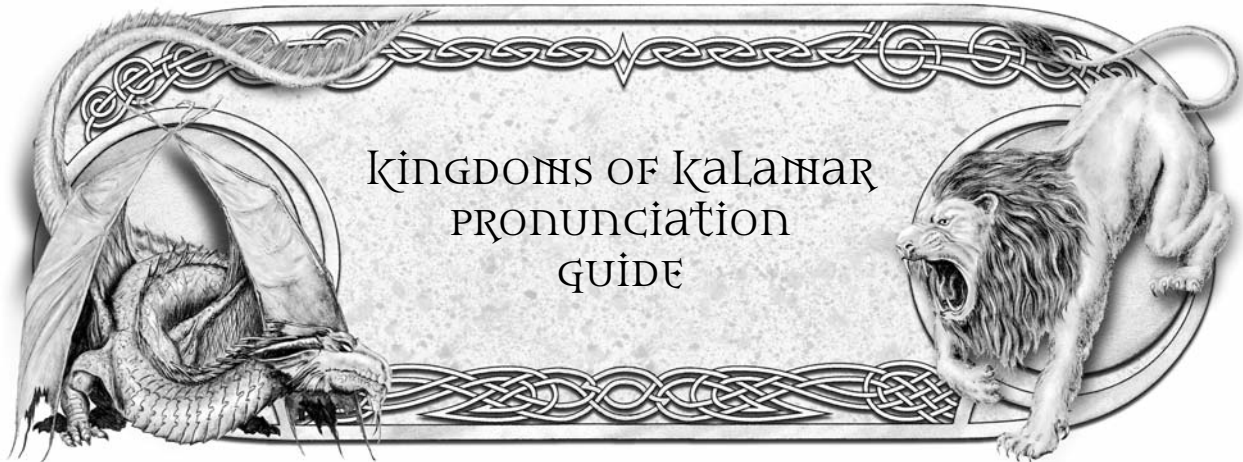




KINGDOMS OF KALAMAR PRONUNCIATION GUIDE

PRONUNCIATION GUIDE

a – as in **cap**, **sat**, **carrot**
ā – as in **grape**, **flay**, **sail**
ä – as in **father**, **hot**, **heart**
e – as in **ten**, **health**, **berry**
ē – as in **street**, **honey**, **even**
i – as in **rich**, **mirror**
ī – as in **ice**, **sky**
ō – as in **go**
ô – as in **law**, **corn**
oo – as in **should**, **cook**, **bull**
yoo – as in **cure**, **curious**
ōō – as in **boot**, **crew**, **tune**
yōō – as in **use**, **few**, **cute**
oi – as in **boy**, **oil**, **royal**
ou – as in **cow**, **shout**, **hour**
u – as in **mud**, **ton**, **blood**, **trouble**
u – as in **word**, **her**, **sir**
ə – as in **ago**, **agent**, **collect**, **focus**
'l – as in **paddle**, **cattle**
'n – as in **sudden**, **sweeten**

PRONUNCIATION WORD SAMPLER

Aasaer (**ā sur**): Commonly known as the City of Pirates, this small city is located on Kaotoon Island in Reanaaria Bay.

Adesh (**ä desh**): Lake north of Kannej Swamp.

Adiv Hills (**ä div**): Foothills in the western part of Korak.

Agateli River (**ä gä tel ē**): An affluent of the Ridara River that flows through Dodera and the P'Rudekela Forest.

Aggar Rise (**ä gār**): Hills on the eastern slope of the Kakidela Mountains.

Ahznomahn (**ähz nō mǎn**): A small confederacy on the island of Svimohzia.

Almven (**ôlm ven**): A town in Cosdol.

Alnarma (**al nār mǎ**): Free town on the Elos Desert.

Alubelok Swamp (**al ôō bel äk**): Large bog that exists at the headwaters of the Ridara River in southwest Kalamar.

Alufalik Hills (**al ôō fal ik**): Foothills of the Ka'Asa Mountains in eastern Kalamar, north of the P'Sapas Hills.

Alumapale Springs (**al ôō mǎ pāl**): Springs located high in the Legasa Peaks.

Andven (**and ven**): A town in Eldor.

Anowhizh (**an ô whis**): City on the Ozhvinmishii coast.

Arajyd Hills (**ar ə jid**): Hills marking the northwestern boundary of the Khydoban Desert.

Arboretum of Clahz (**clähz**): An area in the heart of the Vohven Jungle, where intelligent vegetable creatures are said to have originated.

Ardarr-Norr (**är dārr nôr**): The largest city in the Lands of Skarrna, also known as the City of Pearls.

Aroroleta (**ä rō rō let ə**): City in the southwest of Dodera.

Ashakulagh (**äsh ə kōō lägh**): A town in Norga-Krangrel.

