

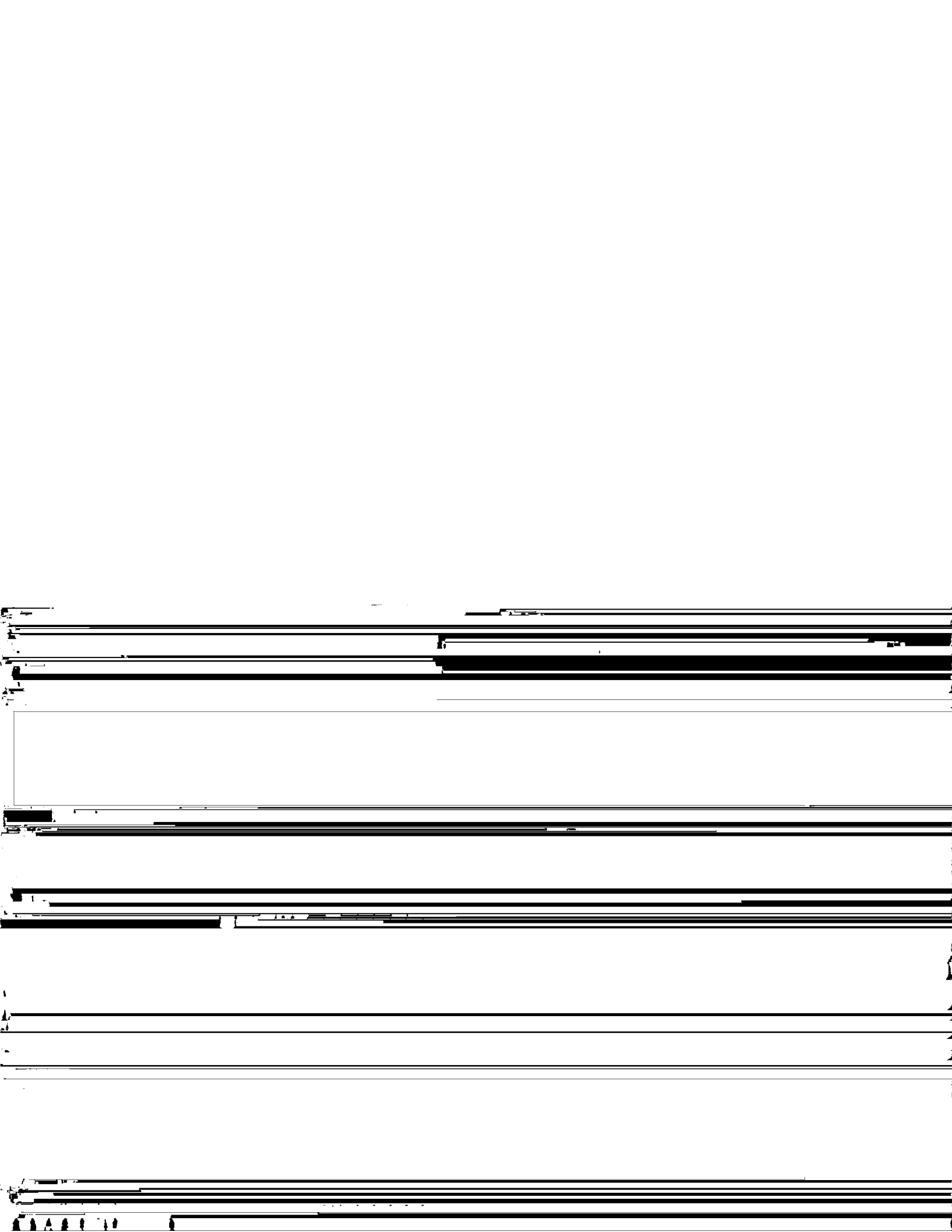
A complete campaign module set in the world of HAVEN

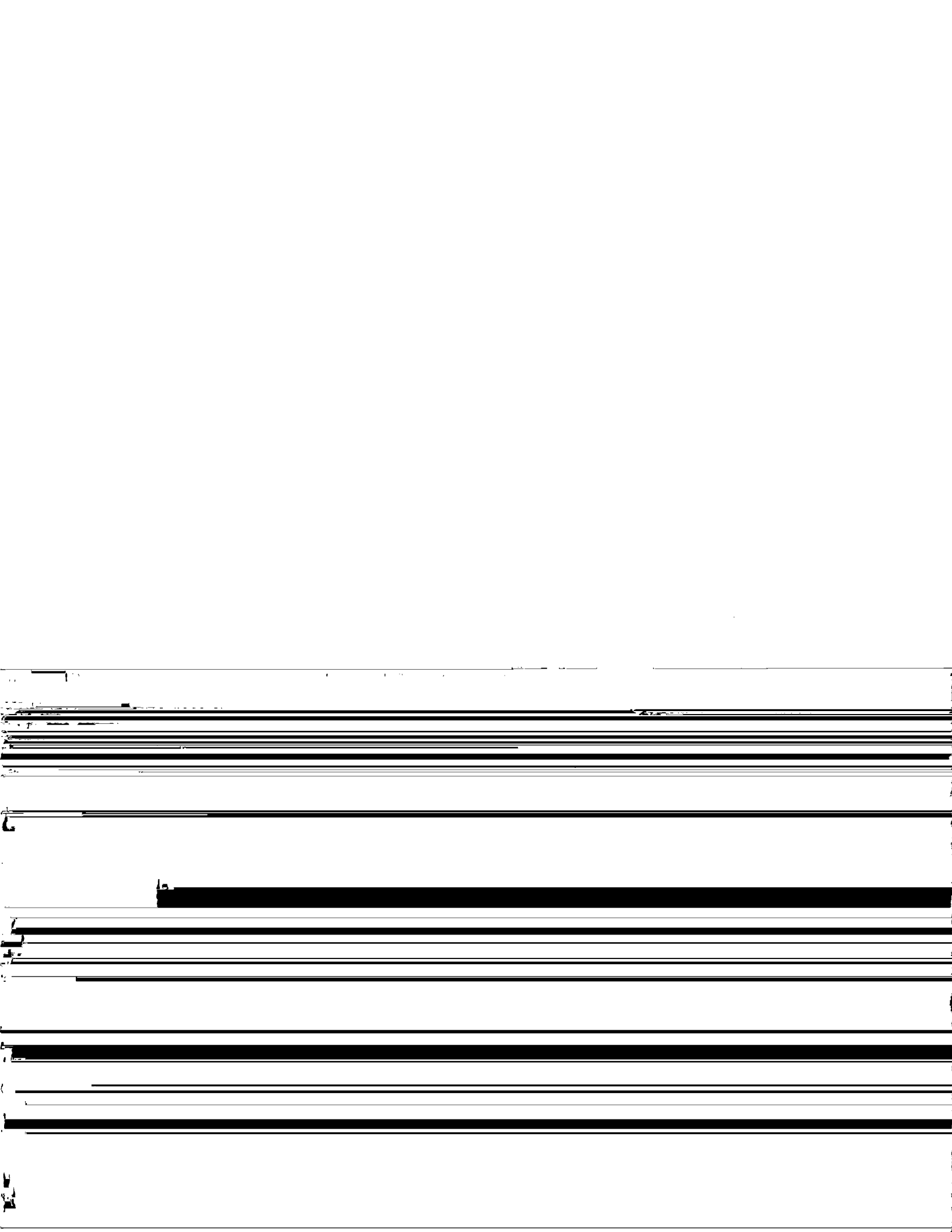
WITHIN THE TYRANT'S DEMESNE



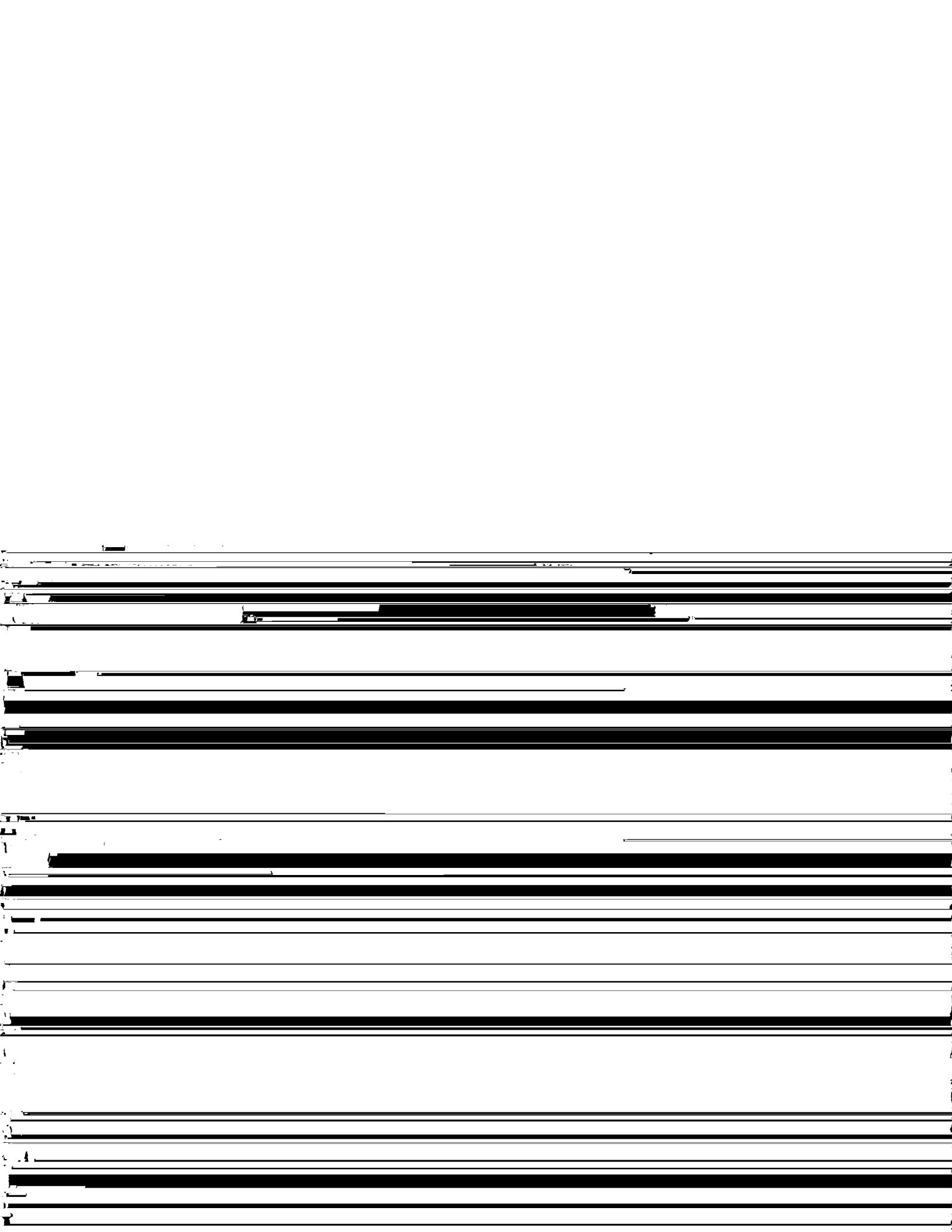
Camelords, Ltd.

