	0	Seventh Son of a Seventh Son: Such characters will have +1d to end evils

Month 5

Fortnight Name: The Weaver

Constellation/Sign: The Loom

Augur Correspondence: 10 - Born Under the Loom

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+2	Libations for the Libation God: Those who get drunk get 5 temporary hit points
	2	+3	
	3	+3	
	4	+1	
	5	-3	
	6	+2	
	7	0	
	8	+1	
	9	+3	Burning of the Goats: Clerics get out of one instance of disapproval
	10	+1	
	11	0	
	12	-2	
	13	+1	
	14	+2	

Month 6

Fortnight Name: The Paw

Constellation/Sign: The Paw

Augur Correspondence: 11 - Fox's Cunning

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+1	
	2	+2	
	3	0	Laughter of the Horned One: All saves vs fire spells are -1d
	4	-1	
	5	+3	
	6	-2	
	7	-1	
	8	-3	
	9	+3	
	10	+2	
	11	-2	
	12	0	
	13	-2	Blood God's Day: Sacrifice a bull to cast Bless as a 3rd level cleric
	14	+1	

Month 6

Fortnight Name: The Clover

Constellation/Sign: The Clover

Augur Correspondence: 12 - Four-leaf Clover

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-3	
	2	+2	
	3	0	
	4	+2	
	5	-1	
	6	+2	Bereavement of the Father: All males +1d to protect females
	7	+3	
	8	+1	
	9	0	
	10	-3	
	11	+2	
	12	-3	Day of Doors: +1d to open locks, and everyone can roll with the right tools
	13	-1	
	14	0	

Month 7

Fortnight Name: Spook's Caul

Constellation/Sign: Octans

Augur Correspondence: 13 - Seventh Son

Author: Paul LoCastro & DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-3	
	2	0	The Feast of the Iron Maiden: +1 to all damage rolls
	3	-1	
	4	3	
	5	0	
	6	-1	
	7	0	
	8	1	The Last Feast of Harlequin: -5 to Will saves vs. insanity
	9	0	
	10	0	
	11	2	
	12	0	Mule's Day: +50% Encumbrance
	13	1	
	14	-3	

Month 7

Fortnight Name: The Wave

Constellation/Sign: The Wave

Augur Correspondence: 14 - The Raging Storm

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+2	
	2	+3	Return of the Purple Comet: -5 Fort saves vs. disease
	3	-3	
	4	0	
	5	-2	
	6	+3	
	7	+3	
	8	0	Day of Deliverance: +1 to all saves
	9	+2	
	10	+1	
	11	-3	
	12	-3	
	13	+3	
	14	+1	

Month 8

Fortnight Name: The Heart

Constellation/Sign: The Heart

Augur Correspondence: 15 - Righteous Heart

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	-2	
	3	+1	
	4	-3	
	5	+1	
	6	-3	
	7	0	Demon's Dance: All demons have +1 Hit dice
	8	+1	
	9	+2	
	10	+2	
	11	-3	Murder of Crows: -1 to all rolls
	12	0	
	13	+1	
	14	+1	

Month 8

Fortnight Name: The Boil

Constellation/Sign: The Boil

Augur Correspondence: 16 - Survived the Plague

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	-3	
	3	+3	Festival of the Flayed Man: +3 on all Fort saves
	4	+3	
	5	-2	
	6	+3	
	7	0	
	8	0	Ghosts walk in daylight: +10 spell check to speak with dead
	9	-2	
	10	-2	
	11	+1	
	12	-2	
	13	0	
	14	-2	

Month 9

Fortnight Name: The Star

Constellation/Sign: The Sisters

Augur Correspondence: 17 - Lucky Sign

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-2	
	2	0	
	3	+3	Dragonflight: Increased chance of Dragon encounters
	4	-3	
	5	-3	
	6	+3	Moon Obscured: +1d to stealth checks
	7	+3	
	8	+1	
	9	+3	
	10	-1	
	11	-3	
	12	-3	
	13	+1	
	14	-3	

Month 9

Fortnight Name: The Messenger

Constellation/Sign: The Winged Man

Augur Correspondence: 18 - Guardian Angel

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-3	
	2	+3	
	3	-3	
	4	+1	
	5	+3	Morn of the Rosy Dawn: All demons receive a critical when struck
	6	-3	
	7	+1	
	8	+2	
	9	0	Order of the Heavens: Clerics of Law's spell checks at +5.
	10	+1	
	11	-1	
	12	-2	
	13	0	
	14	-3	