Ashoshani (**ä shō shā nē**): The capital of the western state of Ozhvinmish.

Ashul Weald (**a shōōl**): Forest located south of the Ek'Ridar River in the Norga Tors foothills.

Asiotuxoo Islands (**as ē ô tux ôō**): Twin islands northeast of the Faunee Rise, also called the Butterfly Islands.

Avdoron Mires (**av dôr ôn**): Large swamp south of Voldor Bay in southern Cosdol.

Awhom Forest (**ä hōōm**): Densely wooded area in east central Svimohzia.

Badato River (**bä dā tō**): Heavily traveled waterway in southern Kalamar.

Baethel (**bā ə thəl**): Gnomish city on Reanaaria Bay's eastern coast.

Balelido (**bal ə lē dō**): Small city in the Lands of Tarisato on the E'Korug River.

Banader River (**ban ə dūr**): River that serves as the primary trade route for the Young Kingdoms.

Baneta (**ban e tǎ**): City in Pekal just off of the Elos Bay.

Barido (**bə rē dō**): A city in Ek'Kasel.

Basir (**bə sēr**): Kingdom west of Kalamar that is the naval power of the Kalamaran Empire.

Batullagh (**bə tōō läg**): A town in Tarisato.

Bebeta (**bə bet ə**): A city in Dodera.

Bet Bireli (*bet bi rel ē*): Capital of the Duchy of O'Par, this small city is located in the Shynako Hills.

Bet Dodera (*bet dō der ə*): Capital city of the Duchy of Dodera located on the Atageli River, at the edge of the Katagas Rise.

Bet Kalamar (*bet kal ə mār*): Capital city of the Kingdom of Kalamar, the largest and most opulent city on Tellene.

Bet Kasel (*bet kas əl*): Capital city of the Kingdom of Ek'Kasel.

Bet Regor (*bet re gōr*): Capital of the Principality of Paru'Bor, this city is situated on the Renador River.

Bet Rogala (*bet rō gā lā*): Capital of the Principality of Pekal, this city is located on the northeastern shores of Lake Eb'Sobet.

Bet Seder (*bet sə dūr*): Capital city of the Kingdom of Tokis located on the eastern coast of the Elos Bay.

Bet Urala (*bet yār ālā*): Capital city of the Kingdom of Basir.

Betasa (*be tā sə*): The capital of the free state of Ek'Gakel.

Bharr (*bār*): Largest Aronak in the Lands of Torakk.

Birirelido (*be rē rō lē dō*): A city in Basir.

Bisibopaki Hills (*bis i bō pā kē*): Foothills of the Lopoliri Mountains east of the Obakasek Jungle.

Bosinela Island (*bō sin əl ə*): Island east of Sobeteta.

Brandobia (*bran dō bē ə*): Western edge of the larger continent of Tellene, named after the people who live there.

Breven (*bre ven*): A city in Mendarn.

Brindonwood (*brin dun wood*): Dense forest surrounding the western and southern shores of Shadesh Bay.

Brolador Forest (*brō lā dōr*): Forest in central Eldor.

Brolador River (*brō lā dōr*): The greatest river west of the Legasa Peaks, running through the Kingdom of Eldor.

Bronish (*brō nish*): Free city-state in northwest Svimohzia founded by refugees of Mendarn and Pel Brolenon.

Bronven (*brōn ven*): A town in Eldor.

Burzumagh (*būrz ōō māg*): Kargi city in the Zamul Forest.

Byksha (*bīk shā*): A town in Shynabyth.

Bynarr (*bī nār*): Capital city of Tharggy, on the banks of the Jenshyta River.

Byth Mountains (*bith*): Mountain range west of Shynabyth and Slen, and home to the dwarven Kingdom of Draska.

Cilorea (*cil ōr ē ə*): Elven nation in the Kalalali Forest.

Cilorealon (*cil ōr ē lān*): Elven city on the shores of the largest of the Renador Lakes in the Kalalali Forest.

Coniper Gap (*kān i pūr*): Famous area in the Napalago Hills.

Cosdol (*kāz dōl*): Kingdom in northwest Brandobia.

Cosolen (*kāz ō lin*): The capital city of the Kingdom of Cosdol, located off of Voldor Bay.

Counai Heights (*cōō nī*): Range of mountains lying between the Vrykarrs and Ka'Asas, west of Reanaaria Bay.

Crandolen (*kran dō len*): Cosdol city on the edge of Voldor Bay and the Brandobian Ocean.

Crondor River (*krän dōr*): River in Mendarn running from the Yan Elenon Mountains to the Brandobian Ocean.

Crondor Woods (*krän dōr*): Large forest located in the southwestern part of the Kingdom of Mendarn.