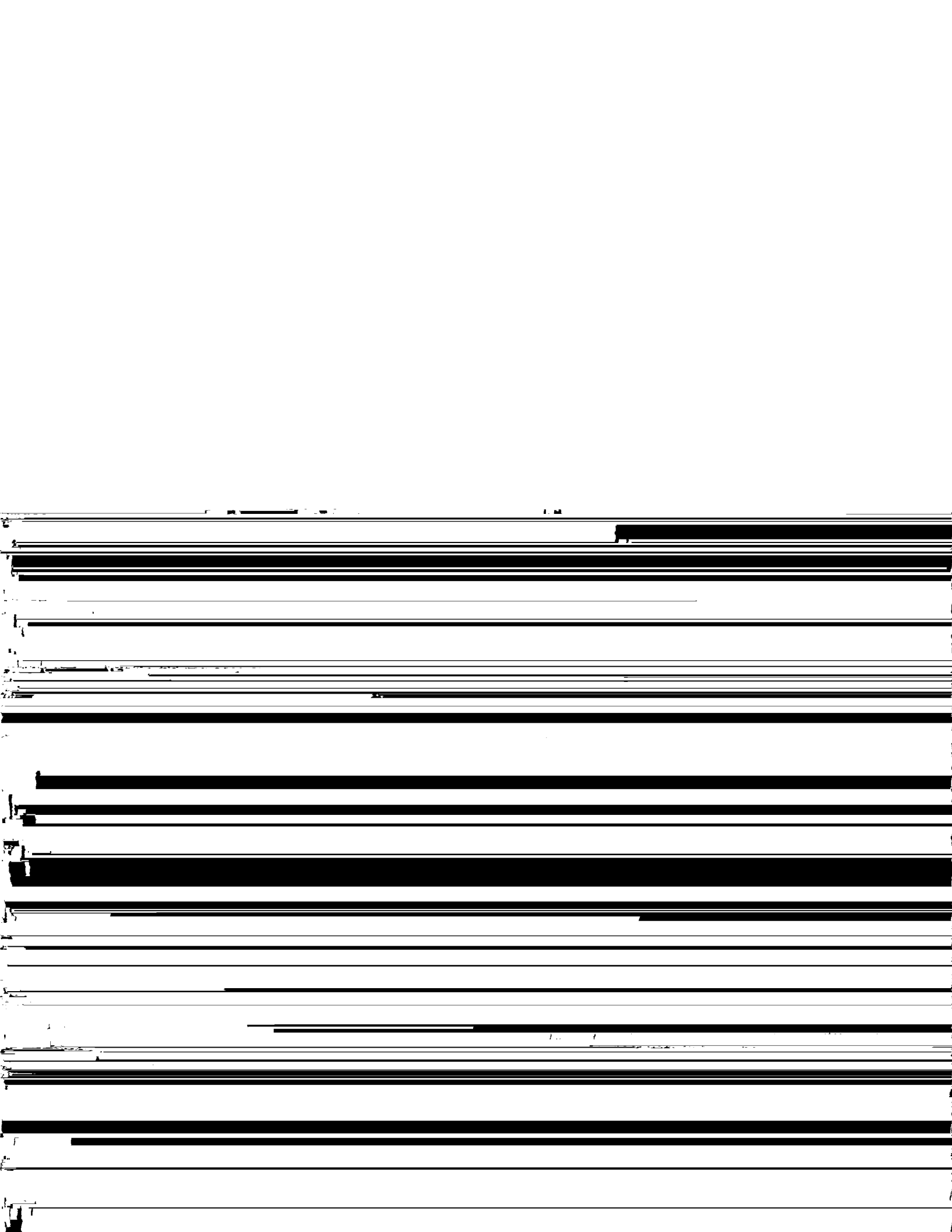


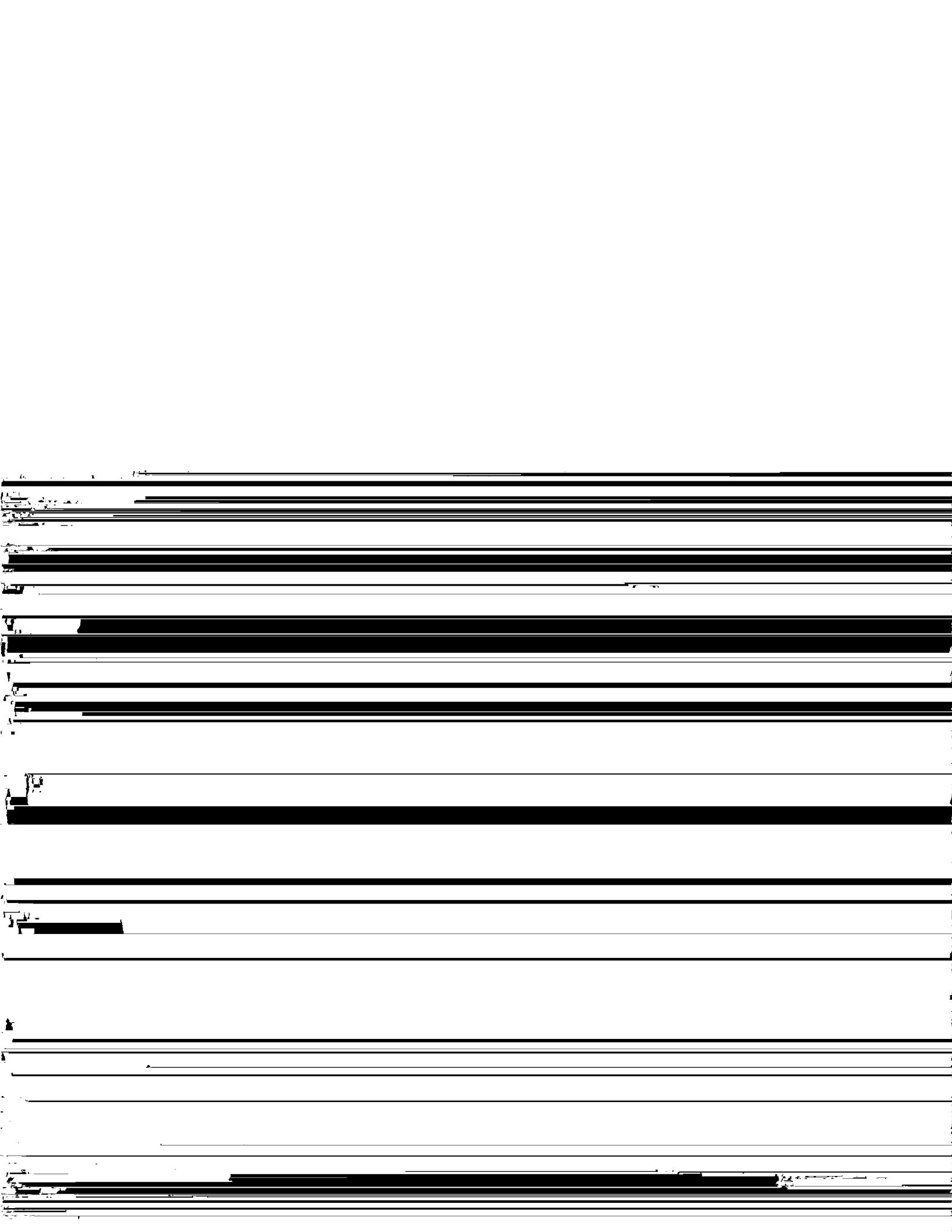


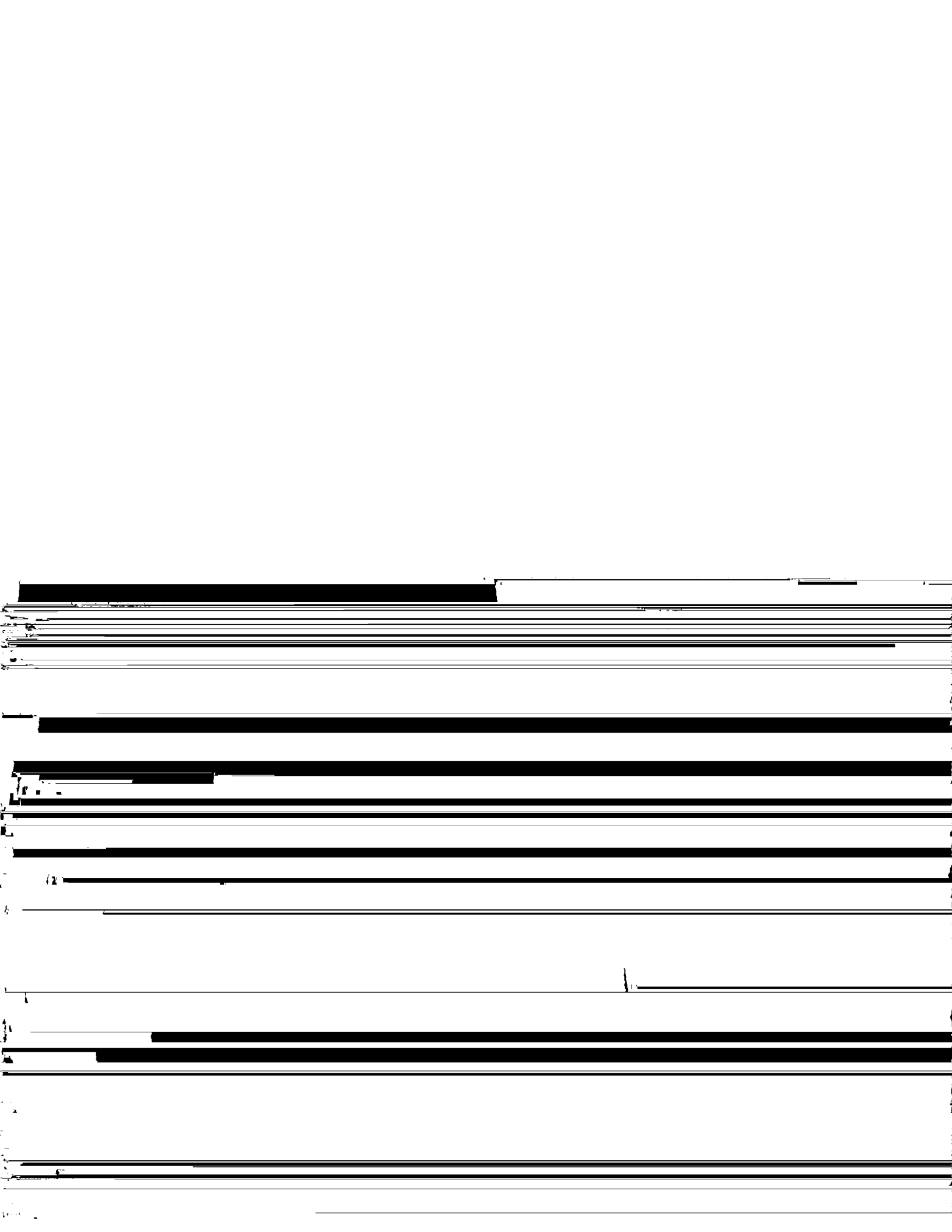


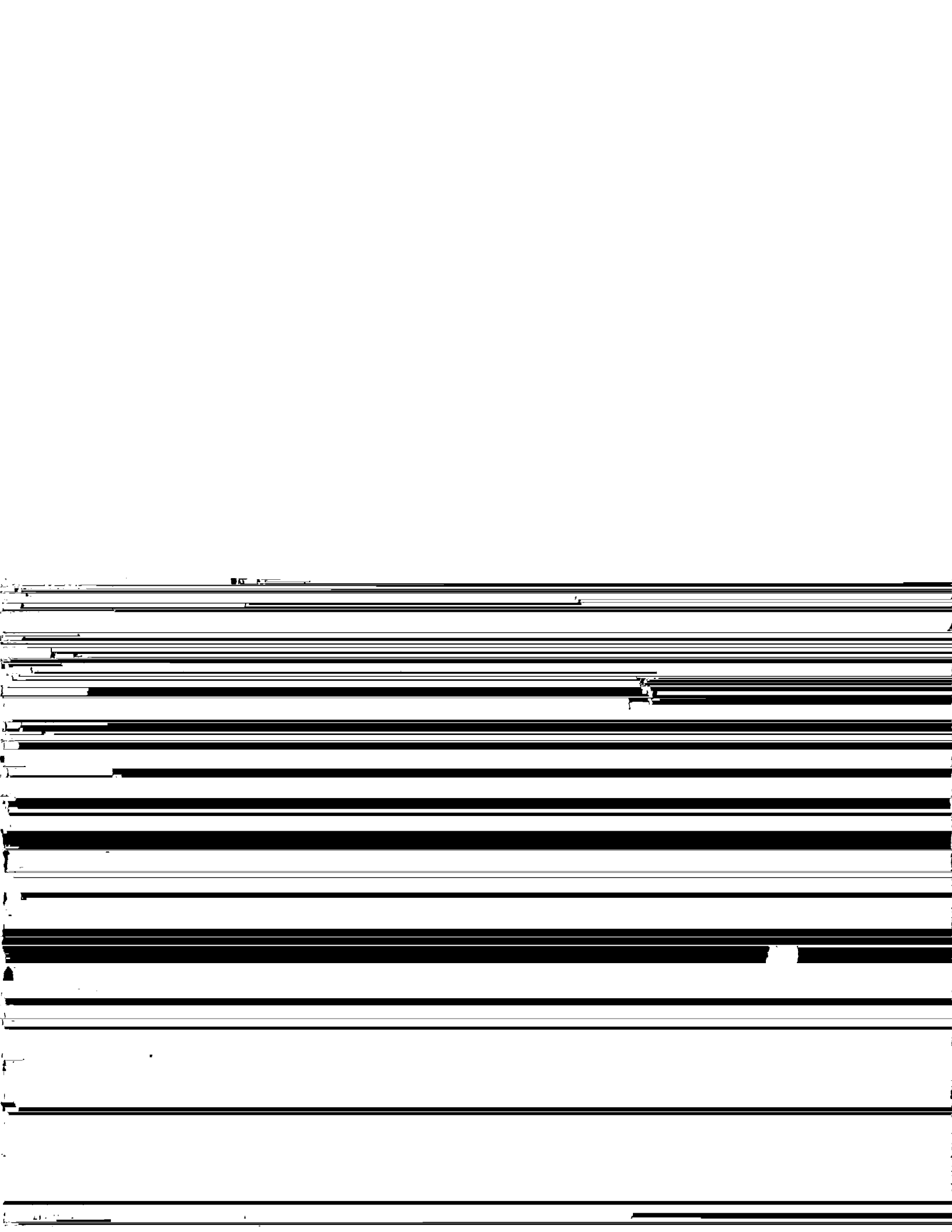


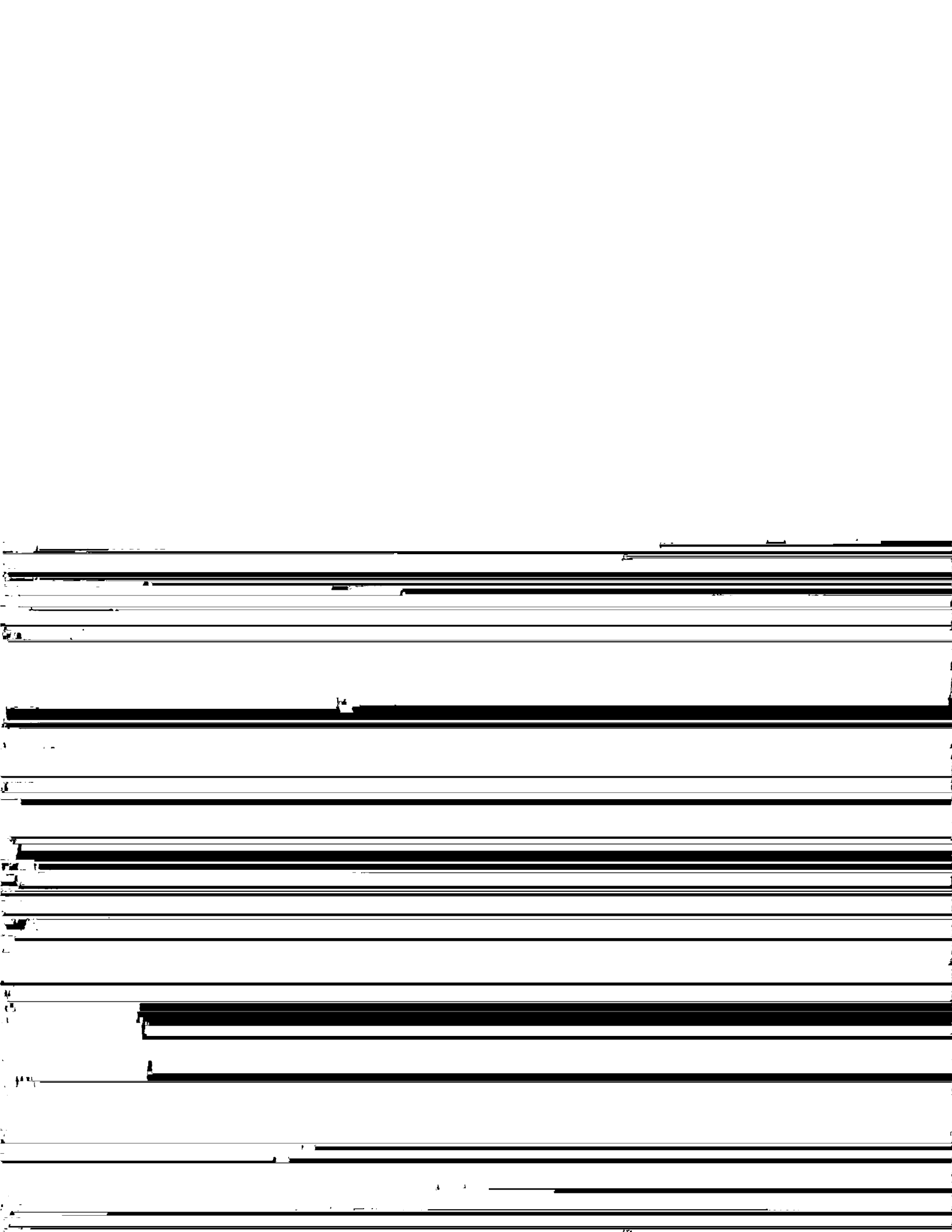


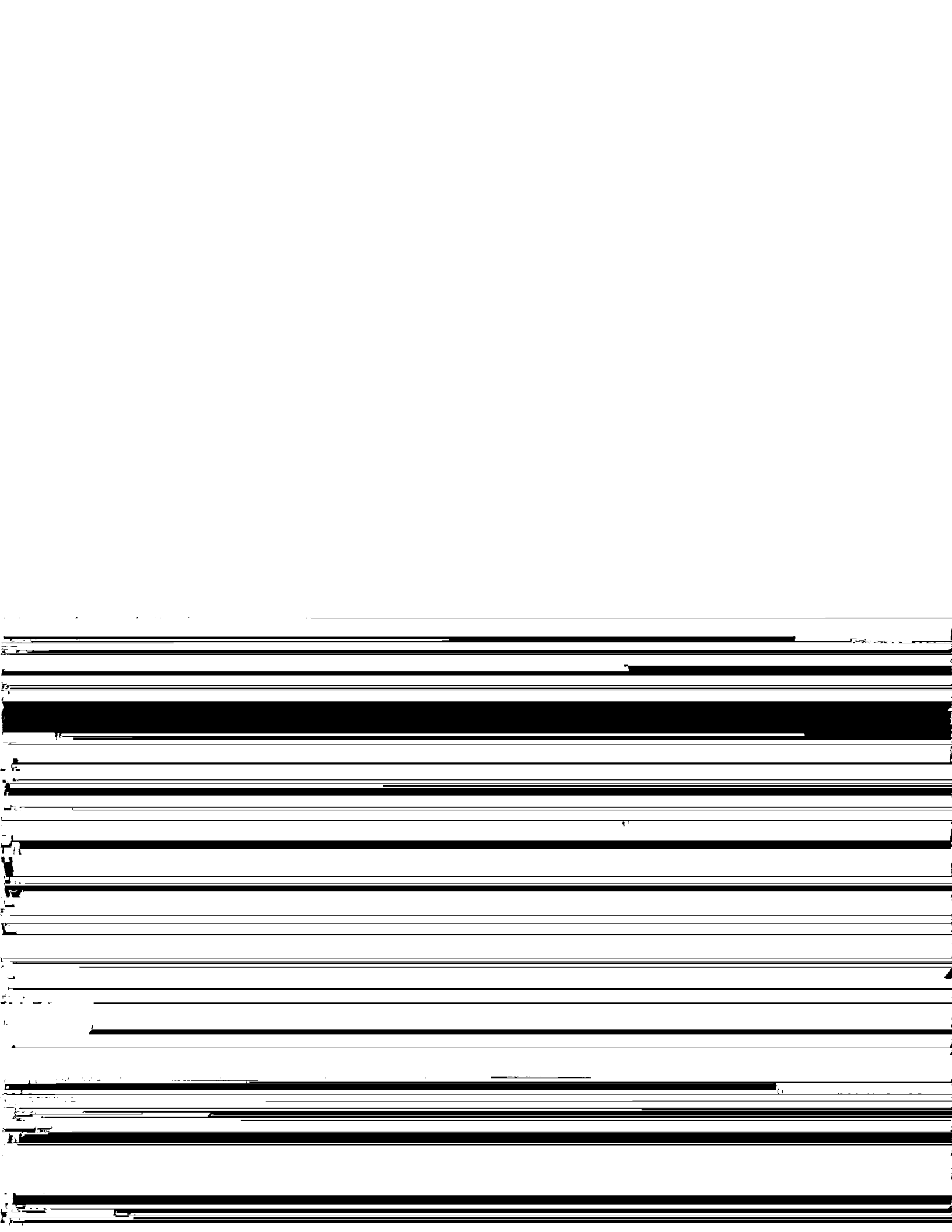


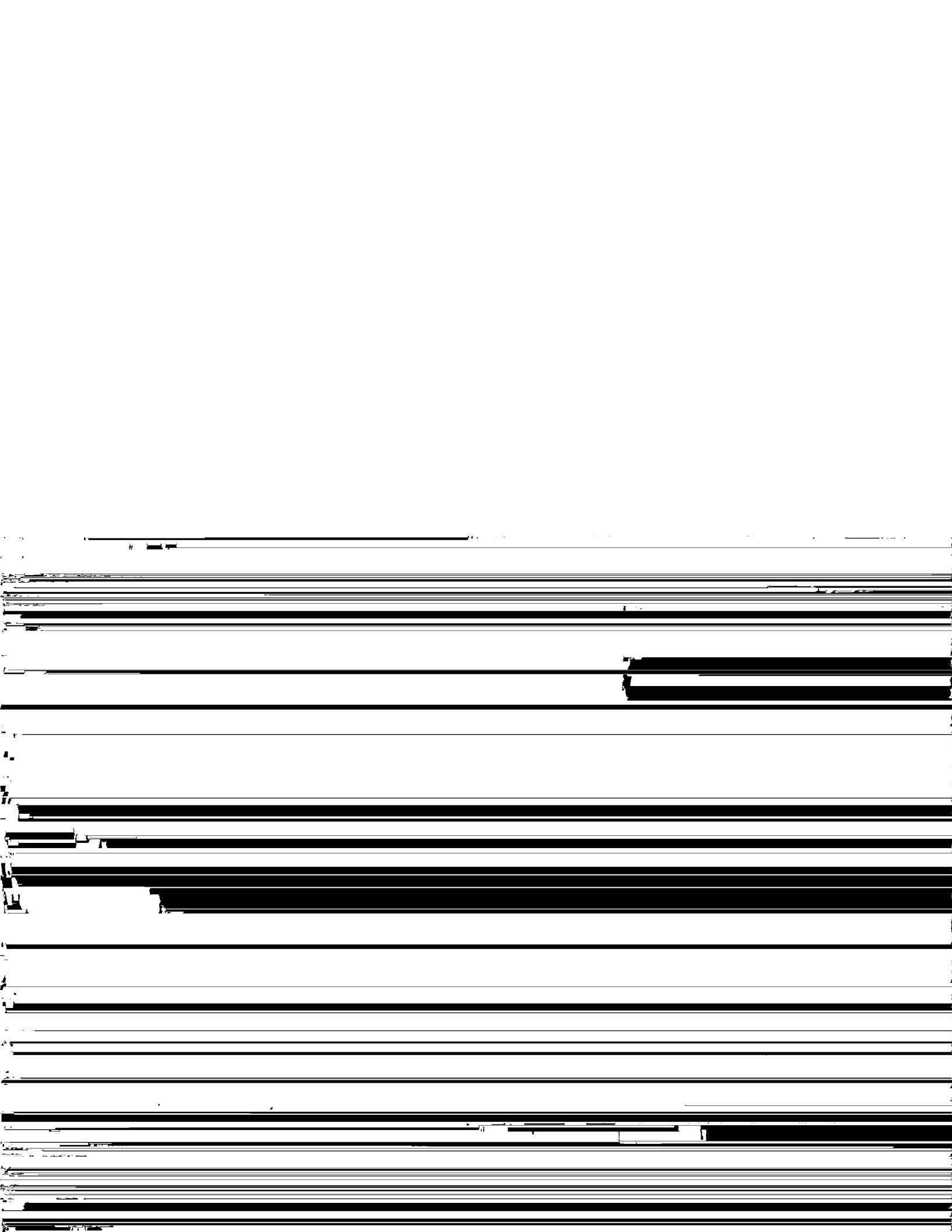




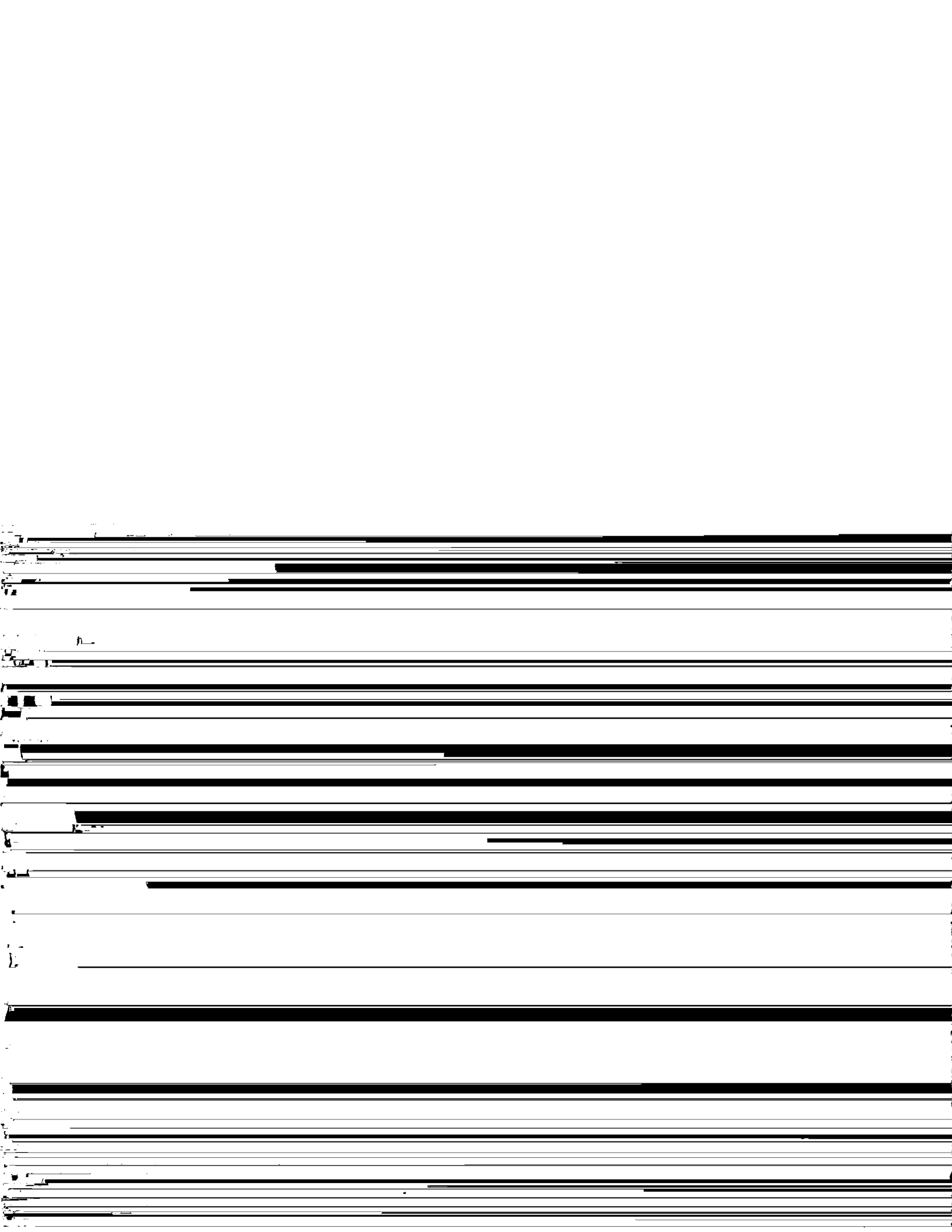


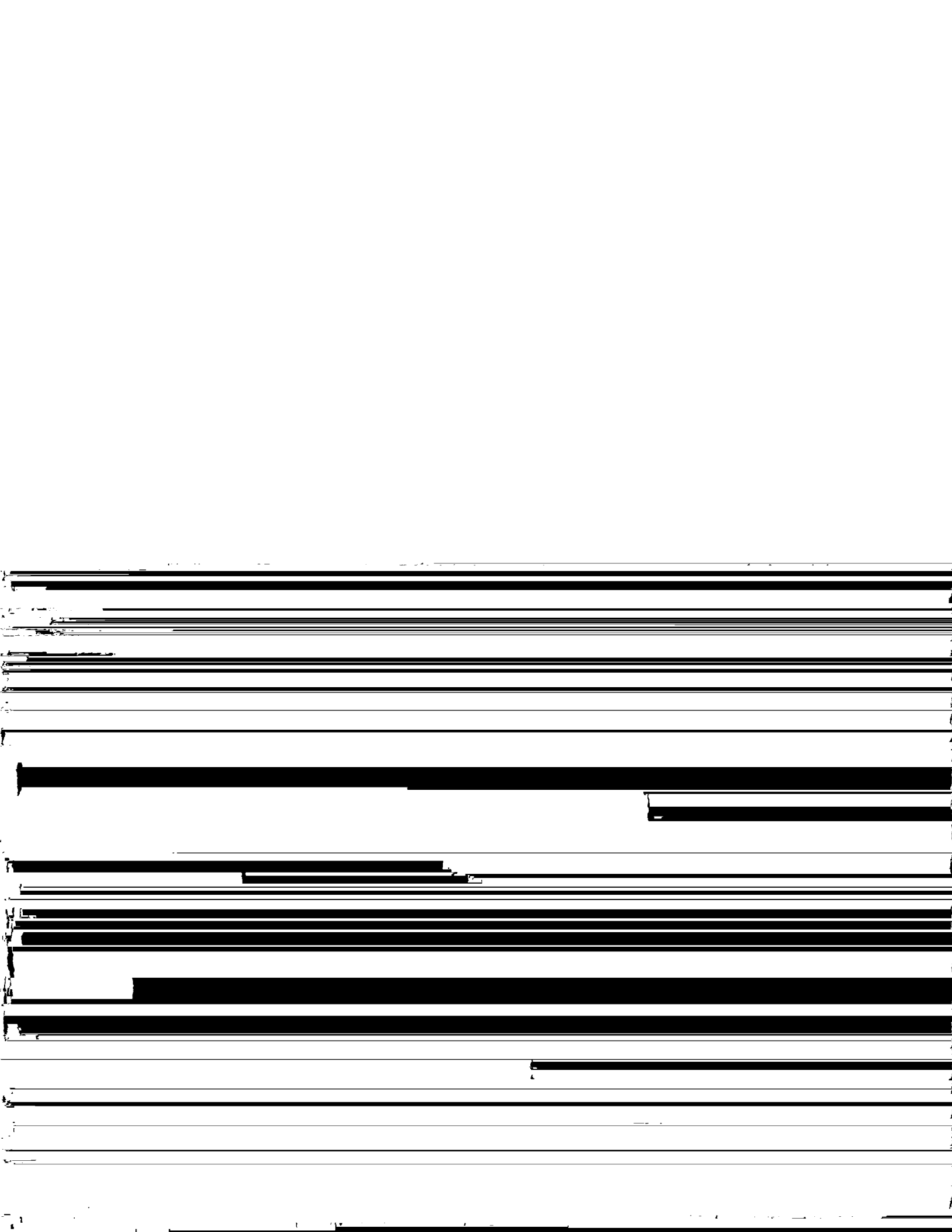




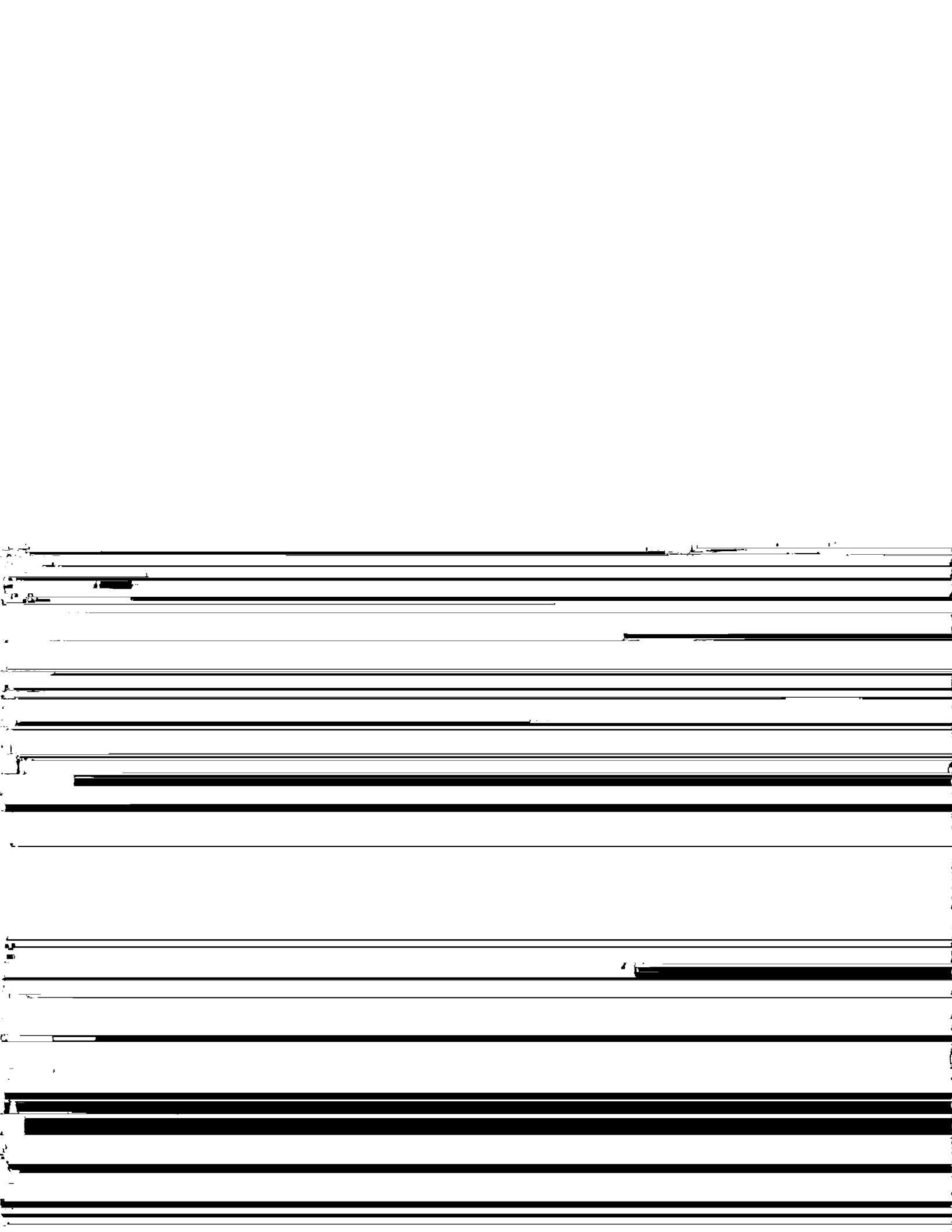


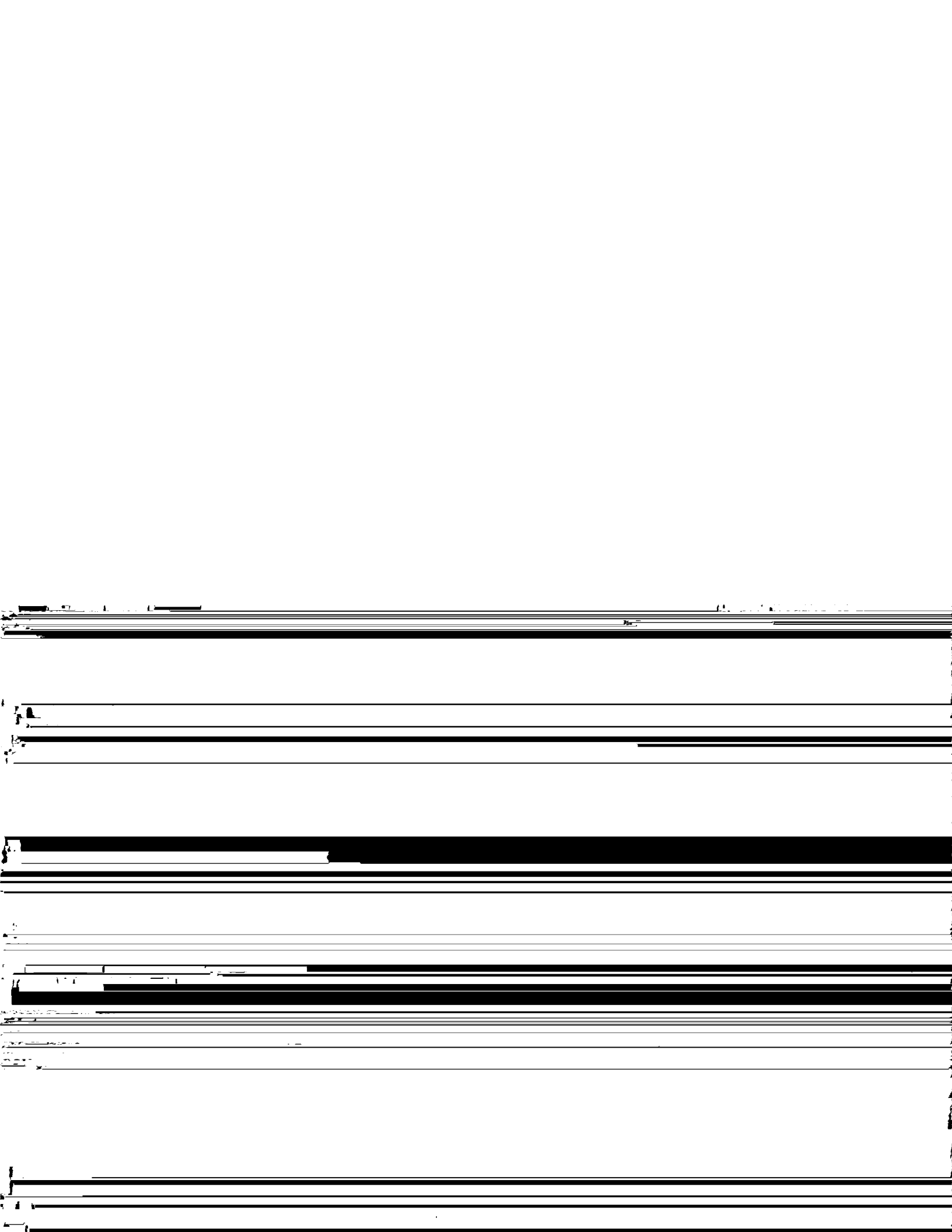


