

COMPATIBLE WITH  
**DCC**  
**RPG**

# MAP OF THE TOWER OF ISP

GREENWOOD OF THE FEY SOVEREIGN • WRITTEN & ILLUSTRATED BY C. AARON KREADER

COPYRIGHT © 2018 STUDIO 9 GAMES • WWW.STUDIO9INC.COM



This product is based on the **Dungeon Crawl Classics Role Playing Game**,

published by Goodman Games. This product is published under license. **Dungeon Crawl Classics** and **DCC RPG**

are trademarks of Goodman Games. All rights reserved. For additional information, visit [www.goodman-games.com](http://www.goodman-games.com) or contact [info@goodman-games.com](mailto:info@goodman-games.com).

**T**his is a DCC RPG adventure designed for 4 to 8 players. Each player should run either 2-4 0-level characters or a single 1st level character. This adventure plays well with a mix of 1st level and 0-level characters. Add up all the levels (counting 0-level as 1/4th of a level) and try to get as close to 4 total levels as possible. Such as, 4 players with 4 0-level characters, or 8 players with 2 0-level characters. If any player loses all their characters, it is easy to assume in the context of the story that other villagers have found their way to the group or were captured in the area the group enters next.

## ADVENTURE BACKGROUND

The dynast Earl of Nanch has nursed an all-consuming envy towards the neighboring kingdom of Greenwood—a collective of faerie folk ruled by the Elf King Leaprilox (Leap-rell-lox). The Earl's mad jealousy has consumed his spirit; opening his living soul to forces of shadow and corruption.

The Demon Lord Seshullouk, patron of the Earl's sage, is influencing the Earl. For 12 years, Seshullouk has fed the Earl a torrent of lies and half-truths—convincing him that Greenwood is the source of all his woes. These rumors have been spread so that anger festers in the people of Nanch. It is suggested that prior to starting the game, you copy these rumors and give one to each player:

*For years, children near Greenwood have gone missing. Some say it's the seduction of enchanting melodies from the woods; others say the Earl has sent them to appease the Elf King's endless hunger for human children.*

*Greenwood's King Leaprilox is arming his people to launch an assault and take the lands of Nanch! The Earl's sage reports they will plant an elven bloodtree on the body of every man, woman, and child to expand their vile woods.*

*The Earl of Nanch sent gifts to the elf court for Queen Leaprilox. But the return gift, wrapped in spider silk cloth, was the severed head of the messenger—the only nephew of the Earl! Now Nanch has no heir.*

*Tax collectors report that merchants from Greenwood make deals so shrewdly that Nanch's business has withered! The Earl is forced to double taxes as a result.*

The Earl has mustered his army and is now on the march—conscripting every able-bodied gong farmer and scribe in his wake! For glory, gold, and vengeance, the masses arise and clamor for fey blood!

The fey King Leaprilox is no saint—he'd sooner slay filthy iron-bearing humans and dwarves than look at them—but his reputation has been greatly exaggerated. He is aware of the massing army, and seeks to lure the Earl's force deep into Greenwood by feigning initial defeat. As the adventure plays out, the party will soon realize there is no benevolent sovereign to hide behind.

## GREENWOOD

Greenwood is a place outside of time and space, with laws so capricious that attempting to predict them proves fruitless. Far from the delightful and cheerful depiction of a sophisticated, homogeneous elf race, Greenwood is chaotic and malicious, full of sinister fey whose rules are so alien that merely entering Greenwood is a potentially fatal act. The inhabitants are held in check by a balance of powerful magic and cunning, which typically abates internal violence. Those who wander in are the subjects of pernicious and merciless caprice escalating into deadly mischief.

**Judge note:** The creatures of Greenwood are not easily identified—what man calls elf is actually a vast collective of diverse and distinct creatures including (but not limited to) pixies, brownies, goblins, demons, wild elves, and devils. There is no common elf here. To rubes, the crea-

This module was tested by these foolish mortals:  
Johnny Cornyn, Brian Brown, Shea Munion, Lisa Blecker, Brian Beasley, Drew Kersner, Taylor Simms, Audrey Cunningham, Adrian Fullmer, Heidi Parsons, Lucia Pane, Mike M., Mike Urbano, Albert E. Gough Jr., and Nabil Spann.