Dakyno (*dak ē nō*): Town located where the Jenshyta and Jendasha rivers meet, which contains the Kingdom of Thybaj's largest marketplace.

Dalen (*dā len*): Capital city of the Kingdom of Eldor.

Dalmond River (*dal mänd*): A tributary of the Omdal, located in Cosdol, flowing west from the Kronnd Heights.

Daresido (*der i sē dō*): A city in Korak.

Daruk (*dār ook*): Independent city-state at the southeastern edge of the Byth Mountains.

Dashahn Mountains (*du shān*): Mountain range in northwestern Svimohzia, nicknamed Malachite Heights.

Dayolen (*dā ō len*): Port city in southwestern Mendarn.

Deshada Mountains (*de shā dā*): Narrow range rising from the northern Byth Mountains, east of Shadesh Bay.

Deshada River (*de shā dā*): River running eastward through the Theocracy of Slen and the Khorren Woods.

Dijishy (*di ji shē*): Small city-state lying on the Sliv Elenon Rise, at the western edge of the Elos Desert.

Dodera (*dō der ə*): A duchy, the smallest province in the Kalamaran Empire, nestled between the Katagas Rise and the Ridara and Doreba Rivers, in the northeastern corner of the Empire.

Dopromond Hills (*dā prā mänd*): Hill range, flanking the Yan Elenon Mountains, southeastern Mendarn.

Dopven (*dāp ven*): A town in Mendarn.

Doreba River (*dōr ē bā*): Tributary of the Ridara that forms the border between Kalamar and Dodera.

Dorndern (*dōrn dern*): A town, located on the Omdal river in northern Cosdol that houses a vast library.

Doulathanorian (*dou lath ə nōr ē ən*): An Elven kingdom located deep in the Edosi Forest of Basir.

Dowond-Brandel (*dō wänd bran del*): The largest city in Pel Brolenon located on the coast near the Sliv Elenon Mountains.

Dralven (*dräl ven*): A town in Eldor.

Draska (*dräs kə*): A hidden Dwarven kingdom located deep in the Byth Mountains.

Drhokker (*drō ker*): A loose confederation of towns and villages, from the Rokk Woods to the northern tip of the Narrajy Forest, and south from the edge of the Rytarr Woods to Lake Adesh.

DuKem'p Swamp (*dōō kemp*): Large fen located near Daresido along the northern Banader river in the Young Kingdoms.

Durbattum River (*dūr bā tum*): River running through the Zamul Forest in Ul-Karg.

Dynaj (*dī naj*): Small city-state located on the southeast coast of Reanaaria Bay.

E'Korug River (*ē kōr ug*): River that creates the border between Kalamar proper and the Lands of Tarisato.

E'Liral River (*ē lir al*): This river divides the principalities of Pekal and Paru'Bor from Tokis and O'Par, respectively.

Eb'Kakido (*eb kə kē dō*): A town in Korak.

Eb'Sarido (*eb sə rē dō*): A town in Dodera.

Eb'Sobet, Lake (*eb sō bet*): A deep lake in central Pekal.

Edosi Forest (*e dō sē*): Large forest in north Basir.

Edros Bay (*e drōs*): This bay is bordered by Eldor to the north and Mendarn to the south.

Ehniven Marsh (*e nē ven*): A low-lying area on the western shoreline of Mewzhano Bay, on Svimohzia.

Ehzhimahn (*e zi mǎn*): City-state just off the western coast of the Whimdol Bay.

Ek'Gakel (*ek gak el*): Free State bordered by the Brindonwood to the north, Ek'Kasel to the south, P'Baparin to the west, and Paru'Bor to the east.

Ek'Kasel (*ek kas el*): A small kingdom bordered by Pekal to the east, Ek'Gakel to the north, Korak to the west, and Norga-Krangrel to the south.

Ek'Ridar River (*ek ri dār*): River north of the Elos Desert, running from the Legasa Peaks to the Elos Bay.

Eldor (*el dōr*): Brandobian kingdom neighboring Mendarn to the north.

Eldrose Forest (*el drōs*): Forest on the south slopes of the Yan Elenons, home to the House of Shackles.

Elenon Mountains (*el e nān*): Large mountain range that runs through Brandobia.

Elos Bay (*ē lōs*): Long inlet of the Kalamaran Sea located in the heart of the realms.

Elos Desert (*ē lōs*): A large desert located between the Elenon Mountains and the Elos Bay.

Emosvom (*ē mōs vōm*): Zazahni city located on the Izhoven River and bordering the Vohven Jungle.

Ep'Sarab Swampland (*ep sār āb*): A bog, also known as the Willowwood, located in the Kalasali Woods where the Falikelopi River merges with the Badato.