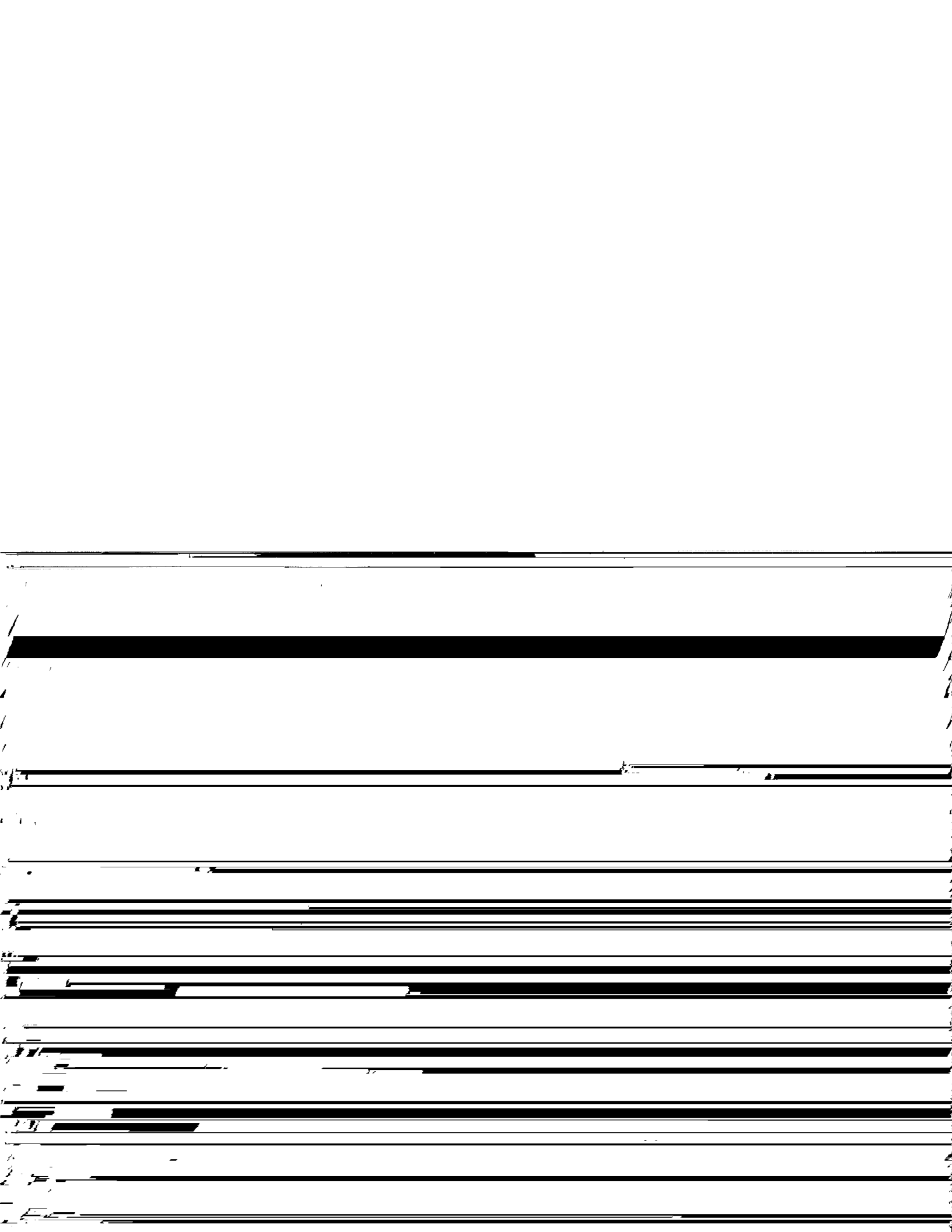


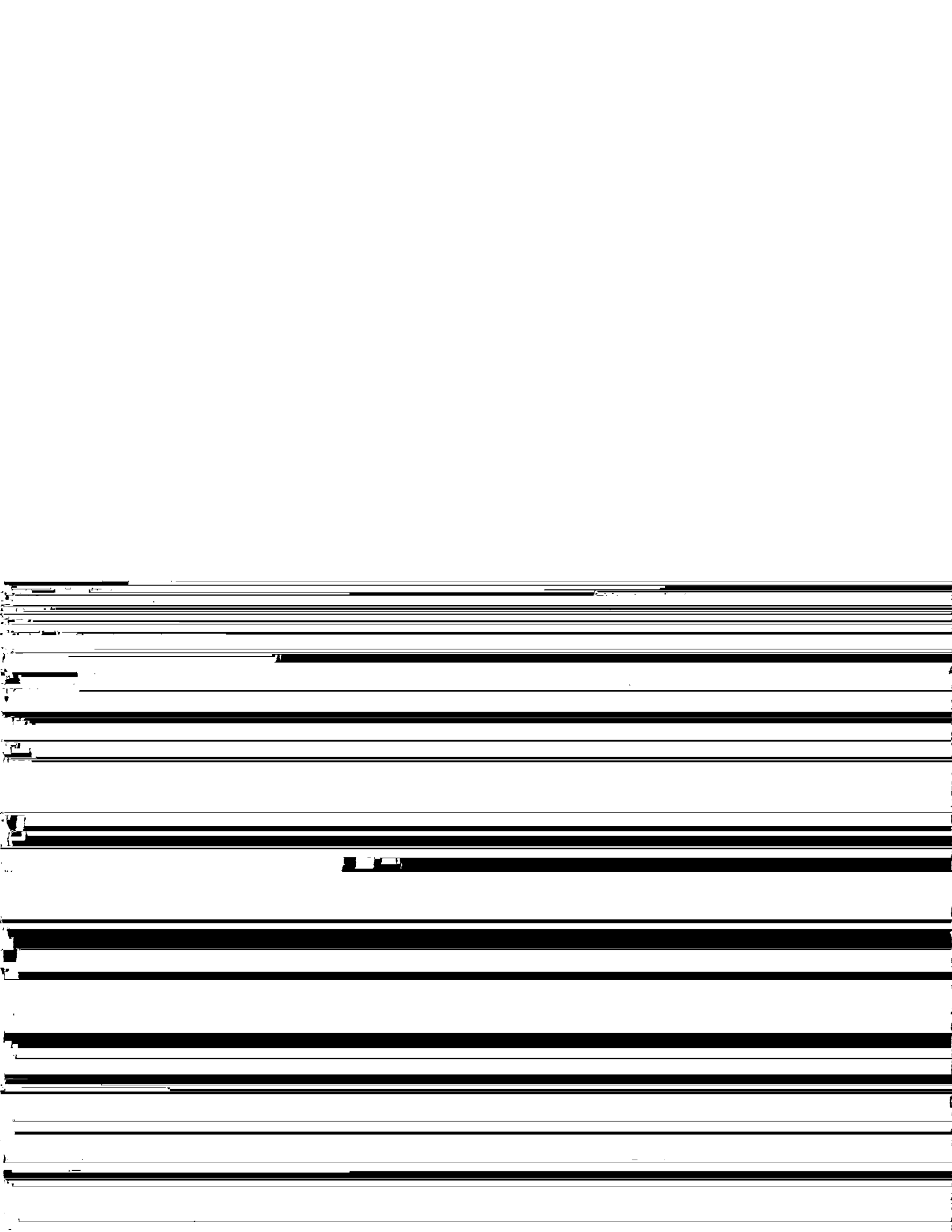


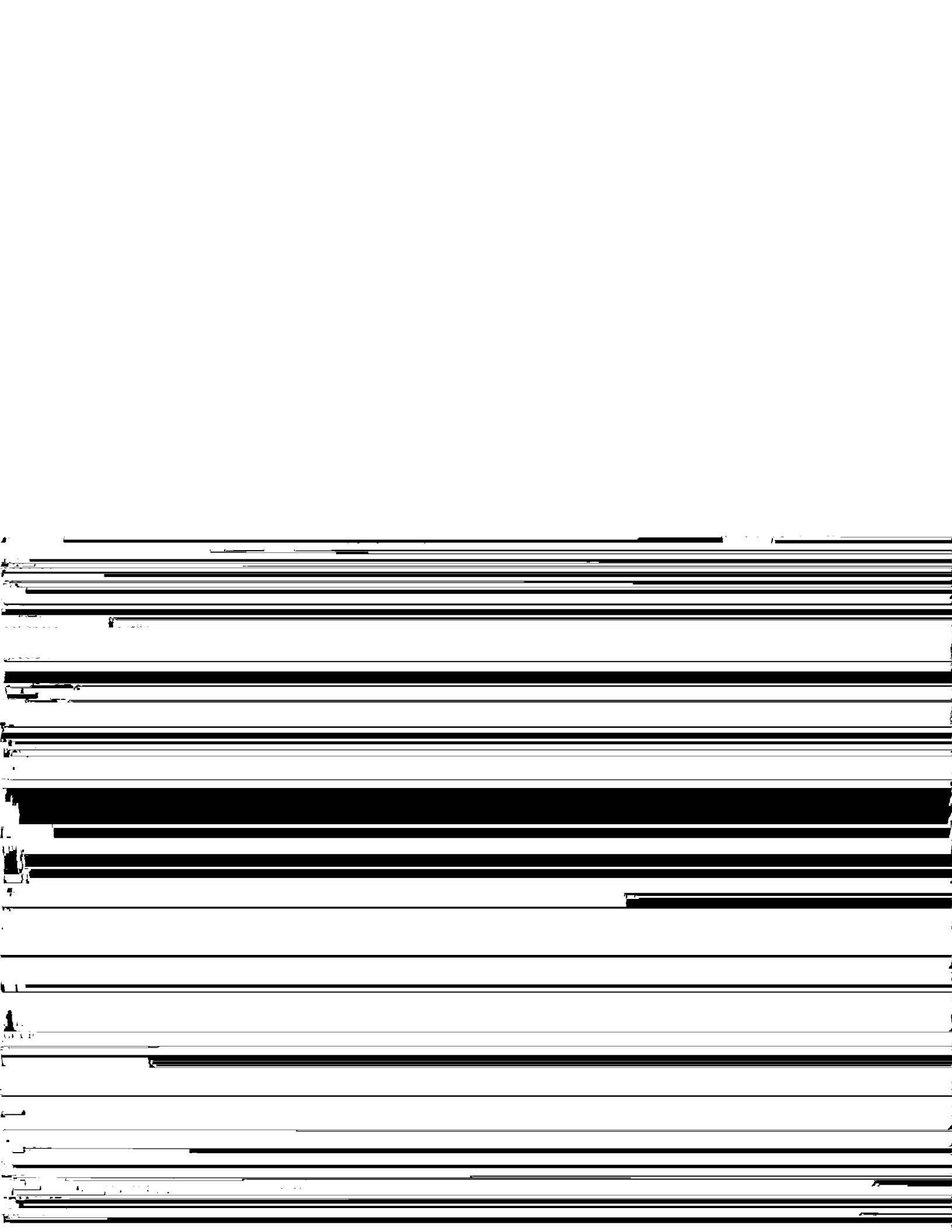


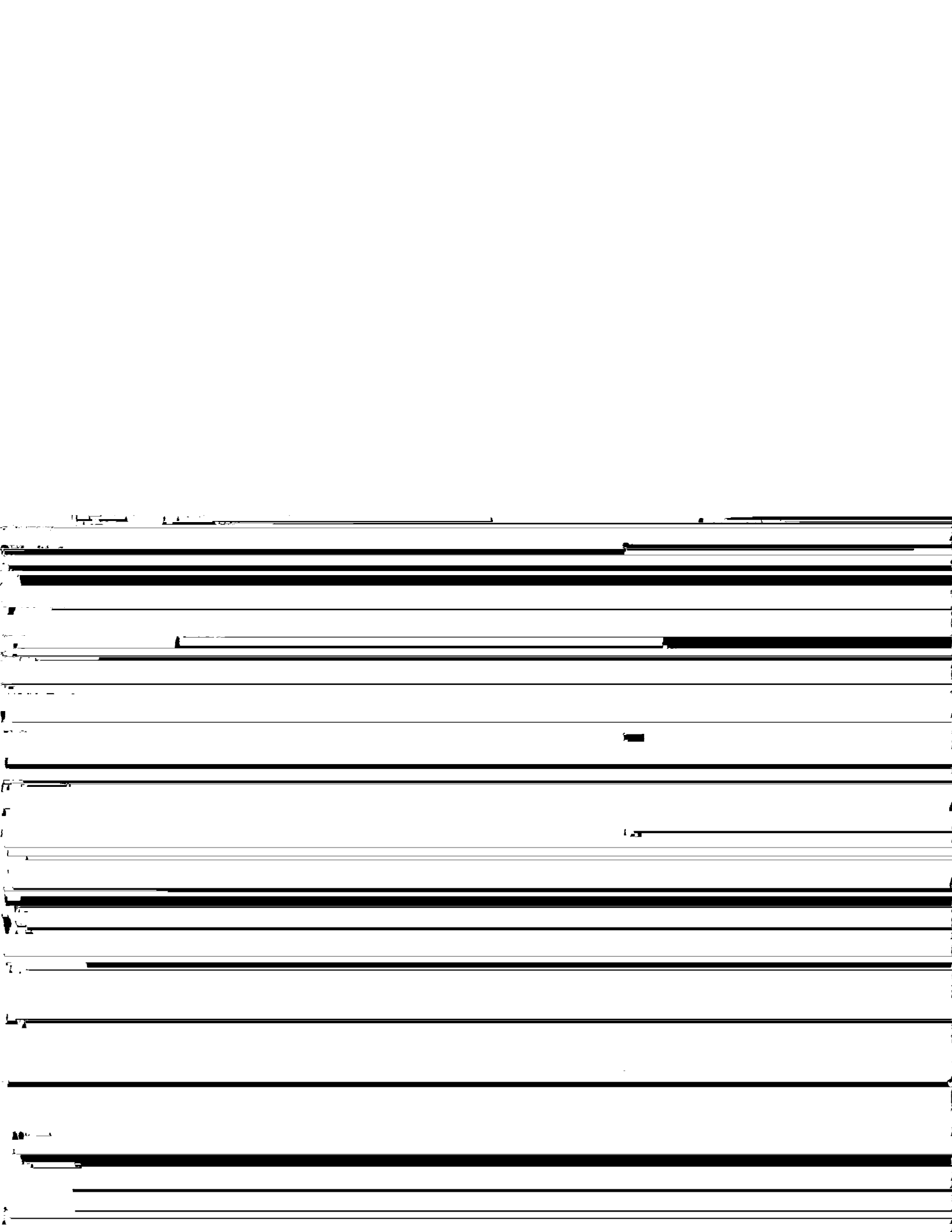


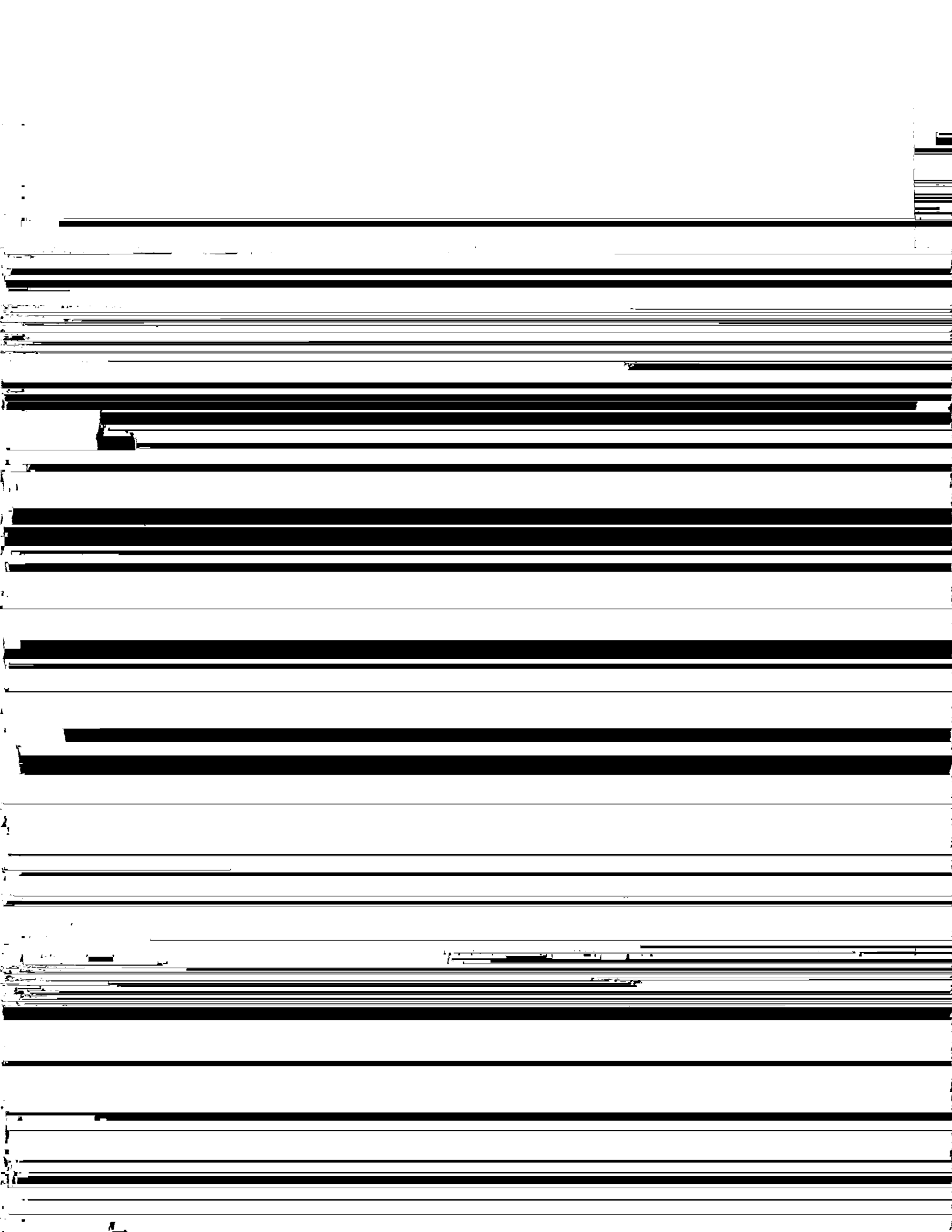


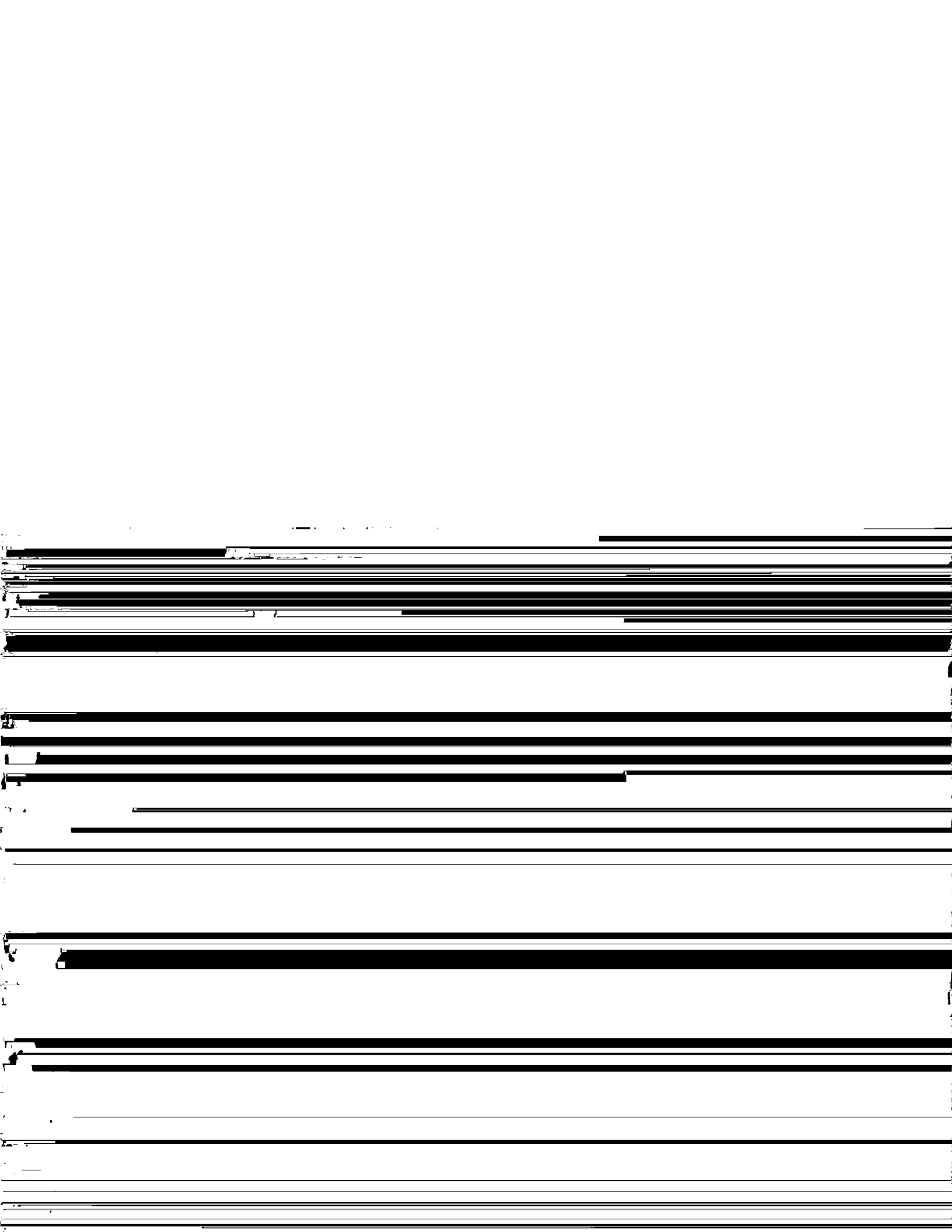




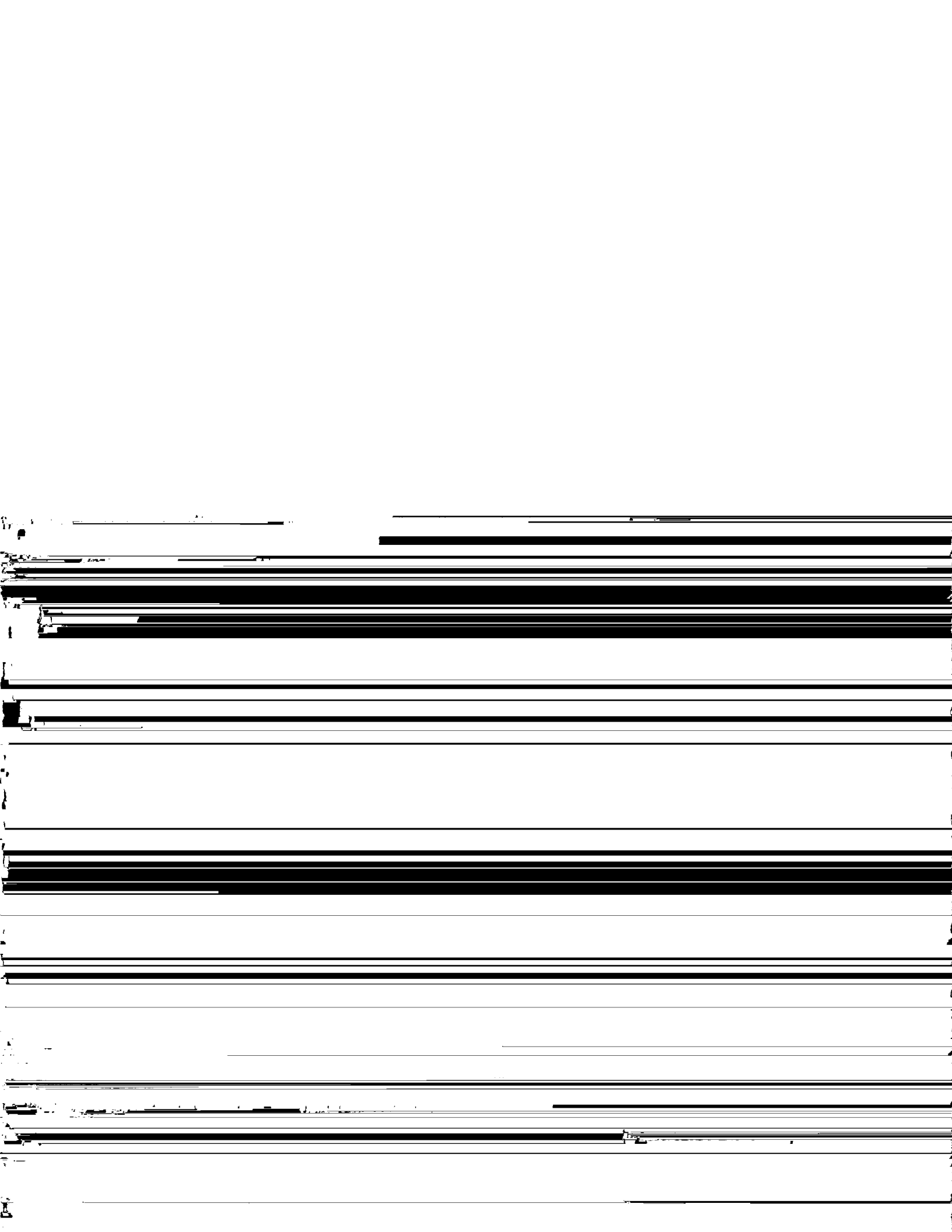




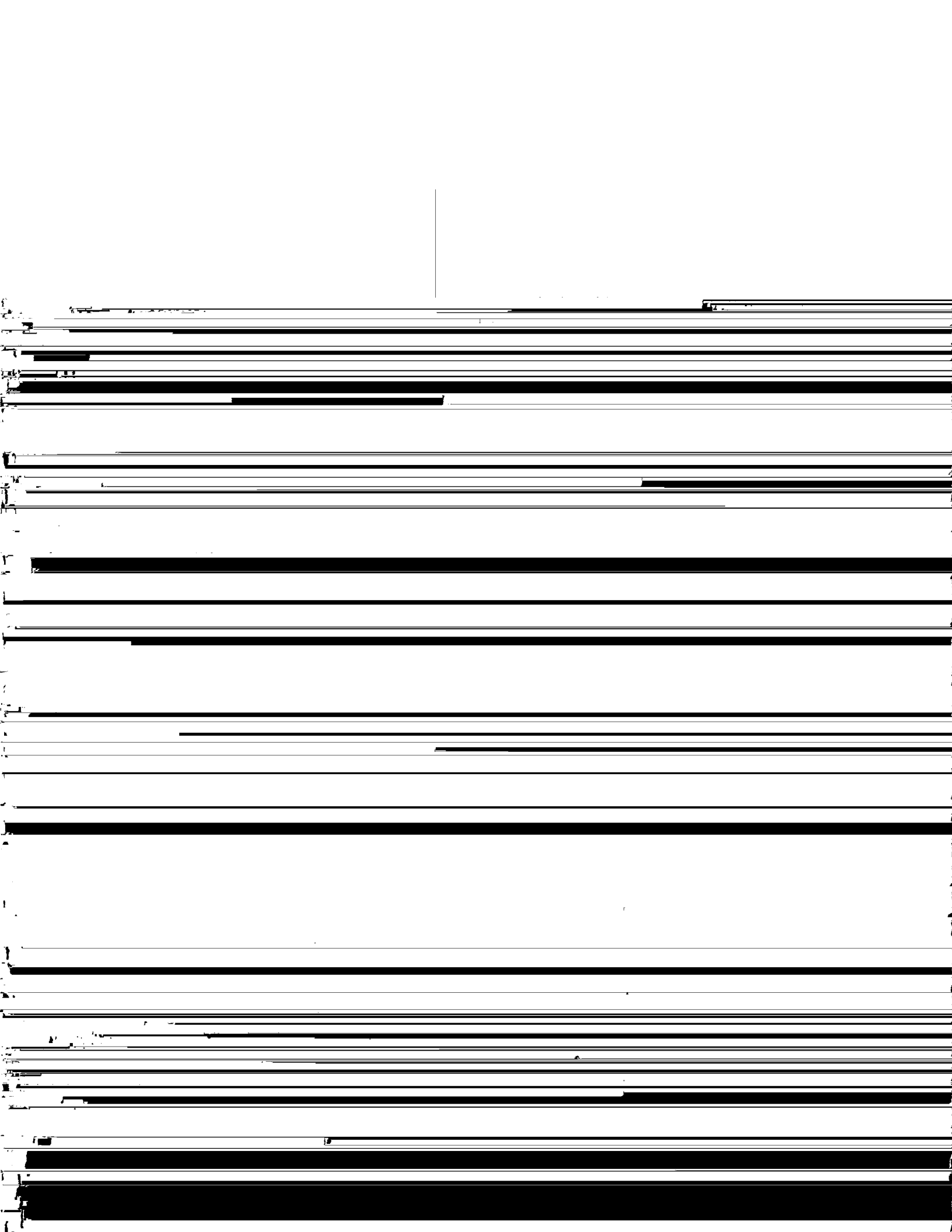


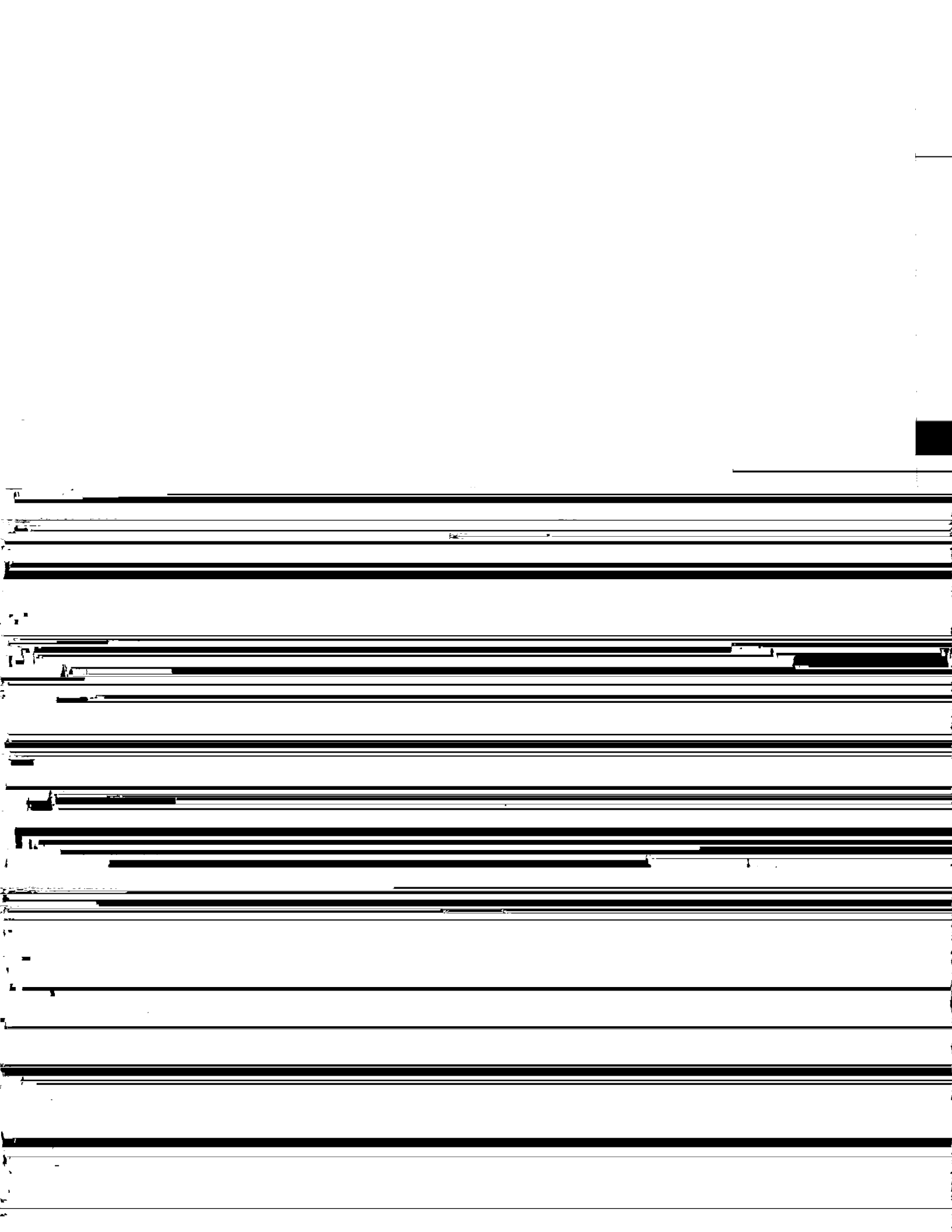


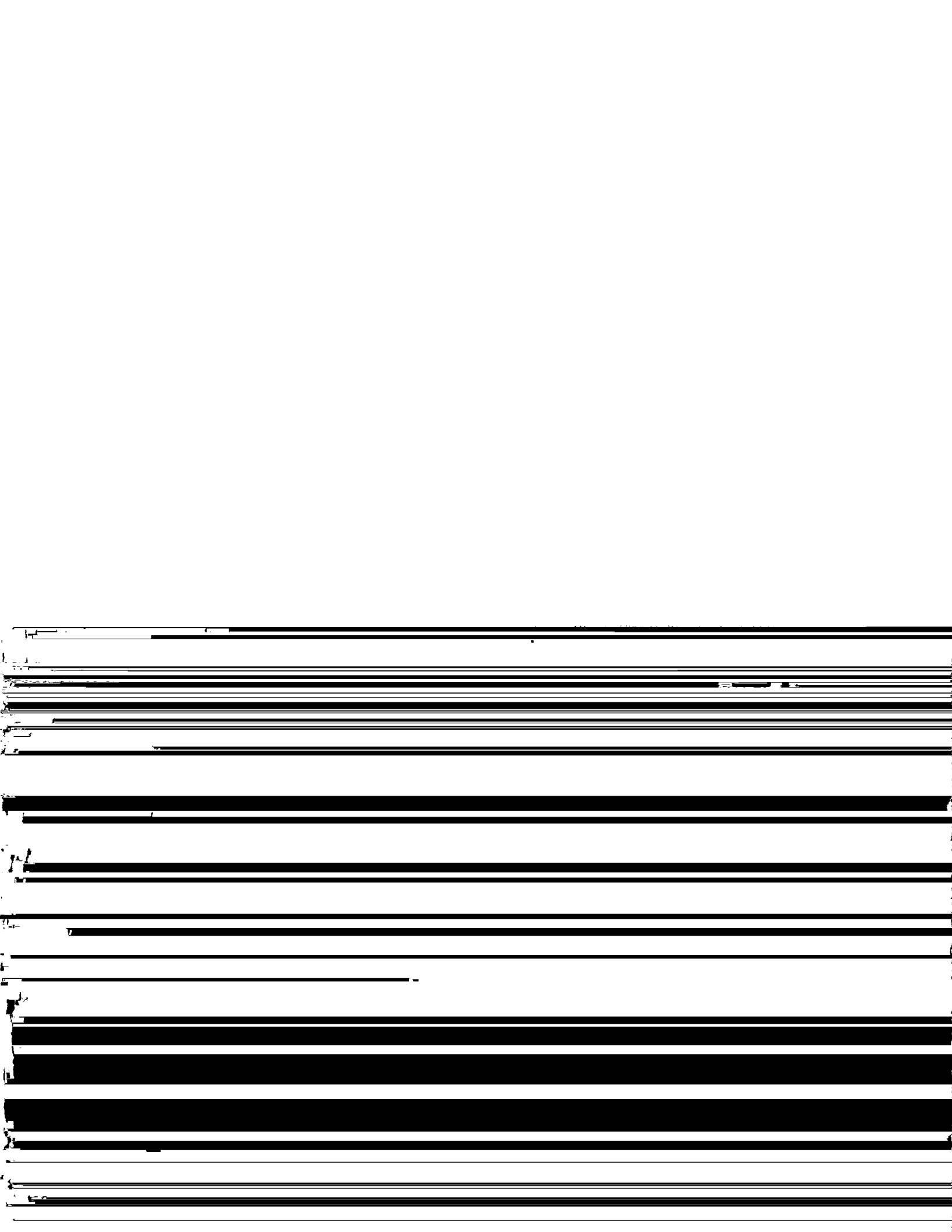


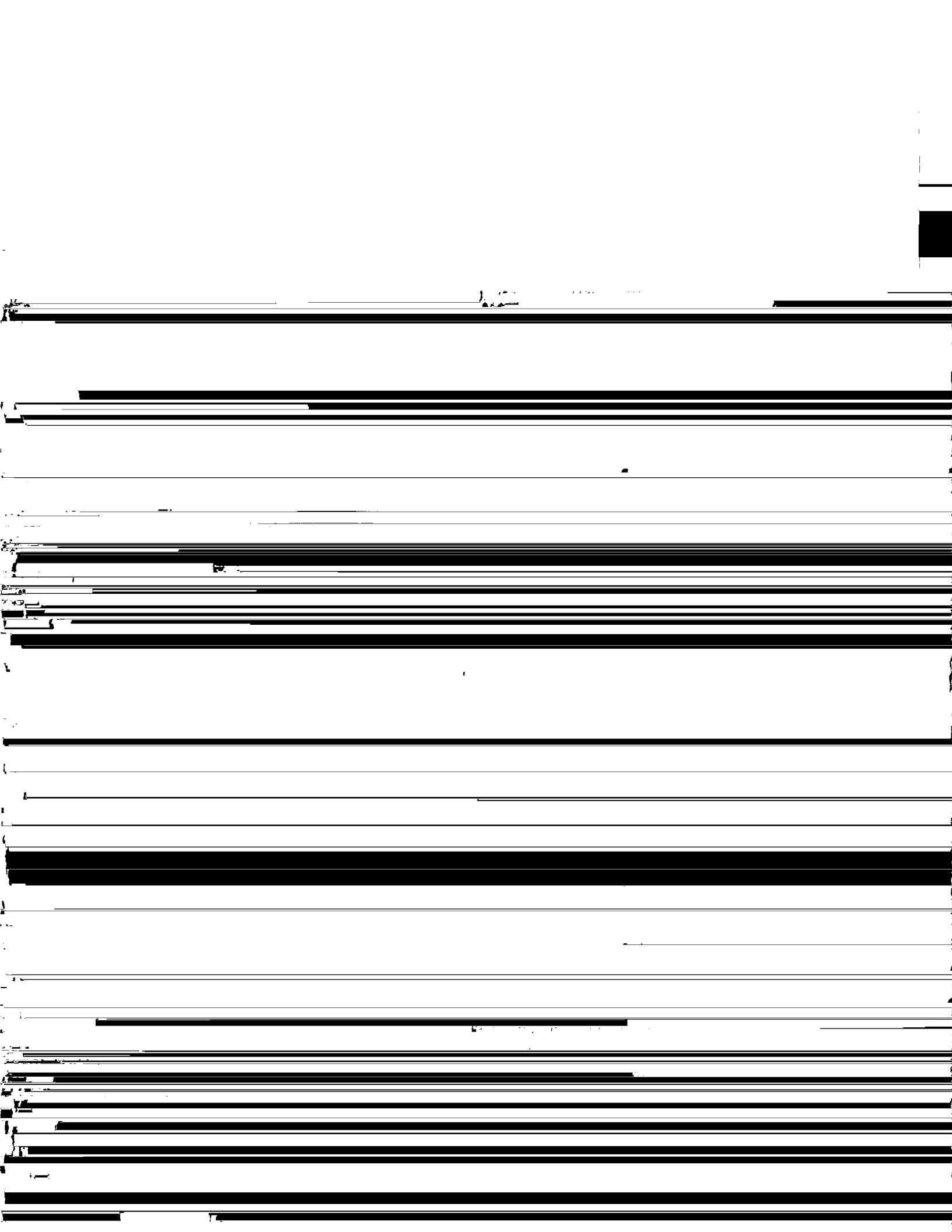