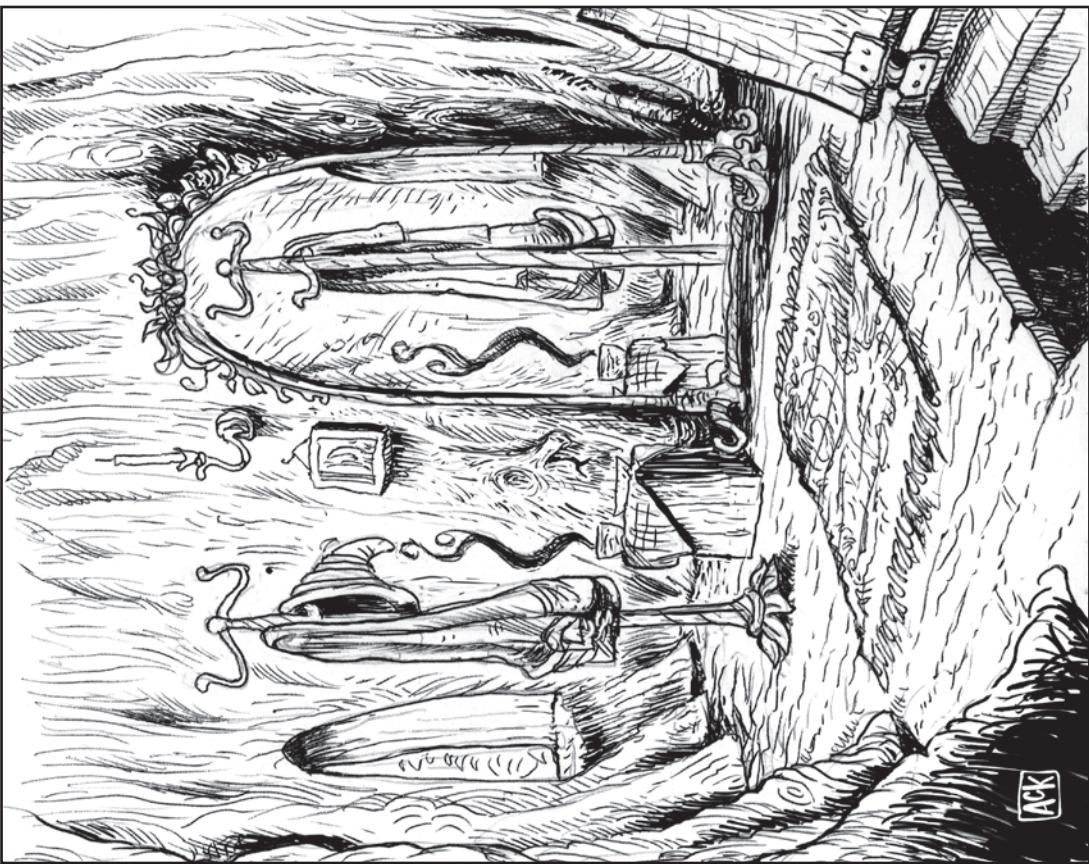
Editors: Thorin Thompson, Daniel J. Bishop, Lisa Blecker and Heidi Parsons.