Erasar'Kol Marsh (*e ra sār kōl*): Bog bordering the Katagas Rise, just south of the Doreba River.

Falagadruiila Thaeralandi (*fā lā gā drōō i lā thā rā lan dē*): Commonly known as Sentinels Grove, this area is located deep within the heart of Lendelwood.

Falikelopi River (*fal i kō pel ē*): Northern fork of the Badato River, running just north of the Alufalik Hills.

Falikido (*fal i kē dō*): A town in Kalamar.

Fanateen, Lake (*fan ə tēn*): Large glacially-formed lake in the heart of the Lendelwood.

Fashyr (*fash ir*): A town in Thybaj.

Faunee Rise (*fō nē*): The hills nestled on the eastern slope of the Ka'Asa Mountains.

Fautee Forest (*fō tē*): Woodland south of Xaarum covering the lower reaches of the Faunee Rise, extending into the peninsula.

Fodeta (*fō de tā*): A city in Tokis.

Fopasido (*fāp ə sē dō*): Small mining town located between the city-state of P'Bapar and the militocracy of Korak.

Fyban Forest (*fī ban*): Forest in Tharggy, in the fork of the Kakidela and Vrykarr Mountains.

Fymar (*fī mār*): Northernmost Reanaaria Bay city.

Gadra Uplands (*gād rə*): The eastern foothills of the Byth Mountains, under Shynabyth control.

Gaketa (*gə ke tā*): A city in central Tokis known as the city of steeds, formerly the original capital.

Geanavue (*jē ā nā vyōō*): City-state located inland from the west coast of Reanaaria Bay, on the eastern edge of the southern Counai Heights.

Giilia (*gil ē ə*): Sombre city on the western side of Reanaaria Bay.

Gimbatagh (*gim bā tāg*): A town in Tarisato.

Gogido (*gō gē dō*): A town in Tarisato.

Gothmerr (*gāth mār*): A town in Drhokker.

Hadaf Highlands (*hā dāf*): Hills between Shadesh Bay and the Deshada-Byth Mountains.

Imomena Hills (*im ō mē nā*): Hills located in eastern central Svimohzia, between Ozhvinnish and Zazahni.

Inolen (*in ō lān*): An Eldoran city located on Edros Bay.

Ivelo River (*iv el ō*): A meandering river in the southern part of the Meznamishii Valley.

Ivez Estuary (*iv ez*): Swampy area at the mouth of the Ivelo river on Mewzhano Bay.

Izhano River (*iz ā nō*): River flowing through the heart of Meznamish.

Izhoven River (*iz hō ven*): Large river flowing south from the Imomena Hills through the Vohven Jungle to the Sea of Svimohzia.

Jendasha River (*jen dā shā*): River running through the Lands of Drhokker, from the Jorakk River to the city of Dakyno.

Jenshyta River (*jen shī tā*): A tributary of the Jendasha River, running through Tharggy into the Kakidela Mountains.

Jenth Ridges (*jenth*): Hills flanking the Vrykarr Valley, from the Jendasha River west to the Rokk Woods.

Jorakk, Lake (*jōr ak*): Gigantic lake north of Reanaaria Bay.

Jorakk Mountains (*jōr ak*): Mountains on the northern fringes of Lake Jorakk.

Jorakk River (*jōr ak*): Large river flowing from the Vrykarr Mountains north to Lake Jorakk.

Ka'Asa Mountains (*kā ā sō*): Large active volcanic mountain range east of Kalamar.

Kabakosikido (*kə bak ō si kē dō*): Fortified Tarisatan town on the edge of the Obakasek Jungle.

Kabela Downs (*kə bel ā*): Hills that form the disputed boundary between Paru'Bor and Shynabyth.

Kakapela Hills (*kā kə pel ə*): Hills between the Byth and Kakidela mountain ranges.

Kakidela Mountains (*kāk i del ə*): Small northwestern spur of the Ka'Asas which trails off into the Shynako Hills.

Kako-Gyr (*ka kō gir*): Capital of the Theocracy of Slen.

Kalalali Forest (*kal ā lā lē*): Forest surrounding the Renador River, bordered by Pekal, Ek'Kasel, and Ek'Gakel.

Kalaleta (*kal ā le tā*): A city-state in the Kalalali Forest.

Kalamar (*kal ə mār*): The largest and most populous nation on Tellene, Kalamar is the central kingdom of the vast Kalamaran Empire.

Kalasali Woods (*ka lā sā lē*): Ancient woods nestled against the Ka'Asa Mountains.

Kaleta (*kal e tā*): Doderan city downstream from Bet Dodera, on the Agateli River.

Kalokapeta (*kal ə kə pet ə*): A city in Ek'Kasel.

Kalokopeli Forest (*kal ə kə pel ē*): Large woodland northeast of the Elos Desert.