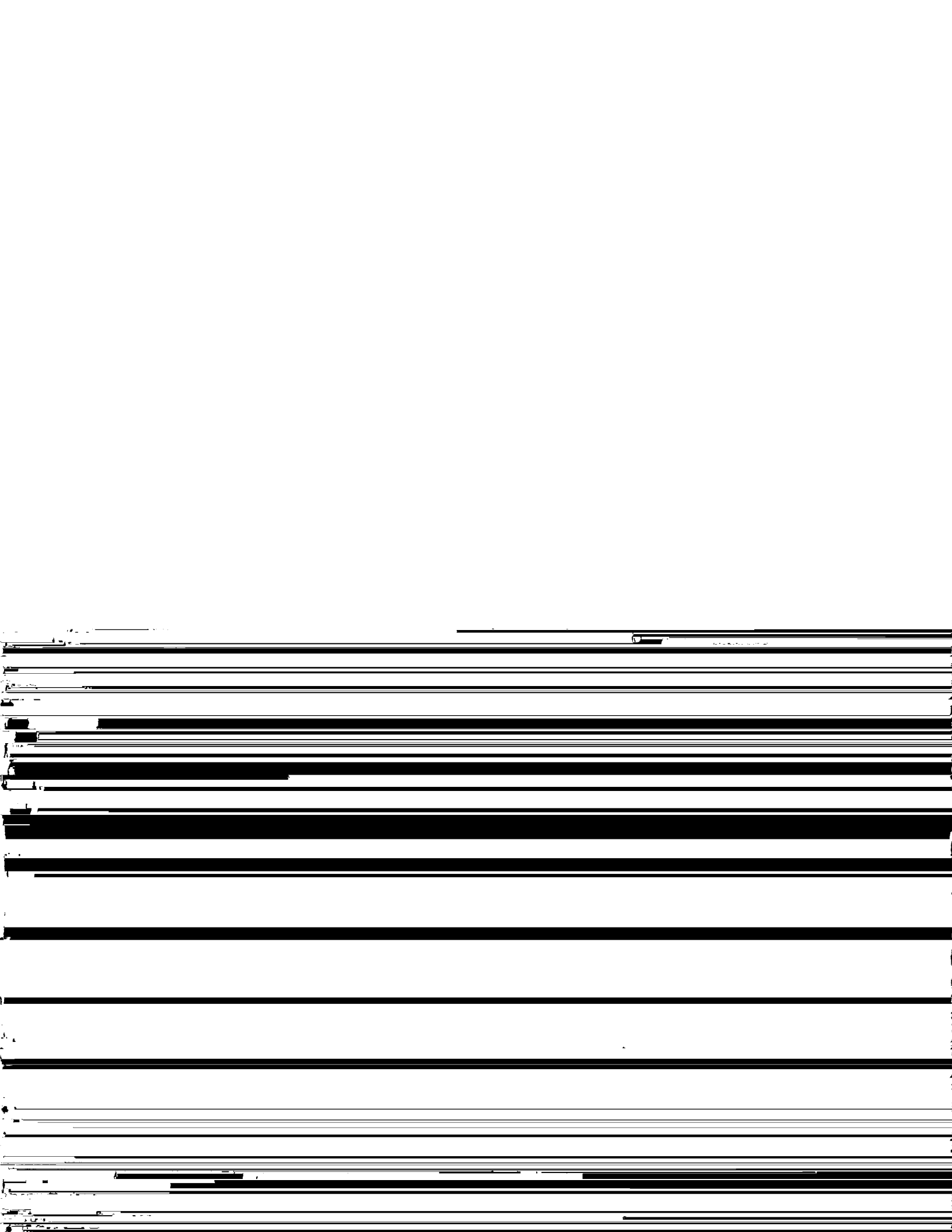


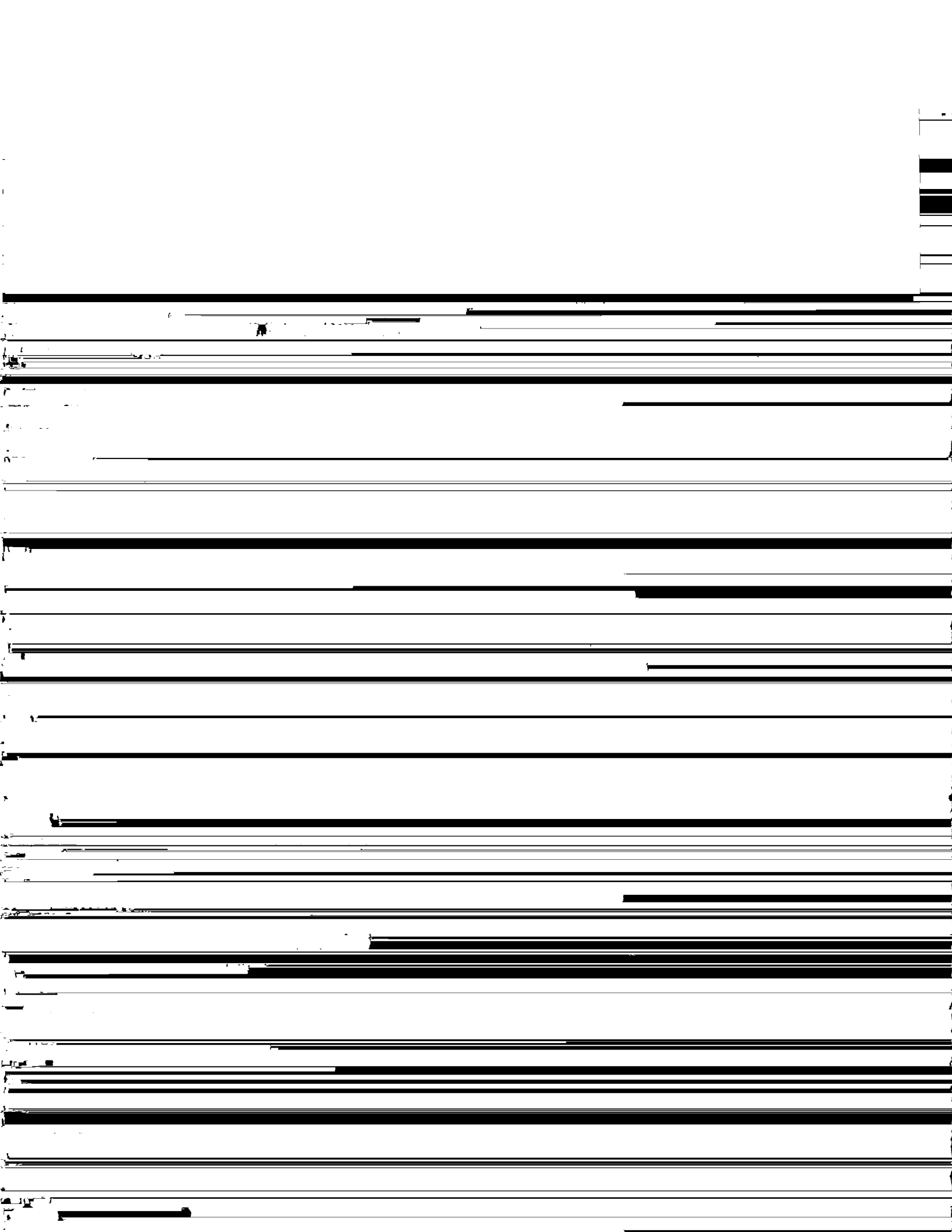




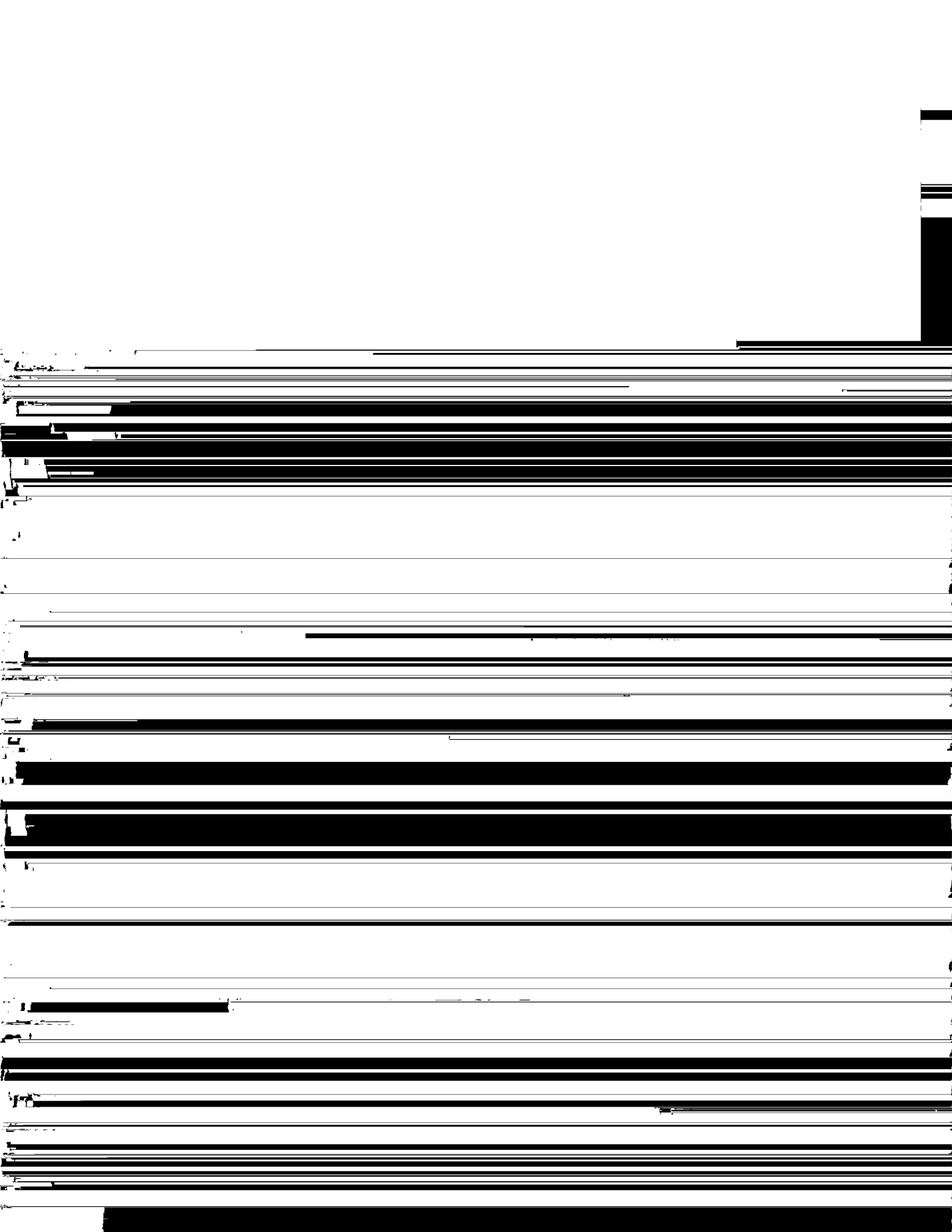


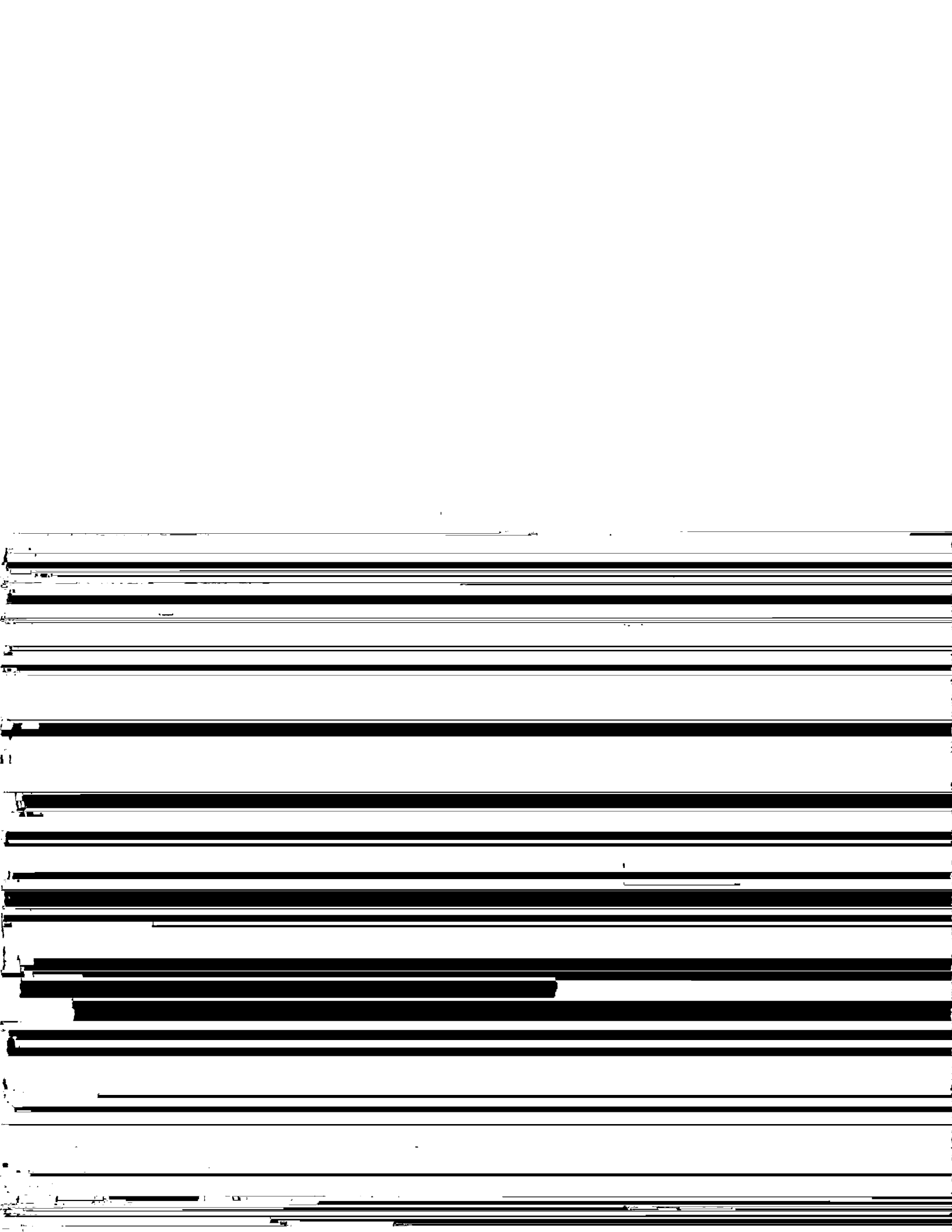






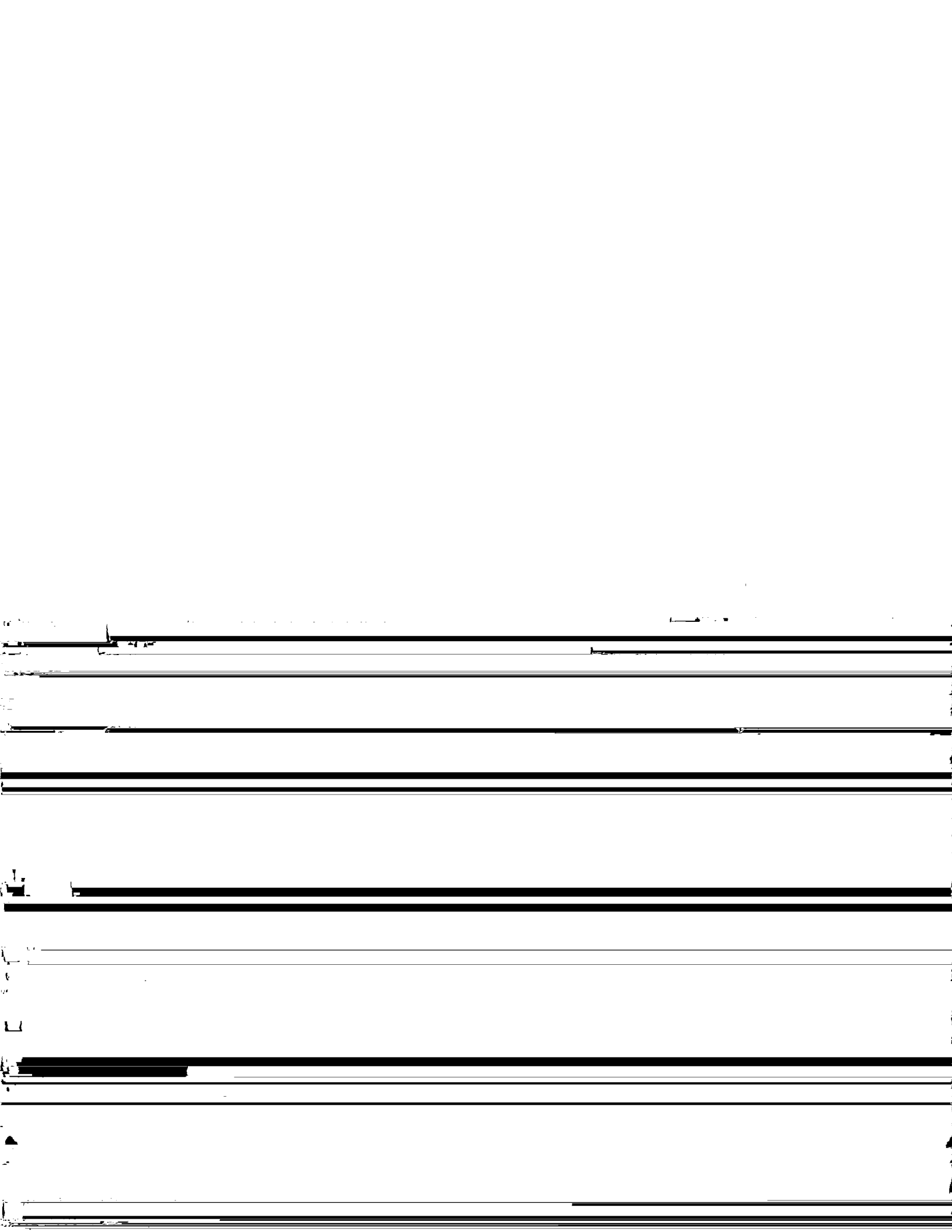


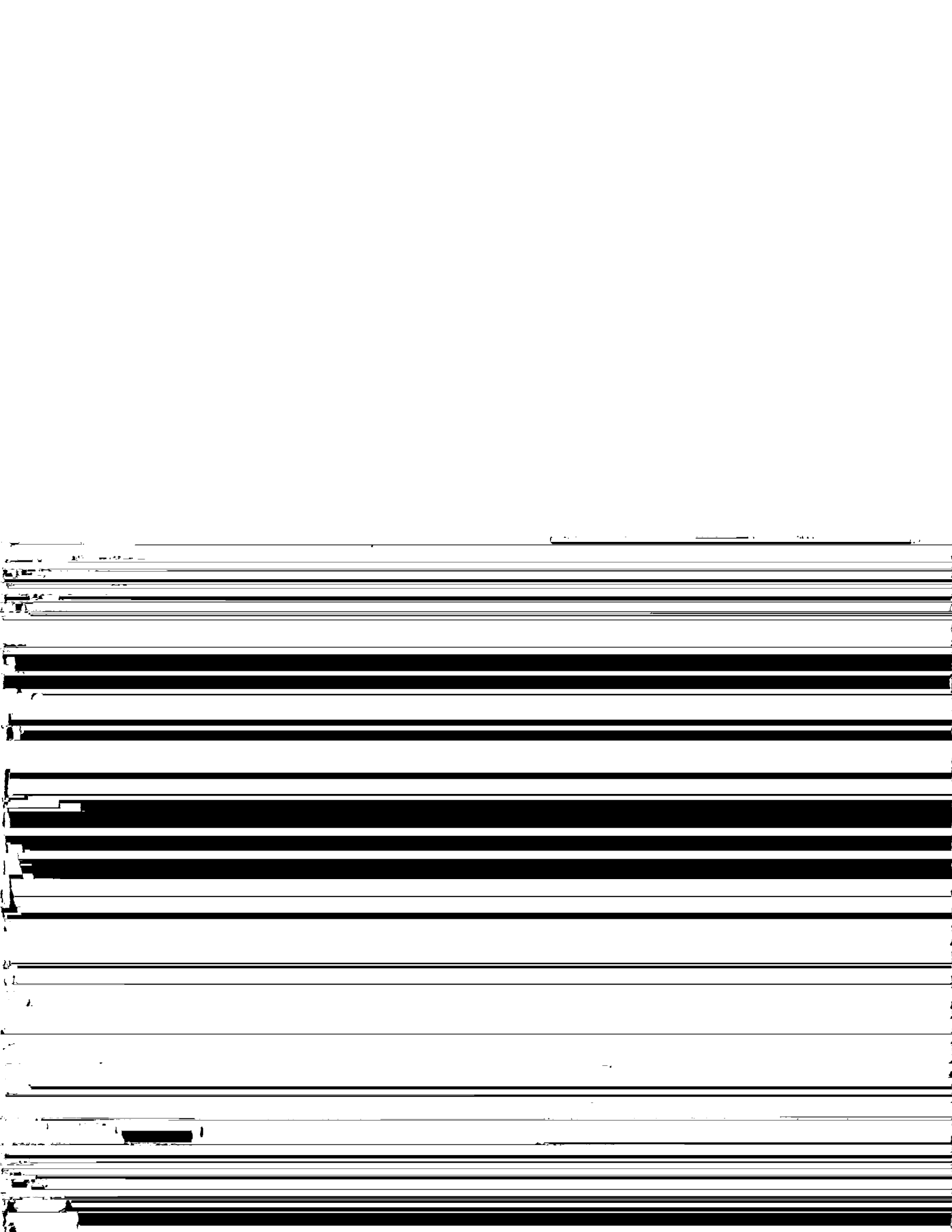


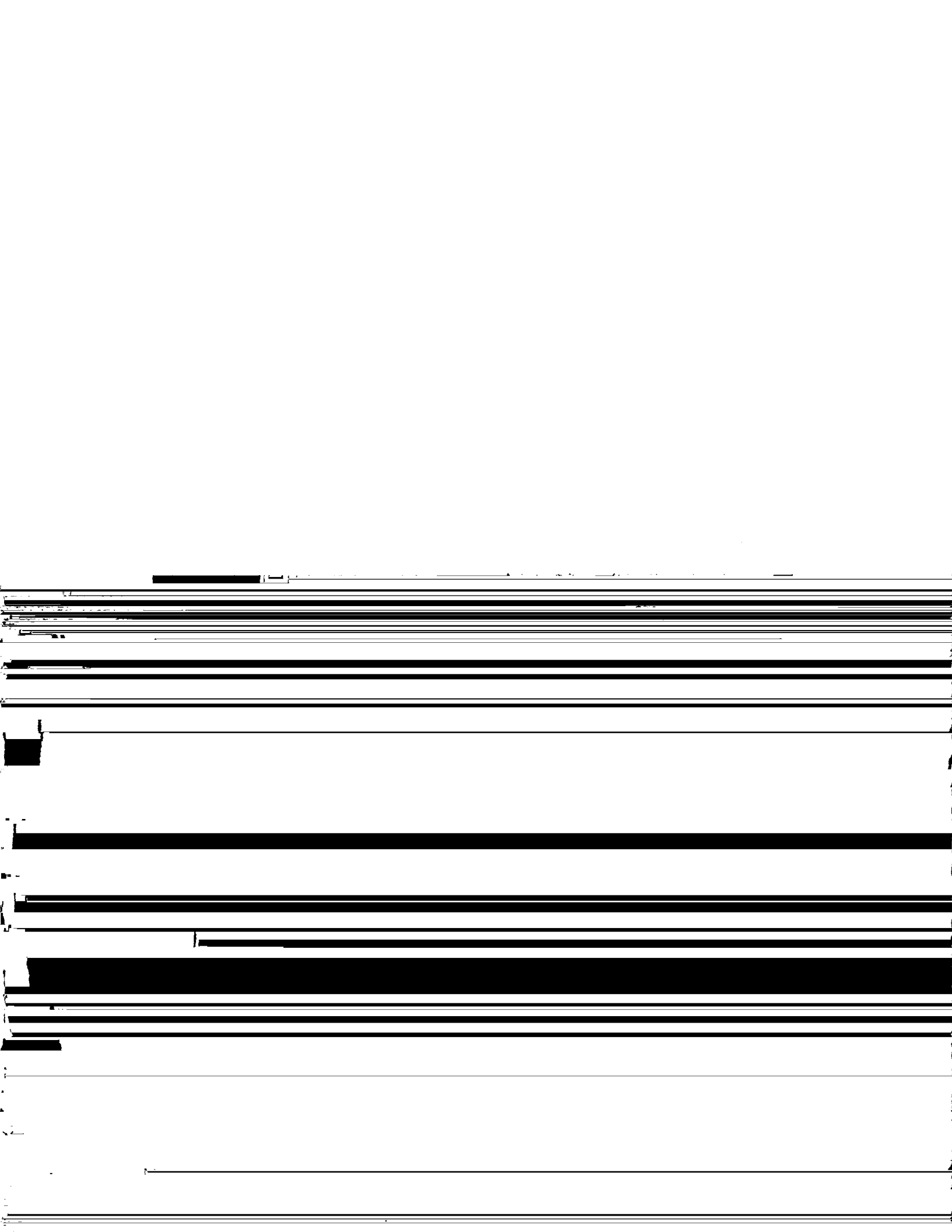




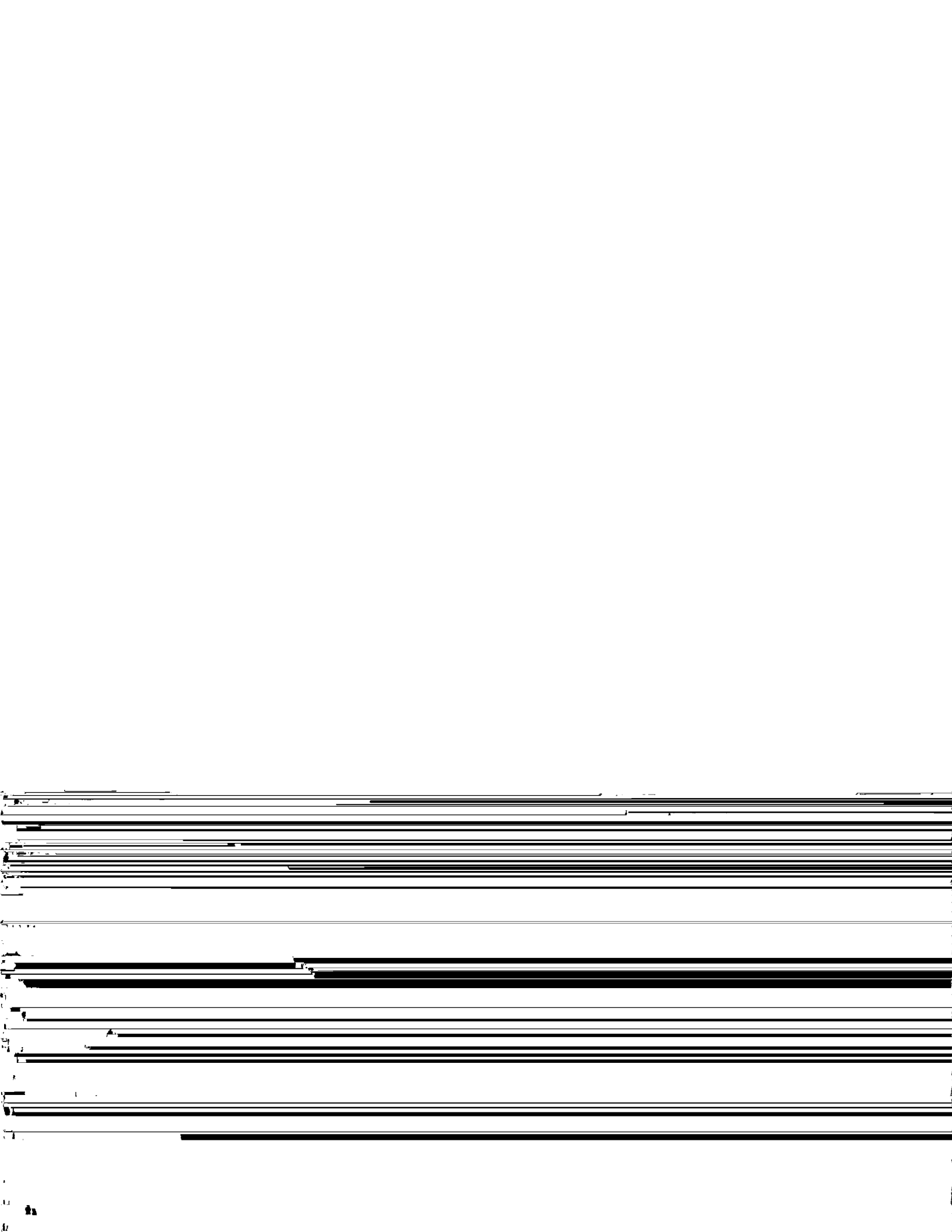


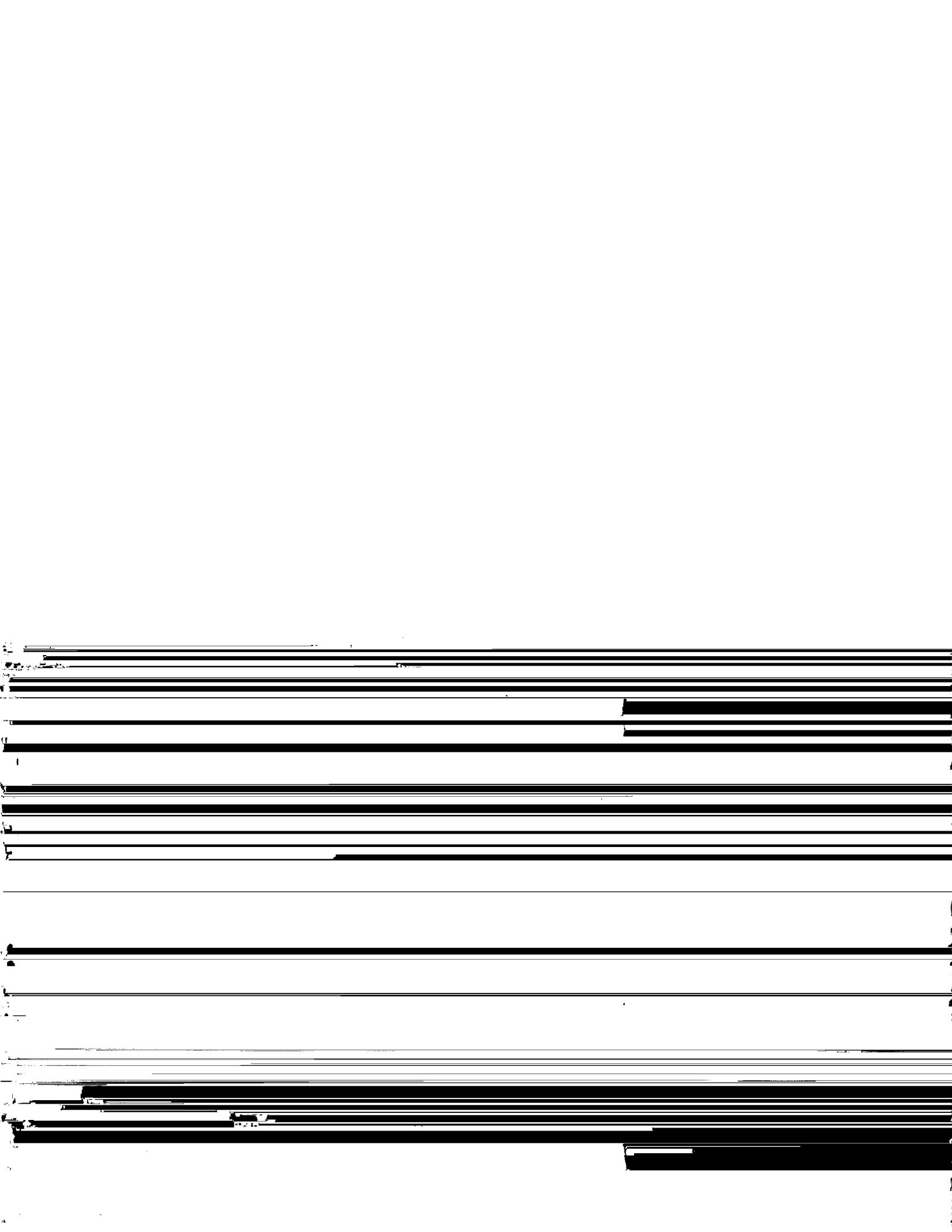
















WHOSE SIDE ARE YOU ON?!!

