

CASTLE ZAGYG WILDERNESS MAP

Player Map

LITTLE HILLWOOD

CASTLE
ZAGYG

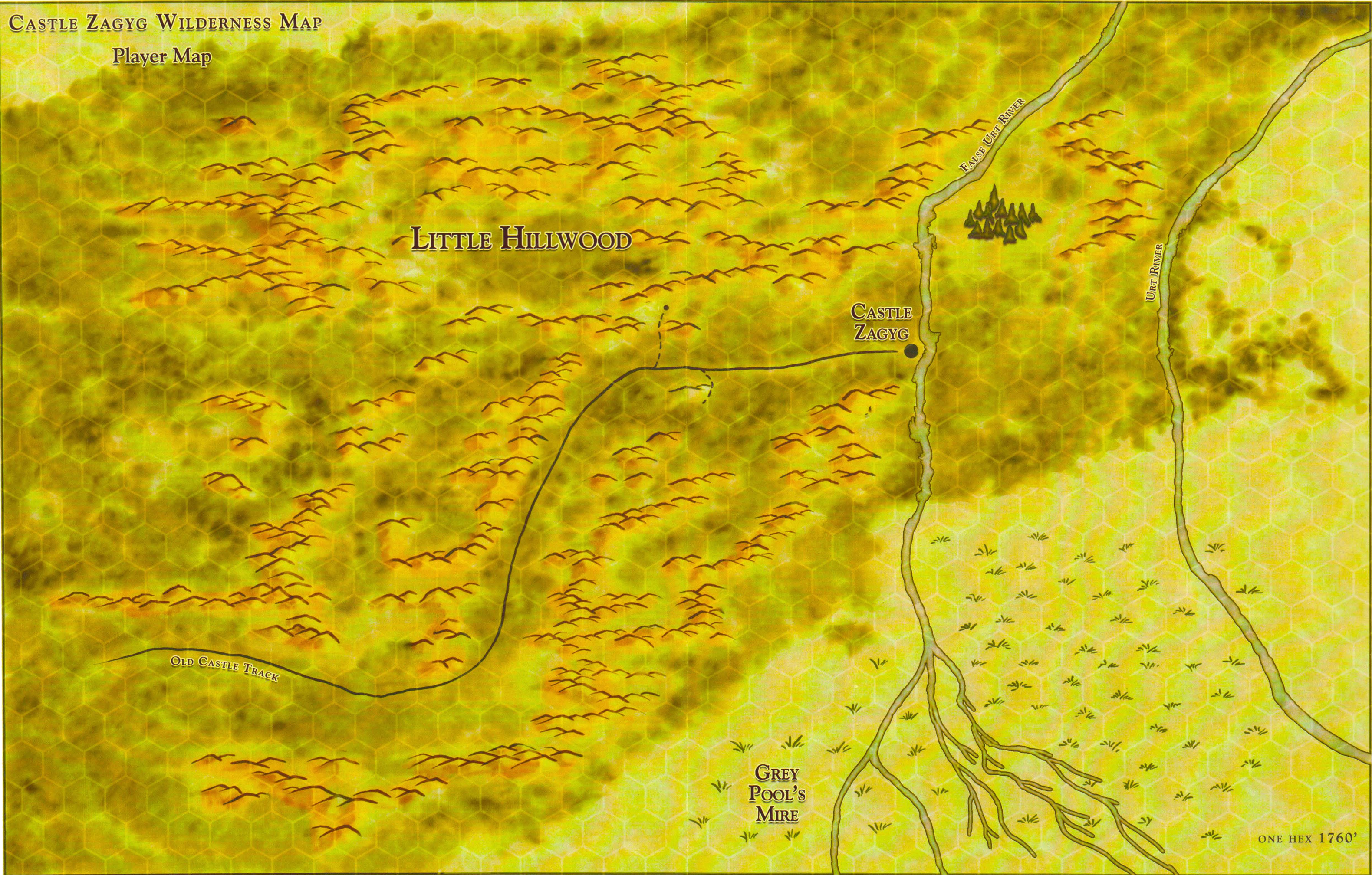
FALSE URT RIVER

URT RIVER

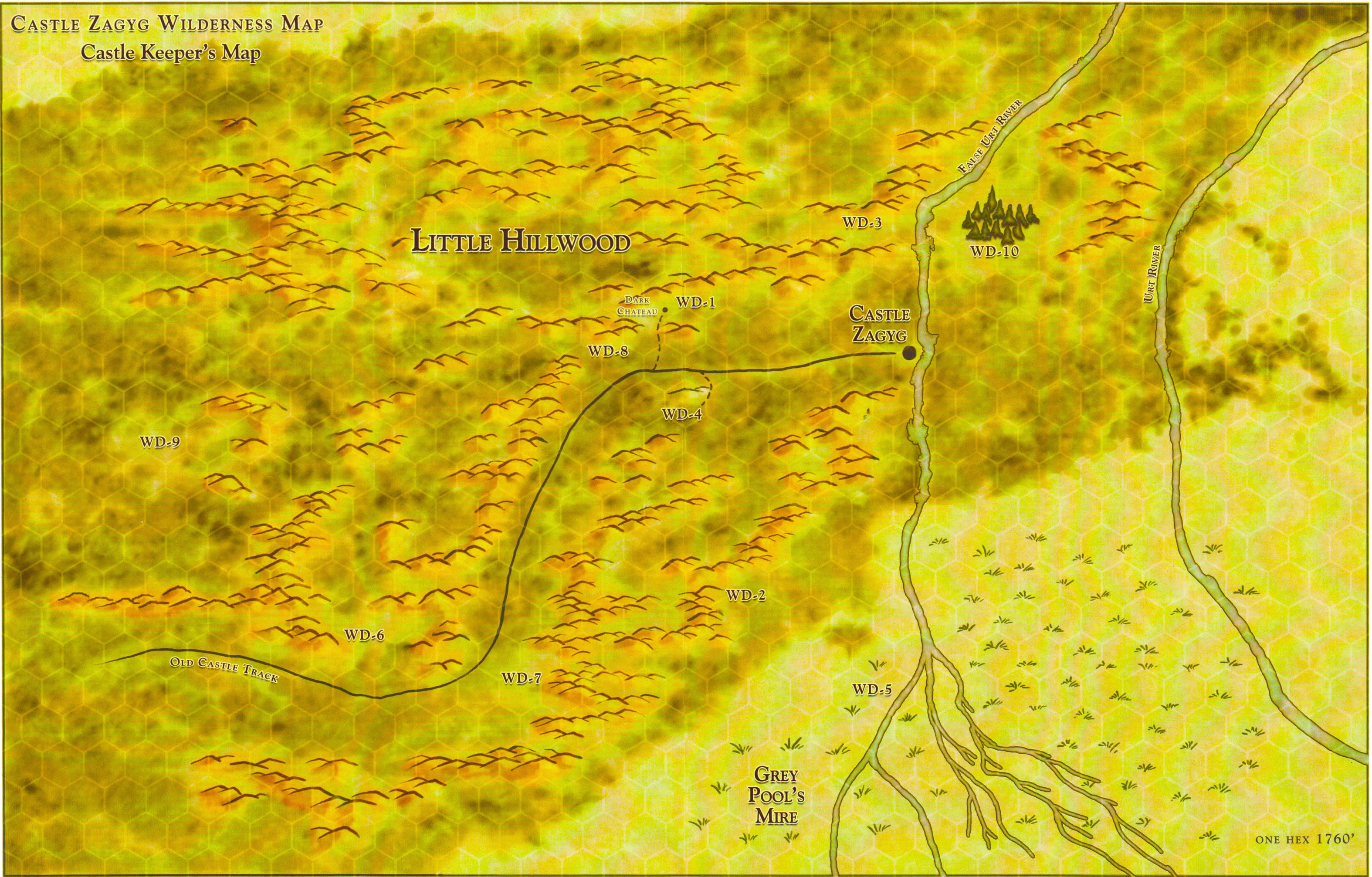