Kamarela Mounds (*kam ə rel ə*): Hills on the southwestern tip of Lake Eb'Sobet.

Kannej Swamp (*kan əj*): Marshy plain on the southern border of Lake Adesh.

Karasta (*kə rā stə*): Dwarven kingdom in the Ka'Asa Mountains.

Kasebapido (*ka sə bā pē dō*): A town in Korak.

Kasido (*ka sē dō*): A town in O'Par.

Katagas Rise (*kə tə gəs*): Hills on the western side of the Kakidela Mountains, running south from the Ridara River to the Erasar Kol Marsh.

Kazullagh (*ka zōō läg*): A city in Ul-Karg.

Keenoa Tors (*kē nō ə*): Hills north of the Faunee Rise.

Khorren Woods (*kôr ən*): A Narrow forest to the east of the Shada Hills and Gadra Uplands.

Khydoban Desert (*kī dō ban*): Also known as the Dead Lands, this desert expanse marks the eastern edge of the continent.

Kojy (*kō jē*): A town in Tharggy.

Kolido (*kō lē dō*): A city in Tarisato.

Korak (*kôr ak*): The militocracy south of the city-state of P'Bapar and west of Ek'Kasel.

Korem (*kôr em*): Capital city of the militocracy of Korak, also known as the City of Swords.

Koreta (*kôr e tə*): A city in Paru'Bor.

Krimppatu Mountains (*krim pä tōō*): The western portion of the Dashahn-Tanezh mountain range.

Krond Heights (*kränd*): The northernmost stretches of the Elenon mountain range, extending north from P'Bapar Pass beyond the known realms.

Kylban River (*kīl ban*): A major tributary to the Shyf River.

Lathlanian (*lath lan ē ən*): Elven city in the Lendelwood.

Legasa Peaks (*le gä sə*): The zenith of the Elenon Mountains.

Legesep Lowlands (*le ge sep*): Swamp in central Tokis, east of Bet Seder.

Lendel River (*len del*): A tributary of the Brolador River that flows through Lendelwood.

Lendelwood (*len del wood*): Large forest west of the Legasa Peaks, heavily populated with elves.

Lidereta (*li der e tə*): City on the northern edge of the Paliba Woods, in Kalamar.

Loona (*lōō nə*): A dockside town near Geanavue.

Lopoliri Mountains (*läp ə lir ē*): Mountains to the south of the P'Rorul Peaks, on the Obakasek Peninsula.

Lower Byth River (*bith*): River running from Lake Adesh to Lake Jorakk.

Lozhen Mountains (*lō zen*): A collection of a dozen active volcanic peaks within the Imomena Hills, on Svimohzia.

Malachite Heights (*mal ə kīt*): Another name for the Dashahn Mountains on Svimohzia.

Masau Hills (*mä sou*): Hills to the west of the Sea of the Dead, blanketed by the Obakasek Jungle.

Menamo Hills (*me nä mō*): The ring of hills that define the eastern Meznamishii border.

Mendarn (*men dārn*): The southernmost Brandobian kingdom.

Mewhi Marshes (*myōō hē*): Swamp in southwestern Zazahni.

Mewzhano Bay (*myōō zä nō*): Rocky inlet of the Straits of Svimohzia.

Mezh-Vowmi Isle (*mez vō mē*): Island where the Ahznomahnii capital, Zha-nehzmish, resides.

Meznamish (*mez näm ish*): Kingdom on the Svimohzish Isle whose borders reach from the Whizvomi Forest to the Menamo Hills.

Miclenon (*mic lə nän*): City on the perimeter of the Elos Desert, on the eastern cape of Whimdol Bay.

Miznahn (*miz nän*): A city in Ozhvinmish.

Miznoh Forest (*miz nō*): Forest in northwestern Ozhvinmish.

Mizohr Woodlands (*mi zōr*): Forest in southwestern Meznamish, stretching from the foothills of the Tanezh-Dashahn mountain ranges into the Meznamish Valley.

Monam-Ahnoz (*mō näm ä noz*): Capital city of Meznamish.

Naaraje (*ner ä jē*): A village within the Kingdom of Nissen, in the Nanakary Forest.

Nanakary Forest (*nän ə ker ē*): Forest east of Reanaaria Bay and west of the Arajyd Hills, home to the Kingdom of Nissen.

Napalago Hills (*näp ə lä gō*): Foothills of the Legasa Peaks, to the east of Cosdol.

Napalido (*näp ə lē dō*): Town in the Napalago Hills.

Narlven (*närl ven*): A town in Mendarn.

Narnolen (*närn ō len*): A city in Mendarn.

Narr-Rytarr (*när rī tär*): City-state on the shore of Lake Jorakk, at the mouth of the Jorakk River.