Here in dhar Ankhes, the fortress city that stands at the headwaters of the Dorian River, there always seems to be someone looking over your shoulder! It could be the Redshirts, the well-drilled local militia that serves as a personal police force for the city's ruler, Count Utrant — or the denizens of the Darknight Brigade, the loosely organized web of underworld informants that supply intelligence to Utrant's right hand man, High Councillor Hilton Spear, in exchange for freedom to practice their illicit trades. Or it could be agents of the renegade merchant group, the Sovereign Society, whose members seek greater control over the city's economic policies, and have vowed the overthrow of the Count's regime to get it — or any of the half-dozen factions of the magicians and artificers struggling for control of the local Wizards Guild. Yes, dhar Ankhes is a city awash with intrigue, where an adventurer is well-advised to step cautiously — but it is also a city filled with lucrative opportunity for any man who can keep his eyes and ears open, his blade ready, and his mouth shut!

Within the Tyrant's Demesne is a complete campaign module, detailing the inhabitants, shops, and other places of interest in dhar Ankhes. It can be used independently or in conjunction with other Gamelords campaign packs, particularly **City of the Sacred Flame**, which describes the stronghold of dhar Ankhes' traditional nemesis, the barbarian tribesmen of Zal' Akhen. The module utilizes the **Thieves Guild™** rules system, but is compatible with any major fantasy role playing system.

Within the Tyrant's Demesne includes a detailed city map, two complete introductory scenarios, several additional mini-scenarios and city encounter tables — enough material for months of adventuring. So, if it's cloak-and-dagger suspense you're after, then seek no further, effendi — dhar Ankhes is the place your campaign has been looking for!

Gamelords, Ltd.

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