Month 10

Fortnight Name: The Spider

Constellation/Sign: The Spider

Augur Correspondence: 19 - Survived a Spider Bite

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+2	
	2	-2	
	3	+1	
	4	0	Strange Lights Beneath Sea: +3 spell checks for worshippers of Cthulhu
	5	+1	
	6	-1	
	7	-3	
	8	+2	
	9	+1	Plague of Insects Reported: +5 spell checks for all insect-related spells
	10	-3	
	11	-3	
	12	+2	
	13	-2	
	14	+3	

Month 10

Fortnight Name: The Bolt

Constellation/Sign: The Bolt

Augur Correspondence: 20 - Struck by Lightning

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+2	
	2	+1	
	3	0	
	4	+2	
	5	-2	
	6	+3	
	7	+2	Eclipse: +1d to all shadow magic
	8	-3	
	9	-1	
	10	+3	
	11	+3	Bolts from the Blue Reported: While outdoors, 5% chance per turn of 6d6 damage lightning strike
	12	-3	
	13	-1	
	14	+3	

Month 11

Fortnight Name: The Lean Time

Constellation/Sign: The Scythe

Augur Correspondence: 21 - Lived Through Famine

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+1	Feast of Fools: +10 to impersonation skill and spell checks
	2	0	
	3	+2	
	4	-1	
	5	-3	
	6	-2	Mummer's Day: Sprits will possess those who wear specially prepared masks
	7	+2	
	8	-3	
	9	-1	
	10	-1	
	11	+1	
	12	-1	
	13	+2	
	14	+3	

Month 11

Fortnight Name: The Houri

Constellation/Sign: The Houri

Augur Correspondence: 22 - Resisted Temptation

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-1	
	2	+3	
	3	+3	
	4	-1	
	5	+3	Feast of the Pancreator: +1d to all divine intercession checks
	6	-1	
	7	-3	
	8	+2	
	9	-3	
	10	+3	
	11	+1	
	12	-3	Festival of the Three Moons: Triggers Lycanthropy automatically
	13	-3	
	14	-2	

Month 12

Fortnight Name: The Cauldron

Constellation/Sign: The Cauldron

Augur Correspondence: 23 - Charmed House

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+1	
	2	-1	The Weird Sisters Appear: +1d on all critical charts
	3	-2	
	4	+1	
	5	-2	
	6	+2	
	7	0	
	8	+2	
	9	-3	
	10	-1	
	11	0	
	12	-1	Frogs Rain Down: +5 spell check on evil magic
	13	-1	
	14	-2	

Month 12

Fortnight Name: Serpentsun

Constellation/Sign: Serpens

Augur Correspondence: 24 - Speed of the Cobra

Author: Paul LoCasto



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	0	
	3	-1	Pakokku: +2 to persuasion/charm checks
	4	1	
	5	0	
	6	-1	
	7	0	Black Mamba: +50% to base speed if wearing leather armor or less
	8	3	
	9	0	
	10	0	
	11	1	Way of Taipan: +4 to poison (fortitude) checks
	12	0	
	13	2	
	14	-3	

Month 13

Fortnight Name: The Harvest

Constellation/Sign: The Horn

Augur Correspondence: 25 - Bountiful Harvest

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+1	
	2	0	
	3	+1	
	4	-2	
	5	-3	
	6	+2	
	7	0	Feast of the Horn of Plenty: +5 to all spell checks concerning food
	8	+3	
	9	-3	
	10	-2	
	11	+3	
	12	+3	
	13	0	The Debauch: Celebrated in certain cities, double chance to encounter drunks.
	14	+2	

Month 13

Fortnight Name: The Sword

Constellation/Sign: The Sword

Augur Correspondence: 26 - Warrior's Arm

Author: Claytonian



Calendar Date	Day	Spell Check Modifier	Special Events
	1	0	
	2	+2	Training Day: +1d to Mighty Deeds if performing Signature Deed
	3	-3	
	4	-2	
	5	-1	
	6	-2	Weapons Crack: Weapons have a 50% chance to crack and break on a fumble
	7	+3	
	8	0	
	9	-2	
	10	-1	
	11	+1	
	12	0	
	13	+2	
	14	-3	

Month 14

Fortnight Name: The House of Stone & Dust

Constellation/Sign: The Stone

Augur Correspondence: 27 - Unholy House

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-3	
	2	+3	Goroth Approaches: Potentia Mutantor, +1 corruption based mutation rolls
	3	-1	
	4	-3	
	5	+3	
	6	+1	
	7	+2	
	8	-1	
	9	+2	
	10	+2	
	11	-1	
	12	-3	
	13	+1	Witch's Night: Demons abroad, +50% chance to encounter demons and witches at night
	14	-2	