Narrajy Forest (*nə rä jē*): Narrow forest encircling the northern tip of the Reanaaria Bay.

Nazguk Hills (*naz guk*): Hills in northern Ul-Karg, at the southern slopes of the Krimppatu Mountains.

Neebau Cliffs (*nē bou*): Hills at the eastern edge of the P'Rorul Peaks.

Nenehi (*ne ne hē*): Svimohzish city on the eastern edge of Ozhvinmish.

Nissen, Kingdom of (*nē sin*): Gnomish kingdom in the Nanakary Forest.

Nordolen (*nôr dō len*): A city in Eldor.

Norga Tors (*nôr gə tōrs*): Foothills of the Elenon Mountains, running from the Ek'Ridar River to the Sliv Elenon Mountains.

Norga-Krangrel (*nôr gə kran grel*): Hobgoblin kingdom bordered by Korak to the north and Ek'Kasel to the east.

Norr Bharr (*nôr bär*): Town in the Lands of Torakk, along the western shores of Lake Jorakk.

Nythok (*nī thäk*): Westernmost city in the Land of Drhokker, on the shore of Lake Adesh.

Nyton (*nī tən*): A city in Thybaj.

O'Par (*ō pär*): Neutral duchy surrounded by the warring nations of Paru'Bor, Shynabyth, Pekal, Tokis, Tharggy, and Dodera.

Obakasek Jungle (*ō bă kä sek*): This jungle, that spans the southwestern slopes of the Lopoliri Mountains to the Kalamaran Sea, is home to many goblinoid tribes.

Odril Hills (*ō dril*): Foothills of the Krond Heights in north-eastern Cosdol.

Oloseta (*ō lə se tə*): Tarisatan city located at the mouth of the E'Korug River.

Omdal River (*äm däl*): River in northern Cosdol flowing into the Voldor Bay.

Ospolen (*äs pō len*): The capital city of the Kingdom of Mendarn.

Otekapu Fens (*ō te kä pōō*): Swampy delta off the Elos Bay between Pekal and Tokis.

Ozhvinmish (*ōz vin mish*): Kingdom and largest of the Svimohzish nations that runs along the entire Svimohzish coast from Meznamish to Ahznomahn.

P'Adis, Castle (**pə ä dis**): Castle of the Duke of O'Par, located in the western Shynako Hills.

P'Bapar (**pə bā pär**): City-state located on the east side of the Elenon mountain range.

P'Bapar Pass (**pə bā pär**): Sole accessible pass over the Legasa Peaks.

P'Lider River (**pə lē dūr**): East branch of the river system that drains the Obakasek Jungle.

P'Lobas River (**pə lō bās**): West branch of the river system that drains the Obakasek Jungle.

P'Lokur River (**pə lō kūr**): Northwest branch of the river system that drains the Obakasek Jungle.

P'Rorul Peaks (**pə rôr 'l**): Peaks that form the eastern limits of the Land of Tarisato.

P'Rudekela Forest (**pə rōō dā kel ə**): Small forest on the Atageli River in the heart of Dodera.

P'Sapas Hills (**pə sā pus**): Foothills of the Ka'Asa Mountains in eastern Kalamar, south of the Alufalik Hills.

P'Tikor Hills (**pə tē kôr**): Foothills of P'Rorul Peaks in eastern Tarisato.

Pagalido (**pä gə lē dō**): A town on the Kalamaran Sea in Tarisato.

Paketa (**pə ke tə**): Paruvian city in the Kabela Downs.

Paliba Woods (**pə lē bə**): Large forest in central Kalamar.

Parnor Hills (**pär nôr**): Hills west of the Krimppatu Mountains.

Paru'Bor (**par ôō bôr**): Principality located along the Renador River, between the Kalalali Forest and the Byth Mountains.

Pekal (**pe kal**): Principality north of the Elos Bay, at war with Tokis.

Pel Brolenon (**pel brō le nän**): Theocracy located between the Yan Elenon and Sliv Elenon mountain ranges.

Pipido (**pi pē dō**): Tokisian town located on the E'Liral River, just south of the Pipitul Woodlands.

Pipitul Woodlands (**pi pi təl**): Forest between Tokis, Pekal, O'Par, and Paru'Bor.

Premolen (**pre mō len**): Eldoran city on the Brolador River.

Prompeldia (**präm pel dē ə**): City-state at the mouth of the Ek'Ridar River, commonly called the City of Thieves.

Ramataj Rock (**rä mē täj**): Massive red sandstone formation in the Khydoban Desert.

Randolen (**ran dō len**): A city in the Brolador Forest of Eldor.

Ranven (**ran ven**): A town in Eldor on Edros Bay.

Reanaaria Bay (**re nâr ē ə**): Large, deep bay in eastern Tellene.

