

GM:



N.C.R. NEOCLASSICAL GEEK REVIVAL

S TRENGTH

A GILITY

H EALTH

I NTELLIGENCE

P ERCEPTION

C HARISMA

W ILL

LUCK POINTS

MANA POINTS

PIETY POINTS

FATE POINTS

DESTINY POINTS

LUCKY NUMBERS

MILESTONES

- 1.
- 2.
- 3.
- 4.

CLASS POWERS



COMBAT
(WARRIOR + AGILITY)



PRESENCE
(BARD + CHARISMA)



STEALTH
(ROGUE + PERCEPTION)



OCCULT
(WIZARD + INTELLIGENCE)



FAITH
(PRIEST + WILL)

LEVEL

XP

(LOCAL)

(NATIONAL)

(WORLD)

(LEGENDARY)

DAMAGE:

DISEASE:

STRESS:

SUSPICION:

"HITS"

WARRIOR

BARD

ROGUE

PRIEST

WIZARD

FOOL

PL16

