

- ❑ Defeating the Sheep (420 EPV)
- ❑ Defeating the Chickens (154 EPV)
- ❑ Coins (300 GPV)

ENCOUNTERS ON THE WAY TO THE HOUSE:

A. The “Accident”

Encounter: Human (1), Halfling (1)

Stitch the Halfling (HF 2, EP 125, Int 14, AL CN, AC 8, MV 9", HD 3d6 (3rd level thief), HP 30, SZ S, #AT 1, D punching, SA: backstab, SD: thief abilities, Lang: Halfling, Common, Elf, Hon: Ave, TOP: 15, Crit BSL: Def AC -3, FF: 6, Skills: Pick Pockets 85%, Open Locks 20%, Find Traps 25%, Remove Traps 15%, Move Silently 50%, Hide in Shadows 40%, Detect Noise 20%, Climb Walls 60%.)

John Heel (HF 2, EP 125, Int 12, AL CN, AC 7, MV 9", HD 3d6 (3rd level thief), HP 35, SZ S, #AT 1, D 1-6 club, SA: backstab, SD: thief abilities, Lang: Common, Hon: Ave, TOP: 18, Crit BSL: Def AC -3, FF: 5, Skills: Pick Pockets 75%, Open Locks 20%, Find Traps 15%, Remove Traps 15%, Move Silently 40%, Hide in Shadows 30%, Detect Noise 20%, Climb Walls 60%.)

- 1). HPs: ☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐ ☐☐☐☐ ☐☐☐☐ ☐☐☐☐

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Potential Yield:

- ☐ Defeating Stitch the Halfling (125 EPV)
- ☐ Defeating John Heel the Human (125 EPV)
- ☐ Coins (15.9 GPV)
- ☐ Two daggers (4 GPV)
- ☐ Two skins full of ale (2 GPV)
- ☐ Suit of halfling-sized Leather Armor (5 GPV)
- ☐ Suit of human-sized Leather Armor (5 GPV)

NPCs AND MONSTERS

The Caravan:

Encounter: Gnome (1), Draft Horses (8), Sheep (12), and Chickens (22)

Leonald the Gnome Merchant (HF 1, EP 65, Int 12, AL N, AC 6, MV 6", HD 1, HP 24, SZ S, #AT 1, D 1-6 short sword, SA: nil, SD: nil, Lang: Common, Gnome, Dwarf, Hon: Average, TOP: 12, Crit BSL: Def AC -2, FF: 4, Reference HOB 3 pg 75.)

- [illegible]

Draft Horses (8) (HF 0, EP 65, Int 1, AL N, AC 7, MV 12", HD 3, HP 36, SZ L, #AT 1, D 1-3, SA: nil, SD: nil, Lang: Horse, Hon: n/a, TOP: 18, Crit BSL: Def AC +1, FF: 7, Reference HOB 1 pg 57.)

Common Sheep (12) (HF 0, EP 35, Int 1, AL N, AC 7, MV 9", HD 2-12hp, HP 6, SZ S, #AT 1, D 1-2, SA: nil, SD: nil, Lang: Sheep, Hon: n/a, TOP: 3, Crit BSL: Def AC -4, FF: 4, Reference HOB 7 pg 53.)

Chickens (22) (HF 0, EP 7, Int 1, AL N, AC 9, MV 3", HD 1-2hp, HP 2, SZ S, #AT 1, D 1, SA: nil, SD: nil, Lang: Chicken, Hon: n/a, TOP: 1, Crit BSL: Def AC -4, FF: 1.)

Potential Yield:

- ☐ Defeating Leonald the Gnome (65 EPV)
- ☐ Defeating the Draft Horses (520 EPV)

B. The Jacob Tinear Players

Encounter: Gnome Bard (1), Gnomes (6)

Jacob Tinear the Bard (HF 1, EP 65, Int 12, AL N, AC 6, MV 6", HD 1d6 (1st level bard), HP 25, SZ S, #AT 2, D 1-4 dagger, SA: nil, SD: bard abilities, Lang: Common, Gnome, Dwarf, Hon: Average, TOP: 13, Crit BSL: Def AC -5, FF: 4, Skills: Climb Walls 50%, Pick Pockets 20%, Detect Noise 30%, Read Languages 5%, Reference HOB 3 pg.75.)