Renador Lakes (**ren ə dôr**): Large, shallow lakes in the Kalalali Forest.

Renador River (**ren ə dôr**): This river flows from the Kabela downs and empties into the Banader River.

Ridara River (**ri dār ə**): The Ridara is the longest river on Tellene. It runs from the Shynako Hills to the Kalamaran Sea.

Ridareta (**ri dā re tə**): A Kalamaran city in Dodera.

Rinukagh (**ri nōō kăg**): Capital city of Norga-Krangrel.

Robuselido (**rō byōō se lē dō**): A town in Ek'Gakel.

Rokalel Island (**rō kə lel**): A rock-rimmed island in the delta of the Ridara River, home of Sobeteta.

Rokk Woods (**rōk**): A hardwood forest on the northern edge of the Vrykarr range.

Rolutel Forest (**räl yōō tel**): Forest near Bet Kalamar.

Ronazagh (**rä nā zăg**): Kargi city south of the Zamul Forest.

Rosaleta (**rō sə le tə**): Kalamaran city on the Kalamaran Bay.

Ryakk Woods (**rī ak**): Large hardwood forest in the Kakapela Hills.

Rynoshok (**rī nō shōk**): Capital of the Kingdom of Shynabyth.

Rytarr Woods (**rī tār**): Forest encircling Lake Jorakk.

Saaniema (**sə nē mē**): City on the western shore of Reanaaria Bay.

Salido (**sə lē dō**): A town in the Young Kingdoms.

Salireta (**sal i re tə**): A Kalamaran city on the Badato River.

Saritido (**sa ri tē dō**): A town in the Young Kingdoms.

Sanakir Hills (**sa nā kir**): Hills lying north of P'Bapar.

Salirido (**sä li rē dō**): A Kalamaran town in Tokis.

Sarr (**sär**): A town in the Shyf Hills in Shynabyth.

Segeleta (**se gə le tə**): Central Kalamaran city adjacent to the Paliba Woods.

Sekhancha (**se kăn chə**), Lost City of.

Shada Hills (**shä dā**): Eastern foothills of the Deshada Mountains.

Shadesh Bay (**shä desh**): Massive bay in northern Tellene.

Shaggar (**sha gār**): A Kalamaran town in the Paliba Woods.

Shakota, Mount (**shə kō tə**): Mountain where Kako-Gyr is situated.

Shashyf Hills (**sha shif**): Hills east of the Krond Heights.

Shrogga-Pravaaz (**shrä gə prä vāz**): Kobold owned city-state on the Elos Bay's western coastline.

Shyf Hills (**shif**): Hills lying east of the Kabela Downs.

Shyf River (**shif**): River running from the Shyf Hills to Lake Adesh.

Shyff (**shif**): City-state, located near Skarrna on the northern coast of Reanaaria Bay.

Shynabyth (**shi nā bith**): Kingdom in the Wild Lands, bordered by Paru'Bor and Slen.

Shynako Hills (**shī nā kō**): Hills located between the Byth and Kakidela Mountain ranges.

Shyta-na-Dobyo (**shī tē nā dōb yō**): City-state located in the Young Kingdoms, on the Shadesh Bay.

Shyta-Thybaj (**shī tē thī bāj**): Capital of Thybaj.

Sisalasido (**sis ə lə sē dō**): Town in southern Ek'Gakel.

Skarrna (**skär nā**): Country located south of Drhokker.

Skryvalkkers (**skrī vāl kərs**): Honorary title held by local rulers in the Lands of Skarrna.

Slen, Theocracy of (**slen**): Northern nation that evolved from the Ministry of Misery. Located on the slopes of the Deshada Mountains.

Sliv Elenon Mountains (**sliv el e nän**): Southernmost arm of the mighty Elenon Mountain Range.

Sliv Elenon Rise (**sliv el e nän**): These hills mark the south-eastern terminus of the Sliv Elenon Mountains.

Sobakasetta (**sō bā kə se tə**): A Kalamaran city near the E'Liral River.

Sobeteta (**sō bə te tə**): A Kalamaran port city.

Sotai Gagalia Headlands (**sō tī gə gə lē ə**): Hills that lie between the Counai Heights and Reanaaria Bay.

Svimohzia (**svim ôz ē ə**): The massive island dominating the southwestern portion of the continent of Tellene.

Svimohzish Isle (*svīm ōh zish*): Name for the massive island dominating the southwestern portion of the continent of Tellene.

Svomawhom Forest (*svōm ə hōōm*): Dangerous forest east of the Imomena Hills.

Svomwhi (*svōm whē*): Northernmost Zazahnii city on the Izhoven River.

Svowmahni (*svou mā nē*): Capital city of eastern Ohzvinmish.