OLD CASTLE TRACK

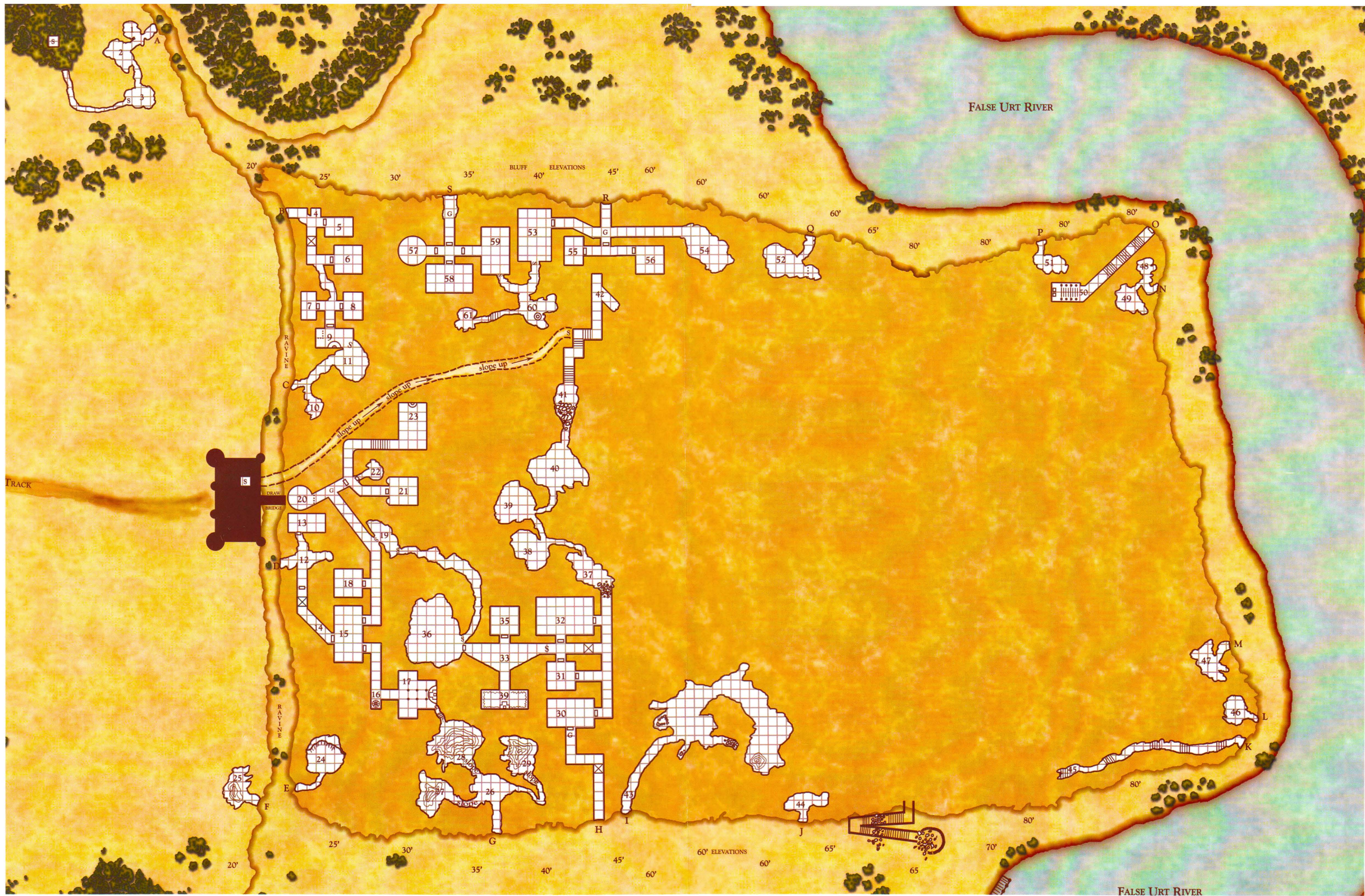
GREY
POOL'S
MIRE

ONE HEX 1760'