Gnome Minstrels (6) (HF 1, EP 65, Int 12, AL N, AC 6, MV 6", HD 1, HP 24, SZ S, #AT 1, D 1-6 club, SA: nil, SD: nil, Lang: Common, Gnome, Dwarf, Hon: Average, TOP: 12, Crit BSL: Def AC -2, FF: 4, Reference HOB 3 pg 75.)

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Potential Yield:

- ❑ Defeating Jacob Tinear (65 EPV)
- ❑ Defeating the Gnoms (390 EPV)
- ❑ Coins (58.4 GPV)

C. Broken Tooth Enters

Encounter: Broken Tooth the Lesser Kobold (Injured) (HF 0, EP 7, Int 7, AL LE, AC 7, MV 6", HD 1/2, HP 1 (24 max), SZ S, #AT 1 or 1, D 1-4 or by weapon, SA: nil, SD: nil, Lang: Kobold, Common, Orc, Hon: Dis, TOP: 12, Crit BSL: Def AC -4, FF: 3, Skills: Skilled Liar 68%, Reference HOB 4 pg 66.)

1). HPs:  (only has one HP when he meets the PCs)

Potential Yield:

- ### ❑ Defeating Broken Tooth (7 EPV)

D. The Pit Pup

Encounter: Pitbull Pup (HF 0, EP 15, Int 1, AL N, AC 7, MV 12", HD 1, HP 25, SZ S, #AT 1, D 1-4, SA: nil, SD: nil, Lang: Pitbull, Hon: n/a, TOP: 13, Crit BSL: Def AC -2, FF: 8, Reference HOB 6, pg 78.)

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Potential Yield:

- ### ❑ Defeating the Pup (15 EPV)

E. Adventure Hook

Encounter: Hook Horrors (6) (HF 3, EP 120, Int 5, AL N, AC 3, MV 9", HD 5, HP 46, SZ L, #AT 2, D 1-8/1-8, SA: nil, SD: nil, Lang: Hook Horror, Hon: Ave, TOP: 23, Crit BSL: Def AC +3, FF: 5, Reference HOB 4, pg 13.)

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Potential Yield:

- ❑ Defeating the Hook Horrors (720 EPV)
- ❑ Coins (70 GPV)

F. Pitbulls!

Encounter: Pitbulls (9) (HF 2, EP 125, Int 4, 8@2, AL CE, AC 6, MV 12", HD 2+5, HP 40, 8@30, SZ M, #AT 1, D 1-8, SA: Bloodlust, Rend Flesh, SD: Fear, Lang: Pitbull, Hon: n/a, TOP: 20, 8@15, Crit BSL: Def AC +1, FF: 10, Reference HOB 6, pg 78.)

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Potential Yield:

- ## ❑ Defeating the Pitbulls (1125 EPV)

G. Meeting with Grenstort

Encounter: Half-Orc Cleric (1), Orcish Brigands (8)

Grenstort the Half-Orc Cleric (HF 12, EP 975, Int 16/65, Dex 18/03, AL LE, AC 6, MV 12", HD 4d8 (4th level cleric), HP 41, SZ M, #AT 1, D 1-6 staff, SA: spells, SD: spells, Lang: Common, Orc, Goblin, Kobold, Hon: Great, TOP: 21, Crit BSL: Def AC -1, FF: 8, Spells prepared: Curse (x3), Cause Light Wounds (x2), Cure Light Wounds, Withdraw, Reference HOB 6, pg 36.) Magic items: Staff of Weather Control 57 charges with command word: Yarax, and Robe of Blending.

Orcish Brigands (8) (HF 2, EP 65, Int 9, AL LE, AC 5, MV 12", HD 1+2, HP 28, SZ M, #AT 2 or 1, D 1-6/1-6 short bow or 1-8 long sword, SA: nil, SD: nil, Lang: Orcish, Hon: Ave, TOP: 14, Crit BSL: Def AC -2, FF: 5, Reference HOB 6, pg 34.)

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- ❑ Defeating the Maws (260 EPV each stall, 30 stalls, 7800 EPV total)

Area 12: Entrance Hall

Potential Yield:

- ☐ Eight Enchanted Daises (1000 EPV, 4000 GPV) (see appendix)
- ☐ Four Suits of gnome-sized Plate Mail (8,000 GPV)

Area 13A: The Hallway:

Encounter: Gnome Skeleton (1 each hallway, 2 hallways, 2 total) (HF 1, EP 15, Int nil, AL N, AC 7, MV 9", HD 1, HP 24, SZ S, #AT 1, D 1-6, SA: nil, SD: undead immunities, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: Def AC -2, FF: n/a, Reference HOB 7 pg 66.)

