

‘Harnessing the Tides of Time’ by Juchéssa Betránian of Tsámra

A magical scroll by Jack Bramah

The scroll is in Bednálljan and contains four basic spells with six levels each:

- 1. Travel forwards through time
- 2. Travel backwards through time
- 3. Bring objects forward through time
- 4. Bring objects back from the future
- 5. Rewind time 1-100 minutes (PT: 3T) T20

Levels:		
1-100 minutes	T7/T9	PT:3CR
1-100 hours	T8/T10	PT:10CR
1-100 days	T9/T11	PT:1T
1-100 months	T10/T13	PT:5T
1-100 years	T12/T15	PT:10T
1-100 centuries	T14/T17	PT:20T

The two T level numbers for each level represent the effective level for spells 1 and 2 and 3 and 4 respectively. These levels are for random changes to time. To obtain closer control of the span of time (within 1 unit) add 3 to the level.

There is also an extreme danger in using the first two spells. If one comes within 50m of oneself (from a different time period) the caster must save as though against a spell cast by himself or die irrevocably.

Spell Point Costs Table Extension

Level	1-3	4-6	7-9	10-12	13-15	16+
T11	200	190	170	150	130	110
T12	220	210	190	170	150	130
T13	240	230	210	190	170	150
T14	260	250	230	210	190	170
T15	280	270	250	230	210	190
T16	300	290	270	250	230	210
T17	320	310	290	270	250	230
T18	340	330	310	290	270	250
T19	360	350	330	310	290	270
T20	380	370	350	330	310	290
T21	400	390	370	350	330	310
T22	420	410	390	370	350	330
T23	440	430	410	390	370	350

An additional corollary effect is that there is a 5% chance of losing a further 100 points, and a 5% chance of gaining 100 points. If the extra loss reduces the total to below 0, the excess points are lost PERMANENTLY.