STR Roll		LOG Roll	
DEX Roll		WIL Roll	

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BareBones Fantasy
Role-playing Game

Click the button below to randomly roll ability scores.

Roll Ability Scores

Name:
Race: Please choose a Race
Hair/Eyes:
Descriptors:

Rank: 0
DP: Earned Spent
Gender: Male

Moral Code

Aspect *(circle one)*	Somewhat	Very	Totally
Kind/Cruel			
Focused/Unfocused			
Selfless/Selfish			
Honorable/Deceitful			
Brave/Cowardly			

STR 0
DEX 0
LOG 0
WIL 0

Skills	Ability	Level	P/S	Score*	Notes
Cleric**	WIL/2	x10		-- %	*Blessings, Detect Aura, Miracles, Smite*
Enchanter**	LOG/2	x10		-- %	*Alchemy, Enchantment, Runecraft, Familiar*
Leader**	WIL/2	x10		-- %	*Battle Commander, Guardian, Leader, Warlord*
Scholar**	LOG/2	x10		-- %	*Diplomat, High Scholar, Historian, Signs & Portents*
Scout	LOG/2	x10		0 %	*Animal Handling, Navigation, Survival, Tracking*
Spellcaster**	LOG/2	x10		-- %	*High Wizardry, Low Wizardry, Wizard Eye, Wizard Hand*
Thief	DEX/2	x10		0 %	*Deception, Security Systems, Sleight of Hand, Stealth*
Warrior (melee)	STR/2	x10		0 %	*Melee , Unarmed combat*
(ranged)	DEX/2			0 %	*Marksman, Thrown weapons*

** Half the listed Ability, +10 per Level, +20 if Primary skill, +10 if Secondary skill.*
*** These skills cannot be used unless you have at least one Level.*

BP 0
INIT 1
DR
MOV

Abilities / Notes

Equipment

Armor

Gold

Spell

Spell	Range	Usage	Duration	Resist	Effect

Weapon

Weapon	Range	Melee Score	Damage	Ranged Score	Damage	Ammo	Notes
		%		%			
		%		%			
		%		%			
		%		%			
Unarmed	--	0 %	1D/2	--	--	--	

Reset Data

Print