- 1). HPs: ☐☐☐☐☐ ☐☐☐☐☐☐ ☐☐☐☐☐☐ ☐☐☐☐☐☐ ☐☐☐☐☐

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Potential Yield:

- ❑ Defeating Gnome Skeleton (15 EPV each, 2 hallways, 30 EPV total)

Area 14: Standard Guest Room

Potential Yield:

- ❑ Various Trinkets (1-4 GPV each, 16 rooms, approx. 50 GPV total)

Area 15 and 15A: Privy

Encounter: Maws (4 each privy, 15 rooms, 60 total), Large Maw (1 each privy, 15 rooms, 15 total)

Maws (4 each privy, 15 rooms, 60 total) (HF 0, EP 65, Int Non, AL NE, AC 3, MV nil, HD 4, HP 8, SZ S, #AT 1, D 1-4, SA: 1 hit point blood drain, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +2, FF: n/a.)

Large Maw (1 each privy, 15 rooms, 15 total) (HF 0, EP 135, Int Non, AL NE, AC 2, MV nil, HD 8, HP 16, SZ S, #AT 1, D 1-8, SA: 1-4 hit point blood drain and thrashing, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +6, FF: n/a.)

(per privy)

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Potential Yield:

- ☐ Defeating Maws (260 EPV each room, 14 rooms, 3640 EPV total)
- ☐ Defeating Large Maw (135 EPV each room, 14 rooms, 1890 EPV total)
- ☐ Steel Hand Mirror (20 GPV) (Area 15A only)

Area 15B: Jasper's Privy

Encounter: Jasper, Maws (4), Large Maws (1)

Jasper (HF 5, EP 275, Int nil, AL NE, AC 8, MV 9", HD 4, HP 26, SZ M, #AT 1, D punch, SA: spells, SD: see Ligna's description, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: n/a, FF: n/a, Spells prepared: Color Spray, Grease, Magic Missile, Push, Sleep, Hypnotic Pattern, White Hot Metal.)

Maws (4) (HF 0, EP 65, Int Non, AL NE, AC 3, MV nil, HD 4, HP 8, SZ S, #AT 1, D 1-4, SA: 1 hit point blood drain, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +2, FF: n/a.)

Large Maw (1) (HF 0, EP 135, Int Non, AL NE, AC 2, MV nil, HD 8, HP 16, SZ S, #AT 1, D 1-8, SA: 1-4 hit point blood drain and thrashing, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +6, FF: n/a.)

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Potential Yield:

- ☐ Defeating Jasper (275 EPV)
- ☐ Defeating Maws (260 EPV)
- ☐ Defeating Large Maw (135 EPV)
- ☐ Jasper's Spell Book (900 EPV, 2700 GPV)
- ☐ Dagger of Throwing +2 (350 EPV, 5000 GPV)
- ☐ Coins (34 GPV)
- ☐ Two Gems (20 GPV)

Area 16: Standard Guest Room

Potential Yield:

- ☐ Suit of gnome-sized Chain Mail (350 GPV)
- ☐ Helmet (8 GPV)
- ☐ Short Sword (10 GPV)
- ☐ Pouch of Coins (15 GPV)
- ☐ Empty Vial (0 GPV)

Area 17: Standard Guest Room

Encounter: Large Maw (HF 0, EP 135, Int Non, AL NE, AC 2, MV nil, HD 8, HP 16, SZ S, #AT 1, D 1-8, SA: 1-4 hit point blood drain and thrashing, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +6, FF: n/a.)

- 1). HPs: ☐☐☐☐☐ ☐☐☐☐☐☐ ☐☐☐☐☐ ☐

Potential Yield:

- ☐ Defeating Large Maw (135 EPV)
- ☐ Helm of Thieves Bane +1 (1000 EPV, 16,000 GPV)

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Area 26: Prep Room

Potential Yield:

- ☐ Silver Pan Pipes (20 or 40 GPV)

Area 27A: The Theater

Encounter: Ligna's Ghoul (1), Yellow Mold (1)

Ligna's Ghoul (HF 5, EP 375, Int 11 if freed, AL CE, AC 2, MV 15", HD 2, HP 31, SZ M, #AT 3, D 1-4/1-4/1-6, SA: paralyzation, SD: undead resistance, immune to turning or control by clerics unless vine is severed, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: Def AC +0, FF: n/a, Reference HOB 3, pg 51.)