Words and Images:  
C. Aaron Kreader

Publisher:  
© 2018 Studio 9 Games



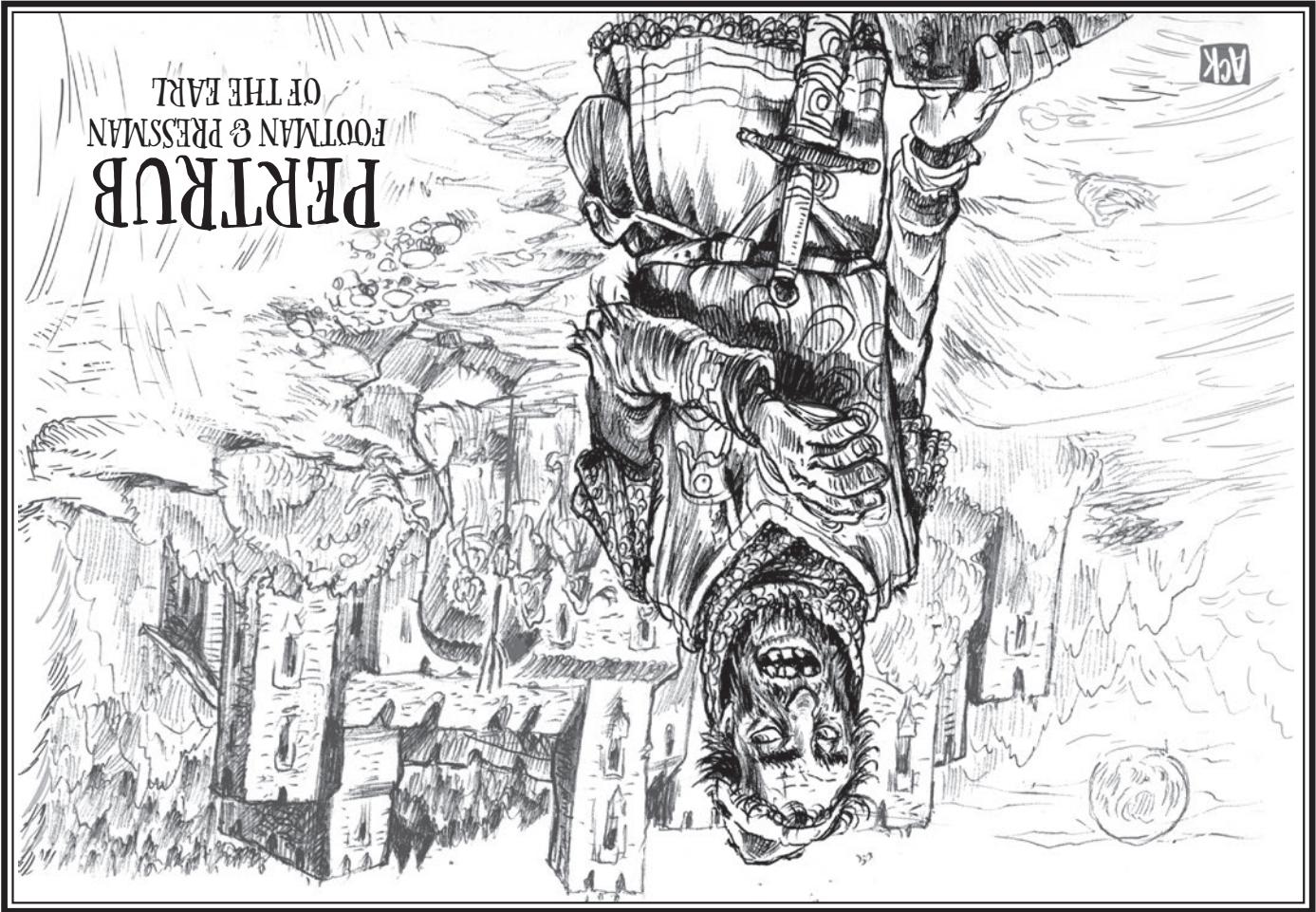
## HANDOUT B



(COPY AND CUT)

## HANDOUT A





— (FOLD AND PLACE OVER JUDGE'S SCREEN) —

PERTRUB		PRESSMAN		LAW <input type="checkbox"/> NEUTRAL <input checked="" type="checkbox"/> CHAOS <input type="checkbox"/>		XP	
Name	SOLDIER	Title	FOOTMAN	Alignment	25	1	
Occupation		CLASS		Mod	2	LEVEL	
		Combat basics		DIE	2		
		Action Dice: d20		2-HAND	5		
		Attack: +0		2-HAND	5		
		Crit Range: 20		2-HAND	5		
		Crit Die/Table: d8/111		2-HAND	5		
		Fumble Die: d12		2-HAND	5		
		Speed		1	1		
		Initiative		1	1		
STR 14		Weapons		TOTAL ATK Mod.		Damage	Notes
MOD +1		Crappy Longsword		+1		d7+1	-1d dam on nat 1
LOSS -6		Dagger		+1		d4+1	
ARMOR CLASS 10		NOTES					
WORN Armor: Old smelly chainmail		A bully and a drunk Greedy and cowardly					
HD/LVL d8		Equipment					
REF -1		Wooden Shield + Helm					
FORT +3		PURSE w/ FLASK (5s)					
LOSS -1		Golden Rabbit Foot (5gp)					
STA 16		Sack of Food					
MOD +2		Grey Tabard w/ Golden goose					
LOSS -1		NOTES					
PER 6		Equipment					
MOD -1		Wooden Shield + Helm					
LOSS -1		PURSE w/ FLASK (5s)					
INT 9		Golden Rabbit Foot (5gp)					
MOD 0		Sack of Food					
LOSS -1		Grey Tabard w/ Golden goose					
LUCK 10		NOTES					
MOD 0		Equipment					
LOSS -1		Wooden Shield + Helm					
Lucky Sign? Class Luck Bonus:		PURSE w/ FLASK (5s)					
Born in a barn: +0 to manners		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					
		Equipment					
		Wooden Shield + Helm					
		PURSE w/ FLASK (5s)					
		Golden Rabbit Foot (5gp)					
		Sack of Food					
		Grey Tabard w/ Golden goose					
		NOTES					

## HANDOUT C