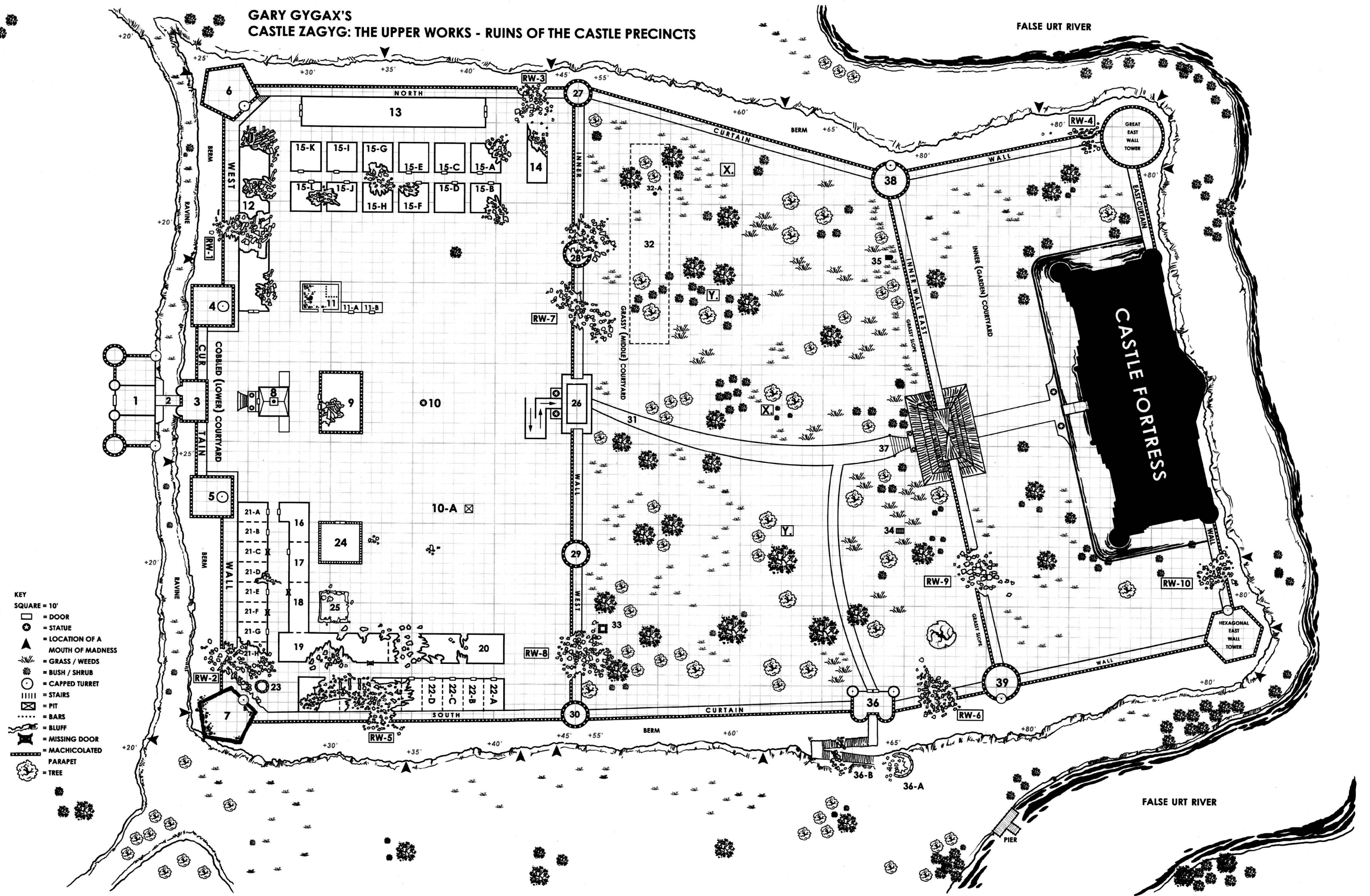


CASTLE ZAGYG WILDERNESS MAP
Castle Keeper's Map





GARY GYGAX'S
CASTLE ZAGYG: THE UPPER WORKS - RUINS OF THE CASTLE PRECINCTS



- KEY
SQUARE = 10'
- = DOOR
 - = STATUE
 - ▲ = LOCATION OF A MOUTH OF MADNESS
 - ⊗ = GRASS / WEEDS
 - ⊙ = BUSH / SHRUB
 - ⊕ = CAPPED TURRET
 - ||||| = STAIRS
 - ⊠ = PIT
 - ⋯ = BARS
 - ⬮ = BLUFF
 - ⬮ = MISSING DOOR
 - ⬮ = MACHICOLATED PARAPET
 - ⬮ = TREE

GARY GYGAX'S CASTLE ZAGYG: THE UPPER WORKS

**MOUTHS OF MADNESS AND
THE STOREROOMS (LEVEL ONE)**
ALSO INCLUDES CASTLE FORTRESS CELLAR

- SCALE: ONE SQUARE = 10 FEET**
- | | | | |
|--|-------------|--|------------------|
| | TREE | | STONES |
| | CAVE MOUTH | | GRASS |
| | PIT | | ALTAR |
| | DOOR | | DAIS |
| | STAIRS UP | | POOL OF WATER |
| | STAIRS DOWN | | CAGE / JAIL CELL |
| | CURTAINS | | SECRET DOOR |
| | PILLARS | | SECRET TRAP DOOR |
| | STATUE | | ARCHWAY |
| | ARROW TRAP | | TRAP |
| | OPEN PIT | | WELL |
| | GUARD AREA | | CAGE TRAP |
| | FIRE PIT | | COVERED PIT |
| | PORTCULLIS | | LADDER |

#1 - #61 see Mouths of Madness
#101 - #150 see The Storerooms
#CT - #CC see Castle Fortress