Yellow Mold (HF 0, EP 65, Int nil, AL N, AC 9, MV nil, HD n/a, HP n/a, SZ L, #AT 1, D nil, SA: spray poison spores up to 60', SD: 20% MR, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: Def AC n/a, FF: n/a, Reference HOB 5, pg 36.)

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Potential Yield:

- ☐ Defeating the Ghoul (375 EPV)
- ☐ Defeating the Yellow Mold (65 EPV)

Area 27B: The Stage

Encounter: Ghoul with Helmet (HF 4, EP 175, Int 10 if freed, AL CE, AC 2, MV 15", HD 2, HP 36, SZ M, #AT 3, D 1-3/1-3/1-6, SA: paralyzation, SD: undead resistance, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: Def AC +0, FF: n/a, Reference HOB 3, pg 51.)

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Potential Yield:

- ☐ Defeating the Ghoul (175 EPV)
- ☐ Gem (5 GPV)
- ☐ Coins (4.4 GPV)
- ☐ Ring (10 GPV)
- ☐ Earring (3 GPV)

Area 28A: Dressing Room

Potential Yield:

- ☐ Long Silver Mirror (100 GPV)

Area 28B: Dressing Room

Potential Yield:

- ☐ Hat of Opposite Alignment (1000 EPV, 15,000 GPV)

Area 29: The Grand Hall

Potential Yield:

- ☐ Bastard Sword of Cursed Berserking +2 (800 EPV, 2800 GPV)
- ☐ Clay Coffer of Coins (44 GPV)

Area 30: Kitchen

Potential Yield:

- ☐ Knife of Carving +2 (400 EPV, 2000 GPV)
- ☐ 90 other Knives and Utensils (15 GPV)

Area 31: Pantry

Potential Yield:

- ☐ Scroll of Power Word: Freeze (500 EPV, 1500 GPV)

Area 32: Ballroom

Encounter: Wooden Unicorn Statue (HF 20, EP 650, Int nil, AL NE, AC -2, MV 24", HD 4+4, HP 48, SZ L, #AT 3, D 1-6/1-6/1-12, SA: Charge for triple, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +3, FF: n/a.)

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Potential Yield:

- ☐ Defeating the Unicorn Statue (650 EPV)

Area 33: Veranda

Encounter: Ear Seekers (12) (HF 0, EP 7, Int Non-, AL N, AC 9, MV 1", HD 3-18hp, HP 6, SZ T, #AT 1, D special, SA: lays eggs that hatch and kill the host 90% of the time in 4-24 hours, SD: nil, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: Def AC -2, FF: n/a, Reference HOB 7, pg 43.)

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12). HPs: ☐☐☐☐

Potential Yield:

- ☐ Defeating the Ear Seekers (84 EPV)

Area 34: Billiard Room

Encounter: Maws (4) (HF 0, EP 65, Int Non, AL NE, AC 3, MV nil, HD 4, HP 8, SZ S, #AT 1, D 1-4, SA: 1 hit point blood drain, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +2, FF: n/a.)

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Potential Yield:

- ☐ Defeating the Maws (260 EPV)
- ☐ Suit of human-sized Chain Mail +1 (500 EPV, 2100 GPV)
- ☐ Coins (68.1 GPV)
- ☐ Tinder Box (1 GPV)
- ☐ Two Torches (.02 GPV)

Area 35: Male Servant Quarters

Potential Yield:

- ☐ Silver Ring (5 GPV)

Area 36: Female Servant Quarters

Potential Yield:

- ☐ Ivory Comb (2 GPV)
- ☐ Jade Necklace (3 GPV)

Area 37: Conservatory

Potential Yield:

- ☐ Bagpipes of Fog Control (1000 EPV, 8000 GPV)
- ☐ Wand of Time Keeping (300 EPV, 500 or 2000 GPV)
- ☐ Two Ivory Flutes (80 GPV)
- ☐ Two Brass Bugles (70 GPV)
- ☐ Large, Golden Harp (600 GPV)

Area 38: Library

Potential Yield:

- ☐ Spell Book of Gnome Illusionist (3000 EPV, 9000 GPV)

Area 41: Head Butler's Room

Encounter: Large Maw (nightstand drawer) (HF 0, EP 135, Int Non, AL NE, AC 2, MV nil, HD 8, HP 16, SZ S, #AT 1, D 1-8, SA: 1-4 hit point blood drain and thrashing, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +6, FF: n/a.)