Month 14

Fortnight Name: The Broken Star

Constellation/Sign: The Broken Star

Augur Correspondence: 28 - The Broken Star

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-2	
	2	+3	
	3	+2	
	4	+2	
	5	+1	
	6	+2	
	7	-2	
	8	0	
	9	-2	
	10	-2	
	11	+1	
	12	+3	
	13	-1	Feast day of St. Vagantus Homicida: Patron saint of adventurers, who congregate in taverns making merry
	14	0	Two-headed animals calved nearby: Fumble ranges increases to 1-2

Month 15

Fortnight Name: Aves

Constellation/Sign: The Bird

Augur Correspondence: 29 - Birdsong

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	+2	
	2	+3	
	3	+3	
	4	-3	
	5	-2	Blessing of the Tongues: +10 to Read languages
	6	-1	
	7	+2	
	8	+2	
	9	0	
	10	0	
	11	-3	
	12	+1	
	13	+1	The 13th Day: -1d for <u>any</u> 1d3 checks, chosen a random
	14	-1	

Month 15

Fortnight Name: The Woman

Constellation/Sign: The Woman

Augur Correspondence: 30 - Wild Child

Author: DWRT



Calendar Date	Day	Spell Check Modifier	Special Events
	1	-2	
	2	-1	
	3	-1	
	4	-2	
	5	-2	
	6	+3	
	7	+3	
	8	-2	
	9	-3	
	10	+2	
	11	+1	
	12	0	The Day of Rest: +5 spell checks to cause sleep
	13	0	
	14	-2	

DCC RPG Master 'Zine Index

The greater DCC RPG community organizes and runs games in all sorts of venues and under all sorts of genres. It has also birthed a number of 'Zines that supplement and support the DCC RPG system. The number of 'Zines currently stands at nine, and includes the following: CRAWL!, Crawling Under a Broken Moon, CrawlJammer, D.A.M.N.!, Prayers of the Forgotten, The Metal Gods of Ur-Hadad, and the newest Zines to hit the scene - Black Powder Black Magic, Dungeon Lord and the Mega Zine itself: The Gongfarmer's Almanac!



This issue of the DCC RPG Master 'Zine Index incorporates all released issues of these nine DCC RPG 'Zines as of July, 2015 (except for the first two issues of Dungeon Lord). The following reference notation indicates the 'Zine name, the 'Zine issue number, and the beginning page number for the listed index entry:

ZZZZYYXX, where

ZZZZ refers to the specific 'Zine name abbreviation,

YY refers to the 'Zine issue number, and

XX refers to the beginning page number

The DCC RPG Master 'Zine Index presents the 'Zine articles alphabetically under the following Categories:

Adventures
Gadgets & Gear
Magic Items
Monsters
NPCs
Patrons

PC Classes
PC Races
Rituals & Spells
Rules, Rumors & Campaign Seeds
Other Miscellany

Note: the completed Mega Zine articles and other content have been added to the list of Index entries as these articles are available and have been assigned their page numbers. The Mega Zine entries in the Index are referenced as follows ZZZZ = GA## (Gongfarmer's Almanac Year Number), YY = volume number, and XX = beginning page number.

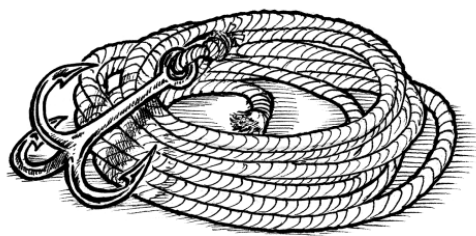
DCC RPG Master 'Zine Index



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Broadhead, +1 long spear	DAMNO122
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Magor's Manacles (Items of Power)	MGUHO207
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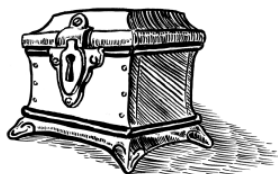
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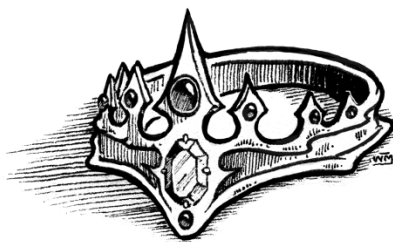


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Adwick (Dwarf) (NPC)	DAMNO145
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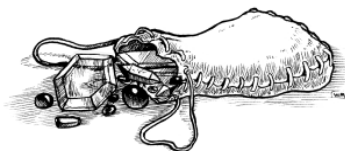


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