Tagaleta (*ta gə le tə*): A city in the Kakapela Hills of O'Par.

Tanezh Mountains (*tan ez*): Mountains marking the eastern edge of Meznamish.

Tarisato (*ta ri sā tō*): Kalamaran-owned lands south of the E'Korug River and north of the Obakasek Jungle.

Tellene (*tell ēn*): The continent to which this tome relates.

Tharakka Morass (*thə ra kə*): Dark, overgrown swamp in Norga-Krangrel.

Tharggy (*thār gē*): Queendom located between Dodera and Thybaj.

Thybaj (*thī bāj*): Monarchy east of Tharggy and southwest of Drhokker.

Thygasha (*thī gā shə*): Large city located on the edge of the Khydoban Desert.

Togeseta (*tō gə se tə*): A Kalamaran city on the Badato River.

Tokis (*tō kis*): Large Kingdom in the Kalamaran Empire.

Torakk (*tōr ak*): Fhokki lands located west of Lake Jorakk.

Trarr (*trār*): Fhokki city located where the Jendasha River meet the Jorakk.

U'Rudaketa (*oo rōō də ke tə*): Tokisian city on the Elos Bay.

Ubikokeli Highlands (*ōō bi kə ke lē*): Hills in Basir.

Ucea Island (*ōō cē ə*): Rocky island east of the city of Saaniema.

Udo Bog (*ōō dō*): Small swamp in southern Pekal.

Ul-Karg (*ool kārg*): Hobgoblin nation located in the western portion of the Svimohzish Isle.

Unvolen (*un vō len*): An Eldoran city located on the edge of the Lendelwood forest.

Upper Byth River (*bith*): River originating in the Byth Mountains and terminating at Lake Adesh.

Uursu Springs (*yoor sōō*): Hot mineral springs located in the Sotai Gagalia Headlands.

Varmorr (*vār mōr*): Torakki town on the northern shores of Lake Adesh.

Vhott (*vāt*): A town in the Rokk Woods in Thybaj.

Vohven Jungle (*vō ven*): The massive jungle covering the southern portions of the Svimohzish Isle.

Voldor Bay (*vōl dōr*): Foggy inlet near Cosdol.

Voldorwoods (*vōl dōr woods*): Coniferous forest on the north side of Voldor Bay.

Voritti Island (*vōr i tē*): Skarnnid island on Reanaaria Bay.

Vrandol (*vran dōl*): Mendarn colony on the westernmost tip of Svimohzia.

Vrendolen (*vren dō len*): Capital city of Pel Brolenon, devoted to the Overlord.

Vry Naasu Headlands (*vrī na sōō*): Barren, rocky hills on the northwestern shore of Reanaaria Bay.

Vrykarr Mountains (*vrī kār*): Northeastern arm of the Ka'Asa Mountains.

Welpremond Downs (*wel pre mänd*): Rolling, grassy hills just west of the Elenon Mountains.

Whimdol Bay (*whim dōl*): Bay on the southern shores of the Elos Desert.

Whisvomi Forest (*whis vō mē*): A subtropical Forest on the western slopes of the Dashahn Mountains on the Isle of Svimohzia.

Whisvomi Hills (*whis vō mē*): Hills on the western slopes of the Dashahn Mountains.

Whiven Marsh (*whi ven*): Swamp bordering the Brandobian Ocean, on the northwestern shores of the Svimohzish Isle.

Wimish (*wim ish*): A Zazahni city on the Izhoven River.

Xaaboemio Sea (*zä bō mē ō*): Also known as the Sea of the Dead, south of Reanaaria Bay.

Xaarum (*zār um*): Reanaarian city state on the Zoan Peninsula.

Yan Elenon Mountains (*yan el e nän*): The southwestern fork of the Elenon Mountains.

Yordon Sound (*yōr dän*): A bay in northern Eldor.

Zamul Forest (*zä mōōl*): A forest in the northern reaches of Ul-Karg.

Zazahni (*zə zä nē*): Kingdom in central Svimohzia. Currently kingless and in a state of civil war.

Zenshahn (*zen shän*): Westernmost Zazahni city located on the Zhano-mewhi Bay.

Zha-nezhmish (*zä nez mish*): Capital of Ahznomahn.

Zhano Headlands (*zä nō*): The northern terminus of the Dashahn Mountains.

Zhano River (*zä nō*): A minor river in northern Meznamish.

Zhano-Mewhi Bay (*zä nō myōō hē*): Large bay near Ul-Karg characterized by black sand beaches.

Zhanohven (*zä nō ven*): A Zazahni city on Svimohzia.

Zoa (*zō ə*): Largest and southernmost city-state in the Reanaaria Bay area.

Zomo-wim (*zō mō wim*): Ozhvinmishii city near the Awhom Forest