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Potential Yield:

- ☐ Defeating Large Maw (135 EPV)
- ☐ Gem (25 GPV)

Area 43: West Wing Armory

Encounter: Ligna's Mannequin (2) (HF 3, EP 125, Int nil, AL NE, AC 0, MV 6", HD 3, HP 44, SZ S, #AT 1, D 1-10, SA: nil, SD: see Ligna's description, Lang: nil, Hon: n/a, TOP: n/a, Crit BSL: Def AC +1, FF: n/a.)

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Potential Yield:

- ☐ Defeating the Mannequins (250 EPV)
- ☐ Two Suits of gnome-sized Plate Mail +2 (2000 EPV, 28,000 GPV)
- ☐ Four Shortswords (40 GPV)
- ☐ 13 Hand Axe Heads (26 GPV)
- ☐ Dagger of Gnomish Fighting +1/+3 (300 EPV, 1500 GPV)
- ☐ Two Crossbow Bolts +4 (2000 EPV, 8,000 GPV)

Area 44: Warden's Room

Potential Yield:

- ☐ Two Pairs of Handcuffs with Keys (20 GPV)

Area 45: The Brig

Encounter: Bugbear Coffe Corpse (HF 4, EP 130, Int 6, AL CE, AC 8, MV 6", HD 4, HP 50, SZ L, #AT 1, D 1-6+2, SA: choking, SD: only hurt by magic weapons, Lang: Common, Bugbear, Hon: n/a, TOP: n/a, Crit BSL: Def AC +2, FF: n/a, Reference HOB 2, pg 32.)

1). HPs: ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

Potential Yield:

- ☐ Defeating Bugbear Coffe Corpse (130 EPV)

Area 47: 2nd Floor Library

Encounter: Cherub Statues (4) (HF 2, EP 65, Int nil, AL NE, AC 3, MV 3", HD 2, HP 30, SZ S, #AT 2, D 1-4/1-4, SA: blood drain, SD: see Ligna's description, Lang: n/a, Hon: n/a, TOP: n/a, Crit BSL: Def AC +0, FF: n/a.)

1). HPs: ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

2). HPs: ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

3). HPs: ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

4). HPs: ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

Potential Yield:

- ☐ Defeating Cherub Statues (260 EPV)
- ☐ Ivory Smoking Pipe (100 GPV)
- ☐ Scroll of Protection vs. Fire (1000 EPV, 5000 GPV)
- ☐ Spell Book (3300 EPV, 9900 GPV)

Area 48: Diplomatic Meeting Room

Potential Yield:

- ☐ Dwarven Treaty (300 GPV)
- ☐ Map of the House (10 EPV)

Area 49: Tellamar's Room

Potential Yield:

- ☐ Boots of Elvenkind (1000 EPV, 15,000 GPV)

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1). HPs: □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
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2). HPs: □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
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3). HPs: □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
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Potential Yield:

- ### ❑ Defeating the Ghouls (1500 EPV)

Area 59: Ligna's Heart Room

Elmly the Haunt (HF 13, EP 2000, Int 15, AL N, AC 0, MV 6", HD 5, HP 50, SZ M, #AT 1, D 2 Dex points, SA: possession, SD: only hit by silver or magic which does 1 point of damage, fire does 1 point, magical fire does full, Lang: Common, Gnome, Elf, Hon: Great, TOP: n/a, Crit BSL: Def AC +3, FF: n/a, Reference HOB 3, pg 122.)

Ligna's Heart: AC 0, 120 hp, 1-6 thin vines attack each PC each round as 2 HD monsters. A successful hit does no damage, but negates 1 point of Strength, 1 point of Dex and 1" movement. One point of damage breaks a vine, but the PC must use up an attack. Cold spells kill all vines in the affected area instantly and stop more from attacking for 2 rounds.

1). HPs: □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
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2). HPs: □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
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3). HPs: □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
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4). HPs: 

Energy	Points:	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
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A 15x7 grid of small squares. The first 14 rows are full, each containing 7 squares. The 15th (bottom) row contains only 4 squares, starting from the left.

- ❑ Defeating the Haunt (2000 EPV)
- ❑ Defeating the Wights (1950 EPV)
- ❑ Destroying Ligna's Heart (17,760 EPV)
- ❑ Suit of human-sized Leather Armor +2 (1000 EPV, 400 GPV)
- ❑ Scimitar +2/+4 vs. Undead (1200 EPV, 10,000 GPV)

